

User-Testing Feedback

Based on our first round of user testing the major, the major issues that came up were

1. Confusion about how we facilitate group interaction through our websites.
2. Some icons/functions are not intuitive or too ambiguous in how they should be used.
3. We are missing some interactions and features that would make the website easier to use, such a "back" button.

The design decisions we need to make in turn is to hash out the flow in our website as some interactions, whether it is the interaction between the user and the features, or webpage to webpage, etc., were confusing or not intuitive in how they should be used. In order to solve this problem, we will create a flowchart of our website to really get a feel for the overall flow of our website and to keep in mind how each and every component of the website is connected. Along those lines, we will also look further into how we lay out our elements to really help guide the user's eyes and to find the best way to present all our information to the user. Below is the notes we gathered from our user-testing, organized into three subcategories:

1. Issues we need to discuss and solve as a group
2. Pain Points to address in the User's experience of the website
3. Features suggested by our users to implement

The order of our priorities is in that exact order of 1-3, as it starts from a higher conceptual level (general problems) down to a very detail-oriented aspect (website features).

Issues We Need to Hash Out - These are topic questions based on issues/conflicts/ambiguity in the application for us to discuss as a group. This will help us evaluate our application as a whole and hash out the details in terms of what we do and do not want to offer as features.

- Does this all have to be in real time (in regards to group collaboration)?
- Boards disappear...so how can people collaborate together?
- If it is a real time how do people ensure they are together at the same time?
 - Schedule reminder before time?....
 - Would they use another app like whenisgood or would we account for this feature?
 - Will it all be up to the leader to decide the meeting time?
 - How do you see if people are online with you in the chat?
- Think about how to facilitate group member discussion
 - Give people way to link to panel in chat?
 - example -- Hashtags
- Sharing option -- is it going to be a button, what page is it directing it to?
- Are all team mates going to be working in the website at the same time or going to work at different times and talk about it later?
- what happens if the user does not sketch/type out an idea within the time limit?
- How do you navigate back and forth in the page or to the home page?
- View this for long distance more
 - Why use this instead of grabbing out paper and pen?
 - Long Distance focus for audience

- But most people use electronic stuff nowadays
- Layout Considerations
 - chat on the side → gives people more space to view panels
 - In share/get feedback
 - see panels by round/individual?

Pain Points - These are the issues that Users faced while using the prototype. These will be used to figure out what features we need to add or change to aid the user further.

- Confusion if the timer is for the overall board or for each panel
- Confusion that Crazy 8 board is made individually, not together as a group
- the + sign in workspace is ambiguous, does not represent uploading content clear
- Chat
 - Who is in the room?
 - How can you tell if someone left a meeting or not?
 - Hard to scan over feedback when people keep talking?
- Settings Page
 - not really sure what # of panel is
- see who is done with their 8
- hesitant when to asked to do another round
- second to last screen: "who are the people on my screen?"

Feature Suggestions - These are a mix of suggestions and features that we need to add to the application. We will way this based on the rest of our user data and decide whether or not these features are necessary (if not implemented already).

- Social media **share** buttons
- Save option, as there is no dashboard server or user accounts
- Create button, how do you start a new round, navigate to the home page?
- Stop/Start -- Who decides when to start the ideation process and when to stop
- Expand/Pop-out the panels to review ideas
- Option to save panels into a PDF
- Option to save into computer
- No next button on pages