JOHN MICHAEL SAN DIEGO

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EDUCATION

National University of Singapore

Aug 2022 - Present

Bachelor of Computing in Computer Science

Expected Date of Graduation: Dec 2025

Ngee Ann Polytechnic

Apr 2017 - Mar 2020

Diploma in Information Technology

- Cumulative GPA of 3.97
- Top 3 and 2 overall in Years 1 and 2, respectively
- Director's list for 3 consecutive years
- Accepted into the Early Admission Exercise Programme

SKILLS

- JavaScript, TypeScript, Java, Golang, Dart, Python
- React.js, Next.js, Flutter, Vue.js
- HTML, CSS, Semantic UI, Material UI, Bootstrap, Tailwind CSS, ShadCN, Zod, Redux, Zustand, ReactFlow
- Node.js, NestJS, Go Gin Web Framework, Supabase, Firebase, Databases (SQL, NoSQL), ZeroMQ, Redis

WORK EXPERIENCE

Continental Automotive Pte Ltd (Singapore), Software Engineer Intern

Jan 2025 - Aug 2025

- Built a Driver Monitoring System (DMS) feature using Near-Infrared (NIR) sensors to monitor driver vital signs in real time
- Implemented a Python-based backend worker that listens to NIR camera data via ZeroMQ (ZMQ), extracts blood-flow information using transdermal optical imaging (TOI), and uploads it to a cloud-based system, utilising coroutines for efficient asynchronous data processing
- Developed a Flutter-based frontend application that receives processed heart rate data from the backend, displays real-time vital signs with alerts, and animations for better driver awareness
- Designed and developed a scalable, maintainable frontend for an internal organisation chart tool using React.js, ReactFlow, and TypeScript, applying best practices in structure, type safety, and performance to handle large hierarchical data
- Collaborated with backend team to design and manage new endpoints using .NET 8, ensuring efficient data exchange to meet evolving feature requirements

Beeware Pte Ltd (Singapore), Contract Software Engineer

Nov 2024 - Jan 2025

- Developed an event management application for Kanpai Group Singapore, streamlining branch event coordination and winner notifications through an integrated email scheduling feature
- Engineered a scalable solution using TypeScript, Next.js, BullMQ, and Firestore, ensuring high performance and reliability
- Designed a user-friendly interface in Figma by applying advanced UI/UX principles—including grid systems and usability heuristics—to enhance the overall participant experience

Koios Pte Ltd (Singapore), Front End Engineer Intern

Jan 2022 - Jun 2022

- Developed a tuition centre management application (MVP); designed and implemented front-end application using React.is, Redux Tool-kit, and Material-UI
- Experienced SCRUM software development methodology; assisted in research phase of application's UI/UX

Red Dot Payment Pte Ltd (Singapore), Software Engineer Intern

Mar 2019 - Aug 2019

- Conducted competitive analysis, surveying 3 competitors in the industry, and gathered detailed requirements from stakeholders for the application's development
- Designed and helped with development of a hotel internet booking application (MVP) with Vue.js, Semantic-UI and Node.js (RESTful); integrated company's micro-service API such as payment gateway
- Learned basic serverless architecture with AWS such as API Gateway, DynamoDB and Lambda Functions; the team
 also incorporated SCRUM methodology involving stand-up meetings and sprints

PROJECTS

Peerprep, Software Engineer, UI/UX Designer

Link: https://github.com/jmsandiegoo/Peerprep

Sep 2024

- Collaborated in a team of four to develop a full-stack interview preparation platform side project inspired by LeetCode, enabling users to match and solve coding challenges together
- Implemented a real-time collaborative coding editor with shared cursor presence, a shared whiteboard, and chat functionality for seamless user interaction
- Developed the backend using a micro-service architecture in NestJS with RPC communication between services, containerised with Docker for a consistent development environment and future deployment
- Built the platform using Next.js, NestJS, Redis, ShadCN, MongoDB, Docker and Zod for type validation

TikBlog (Finalist in Tiktok Hackathon 2023), Software Engineer

Sep 2023

Link: https://github.com/rickkoh/tiktok-hackathon-23

- Collaborated in a team of two to ideate and build a blog feature on top of TikTok reels, enhancing the application's social commerce: achieved top 12 out of 120+ submissions
- Leveraged Next.js, Supabase and TypeScript to construct the prototype; learned React's Component Registry pattern to enable dynamic and flexible UI

Launchlab NUS, Lead Software Engineer; UI/UX Designer

May 2023

Link: https://github.com/jmsandiegoo/launchlab nus app

- Led a two member team to develop a hybrid mobile application helping NUS students to find team-mates for modules, hackathons or even startups
- Learned Flutter, Supabase, PostgreSQL Functions and Unit Testing within 3 weeks to create the application
- Implemented clean code architecture principles within the project and applied object-oriented programming (OOP)
 concepts like polymorphism to ensure a well-organized and maintainable codebase
- Created the UI/UX of the application in Figma incorporating key design principles, including colour theory

MetaGym Web Forum, Solo Software Engineer; UI/UX Designer

Nov 2022

Link: https://github.com/jmsandiegoo/metagym_web_forum_frontend, https://github.com/jmsandiegoo/metagym_web_forum_frontend,

 Built a full-stack single-page application (SPA) side project serving as a discussion medium for fitness enthusiasts; utilised React.js with Redux, Typescript, Material-UI for the frontend, Go Gin Framework for the backend and PostgreSQL to manage the data; the application also incorporates a JWT authentication mechanism

CO-CURRICULAR ACTIVITIES

NUS Google Student Developer Club, Internal Team Front End Engineer

Apr 2024 - Present

- Contributing to the club's internal team in developing an application tailored for NUS students
- Currently building a platform that fosters student collaboration by enabling them to form teams for hackathons, events and projects

Ngee Ann Polytechnic ICT Society, Committee Member

Apr 2017 - Mar 2020

- Managed the school's empowerment camp and led a team of 5 7 members
- Trained the elderly on how to use modern technologies through the school's silver tech program
- Assumed a leadership role in overseeing the comprehensive planning and execution of school camp event games for a group of ~100 attendees