| **Test Name** | | Bug 2 Replication | | | |
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| **Use Case Tested:** | | Bug 2 | | | |
| **Test Description:** | | “Limit set to 0, but game ends with player with 5 (dollars) remaining.” | | | |
| **Pre-conditions** | | Program is executed  Game has 3 die, a player and a bet amount | | | |
| **Post-conditions** | | Results of game displayed | | | |
| **Notes:** | |  | | | |
| **Result (Pass/Fail/Warning/Incomplete)** | |  | | | |
|  | **TEST STEP** | | **EXPECTED TEST RESULTS** | P | F |
|  | Running program with bugs | | | | |
| 1.1 | Run Program | | Limit is set to 0, but game ends with player with 5 (dollars) remaining. |  |  |
| 2 |  | | | | |
| 2.1 | Run Program | | Limit is set to 0, when the game ends the player ends with 0. |  |  |

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| **Test Output** | |
| **Running game with bugs** | **Running game fixed** |
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