

SOFTWARE DESIGN AND ARCHITECTURE

Android Studio Setup Tutorial Mac

Android Studio Tutorial - Mac Users

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1. Download Android Studio (version 3.4.0 or newer):

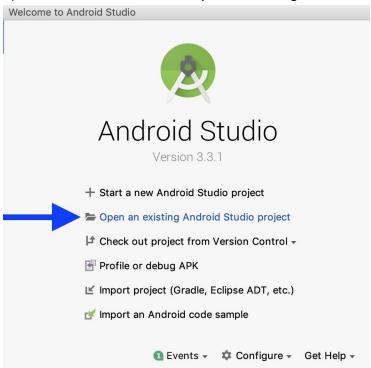
https://developer.android.com/studio

2. Install it.

- Leave the Android SDK and Android Virtual Device boxes checked -- they are necessary.
- It may take a while for the program to install.
- If asked to import settings from a previous version/setup, ignore and continue with the setup.

Open an existing Android Studio project.

- Open Android Studio and click "Open an existing Android Studio project"



- Navigate to the app and select it.

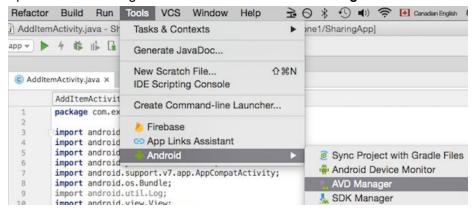


- Once you click **OK** it will start 'Building "SharingApp" Gradle project info', which may take a few minutes to complete.
- You may need to download or update Java -- Android Studio will let you know when you try to build the project.
- Update everything it prompts you to update.

4. Create an Android Virtual Device (AVD)

Next you will need to create an Android Virtual Device (AVD) i.e., an android emulator.

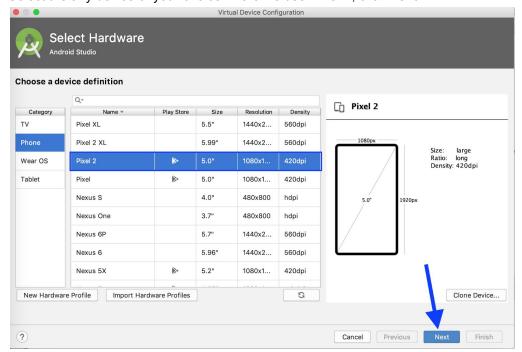
Open the AVD Manager: Tools → Android → AVD Manager



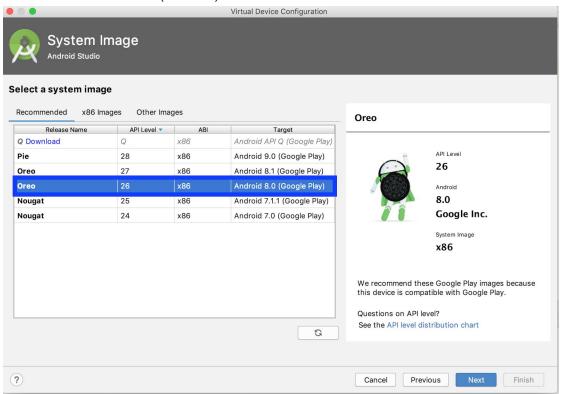
Click Create Virtual Device



- Select the any device of your choice - here we use Pixel 2; click Next



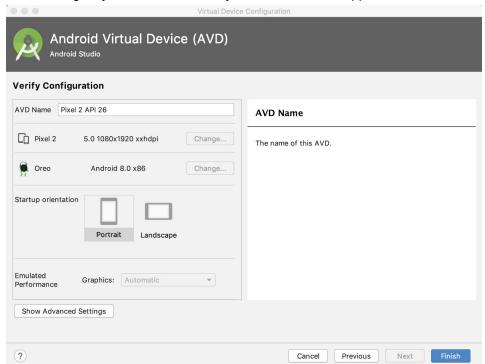
- Select Oreo - API level 26 (or below).



You may have to download this first and this may take a while.



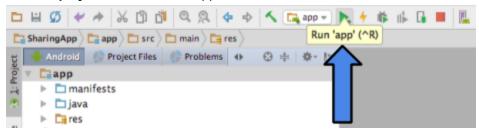
 It will prompt you to give it a name to identify it. The name will have no effect on how the program runs, as long as you know which one you need to run the app.



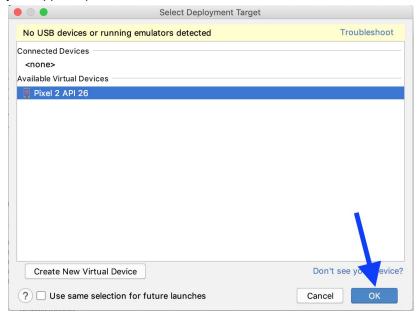
Click Finish when this is complete.

Run the App

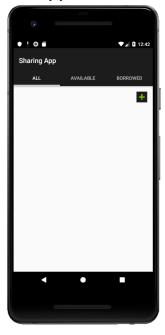
- Click the **play button** to run the app.



- Select the emulator from the list and click **OK**. The emulator takes a while to load, install and run your app. Be patient!



- Eventually your emulator will finish loading and the app will start:



Congrats, you can now start programming in Android Studio! Play around with the app to see how it works!