Introduction to python

Basics

Operators, Loops, Conditionals

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This is the first of a series of python lectures, so it will be very simple and detailed, but the idea is that we want to create the following attending to the particular needs of the group, so suggestions and comments are welcome if there is any.

Programming languages families

As we cannot write binary, we use a different **Language**!, and *translators* to the machine language.

One can divide the programming languages in two big families,

- Compiled
- Interpreted

and the two of them have huge differences!.

Generally compiled languages are way more dificult to write than interpreted laguages.
That is because the computer must <i>translate</i> the codes into binary operations so that they can be performed.
But sometimes the efort worths it!.

Example

```
C++
```

```
#include<iostream>
int main(void){
std::cout<<"Hello World"<<std::endl;
return 0;
}</pre>
```

python

print("Hello world")

There are two different strategies to perform this translation

- Translate the complete file (code).
- Translate the code line by line.

This task can is the difference between the compiled and interpreted languages.

Which is which?

Python as an interpreter

Python can be used as an interpreter, in the sense that makes a translation line by line of our code, so we can run one intruction at a time in the same way we did with the shell, to do so open python

Note: We are going to use python3 instead of just python Today, the latest version of python is Python 3.7.2, so we are not going to use python (which means Python 2.7).

The main reason for that, is because Python 2.7.8 was released on July 1, 2014. is too old!!, meanwhile Release Python 3.7.2 was released on Dicember 24, 2018.

On windows, the best way to install python and all its prerequisites is installing $\frac{1}{2}$.

To download anaconda, go to link (https://www.anaconda.com/distribution/).

1. It is available on Windows, Linux and Mac ←

Invoke python 3 by typing

python3

on the terminal

```
In [1]: 2+3
Out[1]: 5
In [2]: 2.0+3.0
Out[2]: 5.0
In [3]: 2.+3.
Out[3]: 5.0
```

It is also possible to save values in variables to operate them

```
In [4]: a=3
In [5]: b=2
In [6]: print(a+b,a-b)
5 1
```

Operators

There are two different classes of operators on any programming languages,

- Arithmetic
- Comparison
- Logical

What do you think they are?

Variables

To understand how the operators work, we have to study a bit deeper what a variable mean.

The value 2 is saved in a.

a has a specific physical place on the memory of the computer, so that every time we type a the computer goes to that particular place and reads the value.

As the computer doesn't *understand* the number 2 but binary instead, there is a huge difference if we use

```
In [8]: a=2
In [9]: b=2.0
```

What do you think is the difference?

Arithmetic Operators

To test them, let us explore some operators such as +, -, *, /, **

```
In [10]: a+b
Out[10]: 4.0
In [11]: a+a
Out[11]: 4
```

NOTE: On different versions the python, you get different results.

```
In [12]: 1/a
Out[12]: 0.5
In [13]: 1/b
Out[13]: 0.5
```

Let us use the method type

```
In [14]: type(a)
Out[14]: int
In [15]: type(b)
Out[15]: float
```

which means that, a is an integer, while b can have decimals

This have a huge impact but depends on the python version we are using, on different languages such as C++, you have to say which kind of variable you want, for instance

```
int a=2;
float b=2.0;
double c=2.0;
```

where float and double are data types that allow decimal points.

But, there are some other data types, one of great interest, they are called boolean.

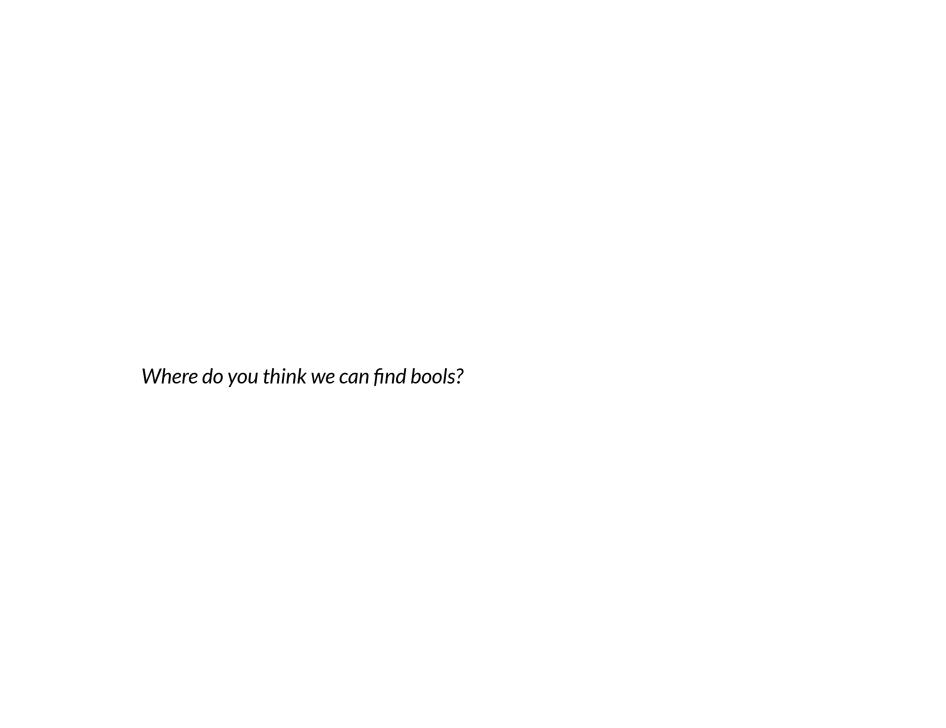
boolean variables only have two different possible values True or False.

Depending on the language, they can be written differently, for example, in languages such as c++ and julia, the possible values are written in lower case.

```
C++
bool test=true;
julia
test=true
R
test<-TRUE</pre>
```



In [16]: test=True



Comparison Operators

```
In [17]: a>b
Out[17]: False
In [18]: a<b
Out[18]: False</pre>
```

Logic operators

Sometimes we will need to have a combination of conditions to satisfy on a particular problem,

For example, the set of people on our course is different if we ask for

- Female and prefer dogs to cats.
- Female or prefer dogs to cats.

Think about the difference.

On other languages is common to use $\,!\,$, $\,|\,$, $\,$ & for negation, or and and. python is way simpler, it uses

- ! for negation.
- or for or.
- and for and.

```
In [19]: a=True
b=False

In [20]: a and b

Out[20]: False

In [21]: a or b

Out[21]: True

In [22]: a=2
b=3
```

how can I ask if a and b are the same?

Comparison equality

```
In [23]:    a==b
Out[23]: False
In [24]:    a==2.0
Out[24]: True
```

Composed operators

```
In [25]: a>=b
```

Out[25]: False

You guys should take a look at **Truth tables**.

Now, we are ready to start working on a little bit more complex structures, such as c statements					
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if statement

This is used for running some part of the code, only if a condition is satisfied.

python is based on identation rather than characters to the control statements such as other languages can.

A python structure of an if structure goes as

if condition:
 inside
outside

if the condition results to be True the inside part is executed, let see some examples.

Outside of If

b is greater that a

but, what if a=b?

```
In [29]: a=1
b=1
if a>b:
    print('a is greater than b')
elif a<b:
    print('b is greater that a')
else:
    print('b is equal to a')</pre>
```

b is equal to a

elif holds for else if

for statement

The for is one of the loop structures that can be used on python, when a procedure must be repeated

Again, we have to be careful with the indentation, so that

```
In [30]: suma=0
    for i in range(101):
        suma=suma+i
    print(suma)
```

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lists

The for structure, have the huge advantage compared with languages such as C++ and fortran, because of it allows to iterate on the compounds of a data type called lists.

A list is a set of things on python, the most important thing here is that one can use any kind of thing inside a list, such that

- lists
- strings
- Numbers: int or float
- objects
- pointers
- ...

The only thing we have to consider is to make it inside of [], let see some examples

```
In [31]:
         list1=[]
          print(list1)
          type(list1)
         []
          list
Out[31]:
In [32]:
         list2=[10]
          print(list2,type(list2),type(list2[0]))
          [10] <class 'list'> <class 'int'>
In [33]:
         list2=[1,2,3,4,5]
          print(list2*2)
         [1, 2, 3, 4, 5, 1, 2, 3, 4, 5]
```

List on a for

```
In [34]:
         for i in ['value1', 'value2']:
              print(i)
         value1
         value2
In [35]:
         list3=[1,2,3,4,5,6,7,8,9,10]
         for i in list3:
              print(i)
         1
         8
         10
```

Then one can have more than one structure inside another, let see some examples

```
In [36]: for i in range(5):
    if i == 2:
        print('Inside first if')
    elif i ==3:
        print('Inside elif')
    print('Inside for on loop: ',i)

Inside for on loop: 0
Inside for on loop: 1
Inside first if
Inside for on loop: 2
Inside elif
Inside for on loop: 3
Inside for on loop: 4
```

```
In [37]: for i in range(10):
    if i%2==0:
        print(i)
0
2
4
6
8
```

Next session, we will focus on string s and list s structures.