

Flexible inter-areal computations through low-rank communication subspaces

Joao Barbosa¹, Remi Proville^{1,2}, Chris Rodgers³, Yves Boubenec¹, Srdjan Ostojic¹

¹École Normale Supérieure, Paris ²Tailored Data Solutions, France, ³Emory University



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Motivation

We can respond differently to similar stimuli in **different contexts** with remarkable flexibility. Understanding how different brain regions cooperate to flexibly weed out irrelevant stimuli is crucial to elucidate the neural mechanisms involved in this behavioural feat. The **communication subspace** hypothesis is particularly promising to shed light to this question, in particular if combined with **low-rank RNNs**.

Summary

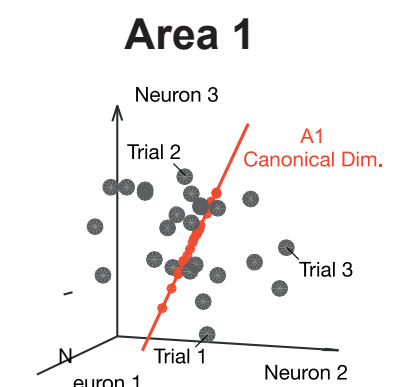
1. We found that **A1 represented both relevant and irrelevant stimuli**, but **within different subspaces**. On the other hand, PFC exclusively encoded relevant features, along one axis.

2. Recurrent neural networks (RNN) trained with back-propagation showed neural dynamics similar to those observed in A1. Reverse-engineering these networks **predicted a specific population structure** supporting these computations, with individual populations in A1, but not in PFC, gating the relevant stimuli in its preferred context.

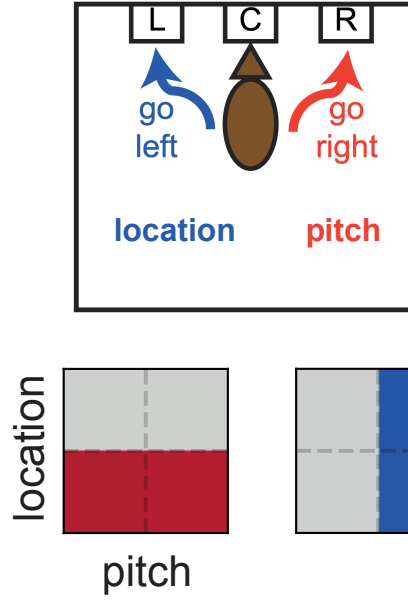
3. We modeled our empirical findings in a two-area RNN, representing A1 and PFC, as well as their potential interaction through low-rank communication subspaces. Our model is the **first neural implementation of the communication subspace hypothesis**.

Methods

Communication subspace hypothesis



Dataset

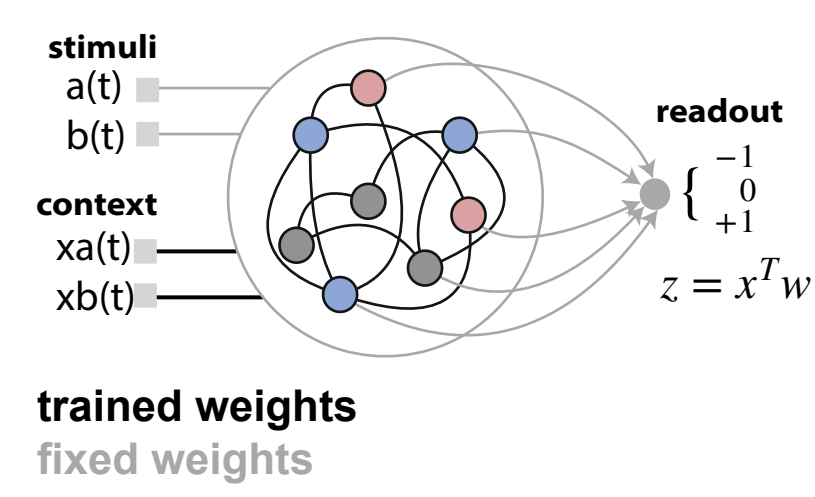


n=6 performing a context dependent task (pitch vs location)

Non-simultaneous single-units recording from:
A1 (n=130)
mPFC (n=131)

data from Rodgers and deWeese, Neuron (2014)

Low-rank RNN primer



High- to low-dimensional map

