

# Day 1: Linearization

## Example 1: Pure linearization

```
1 class B { print("B ") }
2
3
4 trait U1 { print("U1 ") }
5 trait U2 { print("U2 ") }
6 trait V1 { print("V1 ") }
7 trait V2 { print("V2 ") }
8
9 trait T1 extends U1 with V1 { print("T1 ") }
10 trait T2 extends U2 with V2 { print("T2 ") }
11 trait T3 extends U2 with V1 { print("T3 ") }
12
13 class A extends B with T1 with T2 with T3
```

## Rules of linearization

Given the above, the steps for determining linearization for any instance of A are:

1. Reverse all but first class: A T3 T2 T1 B
2. Replace each trait with its linearization (denoted here as `l(trait)`). Make sure you do step 1 for each sub-linearization!
  - A T3 T2 T1 B
  - A `l(T3)` `l(T2)` `l(T1)` `l(B)`
  - A T3 V1 U2 T2 V2 U2 T1 V1 U1 B
3. De-dupe from left to right, where the right-most instance wins:
  - A T3 T2 V2 U2 T1 V1 U1 B
4. Add top-level classes: A T3 T2 V2 U2 T1 V1 U1 B AnyRef Any

Initialization order: right to left of linearization order!

So based off this, we expect the `print` statement to read: B U1 V1 T1 U2 V2 T2 T3, where B is the top-level parent class and is thus initialized / printed first.

## Example 2: Working with kinds of super calls

```
1 class MultiplierIdentity {
```

```

2  def identity: Int = 1
3  }
4
5  trait DoubledMultiplierIdentity extends MultiplierIdentity {
6      override def identity: Int = 2 * super.identity
7  }
8
9  trait TripledMultiplierIdentity extends MultiplierIdentity {
10     override def identity: Int = 3 * super.identity
11 }
12
13 // all of these are first doubled, then tripled
14 class ModifiedIdentity1 extends DoubledMultiplierIdentity with TripledMultiplierIdentity
15
16 class ModifiedIdentity2 extends DoubledMultiplierIdentity with TripledMultiplierIdentity {
17     override def identity: Int = super[DoubledMultiplierIdentity].identity
18 }
19
20 class ModifiedIdentity3 extends DoubledMultiplierIdentity with TripledMultiplierIdentity {
21     override def identity: Int = super[TriplicatedMultiplierIdentity].identity
22 }
23
24
25 object ModifiedIdentityUser {
26
27     def main(args: Array[String]): Unit = {
28         val instance1 = new ModifiedIdentity1
29         val instance2 = new ModifiedIdentity2
30         val instance3 = new ModifiedIdentity3
31
32         println(s"Result 1: ${instance1.identity}") // 6
33         println(s"Result 2: ${instance2.identity}") // 2
34         println(s"Result 3: ${instance3.identity}") // 6
35     }
36 }

```

### Example 3: Lazy vals

```

1  trait base { val a: Int; lazy val b: Int = a }
2  trait four extends base { override val a: Int = 4 }
3  trait three extends base { override val a: Int = 3 }
4  trait two extends base { override val a: Int = 2 }
5
6  object one extends four with three with two
7  println(one.b) // prints 2

```