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Flags

PRD = -O3

WARN =

XTRA=

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Flags

REL = -O2

WARN =

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Debug

Flags

DBG = g3 DDEBUG

WARN = Wall pedantic'

XTRA=

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WARN =

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Flags

REL = -O2

WARN =

XTRA=

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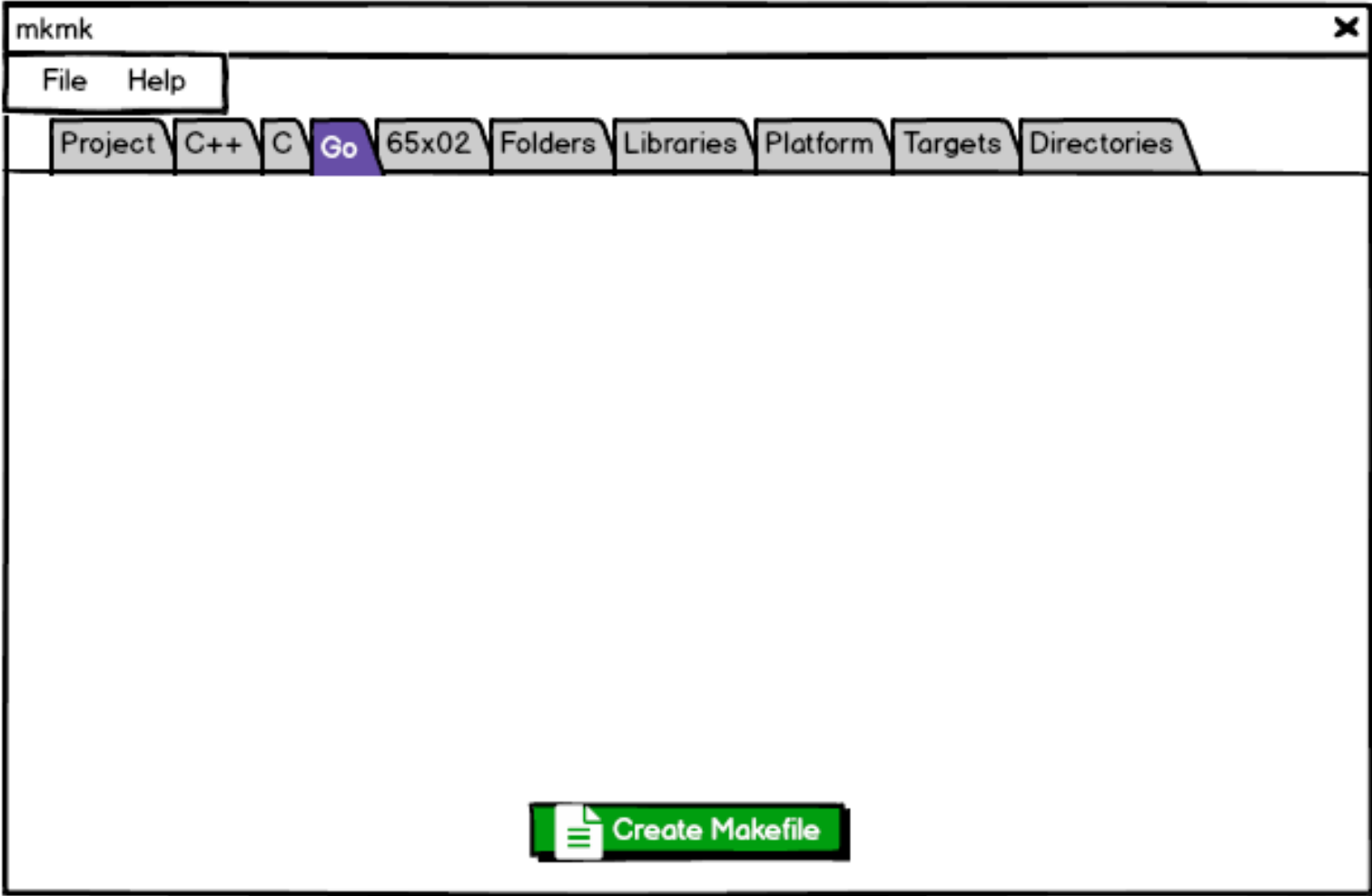
Flags

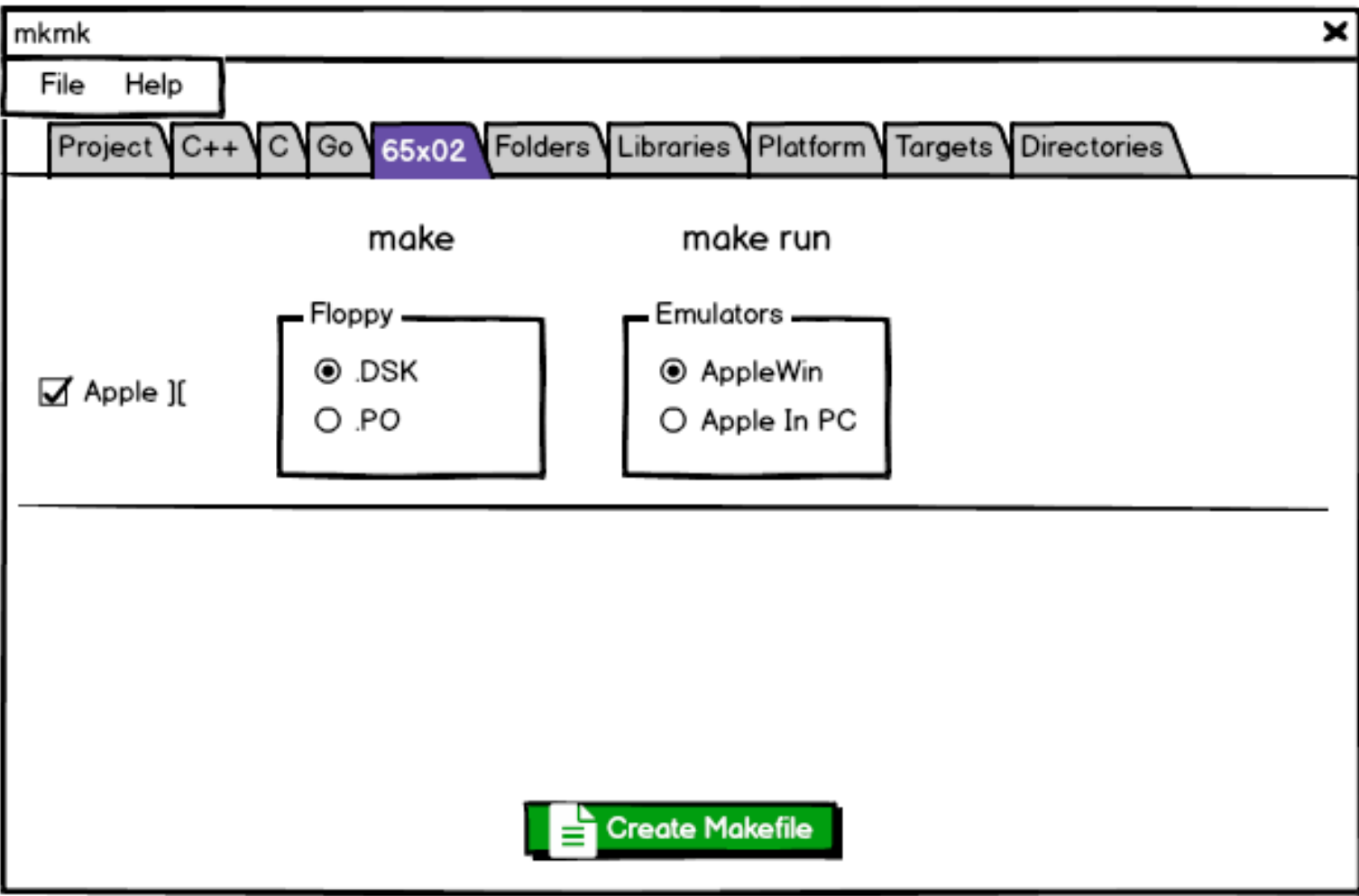
DBG = g3 DDEBUG

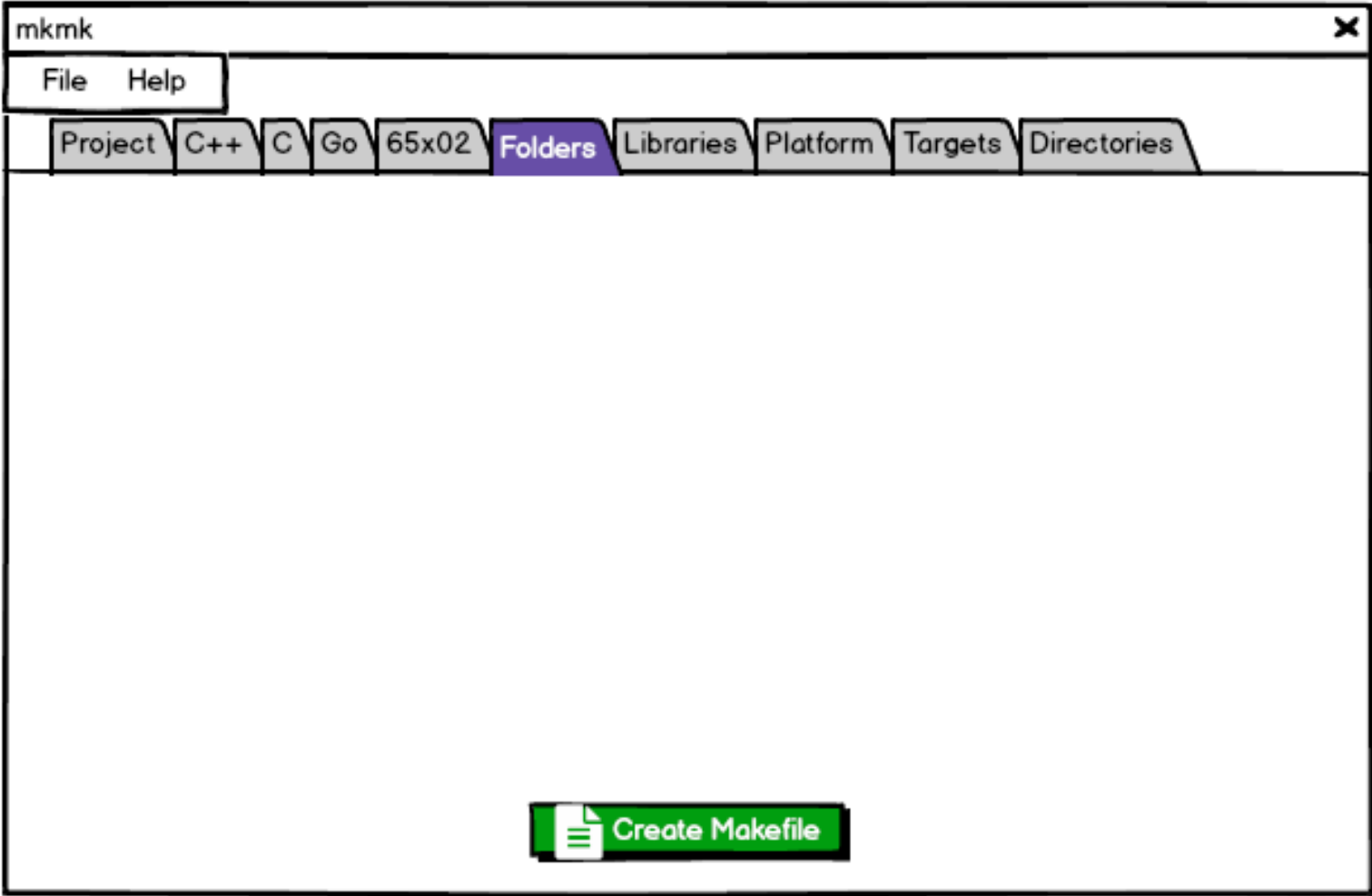
WARN = Wall pedantic'

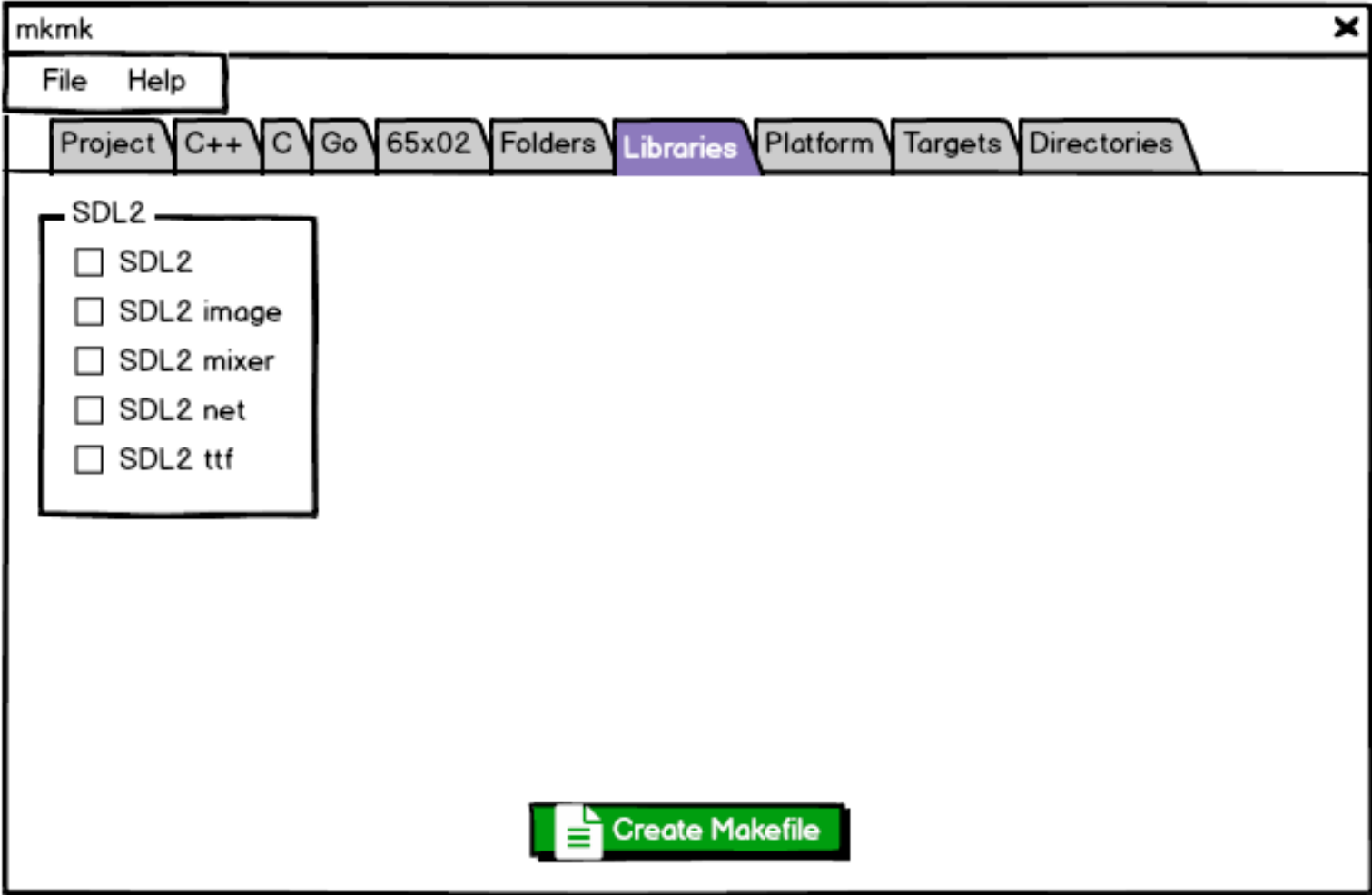
XTRA=

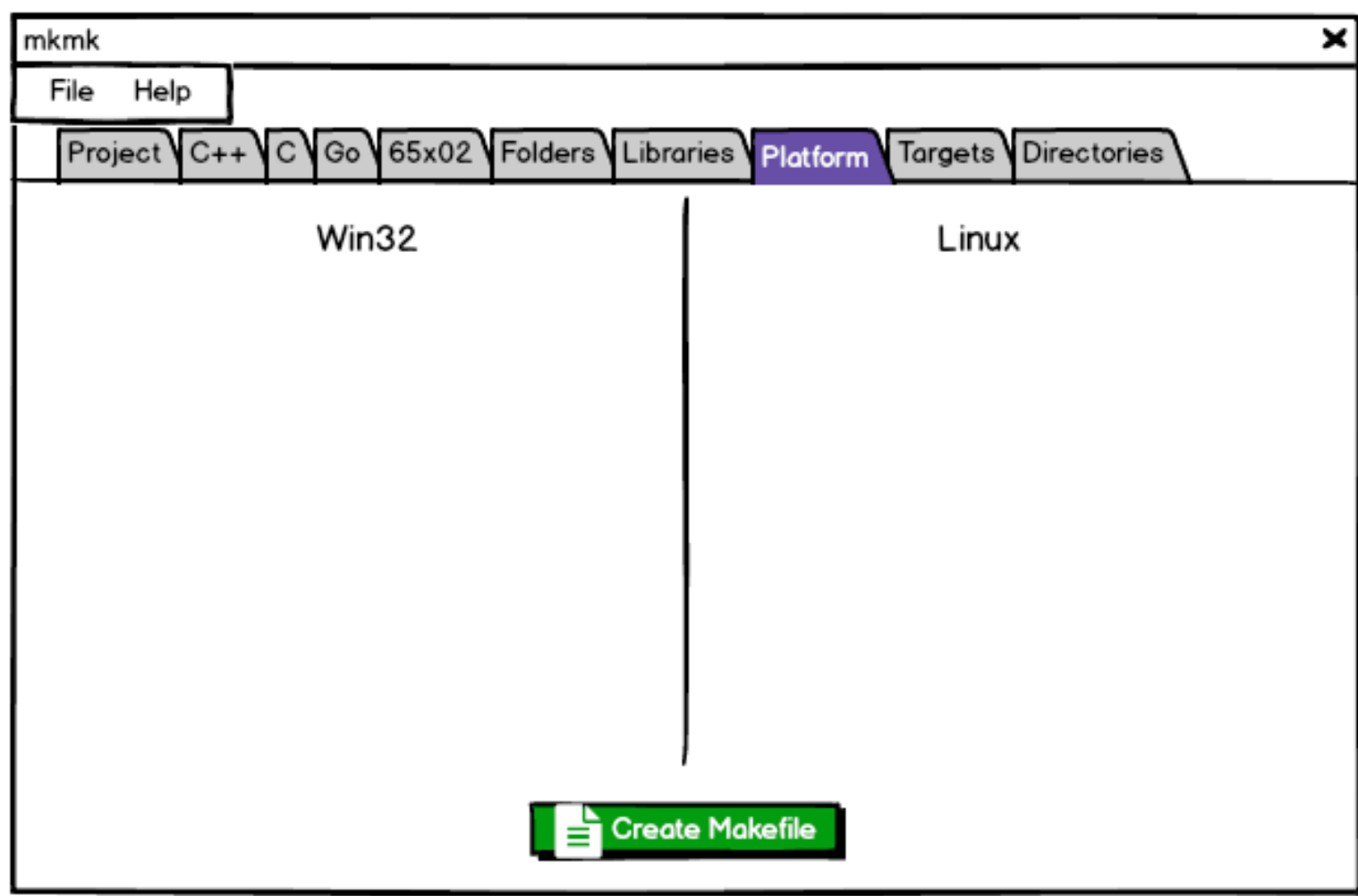
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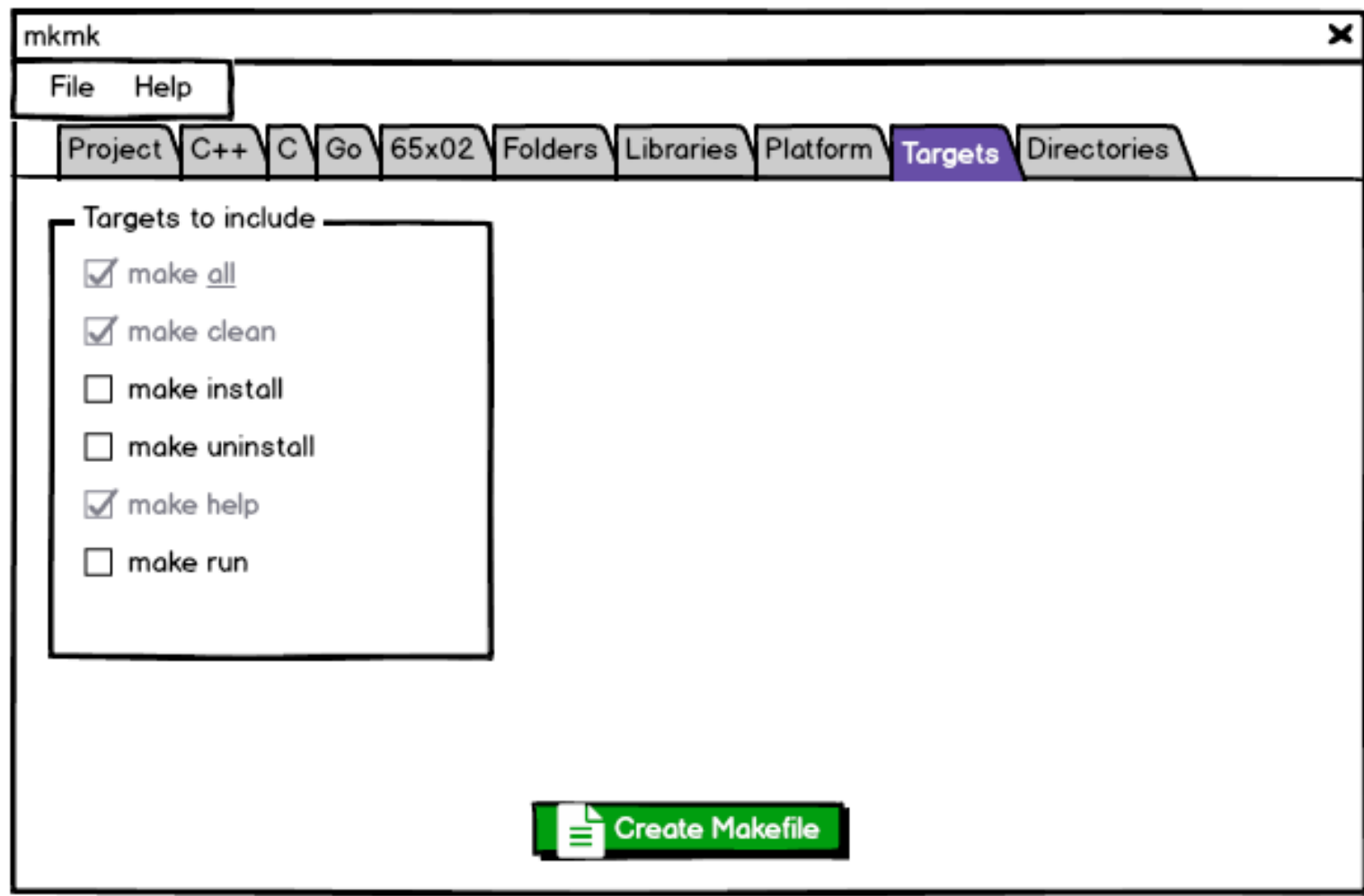












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BASEDIR =

.

HOSTNAME=

\$(shell hostname)

BUILDV =

build

ENV =

{Production | Release | Debug}

SRCDIR =

\$(BASEDIR)/src

OBJDIR =

\$(BASEDIR)/\$(BUILDV)-\$(HOSTNAME)-\$(ENV)/obj

DEPDIR =

\$(BASEDIR)/\$(BUILDV)-\$(HOSTNAME)-\$(ENV)/dep

BINDIR =

\$(BASEDIR)/\$(BUILDV)-\$(HOSTNAME)-\$(ENV)/bin

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