

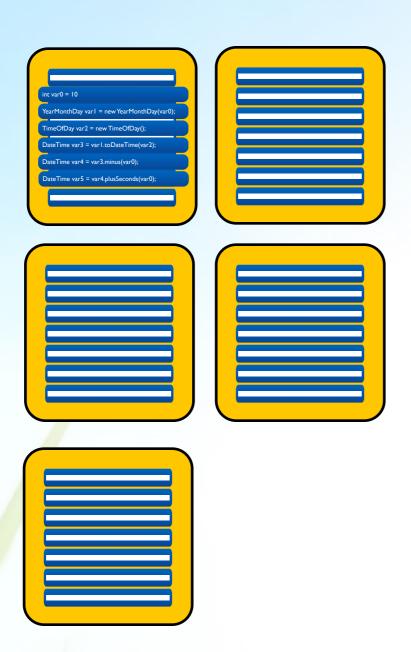


```
@Test
public void test()
  int x = 2;
  int y = 2;
  int result = x + y;
  assertEquals(4, result);
```

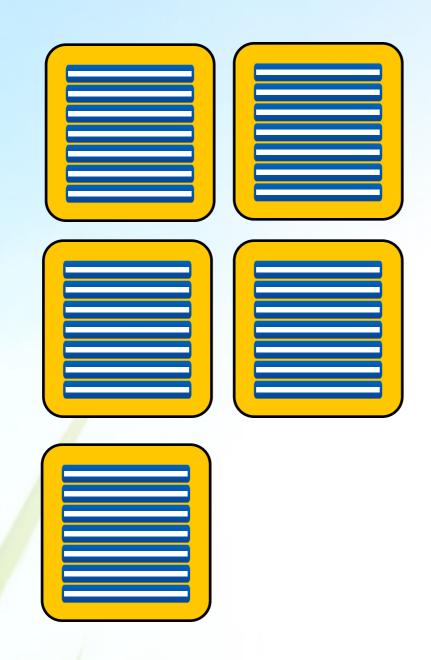


```
@Test
public void test()
      int var0 = 10
      YearMonthDay var I = new YearMonthDay(var 0);
      TimeOfDay var2 = new TimeOfDay();
      DateTime var3 = var1.toDateTime(var2);
      DateTime var4 = var3.minus(var0);
      DateTime var5 = var4.plusSeconds(var0);
```

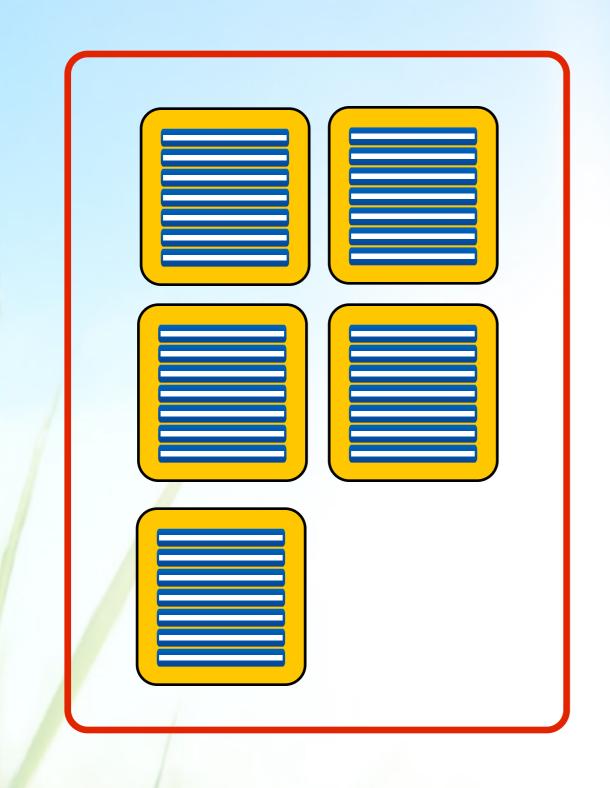






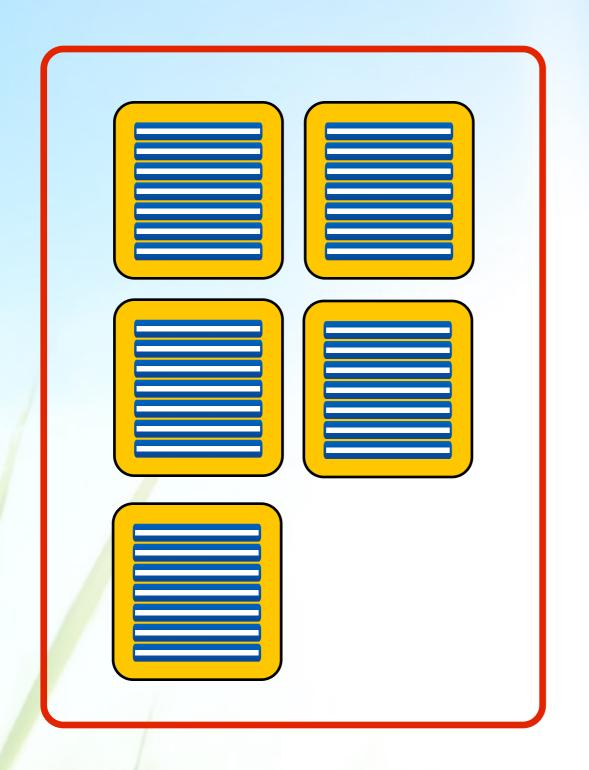








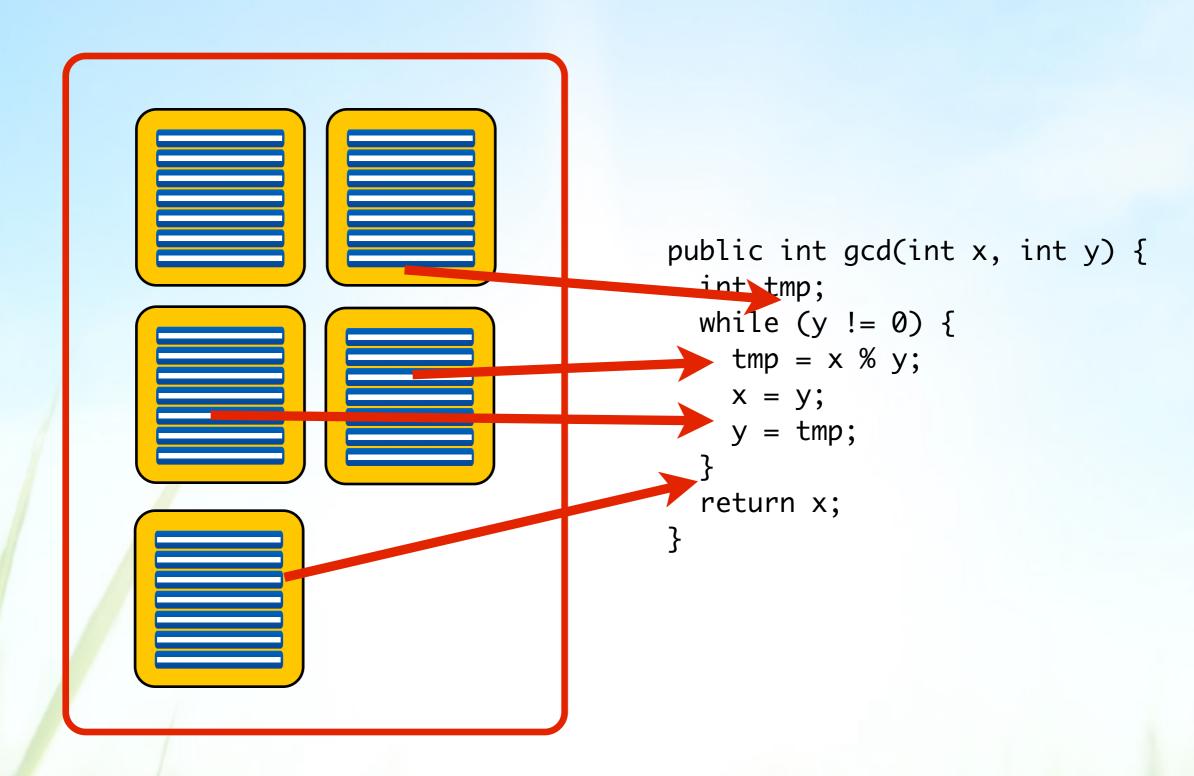
#### Fitness



```
public int gcd(int x, int y) {
   int tmp;
   while (y != 0) {
      tmp = x % y;
      x = y;
      y = tmp;
   }
   return x;
}
```



#### Fitness





#### GA vs MOSA

#### • Why not using MOSA?

"Reformulating Branch Coverage as a Many-Objective Optimization Problem," Panichella, Kifetew, and Tonella, ICST 2015.

#### Various criteria

Line Coverage, Branch Coverage, Exceptions, Mutation testing, Method-Output, Top-Level Methods, No-Exception Top-Level Methods, Context Branch.

"Combining Multiple Coverage Criteria in Search-Based Unit Test Generation," Rojas, Campos, Vivanti, Fraser and Arcuri, SSBSE 2015.

#### DynaMOSA

"Automated Test Case Generation as a Many-Objective Optimization Problem with Dynamic Selection of the Targets," Panichella, Kifetew and Tonella, TSE 2017.



# Contributing Features

#### Time budget management

Search: 50% of time, Remaining phases (initialisation, minimisation, generating assertions, removing flaky tests, writing tests in disk): 10% of time each.

#### Dynamic seeding of constant values

"Seeding strategies in search-based unit test generation," Rojas, Fraser and Arcuri, STVR, 2016.

#### Test archive

"A detailed investigation of the effectiveness of whole test suite generation," Rojas, Vivanti, Arcuri, and Fraser, EMSE, 2017.

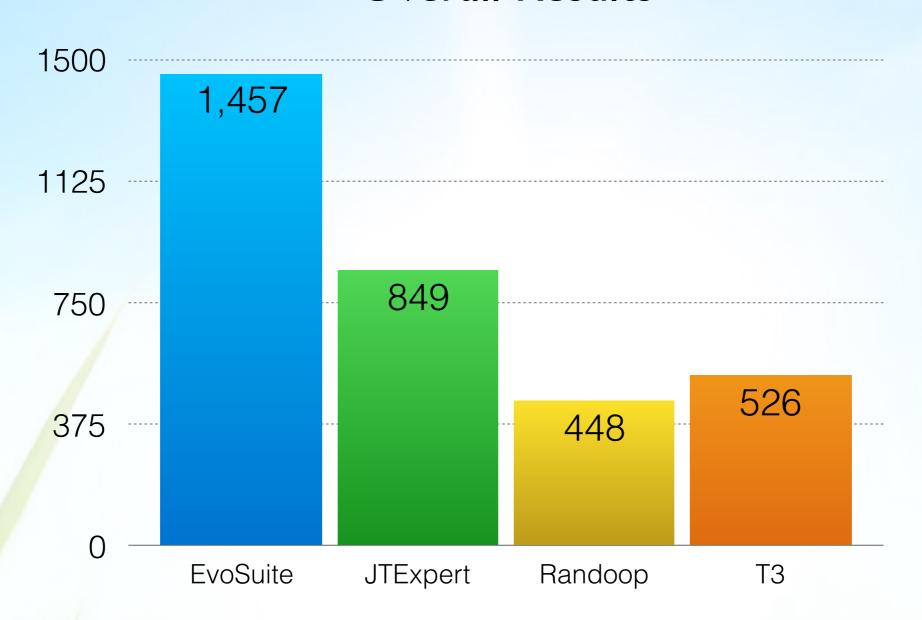
Mocking objects, private fields access,...



**Overall Results** 



#### **Overall Results**

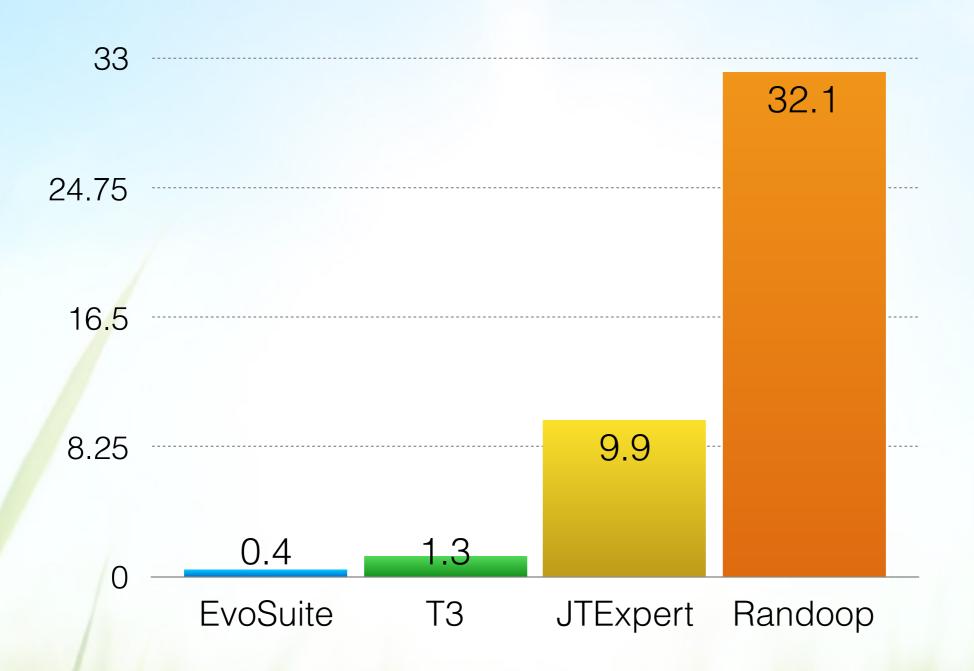




Flaky Tests



#### Flaky Tests

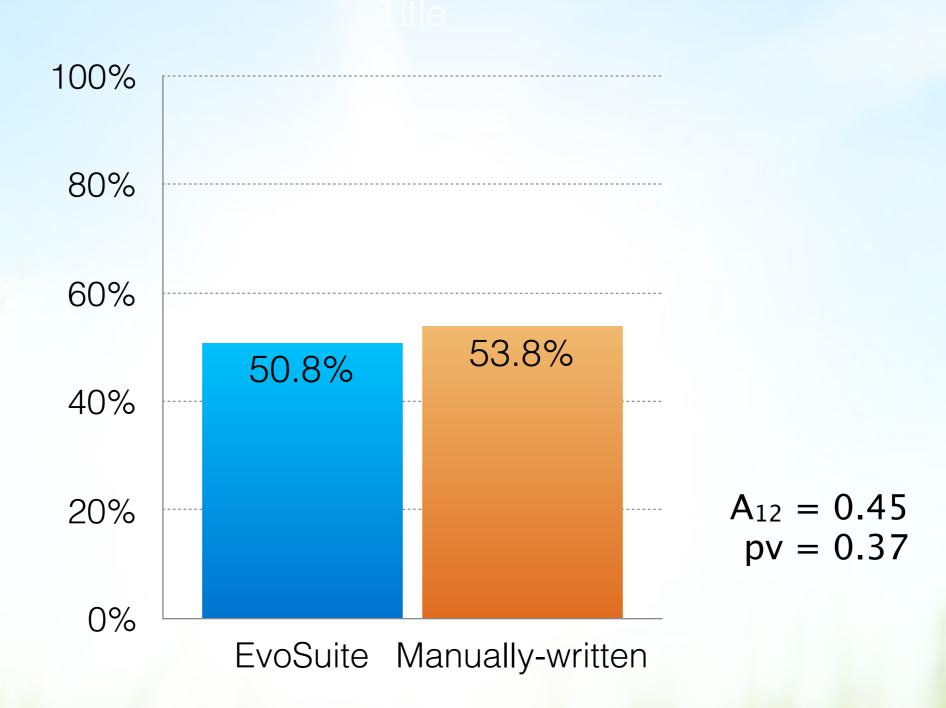




Branch Coverage vs Manually-written Tests



Branch Coverage vs Manually-written Tests

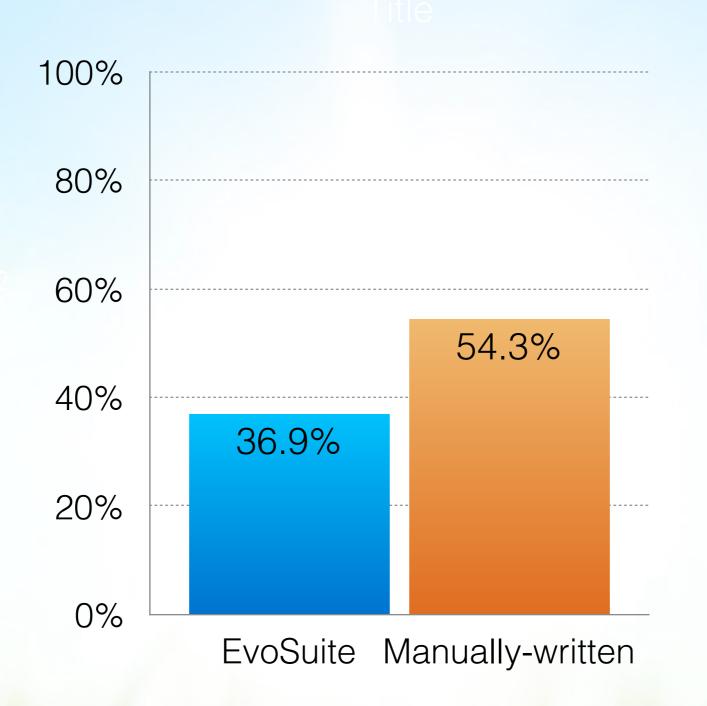




Mutation Scores vs Manually-written Tests



Mutation Scores vs Manually-written Tests



 $A_{12} = 0.31$  pv = <0.001



## Test Readability

"Developers read test cases 77% of the total time they spend in them"

—"When, How, and Why Developers (Do Not) Test in Their IDEs," Beller, Gousios, Panichella, and Zaidman, FSE 2015.

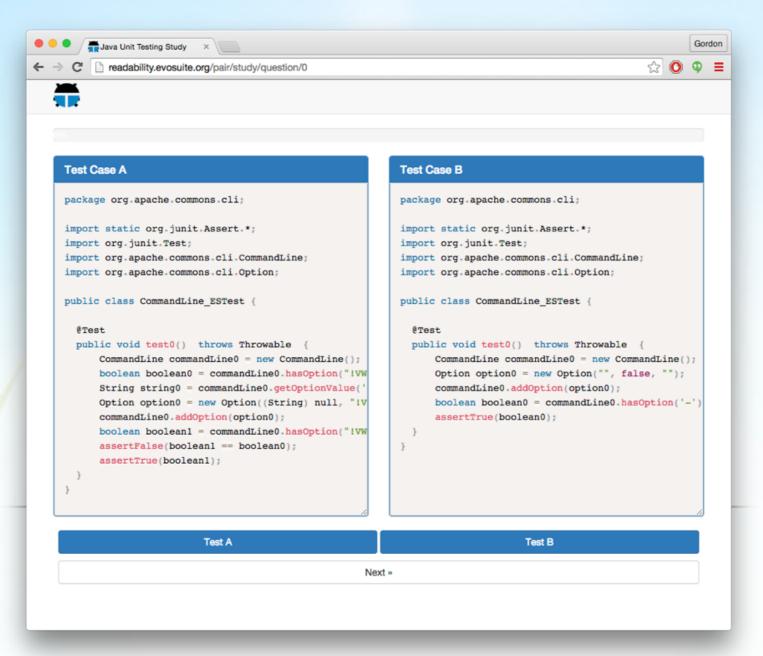


# Why Test Readability Matters?





#### What Makes a Test Readable?



—"Modeling Readability to Improve Unit Tests," Daka, Campos, Fraser, Dorn, and Weimer, FSE 2015.



#### What Makes a Test Readable?

```
max identifier length
                                  total keywords
                                                                                              total casts
                                                                avg blank lines
       avg_loops
                                                                                                         avg assertions
                       total distinct classes
                                                avg class instances
                                                                        total string length
total strings total_method_invocations total_blank_lines
                                                                                        total_floats
avg_distinct_methods
                                                            max characters
                        total loops
                                                                                 avg unique identifiers
                                           total assertions
  max tokens
total_additional_assertions
                                        max types
                                                        max_digits total_exceptions
                                                                                              total_halstead_effort
                                                                            max_line_length ___max_casts
                                                total has assertions
                                                                            avg_distinct_classes
total_branches total
      total unique identifiers
                                  avg_string_length
                                                           total digits
                                                                                   ranches total_byte_entropy
max_booleans total_distinct_methods
                              max_unique_identifiers
    total characters
                total_class_instances total_token_entropy avg_assignments
                                                                             avg characters
avg strings
                                                                                                   max string length
      avg_method_invocations avg_floats
                                     avg_tokens
                                                   avg branches
                                                                      total exceptional comments
                                                                                                     avg_single characters
                                                       avg numbers
                                                                           max arrays total_comparison_operations
total assignments
                       avg comparison operations
                                                                       total_arrays total_string_score
                                                     max identifiers
    max distinct methods
                                total method ratio
                                                                                                         avs parentheses
                                                                           avg arithmetic operations
                                                     total indentation
                                                                                                        max_numbers
         max_method_invocations
                                   avg_comments
                                                                                          total field_accesses
total unused identifiers
                                                     avg_nulls
                                                                   max single characters
                                                                                                    total_parentheses
                               total single characters
          total booleans
                                                                                         max char occ in test
                                                     max_indentation
 avg_field accesses total_commas
                                                                      avg_line_length
                                                                                                  max identifier occ in
                                               total nulls
                total types
                               avs commas
                                                                   avs spaces
                                                                                        max commas
    total class ratio
                                            max field accesses
                                                                                          avg_exceptional_comments
                              max_nulls
                                                                total halstead difficulty
                                              avg indentation
avg booleans
                   avg_types
                                                                                   avg arrays
                                                                                                total halstead volume
                             max periods
                                                           avg identifiers
              avg casts
                                                                          max char occ in line
                                                                                                    total identifiers
                          total_arithmetic_operations max_floats
total line length
                                                                   avg keywords
                                                                                              max identifier occ in line
                       avs_periods total_numbers
      total tokens
                                                       total periods
                                                                           max keywords
                                                                                         total identifier length
                                                                   avg identifier length
  max strings
                                                                                                               total spaces
                                               total test length
                  total comments
```

— "Modeling Readability to Improve Unit Tests," Daka, Campos, Fraser, Dorn, and Weimer, FSE 2015.



```
public class ShoppingCart {
  private int total = 0;
  private final static int MAX = 1000;
  public boolean addPrice(int cost)
           throws IllegalArgumentException {
     if (cost <= 0)
        throw new IllegalArgumentException("Negative cost");
     if (cost < MAX) {</pre>
        total += cost;
        return true;
     } else {
        return false;
  public int getTotal() {
     return total;
```



```
public class ShoppingCart {
  private int total = 0;
  private final static int MAX = 1000;
  public boolean addPrice(int cost)
           throws IllegalArgumentException {
     if (cost <= 0)
        throw new IllegalArgumentException("Negative cost");
     if (cost < MAX) {</pre>
        total += cost;
        return true;
     } else {
        return false;
  public int getTotal() {
     return total;
```



```
public class ShoppingCart {
  private int total = 0;
  private final static int MAX = 1000;
  public boolean addPrice(int cost)
           throws IllegalArgumentException {
     if (cost <= 0)
        throw new IllegalArgumentException("Negative cost");
     if (cost < MAX) {</pre>
        total += cost;
                              EvoSuite
        return true;
                              test0, test1, test2, test3, test4
     } else {
        return false;
  public int getTotal() {
     return total;
```



```
public class ShoppingCart {
  private int total = 0;
  private final static int MAX = 1000;
  public boolean addPrice(int cost)
           throws IllegalArgumentException {
     if (cost <= 0)
        throw new IllegalArgumentException("Negative cost");
     if (cost < MAX) {</pre>
        total += cost;
                              EvoSuite
        return true;
                              test0, test1, test2, test3, test4
     } else {
        return false;
                              jTExpert
                              TestCase0, TestCase1, TestCase2
  public int getTotal() {
     return total;
```



```
public class ShoppingCart {
  private int total = 0;
  private final static int MAX = 1000;
  public boolean addPrice(int cost)
           throws IllegalArgumentException {
     if (cost <= 0)
        throw new IllegalArgumentException("Negative cost");
     if (cost < MAX) {</pre>
        total += cost;
                              EvoSuite
        return true;
                              test0, test1, test2, test3, test4
     } else {
        return false;
                              jTExpert
                              TestCase0, TestCase1, TestCase2
  public int getTotal() {
                              Randoop
     return total;
                              test01, test02, ..., test21
```



```
public class ShoppingCart {
  private int total = 0;
  private final static int MAX = 1000;
  public boolean addPrice(int cost)
           throws IllegalArgumentException {
     if (cost <= 0)
        throw new IllegalArgumentException("Negative cost");
     if (cost < MAX) {</pre>
        total += cost;
                              EvoSuite
        return true;
                              test0, test1, test2, test3, test4
     } else {
        return false;
                              jTExpert
                              TestCase0, TestCase1, TestCase2
  public int getTotal() {
                              Randoop
     return total;
                              test01, test02, ..., test21
                              AgitarOne
                              testConstructor, testGetTotal,
                              testAddPrice, testAddPrice1
```



```
public class ShoppingCart {
   private int total = 0;
   private final static int MAX = 1000;
   public boolean addPrice(int cost)
             throws IllegalArgumentException {
       if (cost <= 0)
          throw new IllegalArgumentException("Negative cost");
       if (cost < MAX) {</pre>
          total += cost;
          return true;
       } else {
          return false;
   public int getTotal() {
       return total;
```



```
public class ShoppingCart {
   private int total = 0;
   private final static int MAX = 1000;
   public boolean addPrice(int cost)
             throws IllegalArgumentException {
      if (cost <= 0)
          throw new IllegalArgumentException("Negative cost");
      if (cost < MAX) {</pre>
                           Coverage
          total += cost;
          return true;
                           Criterion
      } else {
          return false;
                             Methods
   public int getTotal() {
      return total;
                            Exceptions
                              Output
```

Input



addPrice

(0, >0, <0)

```
public class ShoppingCart {
   private int total = 0;
   private final static int MAX = 1000;
   public boolean addPrice(int cost)
             throws IllegalArgumentException {
      if (cost <= 0)
          throw new IllegalArgumentException("Negative cost");
      if (cost < MAX) {</pre>
                           Coverage
                                         Coverage
          total += cost;
          return true;
                           Criterion
                                            Goals
      } else {
          return false;
                                            <init>,
                            Methods
                                           addPrice,
   public int getTotal()
      return total;
                                           getTotal
}
                                           addPrice
                           Exceptions
                                           getTotal
                             Output
                                           (0, >0, <0)
```

Input



return total;

Coverage Criterion	Coverage Goals	Test Names
Methods	<init>, addPrice, getTotal</init>	<pre>testCreateShoppingCart, testAddPrice, testGetTotal</pre>
Exceptions	addPrice	testAddPriceThrowsIAE
Output	getTotal (0, >0,<0)	testGetTotalReturnsZero, testGetTotalReturnsPositive, testGetTotalReturnsNegative
Input	addPrice (0,>0,<0)	<pre>testAddPriceWithZero, testAddPriceWithPositive, testAddPriceWithNegative</pre>



```
@Test
public void test0() {
    ShoppingCart cart0 = new ShoppingCart();
    boolean boolean0 = cart0.addPrice(2298);
    assertEquals(0, cart0.getTotal());
    assertFalse(boolean0);
}
@Test
public void test1() {
    ShoppingCart cart0 = new ShoppingCart();
    // Undeclared exception!
    try {
        cart0.addPrice(0);
        fail("Expecting exception: IllegalArgumentException");
    } catch(IllegalArgumentException e) {
        // Cost cannot be negative
        verifyException("ShoppingCart", e);
    }
}
@Test
public void test2() {
    ShoppingCart cart0 = new ShoppingCart();
    boolean boolean0 = cart0.addPrice(1);
    assertEquals(1, cart0.getTotal());
    assertTrue(boolean0);
@Test
public void test3() {
    ShoppingCart cart0 = new ShoppingCart();
    int int0 = cart0.getTotal();
    assertEquals(0, int0);
}
```



```
@Test
public void testAddPriceReturningFalse() {
    ShoppingCart cart0 = new ShoppingCart();
    boolean boolean0 = cart0.addPrice(2298);
    assertEquals(0, cart0.getTotal());
    assertFalse(boolean0);
}
@Test
public void test1() {
    ShoppingCart cart0 = new ShoppingCart();
    // Undeclared exception!
    try {
        cart0.addPrice(0);
        fail("Expecting exception: IllegalArgumentException");
    } catch(IllegalArgumentException e) {
        // Cost cannot be negative
        verifyException("ShoppingCart", e);
}
@Test
public void test2() {
    ShoppingCart cart0 = new ShoppingCart();
    boolean boolean0 = cart0.addPrice(1);
    assertEquals(1, cart0.getTotal());
    assertTrue(boolean0);
@Test
public void test3() {
    ShoppingCart cart0 = new ShoppingCart();
    int int0 = cart0.getTotal();
    assertEquals(0, int0);
}
```



```
@Test
public void testAddPriceReturningFalse() {
    ShoppingCart cart0 = new ShoppingCart();
    boolean boolean0 = cart0.addPrice(2298);
    assertEquals(0, cart0.getTotal());
    assertFalse(boolean0);
}
@Test
public void testAddPriceThrowsIllegalArgumentException() {
    ShoppingCart cart0 = new ShoppingCart();
    // Undeclared exception!
    try {
        cart0.addPrice(0);
        fail("Expecting exception: IllegalArgumentException");
    } catch(IllegalArgumentException e) {
        // Cost cannot be negative
        verifyException("ShoppingCart", e);
}
@Test
public void test2() {
    ShoppingCart cart0 = new ShoppingCart();
    boolean boolean0 = cart0.addPrice(1);
    assertEquals(1, cart0.getTotal());
    assertTrue(boolean0);
@Test
public void test3() {
    ShoppingCart cart0 = new ShoppingCart();
    int int0 = cart0.getTotal();
    assertEquals(0, int0);
}
```



```
@Test
public void testAddPriceReturningFalse() {
    ShoppingCart cart0 = new ShoppingCart();
    boolean boolean0 = cart0.addPrice(2298);
    assertEquals(0, cart0.getTotal());
    assertFalse(boolean0);
}
@Test
public void testAddPriceThrowsIllegalArgumentException() {
    ShoppingCart cart0 = new ShoppingCart();
    // Undeclared exception!
    try {
        cart0.addPrice(0);
        fail("Expecting exception: IllegalArgumentException");
    } catch(IllegalArgumentException e) {
        // Cost cannot be negative
        verifyException("ShoppingCart", e);
}
@Test
public void testAddPriceReturningTrue() {
    ShoppingCart cart0 = new ShoppingCart();
    boolean boolean0 = cart0.addPrice(1);
    assertEquals(1, cart0.getTotal());
    assertTrue(boolean0);
@Test
public void test3() {
    ShoppingCart cart0 = new ShoppingCart();
    int int0 = cart0.getTotal();
    assertEquals(0, int0);
}
```



```
@Test
public void testAddPriceReturningFalse() {
    ShoppingCart cart0 = new ShoppingCart();
    boolean boolean0 = cart0.addPrice(2298);
    assertEquals(0, cart0.getTotal());
    assertFalse(boolean0);
}
@Test
public void testAddPriceThrowsIllegalArgumentException() {
    ShoppingCart cart0 = new ShoppingCart();
    // Undeclared exception!
    try {
        cart0.addPrice(0);
        fail("Expecting exception: IllegalArgumentException");
    } catch(IllegalArgumentException e) {
        // Cost cannot be negative
        verifyException("ShoppingCart", e);
}
@Test
public void testAddPriceReturningTrue() {
    ShoppingCart cart0 = new ShoppingCart();
    boolean boolean0 = cart0.addPrice(1);
    assertEquals(1, cart0.getTotal());
    assertTrue(boolean0);
@Test
public void testGetTotal() {
    ShoppingCart cart0 = new ShoppingCart();
    int int0 = cart0.getTotal();
    assertEquals(0, int0);
```

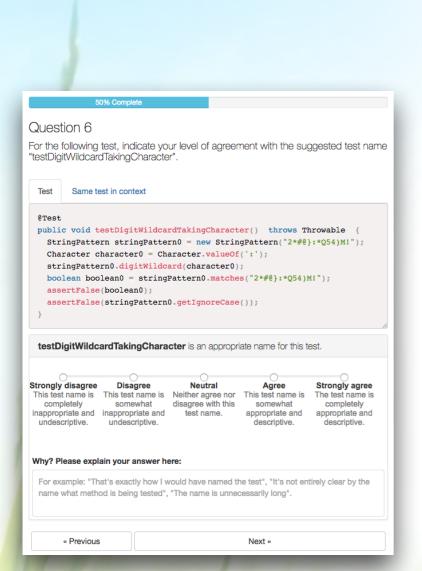


#### 50% Complete Question 6 For the following test, indicate your level of agreement with the suggested test name "testDigitWildcardTakingCharacter". Test Same test in context @Test public void testDigitWildcardTakingCharacter() throws Throwable { StringPattern stringPattern0 = new StringPattern("2\*#@}:\*Q54)M!"); Character character0 = Character.valueOf(':'); stringPattern0.digitWildcard(character0); boolean boolean0 = stringPattern0.matches("2\*#0):\*Q54)M!"); assertFalse(boolean0); assertFalse(stringPattern0.getIgnoreCase()); testDigitWildcardTakingCharacter is an appropriate name for this test. Strongly disagree Disagree Neutral Strongly agree This test name is This test name is Neither agree nor This test name is The test name is completely somewhat disagree with this somewhat completely inappropriate and inappropriate and test name. appropriate and appropriate and undescriptive. undescriptive. Why? Please explain your answer here: For example: "That's exactly how I would have named the test", "It's not entirely clear by the name what method is being tested", "The name is unnecessarily long". « Previous Next »

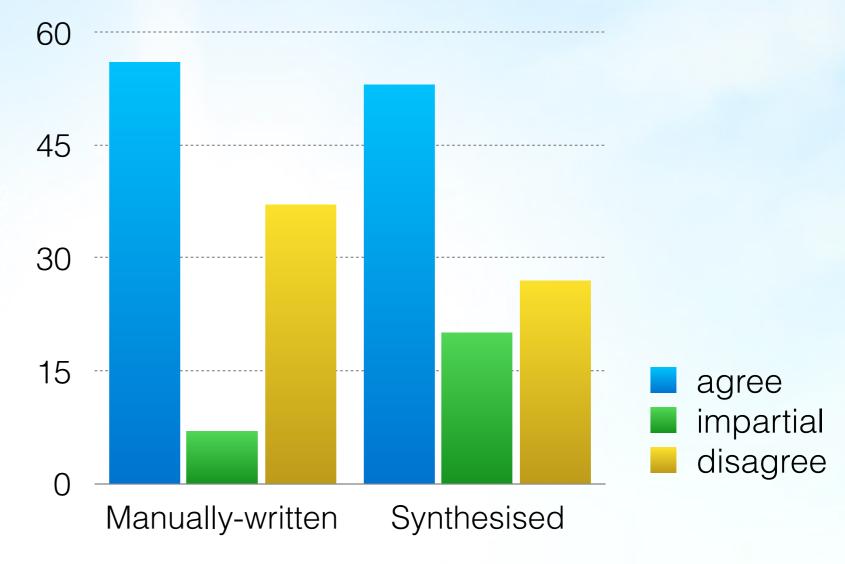


#### Question 6 For the following test, indicate your level of agreement with the suggested test name "testDigitWildcardTakingCharacter". Test Same test in context public void testDigitWildcardTakingCharacter() throws Throwable { StringPattern stringPattern0 = new StringPattern("2\*#0}:\*Q54)M!"); Character character0 = Character.valueOf(':'); stringPattern0.digitWildcard(character0); boolean boolean0 = stringPattern0.matches("2\*#@}:\*Q54)M!"); assertFalse(boolean0): assertFalse(stringPattern0.getIgnoreCase()); testDigitWildcardTakingCharacter is an appropriate name for this test. Strongly disagree Disagree Neutral Strongly agree This test name is This test name is Neither agree nor This test name is The test name is somewhat disagree with this somewhat inappropriate and inappropriate and test name. appropriate and appropriate and undescriptive. undescriptive. descriptive. Why? Please explain your answer here: For example: "That's exactly how I would have named the test", "It's not entirely clear by the name what method is being tested", "The name is unnecessarily long". « Previous Next »





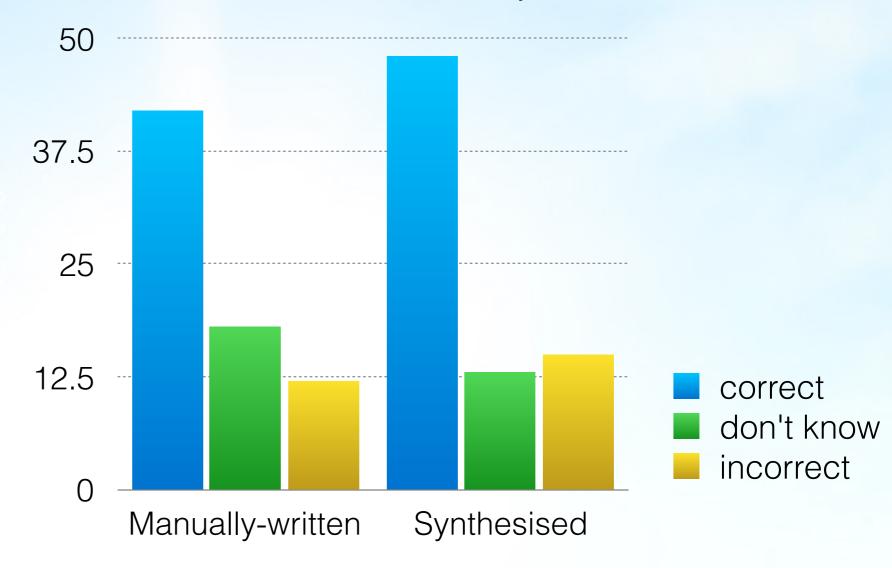
"Do you agree with the name of the following test?"



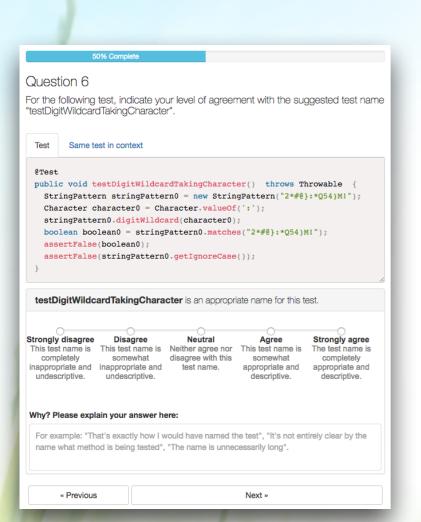
Developers agreed similarly—and disagreed less—with synthesized test names than with manually given names.



"For this test, select the most descriptive name from the list."

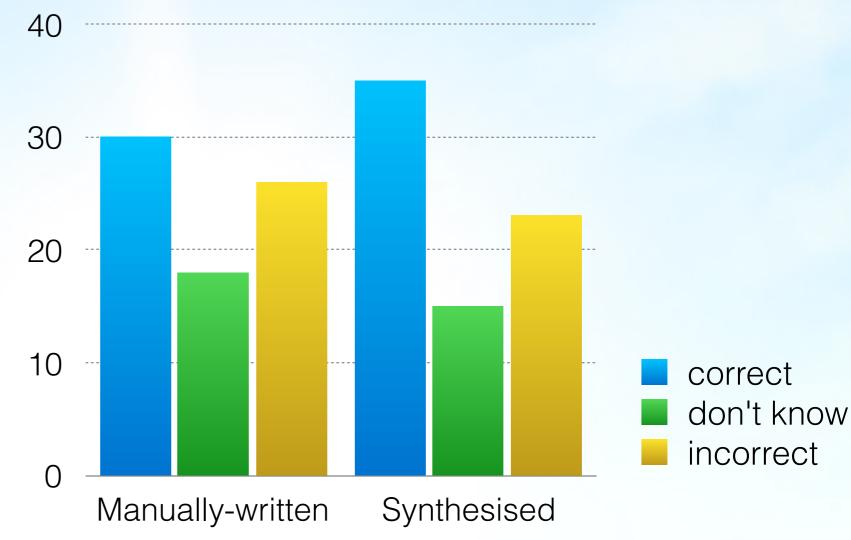


Developers were slightly more accurate and faster at matching tests with synthesized names.

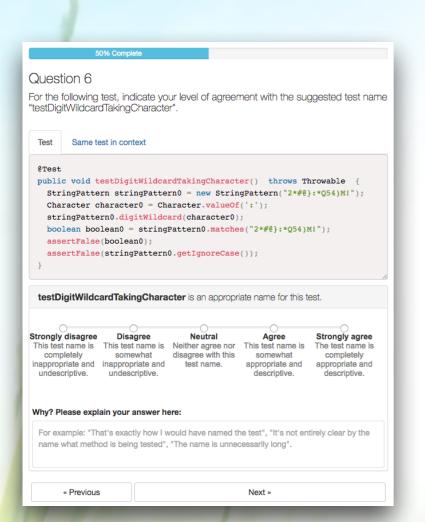




"There is a bug in line X, which test would you choose?"



Developers were more accurate at identifying relevant tests for given pieces of code using synthesized test names.





#### **Generating Unit Tests with Descriptive Names** or: Would you name your children thing1 and thing2?

Ermira Daka, José Miguel Rojas and Gordon Fraser The University of Sheffield, Sheffield, UK {ermira.daka,j.rojas,gordon.fraser}@sheffield.ac.uk

#### ABSTRACT

The name of a unit test helps developers to understand the purpose and scenario of the test, and test names support developers when navigating amongst sets of unit tests. When unit tests are generated automatically, however, they tend to be given non-descriptive names such as "test0", which provide none of the benefits a descriptive name can give a test. The underlying challenge is that automatically generated tests typically do not represent real scenarios and have no clear purpose other than covering code, which makes naming them difficult. In this paper, we present an automated approach which generates descriptive names for automatically generated unit tests by summarizing API-level coverage goals. The tests are optimized to be short, descriptive of the test, have a clear relation to the covered code under test, and allow developers to uniquely distinguish tests in a test suite. An empirical evaluation with 47 participants shows that developers agree with the synthesized names, and the synthesized names are equally descriptive as manually written names. Study participants were even more accurate and faster at matching code and tests with synthesized names compared to manually derived names.

#### **ACM Reference format**

Ermira Daka, José Miguel Rojas and Gordon Fraser. 2016. Generating Unit Tests with Descriptive Names

or: Would you name your children thing1 and thing2?. In Proceedings of ACM Conference, Washington, DC, USA, July 2017 (Conference'17), 11 pages.

#### 1 INTRODUCTION

Software developers frequently interact with unit tests: When trying to understand code, unit tests can be consulted as usage examples. When maintaining code, unit tests help to identify undesired side-effects. When changing code, unit tests need to be updated to reflect the changed behavior. Providing tests with good names simplifies all these tasks, which is important considering the substantial costs and effort of software maintenance [7].

For example, consider the artificial example class ShoppingCart (Figure 1), which has two methods addPrice and getTotal. Given a test named addPriceThrowsIllegalArgumentException we can immediately see, even without using the test's source code, what the purpose of the test is (call addPrice with an argument

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that makes it throw an IllegalArgumentException), which part of the code it uses (method addPrice), and it is reasonable to assume that the test provides an example of unintended usage of the class ShoppingCart. Tests named getTotalReturningZero and getTotalReturningPositive would immediately reveal with their name that they provide two different scenarios for the getTotal method. When modifying the getTotal method, a de veloper would know that these tests are the first ones to run, and when one of these tests fails during continuous integration, the developer would know immediately where to start debugging.

Unit tests can be generated automatically to save time and effort, or to improve the code coverage achieved by manually writ ten tests. Although automated test generation tools can produce tests that achieve high code coverage, these tests typically come without meaningful names. For example, the EvoSuite [13] and Randoop [31] tools name their tests "test0", "test1". These names give no hint on the content of the tests, and navigating such tests by name is impossible. Thus, even though the tests might achieve good code coverage, there is reason for concern when it comes to understanding, debugging, and maintaining these tests. The challenge, however, is that automatically generated tests tend to be non-sensical and have no clear purpose other than covering code, which makes it difficult to apply standard conventions to derive good names. Indeed, when the only purpose of a generated unit test is to cover line 8 of a class, then naively capturing this with a name like "testCoversLine27" is not helpful either.

To overcome this problem, in this paper we propose a novel technique to generate descriptive names for automatically gener ated unit tests. This technique is based on the insight that, while an individual generated test might not have a clearly discernible purpose on its own, the context of the test suite it is embedded in provides sufficient information to derive names which (a) describe the test's code, (b) uniquely identify the test within its test suite and (c) provide a direct link from source code to test name. Our technique first identifies all possible descriptive elements that are identifiable at the level of the test code, then selects a minimal set of these elements for each test in a test set, and finally uses this minimal set to synthesize a descriptive, unique name for each test.

In detail, the contributions of this paper are as follows:

- A technique to synthesize descriptive names for generated unit tests in terms of their observable behavior at the level of test code.
- · An open source implementation of the test naming technique, as an extension to the open source EvoSuite test generation tool [13].

### **ISSTA 2017** Santa Barbara



### ISSTA 2017 Santa Barbara

## Generating Unit Tests with Descriptive Names or: Would you name your children thing1 and thing2?

Ermira Daka, José Miguel Rojas and Gordon Fraser
The University of Sheffield, Sheffield, UK
{ermira.daka,j.rojas,gordon.fraser}@sheffield.ac.uk

#### ABSTRACT

The name of a unit test helps developers to understand the purpose and scenario of the test, and test names support developers when navigating amongst sets of unit tests. When unit tests are generated automatically, however, they tend to be given non-descriptive names such as "test0", which provide none of the benefits a descriptive name can give a test. The underlying challenge is that automatically generated tests typically do not represent real scenarios and have no clear purpose other than covering code, which makes naming them difficult. In this paper, we present an automated approach which generates descriptive names for automatically generated unit tests by summarizing API-level coverage goals. The tests are optimized to be short, descriptive of the test, have a clear relation to the covered code under test, and allow developers to uniquely distinguish tests in a test suite. An empirical evaluation with 47 participants shows that developers agree with the synthesized names, and the synthesized names are equally descriptive

that makes it throw an IllegalArgumentException), which part of the code it uses (method addPrice), and it is reasonable to assume that the test provides an example of unintended usage of the class ShoppingCart. Tests named getTotalReturningZero and getTotalReturningPositive would immediately reveal with their name that they provide two different scenarios for the getTotal method. When modifying the getTotal method, a developer would know that these tests are the first ones to run, and when one of these tests fails during continuous integration, the developer would know immediately where to start debugging.

Unit tests can be generated automatically to save time and effort, or to improve the code coverage achieved by manually written tests. Although automated test generation tools can produce tests that achieve high code coverage, these tests typically come without meaningful names. For example, the EvoSuite [13] and Randoop [31] tools name their tests "test0", "test1". These names give no hint on the content of the tests, and navigating such tests



**DEMO** 



# Readability in future SBST Contests?



Or some other quality metric beyond coverage/ mutation score

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"EvoSuite failed to produce any test suites for bench- marks JXPATH-7 and OKHTTP-8, and also struggled often for benchmarks LA4J-3, LA4J-7, BCEL-9 (highlighted in Table II). All executions of **EVOSUITE** for JXPATH-7 failed in the instrumentation phase, where Java's 64k limit on the size of methods was exceeded."