

Referencias

- [1] R. S. Pressman y B. R. Maxim, Software Engineering: A Practitioner's Approach, 9^a ed. McGraw-Hill Education, 2020, ISBN: 978-1259872976.
- [2] R. C. Martin, Clean Architecture: A Craftsman's Guide to Software Structure and Design. Prentice Hall, 2019, ISBN: 978-0134494166.
- [3] E. Gamma, R. Helm, R. Johnson y J. Vlissides, Design Patterns: Elements of Reusable Object-Oriented Software. Addison-Wesley Professional, 1994, ISBN: 978-0201633610.
- [4] D. E. Knuth, The Art of Computer Programming, Volume 1: Fundamental Algorithms, 3^a ed. Addison-Wesley Professional, 1997, ISBN: 978-0201896831.