

Main

Name Ethel aka The Annoyed

Physical Strength	11	Mental Strength	13
Physical Endurance	13	Mental Endurance	13
Dexterity	14	Mental Agility	14
Physical Agility	14	NRG Access	7
Physical Awareness	13	Mental Awareness	14
Physical Body	24	Mental Body	26
Physical Fatigue	40	Mental Fatigue	40
Physical Exhaustion	66	Mental Exhaustion	66
Physical Movement	5	Mental Movement	5.4
Accuracy	12.5	Focus	13.5
Physical Combat Ability	13	Mental Combat Ability	11.333
Physical Defense	14	Mental Defense	10.5
Physical Speed	4	Mental Speed	4

Height	6	1
Weight	170	
Appearance	0	

Skills

Skill Name	Rank	SB	Chan	Spd	EXP
Lore: (Name) Culture	20	13	99	10	3
Spoken Language: (Thenean)	20	13	99	10	3
Projectile Weapon:(Bow&Arrow)	14	12.5	88.5	7	3
Projectile Weapon:(Crossbow)	4	12.5	48.5	2	3
Projectile Weapon:(Sling)	11	12.5	76.5	6	3
<i>Command Voice</i>	11	12.5	76.5	6	3
Block:(Sheild Targe)	10	13	74	5	3
<i>Balance</i>	10	12.5	72.5	5	3
<i>First Aid</i>	10	14	82	5	2
Melee Weapon:(Cutlass)	11	13	78	6	3
<i>Tying Knots</i>	7	11.33	57	4	4
Haggling	7	11.33	57	4	4
Lore:(Ships and Sailing)	7	13	47	4	3
Lore:(Weather)	7	13	47	4	3
Lore:(Magic)	7	13	47	4	3
Data Analysis	7	14	50	4	3
Trading	6	14	61	3	4
Spoken Language: (Trade)	6	13	43	3	3
Dodge	5	14	62	3	2
<i>Perception: Battle</i>	6	14	61	3	3
Appraisal	5	13.5	55.5	3	6
Parry:(Cutlass)	5	13	54	3	3
<i>Armor Wearing</i>	6	12.5	56.5	3	3
Mapping	5	13.5	50.5	3	5
Florentine:Mental/Physical	5	13.67	41	3	3
Written Language: (Thenean)	5	13	39	3	3
Spoken Language: (Morovian)	6	13	43	3	3
Florentine:Physical/Physical	4	13.5	36.5	2	3
Projectile Weapon:(Bow&Arrow)(SetUp)	5	12.5	52.5	3	3
Interrogation	2	11.33	37	1	4
Projectile Weapon:(Bow&Arrow)(Called Shot)	3	12.5	44.5	2	3
Applied Linguistics	0	13.5	40.5	0	5
Presence:(Physical)	0	13	39	0	2
Stealth:(Aural)	0	13	39	0	2
Stealth:(Olfactory)	0	13	39	0	2
Stealth:(Tactile)	0	13	39	0	2
Stealth:(Visual)	0	13	39	0	2
Survival:(Environment)	0	13	39	0	4
Reconnaissance	0	13.5	35.5	0	4
Teaching	0	13	34	0	4

Skills

Florentine:Mental/Mental	0	14	22	0	3
Presence:(Mental)	0	14	22	0	3
Language:(Specify)	0	13.5	20.5	0	3
Philosophy	0	13.5	20.5	0	3
Culture:(Name)	0	13	19	0	3
Lore:(Area of Information)	0	13	19	0	3

Skills

xp used

1

50

2.6 crossbow

60 (10left)

38

32

18

12

0 2.6 crossbow

0 2.6 crossbow

Skills

Statistics

Primary	Value	Mod	Value
RAW_PST	11	PST Mod	0
RAW_PEN	12	PEN Mod	0
RAW_DEX	14	DEX Mod	0
RAW_PAG	14	PAG Mod	0
RAW_PAW	13	PAW Mod	0
RAW_MST	13	MST Mod	0
RAW_MEN	13	MEN Mod	0
RAW_MAG	14	MAG Mod	0
RAW_NRG	7	NRG Mod	0
RAW_MAW	14	MAW Mod	0

Skill Points	125	PBD Mod	0
		PEX Mod	0
		PFT Mod	0
		PMV Mod	1
		MBD Mod	0
		MEX Mod	0
		MFT Mod	0
		MMV Mod	1
		ACC Mod	0
		PCA Mod	0
		PDF Mod	0
		FCS Mod	0
		MCA Mod	0
		MDF Mod	0
		MSPD Mod	0
		PSPD Mod	0

APP	0	APP Mod	0
HGT	73		
WGT	170		

Tables

STAT	SPEED	SKILLTYPE	DF	COST		SKILLINTER
1	0	ART		-2	3	MT
2	0	CRAFT		-1	4	ST
3	1	ENG		0	5	U
4	1	MDISC		-4	3	
5	1	PDISC		0	2	
6	2	SCI		0	7	
7	2	TECH		0	4	
8	2					
9	3					
10	3					
11	3					
12	4					
13	4					
14	4					
15	4					
16	5					
17	5					
18	5					
19	5					
20	6					
21	6					
22	6					
23	6					
24	6					
25	7					
26	7					
27	7					
28	7					
29	7					
30	8					
31	8					
32	8					
33	8					
34	8					
35	8					
36	9					
37	9					
38	9					
39	9					
40	9					

Tables

DF	COST		SKILLTOOL	DF	COST	
	-2	2	CT		-2	2
	-1	1	NT		0	0
	0	0	ST		-1	1

Skill Design

Skill Name	Type	Bonus	Points Spent	Final Rank
TOTALS			100	19.988
Wealth	Pool	10		10
Community	Pool	10		10
Reputation	Pool	0		0
Allies	Pool	0	0	0
Appearance	Stat	0	0	0
Presence	Stat	0	0	0
Skill Pool		100	100	-0.012

Thenean Culture		0		
Lore: Ships and Sailing	MDISC	7		7
Lore: Weather	MDISC	7		7
Lore: Magic	MDISC	7		7
Haggling	ART	7		7
Spoken Language: Trade	ART	6		6
Tying Knots	ART	7		7

Thenean Sisterhood		100	100	
Written Language: Thenean	MDISC	0	5	5
Projectile Weapon:(Sling)	PDISC	0	11	11
Projectile Weapon:(Bow&Arrow)	PDISC	0	10	10
Melee Weapon:(Cutlas)	PDISC	0	5.35	5.35
Block:(Shield Targe)	PDISC	0	10	10
Appraisal	ENG	0	5	5
Armor Wearing	PDISC	0	5	5
Balance	PDISC	0	10	10
Parry:(Weapon)	PDISC	0	5	5
Dodge	PDISC	0	5	5
Appraisal	ENG	0	5	5
Mapping	CRAFT	0	5	5
Data Analysis	MDISC	0	5	5
First Aid	CRAFT	0	5	5
Perception: Battle	MDISC	0	5	5
Florentine:Mental/Physical	MDISC	0	5	5
Command Voice	CRAFT	0	11	11
Tactics	ART	0	11	11
Trading	CRAFT	0	5	5

Skill Design

Spoken Language: Morovian MISC 0 5 5

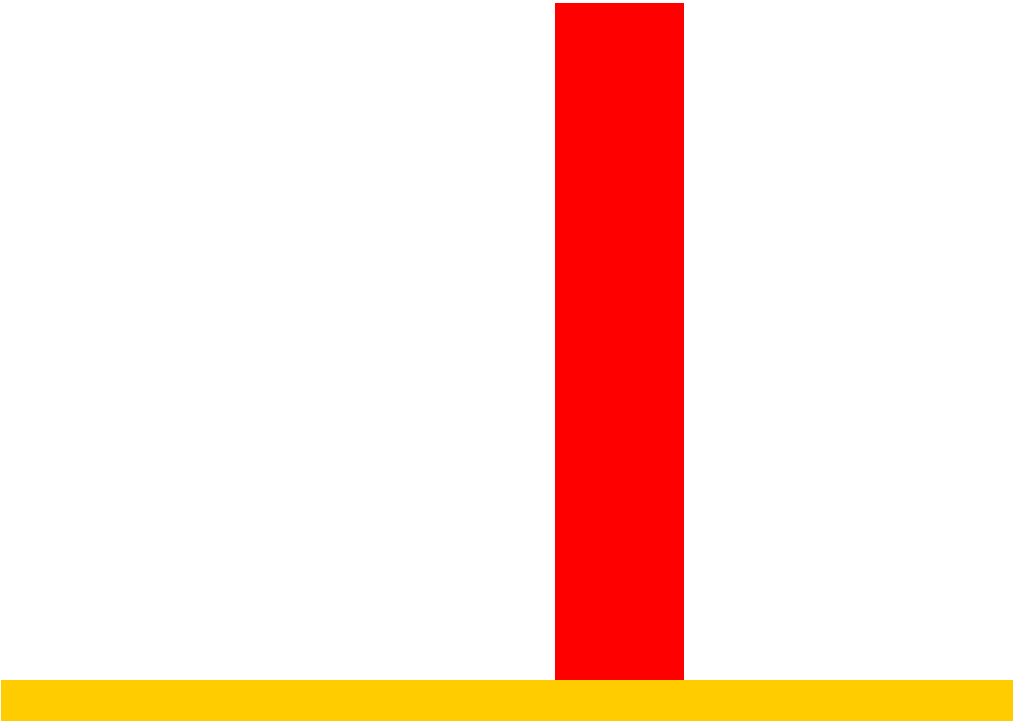
General Skills		0	0
Lore: Thenean Culture	MISC	20	20
Spoken Language: Thenean	MISC	20	20
Projectile Weapon:(Sling)	PDISC	0	0
Projectile Weapon:(Bow&Arrow)	PDISC	0	0
Melee Weapon:(Cutlas)	PDISC	0	0
Block:(Shield Targe)	PDISC	0	0
Armor Wearing	PDISC	0	0
Balance	PDISC	0	0
Parry:(Weapon)	PDISC	0	0
Dodge	PDISC	0	0
Appraisal	ENG	0	0
Mapping	CRAFT	0	0
Data Analysis	MISC	0	0
First Aid	CRAFT	0	0
Perception: Battle	MISC	0	0
Florentine:Mental/Physical	MISC	0	0
Command Voice	CRAFT	0	0
Tactics	ART	0	0
Trading	CRAFT	0	0
Written Language: Thenean	MISC	0	0
Spoken Language: Morovian	MISC	0	0
Movement:(Environment)	PDISC	0	0
Quickdraw Projectile Weapon:(Specify	PDISC	0	0
Projectile Weapon:(Weapon)	PDISC	0	0
Melee Weapon:(Name)	PDISC	0	0
Block:(Shield Targe)	PDISC	0	0
Combat Kata	PDISC	0	0
Bribery	CRAFT	0	0
Culture:(Name)	MISC	0	0
Diplomacy	CRAFT	0	0
Disguise:(General)	CRAFT	0	0
Disguise:(Verbal)	CRAFT	0	0
Disguise:(Visual)	CRAFT	0	0
Florentine:Mental/Mental	MISC	0	0
Florentine:Physical/Physical	MISC	0	0

Skill Design

Forgery	CRAFT	0	0
Gambling	CRAFT	0	0
Infiltration	TECH	0	0
Interrogation	CRAFT	0	0
Investigation	TECH	0	0
Language:(Specify)	MDISC	0	0
Law:(Name)	TECH	0	0
Lore:(Area of Information)	MDISC	0	0
Philosophy	MDISC	0	0
Pilot/craft	TECH	0	0
Presence:(Mental)	MDISC	0	0
Presence:(Physical)	PDISC	0	0
Reconnaissance	CRAFT	0	0
Sculpture	CRAFT	0	0
Singing	CRAFT	0	0
Songwriting	CRAFT	0	0
Stealth:(Aural)	PDISC	0	0
Stealth:(Olfactory)	PDISC	0	0
Stealth:(Tactile)	PDISC	0	0
Stealth:(Visual)	PDISC	0	0
Survival:(Environment)	TECH	0	0
Tailing	MDISC	0	0
Teaching	CRAFT	0	0
Theater	ART	0	0
Picking Pockets	CRAFT	0	0
Theology	MDISC	0	0
Tracking	TECH	0	0
Applied Linguistics	ENG	0	0
Archeology	ENG	0	0
Civil Engineering	ENG	0	0
Alchemy	TECH	0	0
Siegeworks	ENG	0	0
			0
			0



Skill Design



Notes

I need to figure out EPS (50eps from last)

Fortmains

small troop 14riders

Fortmain city - moat around state , 4 bridges in over ravine 100's ft deep, agricultuale, low sod buidinations, stone, neat organise

Goshu - trade del from south, Theanean group 'Monastary'

circulare common with rooms off, floor is warm,

7 stories up, glass windows, lanterns, elaborate wall hangings, cleaning, kays & lock,steel, hand craft. Magic for some, native b

Merrin denser populated.

map room - phroph about round door to somewhere they needed the hilt for. Silver and iron, opens like hatchback. Beyond the

Morning bells, trade group comes.

zatuishi mage

Oshumi lady

Otumi body guard

deverou lord attempted assasination at dinner

door - beyond gate, something important 'beyond' the door.

request notes from alex and trent
what am I getting paid and have I already fulfilled that agreement?

monetary Menahan 80 years ago