

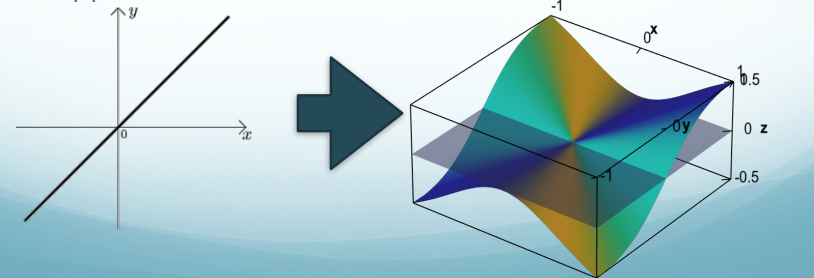
Kernel Methods

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Machine Learning
CS 601.475

Linear Classification Methods

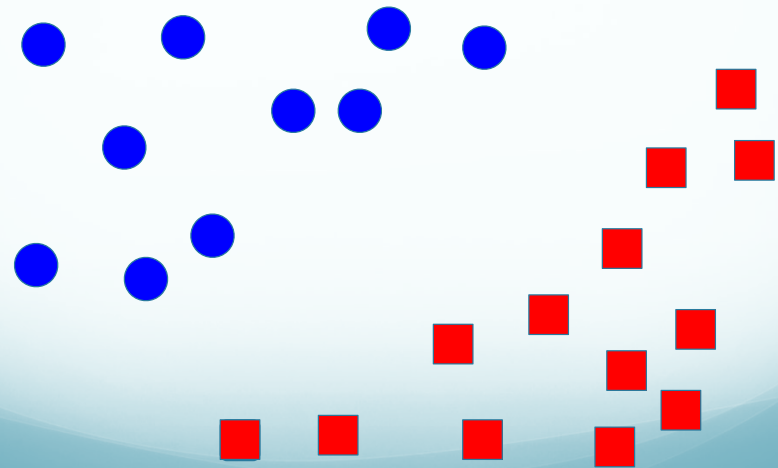
- Linear Regression $\hat{y} = \text{sign}(w \cdot x)$
- Logistic Regression
- Perceptron
- Support Vector Machines



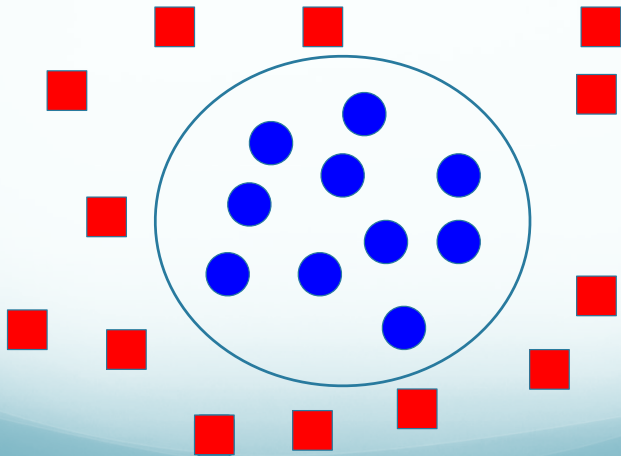
Review: Lingering Questions

- What would we do if we saw all of the data (batch)?
 - We'd pick the best separating hyperplane!
- Which separating hyperplane is the best?
 - The maximum margin separator
 - Use a quadratic regularizer on the weights
- What can we do for non-linear data?
 - It's not separable, use slack variables
 - Can we do better?

Linearly Separable



Not Linearly Separable



Handling Non-Linear Data

- Option 1: Add features by hand that make the data separable
 - Requires feature engineering
- Option 2: Learn a small number of additional features that will suffice
 - We'll see this eventually
- Option 3: Kernel trick
 - Today

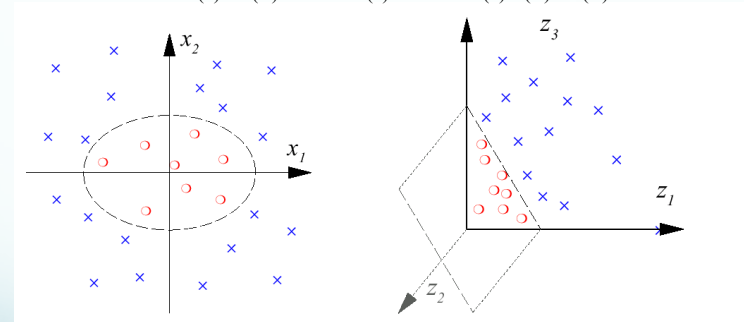
Feature Mapping Functions

- Assuming a two dimensional vector $x = [x(1), x(2)]$
 - $x(i)$ is the i th position of x
- Let's apply a feature mapping function: 2nd order polynomial function

$$\phi([x_{(1)}, x_{(2)}]) = (x_{(1)}^2, \sqrt{2} \cdot x_{(1)} x_{(2)}, x_{(2)}^2)$$
- Why is this useful?
 - Elliptical decision boundary: $\phi(x)_{(1)} + 2\phi(x)_{(3)} < 3$
 - Not linear in x , but linear in $\phi(x)$
 - Boundaries defined by linear combinations of feature function are ellipses, parabolas, and hyperbolas in the original space.

Geometric Interpretation

$$\phi([x_{(1)}, x_{(2)}]) = (x_{(1)}^2, \sqrt{2} \cdot x_{(1)} x_{(2)}, x_{(2)}^2)$$



$$x_{(1)}^2 + 2x_{(2)}^2 < 3$$

Non-linear in x

$$\phi(x)_{(1)} + 2\phi(x)_{(3)} < 3$$

Linear in $\phi(x)$

Why Feature Mapping Functions?

- Recall that to make something linearly separable I can just add a unique feature to every example
- Any dataset is linearly separable if we use enough dimensions
 - In an n-dimensional space, almost any set of up to n+1 labeled points is linearly separable!
- We can obtain linear separability by projecting data into higher dimensional spaces
 - Use smarter techniques to obtain generalizeable separability

Feature Functions + SVM

- Replace x with a feature mapping function

$$\arg \min_w ||w||_2^2$$
$$s.t. \quad y_i(w \cdot \phi(x_i)) \geq 1 \quad \forall i$$

- The dot product is now taken over a higher dimensional feature space
 - If ϕ is quadratic then the feature space is a quadratic space in terms of the inputs

Limitations

- We still have to learn w
 - w will grow in size of the feature space
 - e.g. quadratic kernel: $|x| = 100 \rightarrow |\phi(x)| = 10000$
- Feature functions just increase the feature space in a non-linear way
- Too limiting

SVMs and w

- Wait a minute, there is no w !

$$\sum_{i=1}^n \alpha_i - \frac{1}{2} \sum_{i=1}^n \sum_{j=1}^n y_i y_j \alpha_i \alpha_j (\phi(x_i) \phi(x_j)^T)$$

- There is no modeling constraint that prevents us from making $\phi(x)$ very large
- α s do not grow in the size of $\phi(x)$
- Thank you dual!

Kernels

- Let's replace $\phi(x_i)\phi(x_j)^T$ with a kernel function K

$$\sum_{i=1}^n \alpha_i - \frac{1}{2} \sum_{i=1}^n \sum_{j=1}^n y_i y_j \alpha_i \alpha_j K(x_i, x_j)$$

- where

$$x^T \cdot w = x^T \cdot \sum_{i=1}^n [\alpha_i y_i x_i] = \sum_{i=1}^n \alpha_i y_i K(x, x_i)$$

$$K(x, x') = (\phi(x)\phi(x')^T)$$

Why?

- We have removed all dependencies in the SVM on the size of the feature space
 - The feature space $\phi(x)$ appears only in the kernel
- As long as the Kernel function does the work, we can handle any feature space

Intuition About Over-Fitting

- Wait a minute!
- Assuming we project features then even using the simple projection shown so far, we'd have way to many features!
- Didn't we learn that too many features means over-fitting?

Saved by the Dual

- We aren't free to choose a parameter for each feature
- w is a linear combination of the inputs
 - We can only choose the parameters for α s
 - There are only n α s, no matter how large our feature space projection
- The inputs x put a constraint on our flexibility in high dimensional space

The Kernel Trick

- Take a linear SVM
- Substitute a non-linear kernel
- Optimize objective in the dual
- We get non-linear classification!
- Without
 - Over-fitting
 - Learning too many parameters
 - Computing a large feature space

What is a Kernel?

- A kernel is a scalar product between two high dimensional feature vectors
 - $K(\mathbf{x}, \mathbf{x}') = (\phi(\mathbf{x})\phi(\mathbf{x}')^T)$
- A proposed kernel function can be written in this form
- We can define any mapping function and then compute the kernel

Quadratic Kernel

- Let's take the cross product of all features (quadratic)
 - $K(\mathbf{x}, \mathbf{x}') = (\mathbf{x} \cdot \mathbf{x}')^2$
- Why is the quadratic a valid kernel?
 - It's actually just a scalar product of the two vectors
$$\begin{aligned} K(\mathbf{x}, \mathbf{x}') &= (\mathbf{x} \cdot \mathbf{x}')^2 \\ &= (\mathbf{x}_1 \mathbf{x}'_1 + \mathbf{x}_2 \mathbf{x}'_2)^2 \\ &= (\mathbf{x}_1^2 \mathbf{x}'_1^2 + \mathbf{x}_2^2 \mathbf{x}'_2^2 + 2 \mathbf{x}_1 \mathbf{x}_2 \mathbf{x}'_1 \mathbf{x}'_2) \\ &= (\mathbf{x}_1^2, \mathbf{x}_2^2, \sqrt{2} \mathbf{x}_1 \mathbf{x}_2) \cdot (\mathbf{x}'_1^2, \mathbf{x}'_2^2, \sqrt{2} \mathbf{x}'_1 \mathbf{x}'_2) \\ &= \Phi(\mathbf{x}) \cdot \Phi(\mathbf{x}') \end{aligned}$$
- $\phi(\mathbf{x})$ is the feature mapping function used for the ellipse example
 - This is true for arbitrary dimensions of \mathbf{x}

Polynomial Kernel

- In fact, this is true of any exponent p
$$K(\mathbf{x}, \mathbf{x}') = (1 + (\mathbf{x}^T \mathbf{x}'))^p$$
- This is the polynomial kernel
 - To get the feature vectors we would concatenate all elements up to the p th order polynomial terms of the components of \mathbf{x} (weighted appropriately)

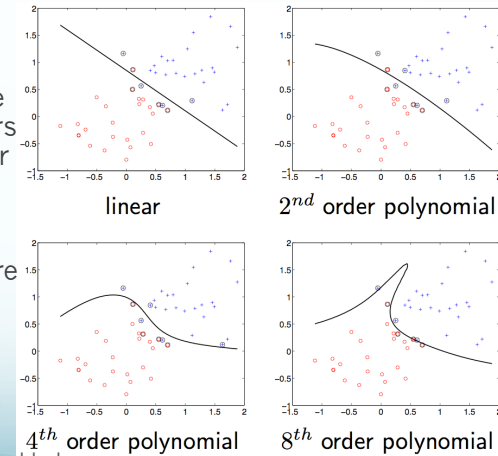
- <http://www.youtube.com/watch?v=3liCbRZPrZA>

Polynomial Kernel

- In the given feature space the separators are non-linear

- In the high dimensional space they are linear

- Support vectors are circled



Pictures by Tommi Jaakkola

Decision Boundary

- How does the kernel influence the decision boundary?

- Recall prediction given by

$$\mathbf{x}^T \cdot \mathbf{w} = \sum_{i=1}^n \alpha_i y_i K(\mathbf{x}, \mathbf{x}_i)$$

- The larger $K(\mathbf{x}, \mathbf{x}_i)$ the more \mathbf{x}_i contributes to the decision for \mathbf{x}
 - \mathbf{x} receives a label based on those support vectors (examples with large α) with highest $K(\mathbf{x}, \mathbf{x}_i)$

Similarity Function?

- Does that mean $K(\mathbf{x}, \mathbf{x}_i)$ is a similarity function?

- Give same label as most similar examples

- Sort of

- Recall: $\cos \theta = \frac{\mathbf{x} \cdot \mathbf{x}'}{\|\mathbf{x}\| \|\mathbf{x}'\|}$

- Therefore $\mathbf{x} \cdot \mathbf{x}' = \|\mathbf{x}\| \|\mathbf{x}'\| \cos \theta$

- So $\alpha K(\mathbf{x}, \mathbf{x}') = \alpha \phi(\mathbf{x}) \cdot \phi(\mathbf{x}') = \alpha \|\phi(\mathbf{x})\| \|\phi(\mathbf{x}')\| \cos \theta$

Similarity Function?

$$\alpha K(\mathbf{x}, \mathbf{x}') = \alpha \phi(\mathbf{x}) \cdot \phi(\mathbf{x}') = \alpha \|\phi(\mathbf{x})\| \|\phi(\mathbf{x}')\| \cos \theta$$

- Note
 - $\phi(\mathbf{x})$: constant across all \mathbf{x}' in the prediction
 - $\alpha \phi(\mathbf{x}')$: α is scaled per \mathbf{x}' so this just weighs importance
 - $\cos \theta$: the angle between the vectors
 - When θ is 0, this is 1 so larger values for more similar vectors

Kernel Definitions

- A scalar product of two vectors in high dimensional space
- OR
- Mercer's theorem

Mercer's Theorem

- Suppose K is a valid kernel
- Define Kernel matrix (Gram matrix) as

$$K_{ij} = K(x_i, x_j)$$

- K must be symmetric

$$K_{ij} = K(x_i, x_j) = \phi(x_i)^T \phi(x_j) = \phi(x_j)^T \phi(x_i) = K(x_j, x_i) = K_{ji}$$

Mercer's Theorem

- $\phi_k(x)$ kth position of vector

$$\begin{aligned}
 & z^T K z = \sum_i \sum_j z_i K_{ij} z_j \\
 &= \sum_i \sum_j z_i \phi(x_i)^T \phi(x_j) z_j \\
 &= \sum_i \sum_j z_i \sum_k \phi_k(x_i) \phi_k(x_j) z_j \\
 &= \sum_k \sum_i \sum_j z_i \phi_k(x_i) \phi_k(x_j) z_j \\
 &= \sum_k \left(\sum_i z_i \phi_k(x_i) \right)^2 \\
 &\geq 0
 \end{aligned}$$

Mercer's Theorem

- Let $K : \mathbb{R}^M \times \mathbb{R}^M \rightarrow \mathbb{R}$ be given. Then for K to be a valid (Mercer) kernel, it is necessary and sufficient that for any finite data set, the corresponding kernel matrix is symmetric positive semi-definite.

Kernel Definitions

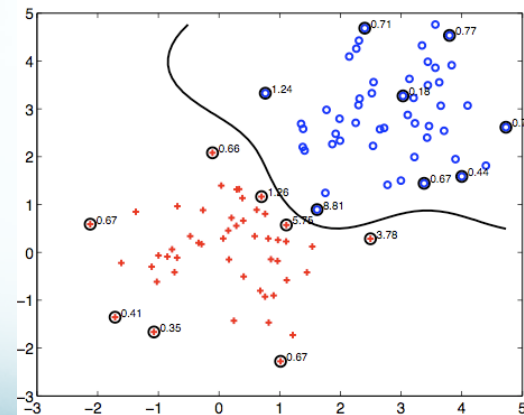
- A kernel is
 - A scalar product of two vectors in high dimensional space
 - Mercer's theorem
- How do we test a kernel without writing $\phi(x)$ explicitly?
- Equivalent definition
 - The Gram matrix \mathbf{K} should be positive semidefinite for all x
 - Gram matrix $\mathbf{K} : K_{ij} = K(x_i, x_j)$
 - Positive semidefinite: $\mathbf{x}^T \mathbf{M} \mathbf{x} \geq 0$

Example of a Kernel

- Polynomial kernel $K(\mathbf{x}, \mathbf{x}') = (1 + (\mathbf{x}^T \mathbf{x}'))^P$
- Radial Basis Function (RBF) kernel
 - Gaussian version
 - Infinite dimensional function

$$K(\mathbf{x}, \mathbf{x}') = \exp\left(-\frac{1}{2}\|\mathbf{x} - \mathbf{x}'\|^2\right)$$

Radial Basis Function



Pictures by Tommi Jaakkola

Building Kernels

- How do we build a kernel?
 - Decide on a projection that is meaningful for data
- How do we know something is valid?
 - Show it's a scalar product
 - Show positive semidefinite kernel matrix
 - Best: compose new kernels from old kernels

Kernel Operations

- Many operations over kernels yield new kernels

$$K(x, x') = cK_1(x, x')$$

$$K(x, x') = f(x)K_1(x, x')f(x')$$

$$K(x, x') = \exp(K_1(x, x'))$$

$$K(x, x') = K_1(x, x') + K_2(x, x')$$

$$K(x, x') = K_1(x, x')K_2(x, x')$$

- More examples in the book

Gaussian Kernel

- Use a Gaussian to define a kernel
 - Since this is not a probability drop the normalization
- Why is this a valid kernel?
- Expand the square

$$K(x, x') = \exp(-\|x - x'\|^2 / 2\sigma^2)$$

$$\|x - x'\|^2 = x^T x + x'^T x' - 2x^T x'$$

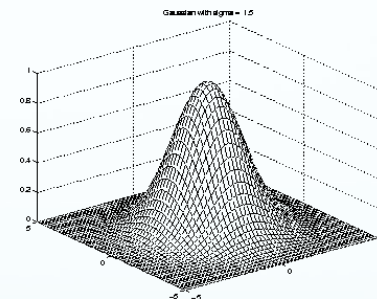
- Substitute

$$K(x, x') = \exp(-x^T x / 2\sigma^2) \exp(-x'^T x' / 2\sigma^2) \exp(2x^T x' / 2\sigma^2)$$

$$K(x, x') = f(x)K_1(x, x')f(x')$$

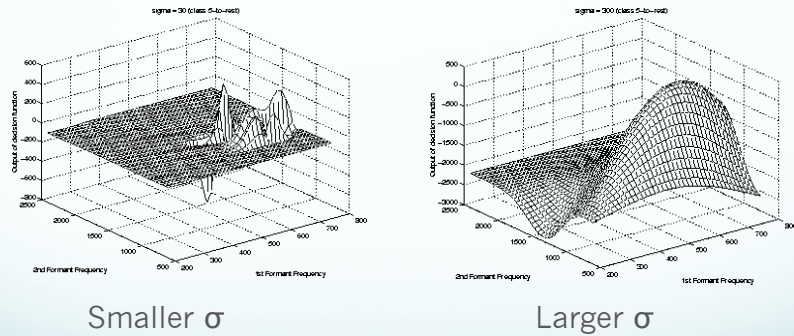
$$K(x, x') = \exp(K_1(x, x'))$$

Gaussian Kernel



- Three dimensional Gaussian
 - σ determines the smoothness of the function
 - Large σ means the support vector has greater influence area
 - Less support vectors needed to cover boundaries

Decision Boundary



Kernels for Objects

- We've talked about kernels as operating over $x \in \mathcal{X}^M$
- However, we can define x as anything
 - As long as we can compute $K(x, x')$
- Kernels for
 - Strings
 - Trees/Graphs
 - Images

Kernels for Strings

- Represent a document as a feature vector
 - Each feature corresponds to a word in the document
 - Classify document based on the words
- Even better: each feature corresponds to a sub-string in the document
 - Include non-contiguous sub-strings
 - Value of feature is dependent on frequency of where it appears
- For sub-strings of size > 4 cannot compute this feature space
 - Way too many features!

Kernels for Strings

- String Subsequence Kernel

$$K(x, x') = \sum_{u \in \Sigma^d} \sum_{i: u = x[i]} \sum_{j: u = x'[j]} \lambda^{|i|+|j|}$$

- For all string u of length d
- For all substrings of x
- For all substrings of x'
- λ to the power of the size of the combined lengths
- Computing features would take $O(|\Sigma|^d)$ time
- Can compute the kernel for this feature representation using dynamic programming

Biology: Splice Site Recognition

- Find the boundary between exons and introns in eukaryotes (complex organism)
 - What part of DNA codes for genes
- Input is a sequence of DNA base pairs
- Normally each feature indicates a substring of base pairs appearing in the sequence

Biology: Splice Site Recognition

- Each possible substring of DNA is a new feature
- Use the kernel approach as for strings
- Problem for DNA: long substrings unlikely but still informative
- Solution: a kernel from many weighted spectrum kernels

$$K_{\ell}(x, x') = \sum_{d=1}^{\ell} \beta_d K_d^{\text{spectrum}}(x, x')$$

Other Kernel Methods

Everything Can be Non-Linear

Kernel Perceptron

- We showed a derivation for dual Perceptron

$$\hat{y} = \text{sign}\left(\sum_{i=1}^n \alpha_i y_i x_i \cdot x\right)$$

- $\alpha_i = 1$ if we made a mistake on round i

- Replace the dot product with a kernel

$$\hat{y} = \text{sign}\left(\sum_{i=1}^n \alpha_i y_i K(x_i, x)\right)$$

Kernel Linear Regression

- We can define linear regression with quadratic regularization using a linear combination of $\phi(x)$

$$\begin{aligned} w &= -\frac{1}{\lambda} \sum_{i=1}^N \{w^T \phi(x_i) - y_i\} \phi(x_i) \\ &= \sum_{i=1}^N \alpha_i \phi(x_i) \end{aligned}$$

- So we can get a kernel version

$$\begin{aligned} w^T \phi(x) &= k(x)^T (K + \lambda I)^{-1} Y \\ k_i(x)^T &= K(x_i, x) \end{aligned}$$

Kernel Logistic Regression

- We can do the same trick with logistic regression
- Represent w in terms of x and α

$$w = \sum_{i=1}^N \alpha_i \phi(x_i)$$

- Insert a kernel in place of a dot product in the model

$$P(y=1 | x, w) = \frac{1}{1 + \exp\left\{-\left(\sum_{i=1}^n \alpha_i K(x, x_i) + b\right)\right\}}$$

- Derive new gradient descent rule on α

Summary

- The good
 - Arbitrarily high dimensionality
 - Extensions to other data types
 - Non-linearity in a parametric linear framework
- The bad
 - What is a good kernel?
 - Whole field on designing kernels, learning kernels
 - Cannot handle large data
 - Kernel matrix grows quadratic in N