| **Test Name** | | Bug 1 Replication | | | |
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| **Use Case Tested:** | | Bug 1 | | | |
| **Test Description:** | | “Game does not pay out at correct level.” | | | |
| **Pre-conditions** | | Program is installed  Program is running correctly with 3 dice, a player and a starting bet | | | |
| **Post-conditions** | | Results of game displayed | | | |
| **Notes:** | |  | | | |
| **Result (Pass/Fail/Warning/Incomplete)** | |  | | | |
|  | **TEST STEP** | | **EXPECTED TEST RESULTS** | P | F |
|  | Running game with bugs | | | | |
| 1.1 | Run Program and look at end output | | When player wins on a match, balance does not increase. |  |  |
|  | Running fixed game | | | | |
|  | Run program and look at end output | | When player wins on a match, balance does increases |  |  |

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| **Test Output** | |
| **Running game with bugs** | **Running game fixed** |
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