CPE301 - SPRING 2016

Design Assignment 1

DO NOT REMOVE THIS PAGE DURING SUBMISSION:

The student understands that all required components should be submitted in complete for grading of this assignment.

NO	SUBMISSION ITEM	COMPLETED (Y/N)	MARKS (/MAX)
0.	INITIAL CODE OF TASK A		
1.	INCREMENTAL / DIFFERENTIAL CODE OF TASK B		
2.	INCREMENTAL / DIFFERENTIAL CODE OF TASK C		
3.	INCREMENTAL / DIFFERENTIAL CODE OF TASK D		
4	CALCULATION OF EXECUTION TIME @ 16MHZ		
5.	SCREENSHOTS OF EACH TASK OUTPUT		
6.	GITHUB LINK OF THE DA		

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FILE: header.inc
```

```
: Created: 2/19/2016 1:39:33 PM
; Author : jmsikorski
.ORG 0x20
                   ;Place after program code
.MACRO INITSTACK
                       ;Initialize Stack Pointer
         R16, HIGH(RAMEND)
   LDI
   0UT
         SPH, R16
         R16, LOW(RAMEND)
   LDI
   0UT
         SPL, R16
. ENDMACRO
.DEF
      TEMP1 = R17
                       ;R17 is a temp register and its value is not saved
.DEF
      COUNT = R18
                      ;R18 is used for loop counting
      Var Address = 0x100;
.EOU
Div3:
                   Checks if a value is divisible by 3
                   ; Value is stored in TEMP1 register
                   ;Algorithm subtracts odd bits and adds even bits
                   ; If the sum is 0, 3, or -3 then TEMP1 is divisible by 3
   PUSH
        R16
                   :Save R16 state
   PUSH
        R25
                   :Save R25 state
   PUSH
         R22
                   :Save R22 state
   PUSH
         COUNT
                   :Save Count state
   LDI
         R25, 0
                   ;Clear summing register
         R22, 0
   LDI
                   ;Store 0 value
         COUNT, 4 ;Loop Counter
   LDI
         R16, TEMP1 ;Save TEMP1 value
   MOV
Repeat3:
   LSL
         TEMP1
                   ;Shift out MSB of TEMP1
         R25, R22 ;Subtract carry from count
   SBC
   LSL
         TEMP1
                   ;Shift out MSB of TEMP1
   ADC
         R25, R22 ; Add carry to count
                   :Decrement loop counter
   DEC
         COUNT
   CPI
         COUNT, 0 ; Check loop counter
   BRNE
         Repeat3
                       ;Stay in loop
   CPI
         R25, 0
   BREQ
         Add3
                   ;If count != 0 don't add
   CPI
         R25, 3
   BREQ.
         Add3
                   ;If count != 3 don't add
   CPI
         R25, -3
   BREQ.
         Add3
                   ;If count != -3 don't add
   RJMP
         End3
Add3:
   ADD
         R23, R16 ;Add the value to R24
         R24, R22 ; Add the carry if any to R25
   ADC
End3:
   P<sub>0</sub>P
         COUNT
                   :Restore Count
   P<sub>0</sub>P
         R22
                   :Restore R22
```

```
P<sub>0</sub>P
          R25
                    ;Restore R25
   P<sub>0</sub>P
          R16
                    ;Restore R16
                    ;Return to program
   RET
Div7:
                    ;Checks if a value is divisible by 7
                    ; Value is stored in TEMP1 register
                    ;Algorithm divides 8 bits into 3 bit segments,
                    ;segments are summed, if sum = 7 then TEMP1 is
                    ;divisible by 7, if sum > 7, repeat summation
   PUSH
         R16
                    ;Save R16 state
   PUSH
         R25
                    :Save R25 state
   PUSH
         R22
                    :Save R22 state
   PUSH
         COUNT
                    ;Save Count state
          R25, 0
                    ;Clear summing register1
   LDI
          R22, 0
   LDI
                    ;Store 0 value
          COUNT, 3 ;Loop counter
   LDI
   MOV
          R16, TEMP1 ;Save TEMP1 value
Repeat7:
   SBRC
         TEMP1, 0 ;Add 1 if bit 0 is 1
   SUBI
         R25, -1
          TEMP1, 1 ; Add 2 if bit 1 is 1
   SBRC
   SUBI
          R25, -2
          TEMP1, 2 ;Add 4 if bit 1 is 1
   SBRC
          R25, -4
   SUBI
          TEMP1
   LSR
                    ;Shift out 1st 3 bits
   LSR
          TEMP1
   LSR
          TEMP1
   DEC
          COUNT
                    ;Decrement Counter
          COUNT, 0 ;Loop until Counter equals 0
   CPI
   BRNE
          Repeat7
   SUBI
          R25, 7
                    ;Subtract 7 from sum register
                    ; If Sum less than 0, not divisible by 7
   BRMI
          End7
   BREQ.
          Add7
                    ;If Sum equal 7, divisible by 7
          COUNT, 3 ; If greater than 0, sum again
   LDI
   RJMP
          Repeat7
Add7:
   ADD
          R20, R16; Add the value to R20
   ADC
          R21, R22 ;Add the carry if any to R21
End7:
   P<sub>0</sub>P
          COUNT
                    ;Restore Count
   P<sub>0</sub>P
          R22
                    :Restore R22
   P<sub>0</sub>P
          R25
                    ;Restore R25
   P<sub>0</sub>P
          R16
                    ;Restore R16
   RET
                    ;Return to program
FILE: main.asm
.INCLUDE "header.inc"
                                  ;Header file contains macros & subroutines
.ORG 0x00
                                  ;Begining of code
   INITSTACK
                                  ;Initialize the stack pointer
   LDI
          ZL, LOW(Var_Address)
                                 ;Load Z with variable address
          ZH, HIGH(Var_Address)
   LDI
   LDI
          TEMP1, LOW(RAMEND/2) ;Load Temp1 with initial value
          COUNT, 25
   LDI
                                  ;Number of values to add
Get25:
```

```
ST
         Z+, TEMP1
                                ;Store Temp1 into (Z) then increment Z
         TEMP1, -4
   SUBI
                                ;Update Temp1 value
                                ;Decrement Counter
   DEC
         COUNT
         COUNT, 0
                                ;Loop until Counter equals 0
   CPI
   BRNE
         Get25
End1:
  RJMP End1
                                ;Infinite loop
       INCREMENTAL / DIFFERENTIAL CODE OF TASK B
File main.asm
.EQU Num = 25
                                ;Variable for number of values (Added)
        COUNT, Num
                                ;Number of values to add (Changed line 9)
   LDI
         (Changed line 10)
GetNum:
   BRNE GetNum (Changed line15)
(Incremental Code at line 16)
   LDI
         ZL, LOW(Var_Address)
                                ;Load Z with array index[0]
         ZH, HIGH(Var_Address)
   LDI
   LDI
         COUNT, Num
                                :Variable Counter
Divide7:
   LD
         TEMP1, Z+
                                ;Load TEMP1 with the value in (Z) post increment Z
   CALL
                                ;Call Div7 Subroutine
         Div7
                                ;Decrement counter
         COUNT
   DEC
         COUNT, 0
   CPI
                                ;Repeat until Counter equals 0
   BRNE Divide7
End1:
  RJMP
         End1
                                ;Infinte Loop
2
       INCREMENTAL / DIFFERENTIAL CODE OF TASK C
File main.asm
(Differential Code at line 22)
Divide:
         TEMP1, Z
                            ;Load TEMP1 with the value in (Z), post increment Z
   LD
   CALL
         Div7
                            :Call Div7 Subroutine
                            ;Reload TEMP1
   LD
         TEMP1, Z+
   CALL
         Div3
                            ;Call Div3 Subroutine
                            ;Decrement Counter
   DEC
         COUNT
         COUNT, 0
   CPI
                            :Loop until Counter equals 0
   BRNE Divide
End1:
   RJMP End1
                            ;Infinite Loop
3
       INCREMENTAL / DIFFERENTIAL CODE OF TASK D
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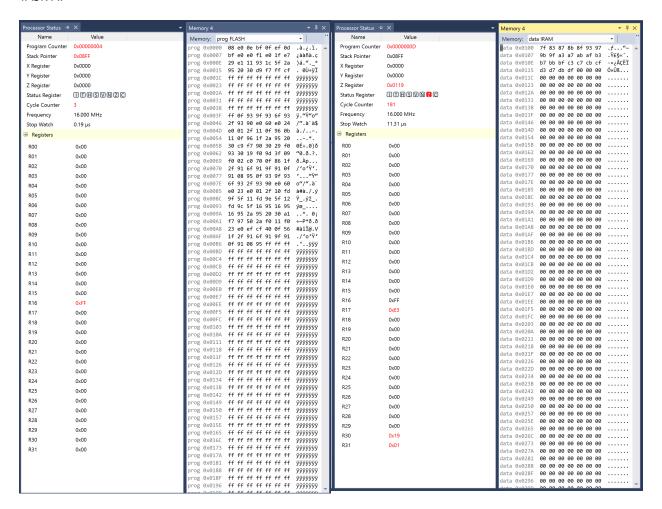
(Incremental Code at line 31) TEMP1, 0 LDI R7, TEMP1 AND ;Clear R7 R24, 0 ;Check if R24 has a value (i.e. R23 has overflowed) CPI ;If R23 hasn't overflown, jump to end BREQ. End1 TEMP1, 8 LDI ;Set bit 3 high R7, TEMP1 0R End1:

RJMP ;Infinite Loop End1

Simulation shows an execution time of 299.38 μ s at 16 Mhz using 4790 clock cycles.

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5.
       SCREENSHOTS OF EACH TASK OUTPUT
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TASK A:



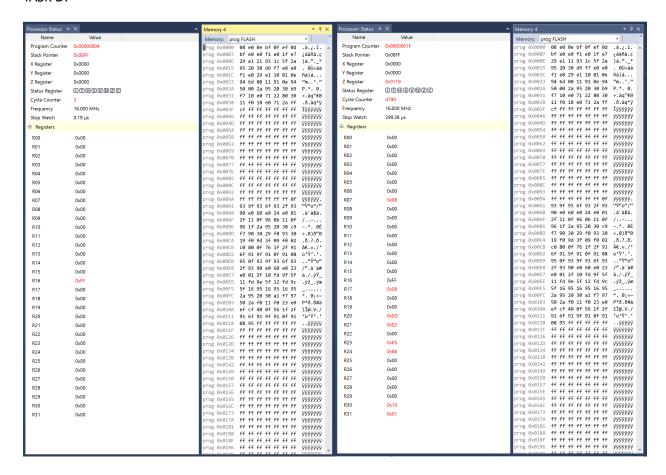
TASK B:

Processor Status 😕	×	Memory 4	→ 1 ×	Processor Status →	×	Memory 4	* 1 ×
Name	Value	Memory: prog FLASH	· "	Name	Value	Memory: data IRAM	- "
Program Counter	0x00000004	prog 0x0000 08 e0 0e bf 0f ef 0d	.à.¿.ï. 🗚	Program Counter	0x00000016	data 0x0100 7f 83 87 8b 8f 93 97	.f"- 🔺
Stack Pointer	0x08FF	prog 0x0007 bf e0 e0 f1 e0 1f e7	¿ààñà.ç	Stack Pointer	0x08FF	data 0x0107 9b 9f a3 a7 ab af b3	.Ÿ£§≪⁻.
X Register	0x0000	prog 0x000E 29 e1 11 93 1c 5f 2a)á."*	X Register	0x0000	data 0x010E b7 bb bf c3 c7 cb cf	·»¿ÃÇËÏ
Y Register	0x0000	prog 0x0015 95 20 30 d9 f7 e0 e0 prog 0x0010 f1 e0 29 e1 11 91 0e	. 0Ù÷àà ñà)á.'.	Y Register	0x0000	data 0x0115 d3 d7 db df 00 00 00 data 0x011C 00 00 00 00 00 00 00 00	Ó×Ũß
Z Register	0x0000	prog 0x0023 94 4d 00 2a 95 20 30	"M.*. 0	Z Register	0x0119	data 0x0112 00 00 00 00 00 00 00 00 00 00 00	
	OTHSVNZC	prog 0x002A d1 f7 ff cf ff ff	Ñ÷ŸÏŸŸŸ	Status Register		data 0x012A 00 00 00 00 00 00 00	
	3	prog 0x0031 ff ff ff ff ff ff	9999999	Cycle Counter	3079	data 0x0131 00 00 00 00 00 00 00	
		prog 0x0038 ff ff ff ff ff ff	ÿÿÿÿÿÿÿ			data 0x0138 00 00 00 00 00 00 00	
Frequency	16.000 MHz	prog 0x003F ff ff ff ff ff ff ff prog 0x0046 ff ff ff ff ff ff ff	ÿÿÿÿÿÿÿ	Frequency	16.000 MHz	data 0x013F 00 00 00 00 00 00 00 00 data 0x0146 00 00 00 00 00 00 00 00	
Stop Watch	0.19 μs	prog 0x0046 ff ff ff ff ff ff ff	ÿÿÿÿÿÿÿ ÿÿÿÿÿÿÿ	Stop Watch	192.44 µs	data 0x0145 00 00 00 00 00 00 00 00 00 data 0x014D 00 00 00 00 00 00 00 00	
■ Registers		prog 0x0054 ff ff ff ff ff ff ff	ÿÿÿÿÿÿÿ	■ Registers		data 0x0154 00 00 00 00 00 00 00	
R00	0x00	prog 0x005B ff ff ff ff ff 0f 93	ўўўўў."	R00	0x00	data 0x015B 00 00 00 00 00 00 00	
R01	0x00	prog 0x0062 9f 93 6f 93 2f 93 90	Ϋ"o"/".	R01	0x00	data 0x0162 00 00 00 00 00 00 00	
R02	0x00		à`à\$à./	R02	0x00	data 0x0169 00 00 00 00 00 00 00	
RO3	0x00	prog 0x0070 11 0f 96 0b 11 0f 96 prog 0x0077 1f 2a 95 20 30 c9 f7	 .*. 0É÷	RO3	0x00	data 0x0170 00 00 00 00 00 00 00 00 data 0x0177 00 00 00 00 00 00 00 00	
		prog 0x007F 90 30 29 f0 93 30 19	.0)5"0.			data 0x017F 00 00 00 00 00 00 00	
R04	0x00		ō.?.ō.À	R04	0x00	data 0x01/2 00 00 00 00 00 00 00 00	
R05	0x00	prog 0x008C 80 0f 76 1f 2f 91 6f	€.v./'o	R05	0x00	data 0x018C 00 00 00 00 00 00 00	
R06	0x00	prog 0x0093 91 9f 91 0f 91 08 95	Ϋ́	R06	0x00	data 0x0193 00 00 00 00 00 00 00	
R07	0x00	prog 0x009A 0f 93 9f 93 6f 93 2f	."Ÿ"o"/	R07	0x00	data 0x019A 00 00 00 00 00 00 00	
R08	0x00	prog 0x00A1 93 90 e0 60 e0 23 e0 prog 0x00A8 01 2f 10 fd 9f 5f 11	".à`à#à ./.ýŸ .	R08	0x00	data 0x01A1 00 00 00 00 00 00 00	
R09	0x00	prog 0x00A8 01 27 10 7d 97 57 11 prog 0x00AF fd 9e 5f 12 fd 9c 5f	./.yr ýž.ýœ	R09	0x00	data 0x01A8 00 00 00 00 00 00 00 data 0x01AF 00 00 00 00 00 00 00 00	
R10	0x00	prog 0x0086 16 95 16 95 16 95 2a	y2yu_ *	R10	0x00	data 0x01B6 00 00 00 00 00 00 00	
R11	0x00	prog 0x00BD 95 20 30 a1 f7 97 50	. 0;÷-P	R11	0x00	data 0x01BD 00 00 00 00 00 00 00	
R12	0×00	prog 0x00C4 2a f0 11 f0 23 e0 ef	*õ.õ#àï	R12	0x00	data 0x01C4 00 00 00 00 00 00 00	
		prog 0x00CB cf 40 0f 56 1f 2f 91	ï@.v./'			data 0x01CB 00 00 00 00 00 00 00	
R13	0x00	prog 0x00D2 6f 91 9f 91 0f 91 08 prog 0x00D9 95 ff ff ff ff ff	ο'Ϋ'.'.	R13	0x00	data 0x01D2 00 00 00 00 00 00 00 data 0x01D9 00 00 00 00 00 00 00 00	
R14	0x00	prog 0x00E0 ff ff ff ff ff ff ff	. ÿÿÿÿÿÿ ÿÿÿÿÿÿÿ	R14	0x00	data 0x01E0 00 00 00 00 00 00 00 00	
R15	0x00	prog 0x00E7 ff ff ff ff ff ff ff	ÿÿÿÿÿÿÿ	R15	0x00	data 0x01E7 00 00 00 00 00 00 00	
R16	0xFF	prog 0x00EE ff ff ff ff ff ff	ÿÿÿÿÿÿÿ	R16	0xFF	data 0x01EE 00 00 00 00 00 00 00	
R17	0x00	prog 0x00F5 ff ff ff ff ff ff	ӱӱӱӱӱӱӱ	R17	0x00	data 0x01F5 00 00 00 00 00 00 00	
R18	0x00	prog 0x00FC ff ff ff ff ff ff	ӱӱӱӱӱӱӱ	R18	0x00	data 0x01FC 00 00 00 00 00 00 00	
R19	0x00	prog 0x0103 ff ff ff ff ff ff ff prog 0x010A ff ff ff ff ff ff ff	ÿÿÿÿÿÿÿ	R19	0x00	data 0x0203 00 00 00 00 00 00 00 00 data 0x020A 00 00 00 00 00 00 00 00	
R20	0x00	prog 0x010A ff ff ff ff ff ff ff	ÿÿÿÿÿÿÿ ÿÿÿÿÿÿÿ	R20	0x0D	data 0x0211 00 00 00 00 00 00 00 00 00	
R21	0x00	prog 0x0118 ff ff ff ff ff ff	ÿÿÿÿÿÿÿ	R21	0x02	data 0x0218 00 00 00 00 00 00 00	
		prog 0x011F ff ff ff ff ff ff	ÿÿÿÿÿÿÿ			data 0x021F 00 00 00 00 00 00 00	
R22	0x00	prog 0x0126 ff ff ff ff ff ff	ӱӱӱӱӱӱӱ	R22	0x00	data 0x0226 00 00 00 00 00 00 00	
R23	0x00	prog 0x012D ff ff ff ff ff ff	ӱӱӱӱӱӱӱ	R23	0x00	data 0x022D 00 00 00 00 00 00 00	
R24	0x00	prog 0x0134 ff ff ff ff ff ff ff prog 0x013B ff ff ff ff ff ff ff	ўўўўўў	R24	0x00	data 0x0234 00 00 00 00 00 00 00 00 data 0x023B 00 00 00 00 00 00 00 00	
R25	0x00	prog 0x0138 ff ff ff ff ff ff ff	ÿÿÿÿÿÿÿ ÿÿÿÿÿÿÿ	R25	0x00	data 0x0242 00 00 00 00 00 00 00	
R26	0x00	prog 0x0149 ff ff ff ff ff ff	ÿÿÿÿÿÿÿ	R26	0x00	data 0x0249 00 00 00 00 00 00 00	
R27	0x00	prog 0x0150 ff ff ff ff ff ff	ÿÿÿÿÿÿÿ	R27	0x00	data 0x0250 00 00 00 00 00 00 00	
R28	0x00	prog 0x0157 ff ff ff ff ff ff	ўўўўўўў	R28	0x00	data 0x0257 00 00 00 00 00 00 00	
R29	0x00	prog 0x015E ff ff ff ff ff ff	ӱӱӱӱӱӱӱ	R29	0x00	data 0x025E 00 00 00 00 00 00 00	
R30	0x00	prog 0x0165 ff ff ff ff ff ff ff	ўўўўўў	R30	0x19	data 0x0265 00 00 00 00 00 00 00 00 data 0x026C 00 00 00 00 00 00 00 00	
		prog 0x016C ff ff ff ff ff ff ff prog 0x0173 ff ff ff ff ff ff ff	ÿÿÿÿÿÿÿ ÿÿÿÿÿÿÿ			data 0x026C 00 00 00 00 00 00 00 00 data 0x0273 00 00 00 00 00 00 00 00	
R31	0x00	prog 0x0173 ff ff ff ff ff ff ff	ÿÿÿÿÿÿÿ	R31	0x01	data 0x027A 00 00 00 00 00 00 00	
		prog 0x0181 ff ff ff ff ff ff	ÿÿÿÿÿÿÿ			data 0x0281 00 00 00 00 00 00 00	
		prog 0x0188 ff ff ff ff ff ff	ўўўўўўў			data 0x0288 00 00 00 00 00 00 00	
		prog 0x018F ff ff ff ff ff ff	ўўўўўўў			data 0x028F 00 00 00 00 00 00 00	
		prog 0x0196 ff ff ff ff ff ff	ўўўўўўў 🗼			data 0x0296 00 00 00 00 00 00 00	

TASK C:

Processor Status →	×	Memory 4 ▼ ‡ >	Processor Status	×	Memory 4 ▼ ¼ ×
Name	Value	Memory: prog FLASH	Name	Value	Memory: data IRAM
Program Counter	0x00000004	prog 0x0000 08 e0 0e bf 0f ef 0d .à.¿.ï.	Program Counter	0x00000019	data 0x0100 7f 83 87 8b 8f 93 97 .f"
Stack Pointer	0x08FF	prog 0x0007 bf e0 e0 f1 e0 1f e7 ¿ààñà.ç	Stack Pointer	0x08FF	data 0x0107 9b 9f a3 a7 ab af b3 .Ÿ£§«".
X Register	0x0000	prog 0x000E 29 e1 11 93 1c 5f 2a)á."*	X Register	0x0000	data 0x010E b7 bb bf c3 c7 cb cf ·»¿ĀÇËÏ
Y Register	0x0000	prog 0x0015 95 20 30 d9 f7 e0 e0 . 0Ù÷àà	Y Register	0x0000	data 0x0115 d3 d7 db df 00 00 00 ÓxÛß
		prog 0x001C f1 e0 29 e1 10 81 0e ñà)á			data 0x011C 00 00 00 00 00 00 00
Z Register	0x0000	prog 0x0023 94 6d 00 11 91 0e 94 "m'." prog 0x002A 50 00 2a 95 20 30 b9 P.*. 0.	Z Register	0x0119	data 0x0123 00 00 00 00 00 00 00 data 0x012A 00 00 00 00 00 00 00
Status Register	DTHSVNZC	prog 0x002A 30 00 2a 93 20 30 09 F 0.	Status Register	ITHSVN Z C	data 0x012A 00 00 00 00 00 00 00
Cycle Counter	3	prog 0x0038 ff ff ff ff ff ff ff yyyyyy	Cycle Counter	4784	data 0x0131 00 00 00 00 00 00 00 00
Frequency	16.000 MHz	prog 0x003F ff ff ff ff ff ff ff ÿÿÿÿÿÿÿ	Frequency	16.000 MHz	data 0x013F 00 00 00 00 00 00 00
Stop Watch	0.19 µs	prog 0x0046 ff ff ff ff ff ff ÿÿÿÿÿÿÿ	Stop Watch	299.00 µs	data 0x0146 00 00 00 00 00 00 00
☐ Registers		prog 0x004D ff ff ff ff ff ff ÿÿÿÿÿÿÿ	■ Registers		data 0x014D 00 00 00 00 00 00 00
		prog 0x0054 ff ff ff ff ff ff ÿÿÿÿÿÿÿ			data 0x0154 00 00 00 00 00 00 00
R00	0x00	prog 0x005B ff ff ff ff ff ff ff ÿÿÿÿÿÿ prog 0x0062 ff ff ff ff ff ff ff ÿÿÿÿÿÿÿ	R00	0x00	data 0x0158 00 00 00 00 00 00 00 data 0x0162 00 00 00 00 00 00 00
R01	0x00	prog 0x0062 ff ff ff ff ff ff ff ÿÿÿÿÿÿÿ prog 0x0069 ff ff ff ff ff ff ff ÿÿÿÿÿÿÿ	R01	0x00	data 0x0169 00 00 00 00 00 00 00
R02	0x00	prog 0x0070 ff ff ff ff ff ff ff ÿÿÿÿÿÿÿ	R02	0x00	data 0x0170 00 00 00 00 00 00 00
R03	0x00	prog 0x0077 ff ff ff ff ff ff ff ÿÿÿÿÿÿÿ	RO3	0x00	data 0x0177 00 00 00 00 00 00 00
R04	0x00	prog 0x007E ff ff ff ff ff ff ÿÿÿÿÿÿÿ	R04	0x00	data 0x017E 00 00 00 00 00 00 00
R05	0x00	prog 0x0085 ff ff ff ff ff ff ff ÿÿÿÿÿÿ ÿ	R05	0x00	data 0x0185 00 00 00 00 00 00 00
		prog 0x008C ff ff ff ff ff ff ÿÿÿÿÿÿÿ			data 0x018C 00 00 00 00 00 00 00
R06	0x00	prog 0x0093 ff ff ff ff ff ff ÿÿÿÿÿÿÿ	R06	0x00	data 0x0193 00 00 00 00 00 00 00
R07	0x00	prog 0x009A ff ff ff ff ff ff 0f ÿÿÿÿÿÿ. prog 0x00A1 93 9f 93 6f 93 2f 93 "Ÿ"o"/"	R07	0x00	data 0x019A 00 00 00 00 00 00 00 data 0x01A1 00 00 00 00 00 00 00
R08	0x00	prog 0x00A8 90 e0 60 e0 24 e0 01 .à`à\$à.	RO8	0x00	data 0x01A1 00 00 00 00 00 00 00
R09	0x00	prog 0x00AF 2f 11 0f 96 0b 11 0f /	R09	0x00	data 0x01AF 00 00 00 00 00 00 00
R10	0x00	prog 0x00B6 96 1f 2a 95 20 30 c9*. 0É	R10	0x00	data 0x01B6 00 00 00 00 00 00 00
R11	0x00	prog 0x00BD f7 90 30 29 f0 93 30 ÷.0)5"0	R11	0x00	data 0x01BD 00 00 00 00 00 00 00
R12	0x00	prog 0x00C4 19 f0 9d 3f 09 f0 02 .ð.?.ð.	R12	0x00	data 0x01C4 00 00 00 00 00 00 00
	0x00	prog 0x00CB c0 80 0f 76 1f 2f 91 ŀ.v./'			data 0x01CB 00 00 00 00 00 00 00
R13		prog 0x00D2 6f 91 9f 91 0f 91 08 0'Ÿ'.'. prog 0x00D9 95 0f 93 9f 93 6f 93"Ÿ"o"	R13	0x00	data 0x01D2 00 00 00 00 00 00 00 data 0x01D9 00 00 00 00 00 00 00
R14	0x00	prog 0x00E0 2f 93 90 e0 60 e0 23 /".a`a#	R14	0x00	data 0x01E0 00 00 00 00 00 00 00
R15	0x00	prog 0x00E7 e0 01 2f 10 fd 9f 5f à./.ýŸ	R15	0x00	data 0x01E7 00 00 00 00 00 00 00
R16	0xFF	prog 0x00EE 11 fd 9e 5f 12 fd 9c .ýžýœ	R16	0xFF	data 0x01EE 00 00 00 00 00 00 00
R17	0x00	prog 0x00F5 5f 16 95 16 95 16 95	R17	0x00	data 0x01F5 00 00 00 00 00 00 00
R18	0x00	prog 0x00FC 2a 95 20 30 a1 f7 97 *. 0 _i :-	R18	0x00	data 0x01FC 00 00 00 00 00 00 00
R19	0x00	prog 0x0103 50 2a f0 11 f0 23 e0 P*ō.ō#à	R19	0x00	data 0x0203 00 00 00 00 00 00 00
R20	0x00	prog 0x010A ef cf 40 0f 56 1f 2f ïï@.V./ prog 0x0111 91 6f 91 9f 91 0f 91 'o'Ÿ'.'	R20	0x0D	data 0x020A 00 00 00 00 00 00 00 data 0x0211 00 00 00 00 00 00 00
		prog 0x0111 91 07 91 97 91 07 91 07 .			data 0x0211 00 00 00 00 00 00 00
R21	0x00	prog 0x0115 66 55 ff ff ff ff ff ÿÿÿÿÿÿÿ	R21	0x02	data 0x021F 00 00 00 00 00 00 00
R22	0x00	prog 0x0126 ff ff ff ff ff ff ff ÿÿÿÿÿÿÿ	R22	0x00	data 0x0226 00 00 00 00 00 00 00
R23	0x00	prog 0x012D ff ff ff ff ff ff ÿÿÿÿÿÿÿ	R23	0x05	data 0x022D 00 00 00 00 00 00 00
R24	0x00	prog 0x0134 ff ff ff ff ff ff ÿÿÿÿÿÿÿ	R24	0x88	data 0x0234 00 00 00 00 00 00 00
R25	0x00	prog 0x013B ff ff ff ff ff ff ÿÿÿÿÿÿÿ	R25	0x00	data 0x023B 00 00 00 00 00 00 00
R26	0x00	prog 0x0142 ff ff ff ff ff ff ÿÿÿÿÿÿÿ prog 0x0149 ff ff ff ff ff ff ÿÿÿÿÿÿÿ	R26	0x00	data 0x0242 00 00 00 00 00 00 00
R27	0x00	prog 0x0149 ff ff ff ff ff ff fyÿyÿyÿÿ prog 0x0150 ff ff ff ff ff ff ff yÿyÿyÿÿ	R27	0x00	data 0x0249 00 00 00 00 00 00 00 00
		prog 0x0150 ff ff ff ff ff ff ff ÿÿÿÿÿÿÿ	R27		data 0x0257 00 00 00 00 00 00 00
R28	0x00	prog 0x015E ff ff ff ff ff ff yyyyyyy		0x00	data 0x025E 00 00 00 00 00 00 00
R29	0x00	prog 0x0165 ff ff ff ff ff ff ff ÿÿÿÿÿÿÿ	R29	0x00	data 0x0265 00 00 00 00 00 00 00
R30	0x00	prog 0x016C ff ff ff ff ff ff ÿÿÿÿÿÿÿ	R30	0x19	data 0x026C 00 00 00 00 00 00 00
R31	0x00	prog 0x0173 ff ff ff ff ff ff ff ÿÿÿÿÿÿÿ	R31	0x01	data 0x0273 00 00 00 00 00 00 00
		prog 0x017A ff ff ff ff ff ff ÿÿÿÿÿÿÿ			data 0x027A 00 00 00 00 00 00 00
		prog 0x0181 ff ff ff ff ff ff ÿÿÿÿÿÿÿ prog 0x0188 ff ff ff ff ff ff ÿÿÿÿÿÿÿ			data 0x0281 00 00 00 00 00 00 00 data 0x0288 00 00 00 00 00 00 00
		prog 0x0188 ff ff ff ff ff ff fyÿÿÿÿÿÿ prog 0x018F ff ff ff ff ff ff yÿÿÿÿÿÿ			data 0x028F 00 00 00 00 00 00 00
		prog 0x0196 ff ff ff ff ff ff ff yyyyyyy			data 0x0296 00 00 00 00 00 00 00
		200 000100 CC CC CC CC CC CC 0000000			data 0.0000 00 00 00 00 00 00

TASK D:



6.	GITHUB LINK OF THE DA					
https://github.com/jmsikorski/UNLVCpE301Sp16/tree/master/DA1						

Student Academic Misconduct Policy http://studentconduct.unlv.edu/misconduct/policy.html

"This assignment submission is my own, original work".

JASON M. SIKORSKI