

# Beta Launch Workflow

## 1. Database & Schema Finalization

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- 1.1 Verify current schema vs PNG
- 1.2 Apply migration-v0.1
- 1.3 Add missing indexes and constraints
- 1.4 Write RLS policies
- 1.5 Define seed data

## 2. Authentication & User Identity

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- 2.1 Supabase auth flows
- 2.2 Athlete onboarding route
- 2.3 Coach onboarding
- 2.4 Session management

## 3. Schools & Programs

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- 3.1 School search API
- 3.2 Program creation UI
- 3.3 Program management screens

## 4. Athlete Accounts

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- 4.1 Athlete create/claim flow
- 4.2 HS coach contact fields
- 4.3 Data validation & duplication prevention

## 5. Billing & Payments

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- 5.1 Create checkout session
- 5.2 Webhook syncing

- 5.3 Portal session
- 5.4 Billing page UI
- 5.5 Test all flows

## 6. Recruiting Core Features

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- 6.1 Athlete profile pages
- 6.2 Recruit boards
- 6.3 Program-side management

## 7. AI Modules

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- 7.1 Scout Score generation
- 7.2 Commit Probability
- 7.3 Pipeline Projection

## 8. Frontend UI Polish

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- 8.1 Navigation
- 8.2 Dashboard
- 8.3 Responsive layouts
- 8.4 Error states

## 9. Testing & QA

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- 9.1 Unit & integration tests
- 9.2 Billing tests
- 9.3 Onboarding tests
- 9.4 Program management tests

## 10. Deployment Prep

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- 10.1 Vercel env vars
- 10.2 Stripe production keys
- 10.3 Supabase policies
- 10.4 Logging and monitoring

## **11. Beta Launch**

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11.1 Provision accounts

11.2 Invite testers

11.3 Collect feedback