# **Identifying Behavioral States**

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# Characterizing animal movement

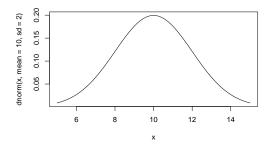
- In order to use statistical models to describe the movement process.
- This is most easily done using statistical distributions for step lengths and turn angles.

#### Distributions in statistics

- Random variables, are variables where each outcome has a
  probability and these probabilities are often mathematically
  summarized with functions that are characterized with one or
  more parameters (=distributions).
- A distribution translates the a possible outcome in a probability, given some parameters.

For example, a normal distribution is characterized by the  $\mu$  (mean) and  $\sigma$  (standard deviation). If we know  $\mu$  and  $\sigma$  we can plot the distribution

curve(dnorm(x, mean = 10, sd = 2), from = 5, to = 15)

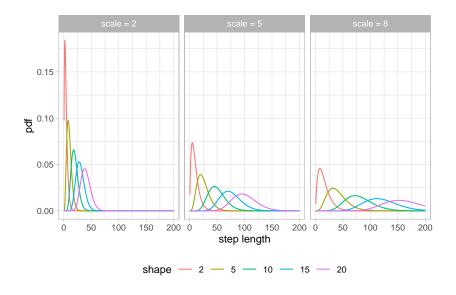


Note, dnorm() is a built-in function for the normal density function.

- The normal distribution is very widely used in statistics, however, it is not useful to characterize step lengths and turn angles of animals, because values can range from  $-\infty$  to  $\infty$ .
- For step lengths we need a distribution with a support of positive angles.
- For turn angles we need a wrapped distribution.

### Distributions for step lengths

- Suitable distribution for step lengths: Gamma, Exponential, Half Normal, Weibull and possibly others.
- We will use the Gamma distribution.
- The Gamma distribution has two parameters: shape and scale.



### Distributions for turn angles

- For turn angles we need a wrapped distribution.
- A typical distributions are the von Mieses or the wrapped Cauchy distribution.

### Parameters may change

 Parameters for step-length distribution and turn-angle distribution can change, resembling different behavioral states of the animal (e.g., foraging vs. resting).

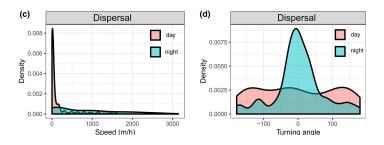


Figure 1: Figure from Moll et al. 2021

# Take-home messages

- 1. We can use statistical distributions to characterize the movement of animals.
- 2. Statistical distributions are described using one or more parameters.
- 3. Different behavioral states of the animal can be described with different parameter sets.

### **Decoding states**

- In most situation it is not possible to observe the animal continuously and directly refer to different states.
- Many statistical and machine learning approach exist, that attempt to refer different behavioral states of the animal from location data (see e.g., Edelhoff et al. 2016 for a review).
- We will have a look at Hidden Markov Models to decode states.

### **Hidden Markov Models**

#### The idea

- In the simplest case we have one time series (for example a sequence of step lengths).
- The observed step lengths originate from two (possibly more) step-length distributions and each step-length distribution resembles a different behavioral state.
- The challenge that we face is to assigning observations to different step-length distributions.

#### The mathematical model

- We start series of observation  $\mathbf{Z}_1, \dots, \mathbf{Z}_T$  and underlying state Sequence  $S_1, \dots, S_T$ . For a total of T observations.
- $S_T$  takes values from 1, ..., N. For a total of N (behavioral) states.
- $\mathbf{Z}_t$  is assumed to be drawn from N.

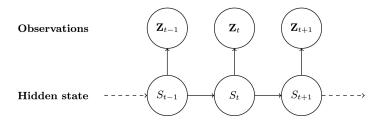


Figure 2: Source: Michelot et al. 2016

- Animal movement data usually consists of locations  $(x_1, y_1), \ldots, (x_T, y_T)$ , from which different movement metrics can be calculated (usually step length  $I_t$  and turn angle  $\phi_t$ ).
- Thus the observation process is:  $\mathbf{z}_t = (I_t, \phi_t)$ .

#### Transition between states

The transition between states is described by a matrix  $\Gamma^{(t)}$ . For a two-state HMM is this

$$\Gamma^{(t)} = \left[ \begin{array}{cc} \gamma_{1,1}^{(t)} & \gamma_{1,2}^{(t)} \\ \gamma_{2,1}^{(t)} & \gamma_{2,2}^{(t)} \end{array} \right]$$

- $\gamma_{1,1}^{(t)}$  and  $\gamma_{2,2}^{(t)}$  are the probabilities to remain in the first or second state, respectively.
- $\gamma_{1,2}^{(t)}$  is the probability to change from state one to stat two.
- $\gamma_{2,1}^{(t)}$  is the probability to change from state one to stat two.
- Note, the row sums must be 1.

Transitions can depend on time-varying (spatial) covariates

$$\gamma_{i,j}^{(t)} = \frac{\exp(\eta_{i,j}^{(t)})}{\sum_{k=1}^{N}}$$

where

$$\eta_{i,j}^{(t)} = \begin{cases} \beta_0^{(ij) + \sum_{l=1}^{\rho} \beta_l^{(ij)} \omega_l^{(t)}} & \text{if } i \neq j; \\ 0 & \text{otherwise} \end{cases}$$

- Where  $\omega_I$  is the *I*-covariate value and *p* the number of covariates.
- Maximum-likelihood estimation can be used to estimate coefficients.

What an HMM models is a set of parameters for the step-length distribution and the turn-angle distribution for each state.

# Take-home messages

- 1. Behavioral states are difficult (if not impossible) to observe.
- 2. Hidden Markov Models model an observed time series.
- 3. Transition between states can depend on environmental covariates.

#### Your turn

A three HMM has the following three sates: foraging, resting and travelling.

The probability of remaining in state 1 is 0.9, the probability to transition from state 1 to state 2 is 0.05. What is the probability to stay in state 2?

- 1. 0.05
- 2. 0.1
- 3. It's impossible to say without further information

# How to choose starting values

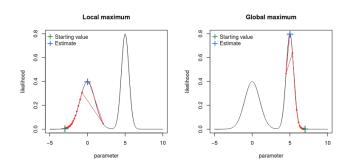


Figure 3: Figure source: https://cran.r-project.org/web/packages/moveHMM/vignettes/moveHMM-starting-values.pdf

HMM use a non linear optimization and is sensitive to different starting values. In order to ensure that you found a global maximum of the likelihood, you need to try different starting values.

### Choosing the correct number of states

- It is often difficult to determine the correct number of states.
- Use a mix of statistical tools, biological knowledge and data that is available.
- Pohle et al. 2017 did extensive simulations suggested a number of steps: https://link.springer.com/article/10.1007/ s13253-017-0283-8#Sec11.

# Assessing model fit

- Pseudo residuals can be calculated for HMMs. If the models fits the data well, these residuals should approximately follow a normal distribution.
- This can be checked using qqplots.
- Restrict residual checking to step lengths. For turn angles this not straight forward due to their circularity.

# An example

Farhadinia et al.  $2020^1$  used HMMs to analyse movement data of Persian leopards.

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Research | Open Access | Published: 10 February 2020

Understanding decision making in a food-caching predator using hidden Markov models

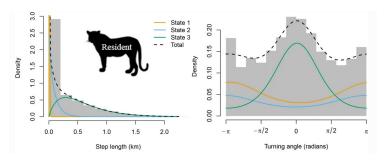
Mohammad S. Farhadinia ☑, Théo Michelot, Paul J. Johnson, Luke T. B. Hunter & David W. Macdonald

Movement Ecology 8, Article number: 9 (2020) | Cite this article

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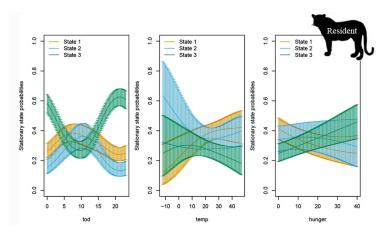
https://link.springer.com/article/10.1186/s40462-020-0195-z

Step-length distributions and turn angle distribution in different behavioral states:



- State 1: Slow and undirected movement
- State 2: Moderately fast and directed movement
- State 3: Fast and directed movement

The transitions between states can be modeled as a function of covariates.



### Take-home messages

# **Key resources/publications**

- Edelhoff, H., Signer, J., & Balkenhol, N. (2016). Path segmentation for beginners: an overview of current methods for detecting changes in animal movement patterns. Movement ecology, 4(1), 1-21.
- Langrock et al. 2012: Flexible and practical modeling of animal telemetry data: hidden Markov models and extensions. https://esajournals. onlinelibrary.wiley.com/doi/full/10.1890/11-2241.1
- Michelot et al. 2016: moveHMM: an R package for the statistical modelling of animal movement data using hidden Markov models. https://doi.org/10.1111/2041-210X.12578
- Pohle et al. 2017: Selecting the Number of States in Hidden Markov Models: Pragmatic Solutions Illustrated Using Animal Movement. https://link.springer.com/article/10.1007/s13253-017-0283-8