

Beta Launch Workflow

1. Database & Schema Finalization

- 1.1 Verify current schema vs PNG
- 1.2 Apply migration-v0.1
- 1.3 Add missing indexes and constraints
- 1.4 Write RLS policies
- 1.5 Define seed data

2. Authentication & User Identity

- 2.1 Supabase auth flows
- 2.2 Athlete onboarding route
- 2.3 Coach onboarding
- 2.4 Session management

3. Schools & Programs

- 3.1 School search API
- 3.2 Program creation UI
- 3.3 Program management screens

4. Athlete Accounts

- 4.1 Athlete create/claim flow
- 4.2 HS coach contact fields
- 4.3 Data validation & duplication prevention

5. Billing & Payments

- 5.1 Create checkout session
- 5.2 Webhook syncing

- 5.3 Portal session
- 5.4 Billing page UI
- 5.5 Test all flows

6. Recruiting Core Features

- 6.1 Athlete profile pages
- 6.2 Recruit boards
- 6.3 Program-side management

7. AI Modules

- 7.1 Scout Score generation
- 7.2 Commit Probability
- 7.3 Pipeline Projection

8. Frontend UI Polish

- 8.1 Navigation
- 8.2 Dashboard
- 8.3 Responsive layouts
- 8.4 Error states

9. Testing & QA

- 9.1 Unit & integration tests
- 9.2 Billing tests
- 9.3 Onboarding tests
- 9.4 Program management tests

10. Deployment Prep

- 10.1 Vercel env vars
- 10.2 Stripe production keys
- 10.3 Supabase policies
- 10.4 Logging and monitoring

11. Beta Launch

11.1 Provision accounts

11.2 Invite testers

11.3 Collect feedback