

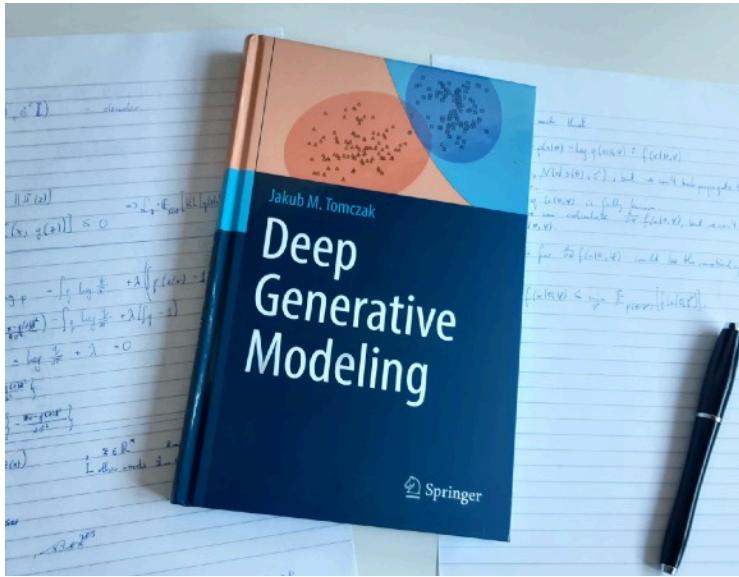
# Introduction to Flow-based Generative Models

Jakub M. Tomczak

# MORE ABOUT DEEP GENERATIVE MODELING

**Blog:** <https://jmtomczak.github.io/blog.html>

**Book:** <https://link.springer.com/book/10.1007/978-3-030-93158-2>



## WHAT HAPPENS IF WE LEARN ONLY DECISION MAKING

The bulk of AI is focused **only** on the decision making part!

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Example: Let's say we have a model that is well trained.



$$p(y = \text{cat}|\mathbf{x}) = 0.90$$

$$p(y = \text{dog}|\mathbf{x}) = 0.05$$

$$p(y = \text{horse}|\mathbf{x}) = 0.05$$

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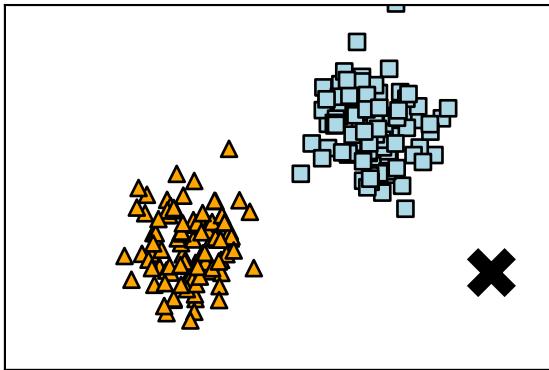
$$\begin{aligned} p(y = \text{cat}|\mathbf{x}) &= 0.90 \\ p(y = \text{dog}|\mathbf{x}) &= 0.05 \\ p(y = \text{horse}|\mathbf{x}) &= 0.05 \end{aligned}$$

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But after adding a little noise it could fail completely...

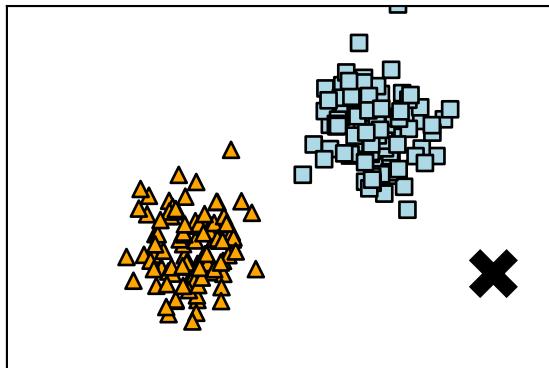
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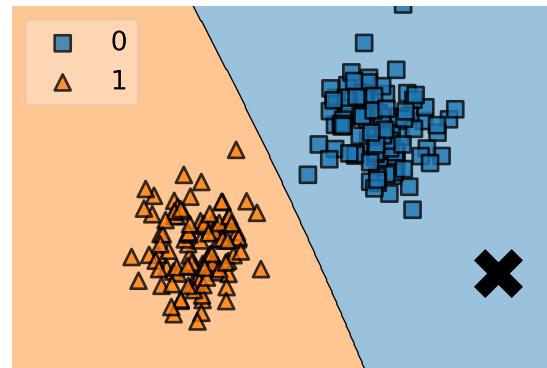


Data

# DEEP GENERATIVE MODELING: WHY DO WE NEED IT?



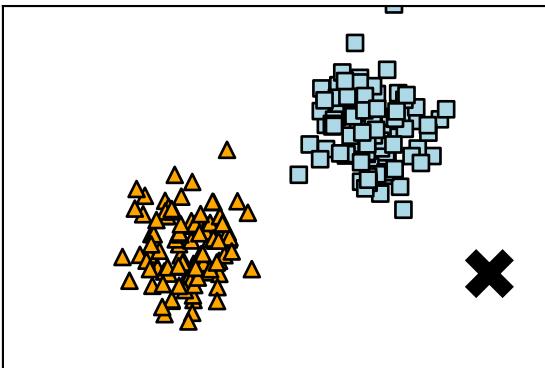
Data



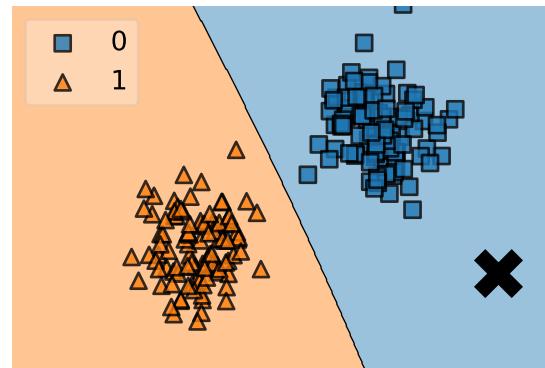
$p(y|\mathbf{x})$

$p(\text{blue}|\mathbf{x})$  is high  
= certain decision!

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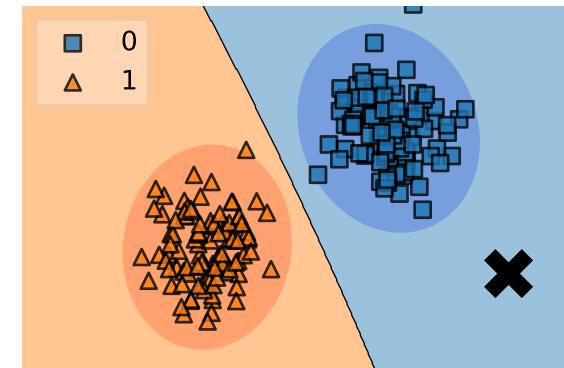


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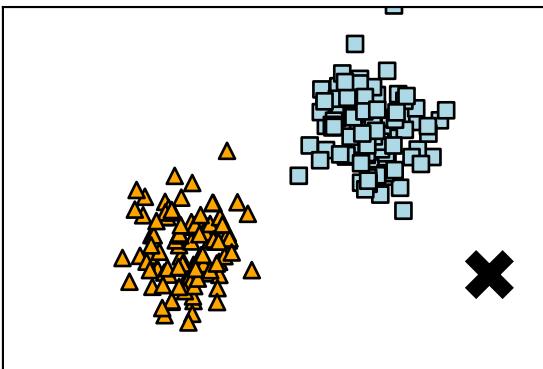
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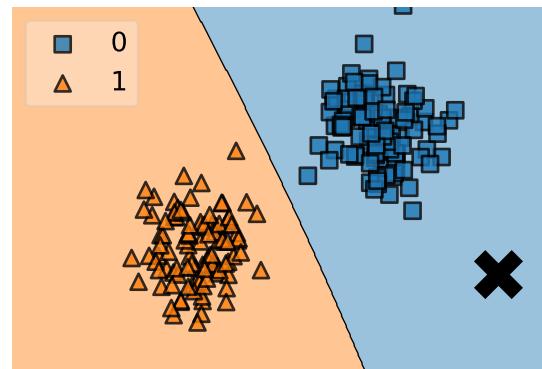


$p(\text{blue}|\mathbf{x})$  is high  
and  $p(\mathbf{x})$  is low  
= uncertain decision!

# DEEP GENERATIVE MODELING: WHY DO WE NEED IT?

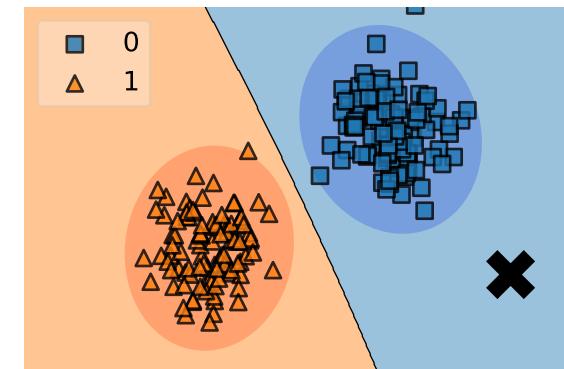


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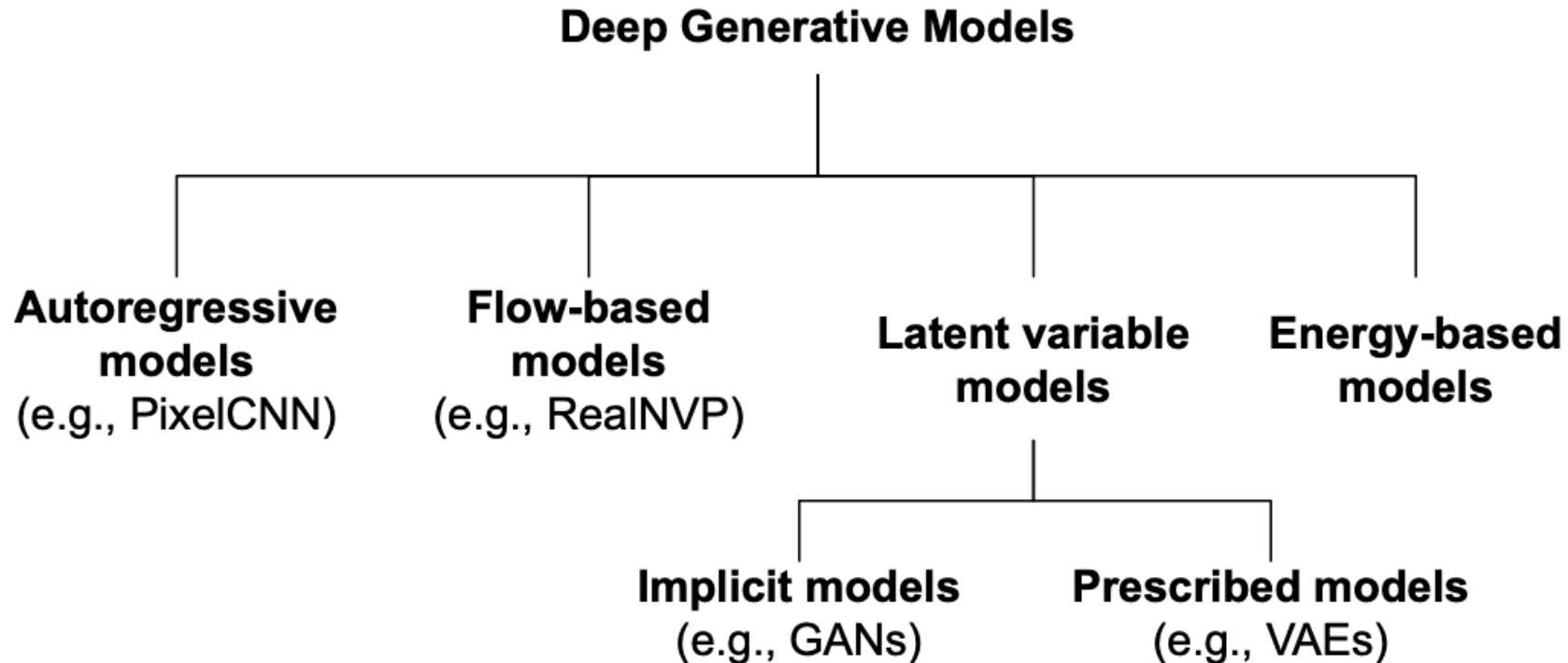


$p(\mathbf{x}, y) = p(y|\mathbf{x}) p(\mathbf{x})$

$p(\text{blue}|\mathbf{x})$  is high  
and  $p(\mathbf{x})$  is low  
= uncertain decision!

Thus, learning the conditional is only a part of the story!  
How can we learn  $p(\mathbf{x})$ ?

# DEEP GENERATIVE MODELING: HOW WE CAN FORMULATE IT?



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<b>Generative models</b>	<b>Training</b>	<b>Likelihood</b>	<b>Sampling</b>	<b>Compression</b>	<b>Representation</b>
Autoregressive models	stable	exact	slow	lossless	no
Flow-based models	stable	exact	fast/slow	lossless	yes
Implicit models	unstable	no	fast	no	no
Prescribed models	stable	approximate	fast	lossy	yes
Energy-based models	stable	unnormalized	slow	rather not	yes

# DEEP GENERATIVE MODELING: WHERE CAN WE USE IT?

---

**“ i want to talk to you . ”**

*“i want to be with you . ”*

*“i do n’t want to be with you . ”*

*i do n’t want to be with you .*

**she did n’t want to be with him .**

---

**he was silent for a long moment .**

*he was silent for a moment .*

*it was quiet for a moment .*

*it was dark and cold .*

*there was a pause .*

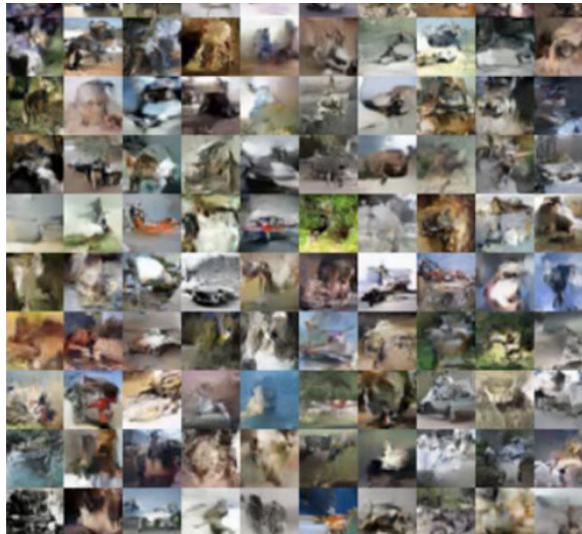
**it was my turn .**

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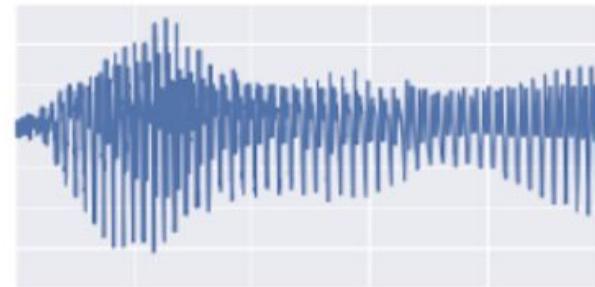
**Text**

Text synthesis (e.g., chatbots)

# DEEP GENERATIVE MODELING: WHERE CAN WE USE IT?



Images

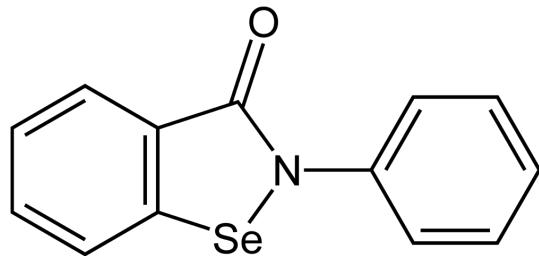


Audio

Speech synthesis (e.g., chatbots)

Deep fakes

# DEEP GENERATIVE MODELING: WHERE CAN WE USE IT?



**Graphs**

Drug discovery

3D structure discovery

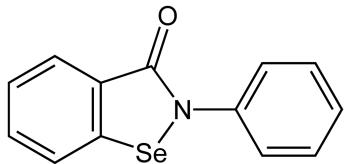
Molecular dynamics

# DEEP GENERATIVE MODELING: WHERE CAN WE USE IT?

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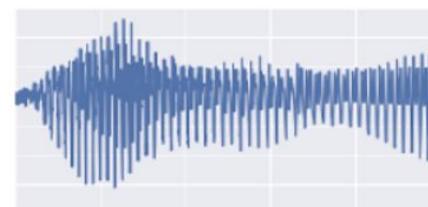
Graphs



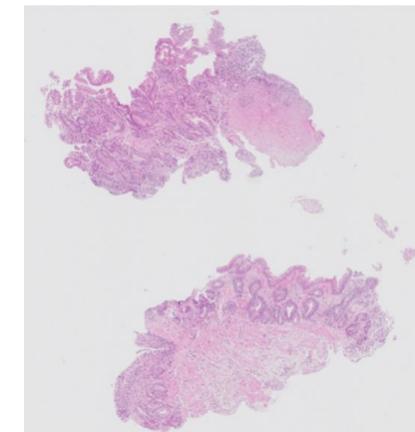
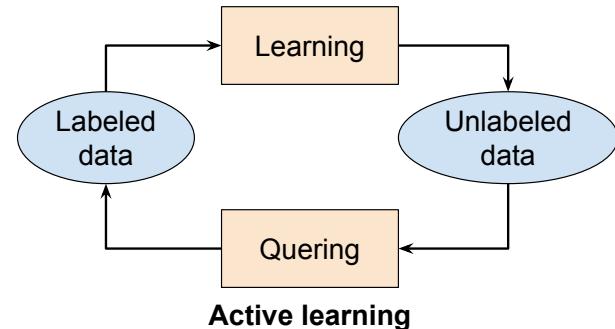
Reinforcement learning



Images



Audio



Medical imaging

# BASIC RULES FOR DEEP GENERATIVE MODELING

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Two rules of probability theory:

- **Sum rule:**

$$p(x) = \sum_y p(x, y)$$

- **Product rule:**

$$p(x, y) = p(x | y)p(y)$$

or

$$p(x, y) = p(y | x)p(x)$$

# BASIC RULES FOR DEEP GENERATIVE MODELING

The objective (typically): **the log-likelihood function**

Given **iid data**:  $\mathcal{D} = \{x_1, x_2, \dots, x_N\}$

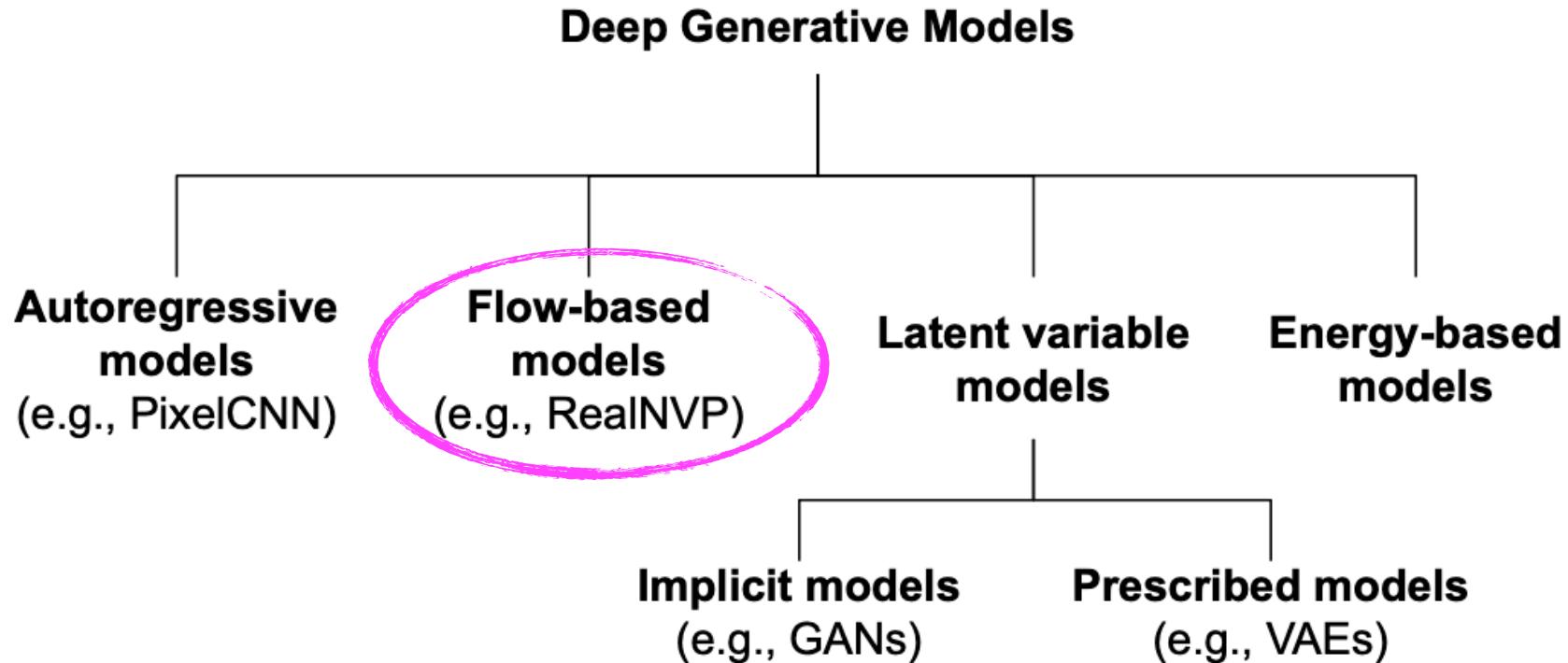
A **model**  $p(x | \theta)$ .

The log-likelihood function is:

$$\ln p(\mathcal{D} | \theta) = \ln \prod_{n=1}^N p(x_n | \theta)$$

$$= \sum_{n=1}^N \ln p(x_n | \theta)$$

# DEEP GENERATIVE MODELING: HOW WE CAN FORMULATE IT?



## FLows (Flow-based Models)

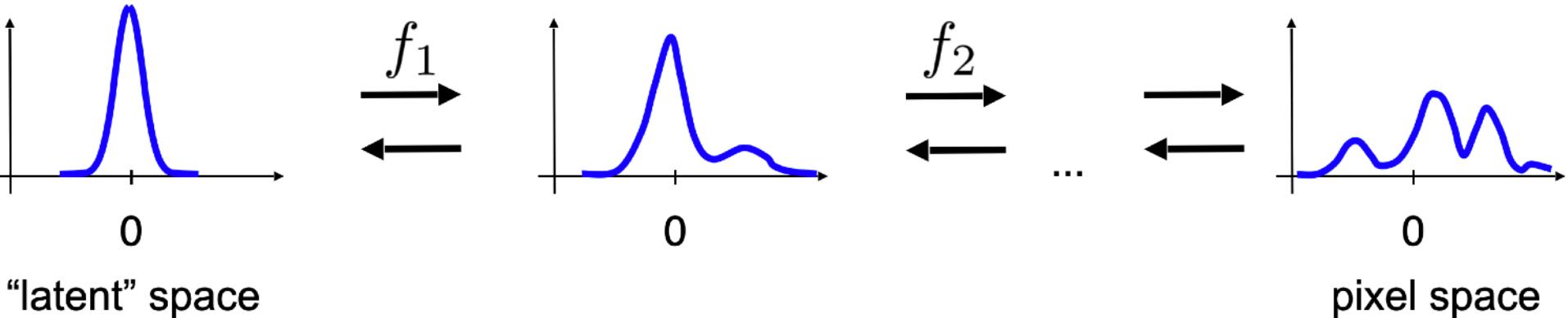
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$$p(\mathbf{x}) = \pi(\mathbf{z}_0 = f^{-1}(\mathbf{x})) \prod_{i=1}^K \left| \mathbf{J}_{f_i}(z_{i-1}) \right|^{-1}$$

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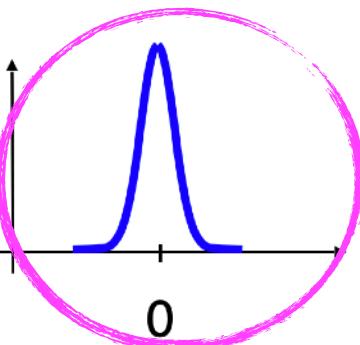


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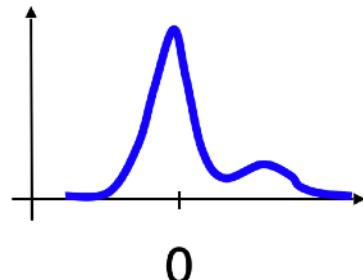
$$p(\mathbf{x}) = \pi(\mathbf{z}_0 = f^{-1}(\mathbf{x})) \prod_{i=1}^K \left| \mathbf{J}_{f_i}(z_{i-1}) \right|^{-1}$$

Simple distribution



“latent” space

$$f_1$$

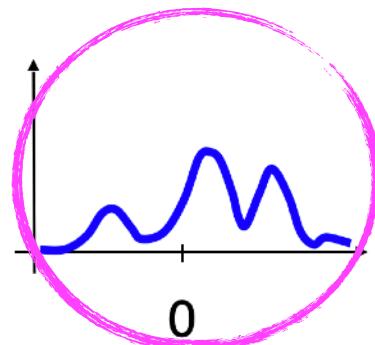


0

$$f_2$$

...

Complex distribution



0

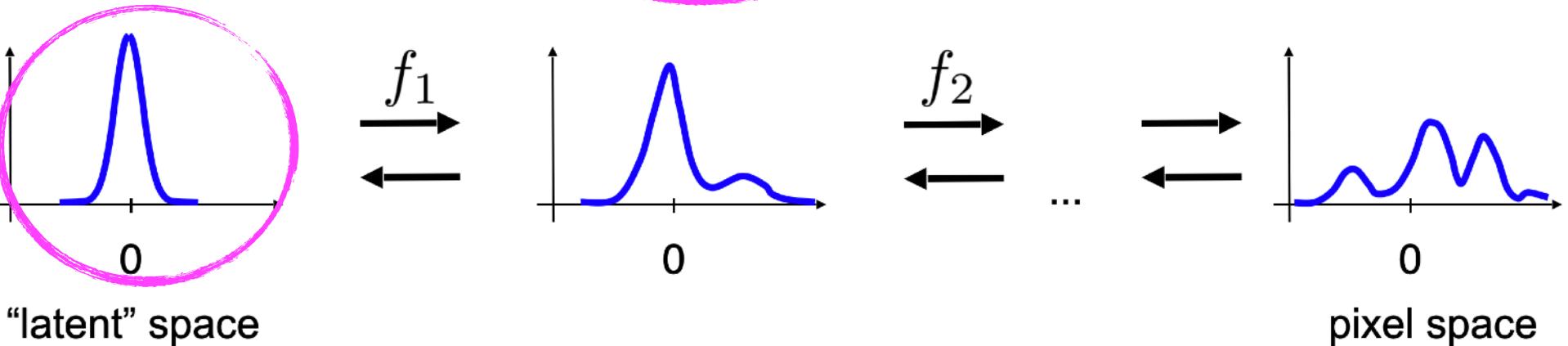
pixel space

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Known, e.g., Gaussian

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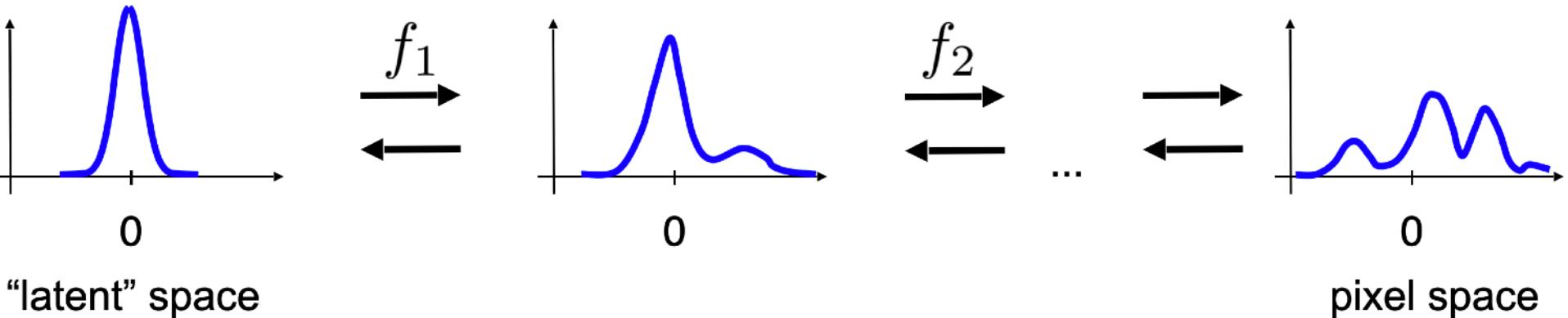


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Jacobian must be tractable

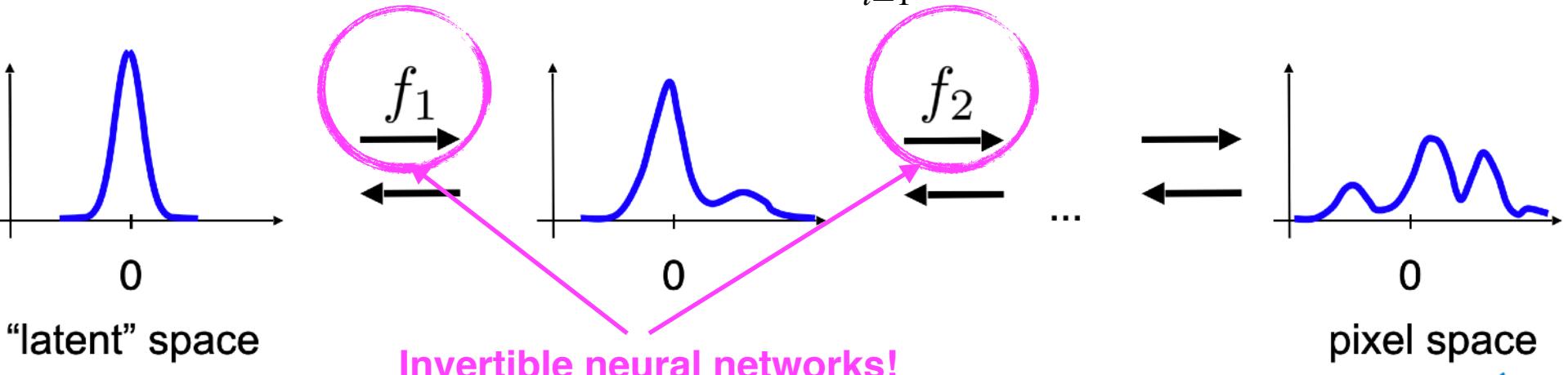
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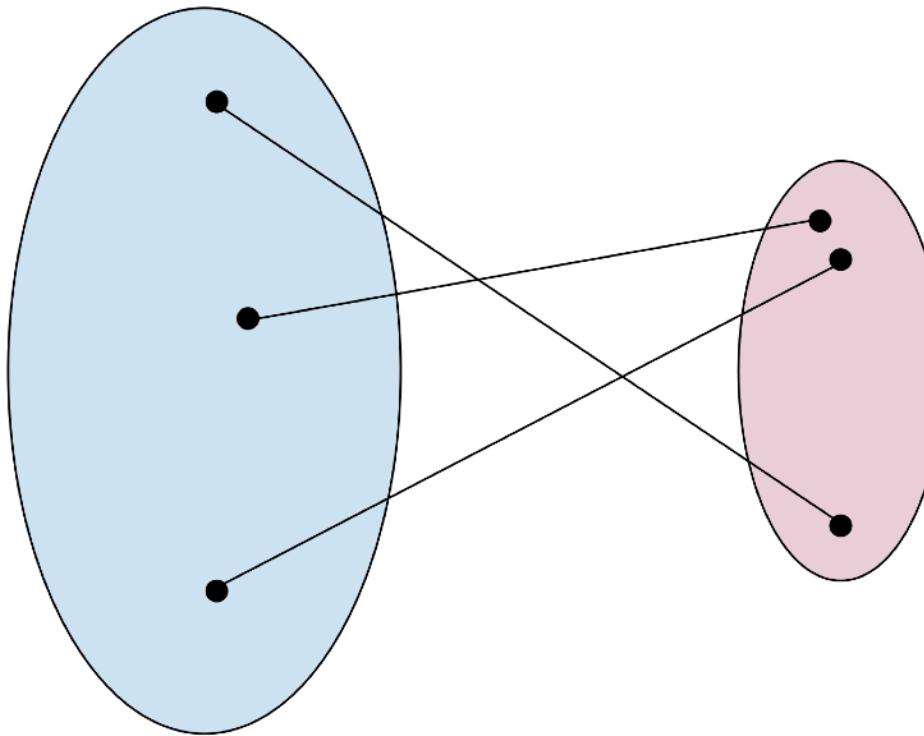
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Training objective:

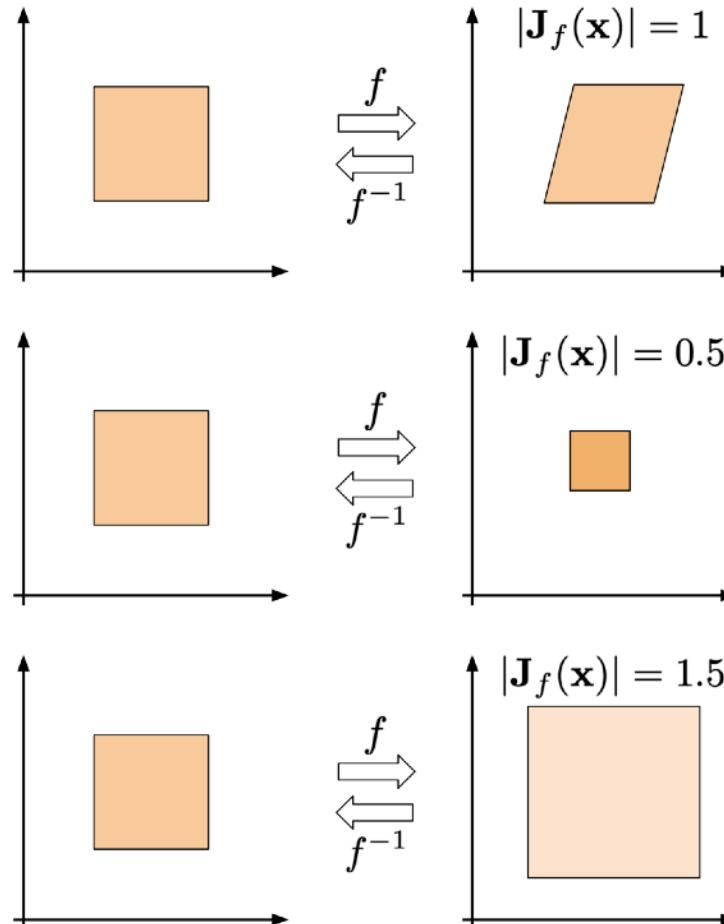
$$\ln p(\mathbf{x}) = \ln \pi(\mathbf{z}_0 = f^{-1}(\mathbf{x})) - \sum_{i=1}^K \ln \left| \mathbf{J}_{f_i}(z_{i-1}) \right|$$

# FLows (Flow-based Models): INVERTIBLE LAYERS



**Remember!** Every neural network must be a bijection!

# FLows (Flow-based Models): INVERTIBLE LAYERS



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How to formulate invertible layers then?

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## 1) Coupling layers

$$\begin{aligned} \mathbf{y}_a &= \mathbf{x}_a \\ \mathbf{y}_b &= \exp\left(s(\mathbf{x}_a)\right) \odot \mathbf{x}_b + t(\mathbf{x}_a) \end{aligned} \quad \leftrightarrow \quad \begin{aligned} \mathbf{x}_b &= (\mathbf{y}_b - t(\mathbf{y}_a)) \odot \exp(-s(\mathbf{y}_a)) \\ \mathbf{x}_a &= \mathbf{y}_a \end{aligned}$$

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Jacobian is tractable!

$$\det(\mathbf{J}) = \prod_{j=1}^{D-d} \exp\left(s\left(\mathbf{x}_a\right)_j\right) = \exp\left(\sum_{j=1}^{D-d} s\left(\mathbf{x}_a\right)_j\right)$$

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## 2) Permutation layers

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## 2) Permutation layers

$$\det(\mathbf{J}) = 1$$

# FLows (FLOW-BASED MODELS)



# FLOW-BASED MODELS (SELECTED)

## - RealNVP:

Dinh, L., Sohl-Dickstein, J., & Bengio, S. (2016). Density estimation using real nvp. arXiv preprint arXiv:1605.08803.

## - GLOW:

Kingma, D. P., & Dhariwal, P. (2018). Glow: Generative flow with invertible 1x1 convolutions. NeurIPS.

## - Sylvester Flows:

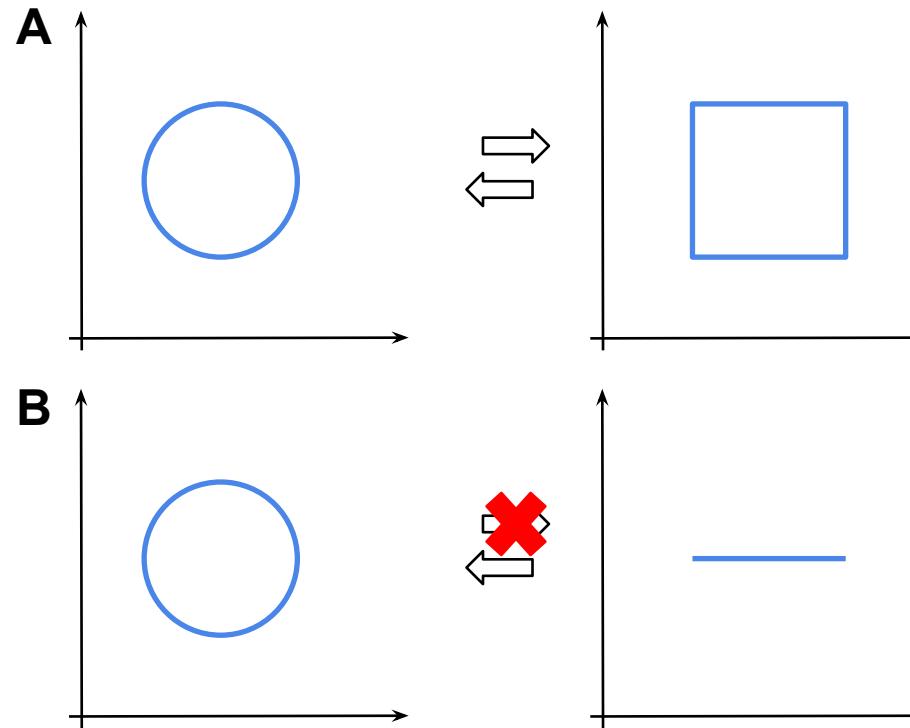
Hoogeboom, E., Garcia Satorras, V., Tomczak, J., & Welling, M. (2020). The convolution exponential and generalized Sylvester flows. NeurIPS

## - Residual Flows & invertible DenseNet Flows

Chen, R. T., Behrmann, J., Duvenaud, D. K., & Jacobsen, J. H. (2019). Residual flows for invertible generative modeling. NeurIPS

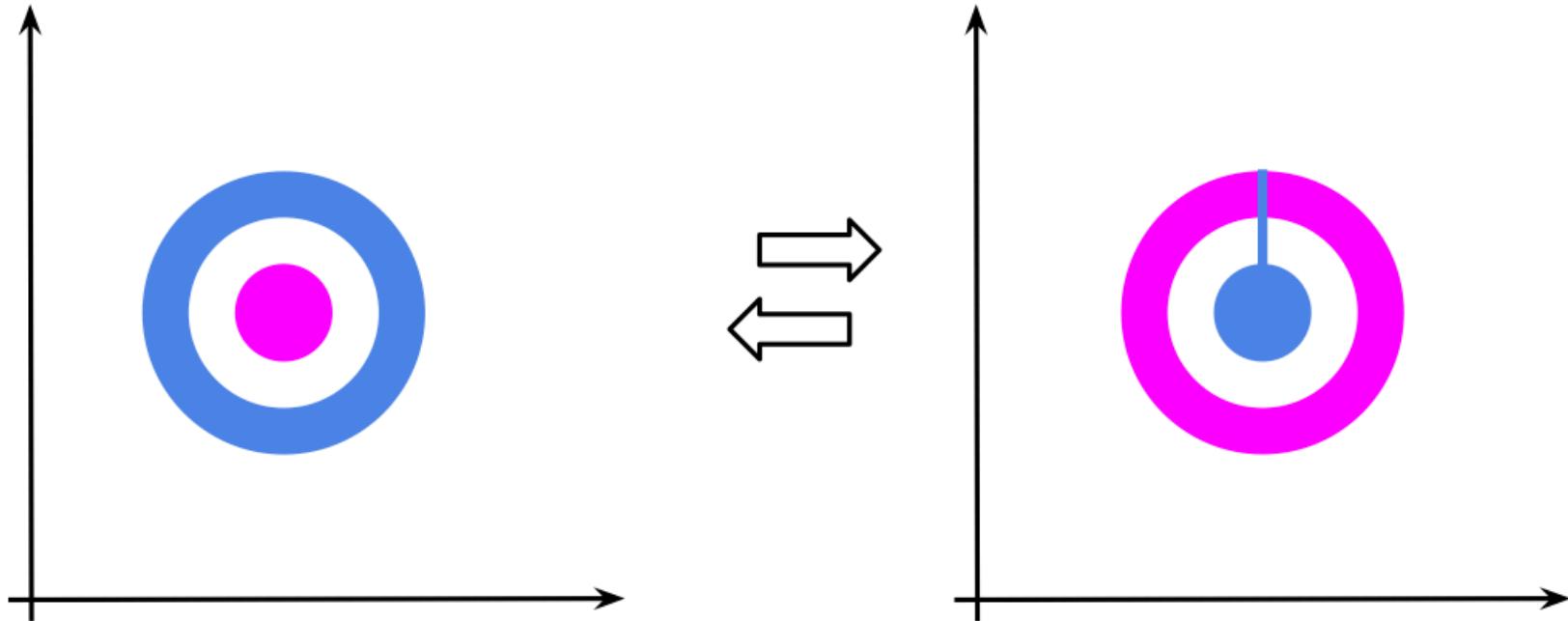
Perugachi-Diaz, Y., Tomczak, J., & Bhulai, S. (2021). Invertible densenets with concatenated lipswish. NeurIPS

# POTENTIAL ISSUES WITH FLOWS



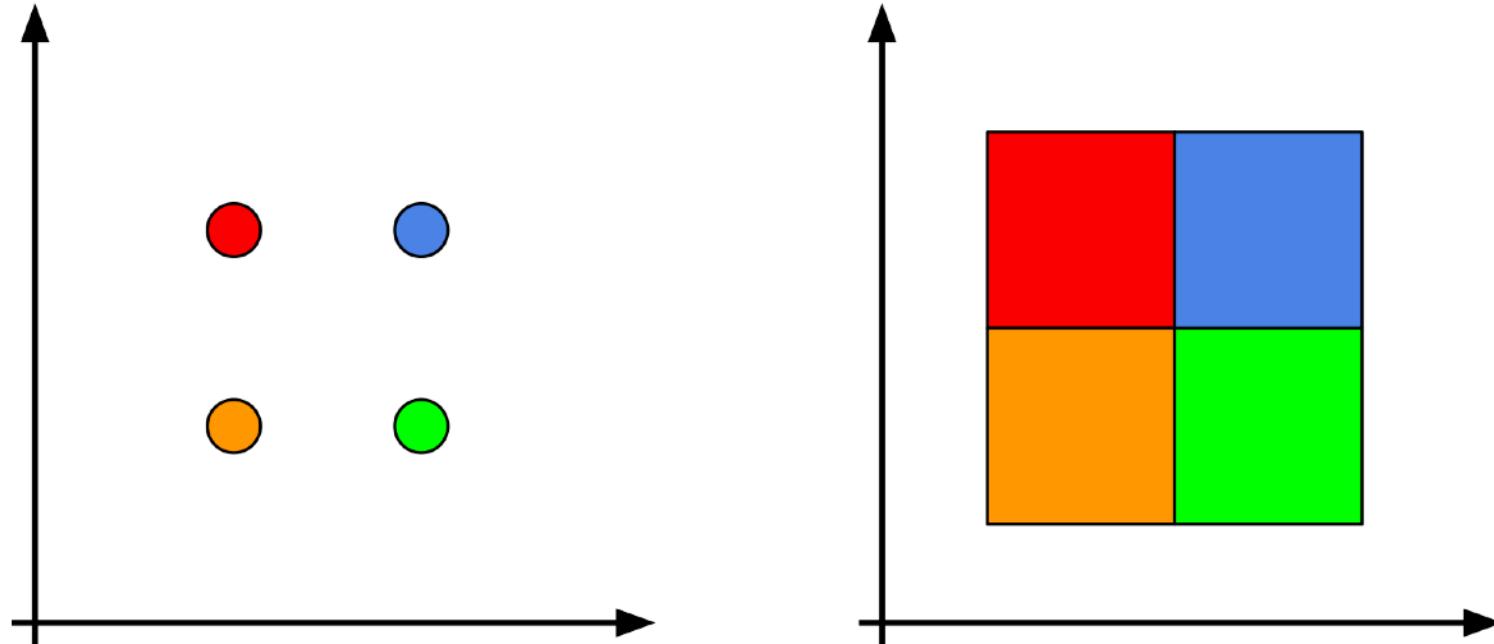
If we cut the circle at some point, we cannot invert it back. Why?  
We don't know where the "start" and the "end" should be joined.

## POTENTIAL ISSUES WITH FLOWS



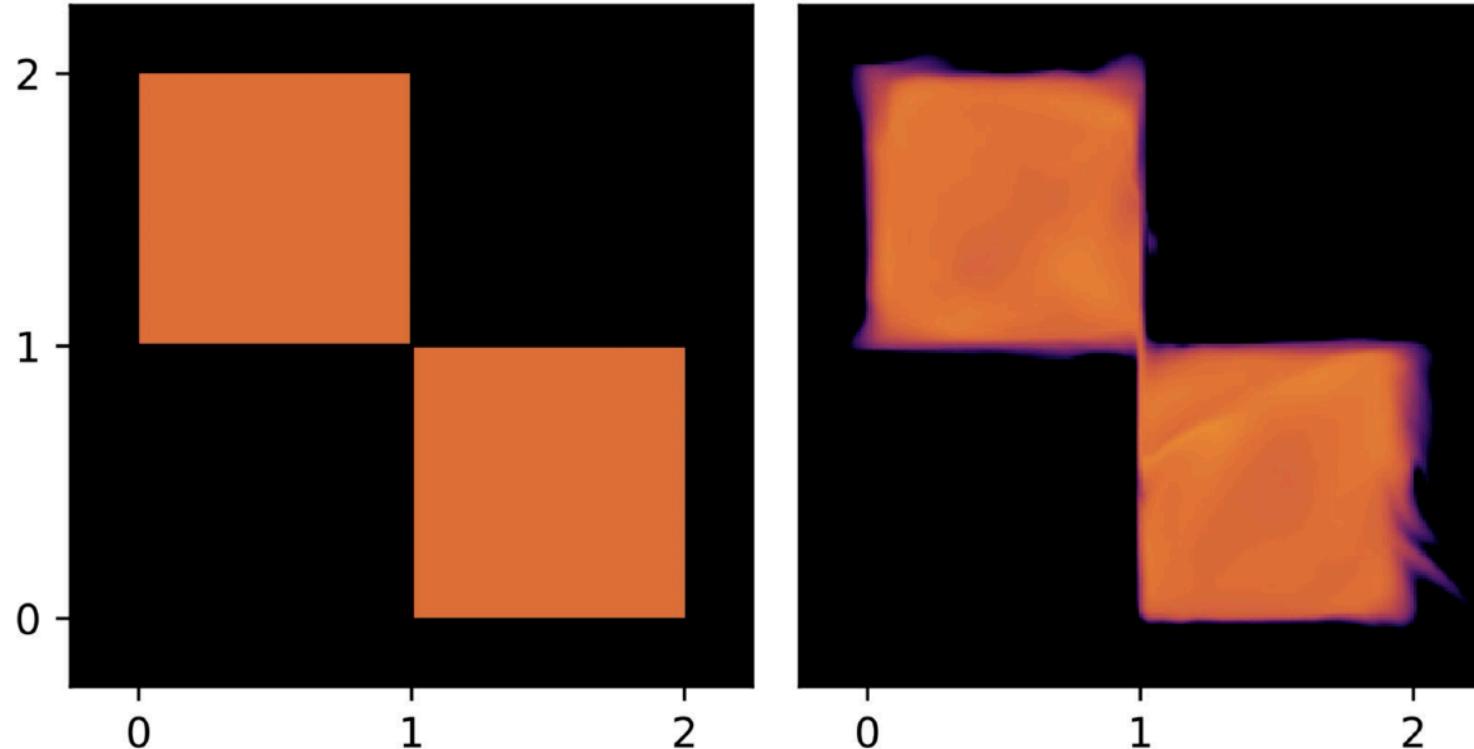
Replacing the positions of the two circles is impossible,  
unless we leave a “trace”.

## POTENTIAL ISSUES WITH FLOWS (*DEQUANTIZATION*)



Many data (e.g., images) take discrete values. To use flows, we need to apply *dequantization*.

## POTENTIAL ISSUES WITH FLOWS (*DEQUANTIZATION*)



The problem is that after training a flow-based model, we may still assign positive probability to regions outside the domain.

# DISCRETE-VALUED INVERTIBLE TRANSFORMATIONS

We change a random variable  $\mathbf{x}$  to another random variable  $\mathbf{z}$  using **invertible** transformations,  $\mathbf{x}, \mathbf{z} \in \mathbb{Z}^D$ :

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We don't have the Jacobian here! **Why?**

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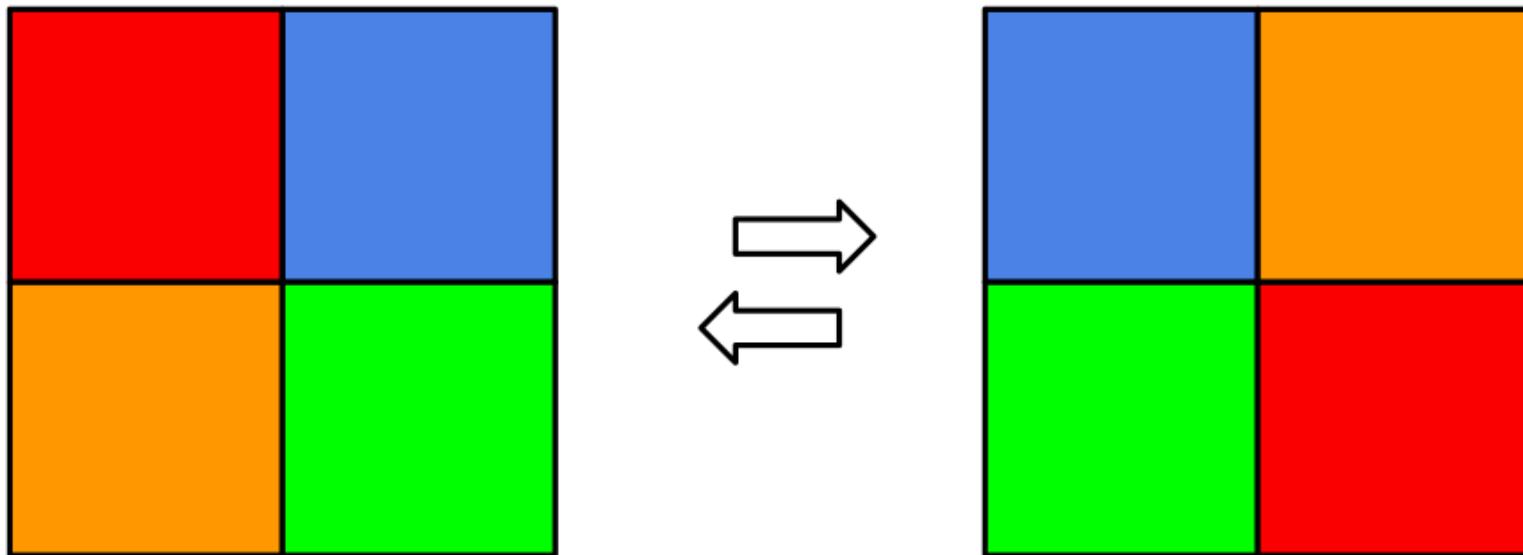
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Because it's discrete, so we can only “shuffle” probabilities.

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Because it's discrete, so we can only “shuffle” probabilities.

Is it still useful then?

## DISCRETE-VALUED INVERTIBLE TRANSFORMATIONS

(v.d. Berg et al., 2020) showed that if we consider  $\mathbf{x}, \mathbf{z} \in \mathcal{X} \subset \mathbb{Z}^D$  and  $|\mathcal{X}| = M$ , then we can only permute probability mass tensors.

$$p_{\mathbf{x}}(x_1, x_2) : \begin{array}{c|cc} x_1 \setminus x_2 & 0 & 1 \\ \hline 0 & (0.1 & 0.3) \\ 1 & (0.2 & 0.4) \end{array}$$

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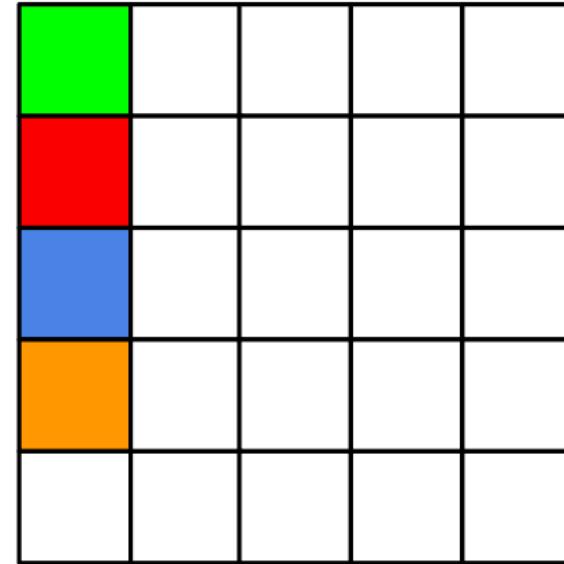
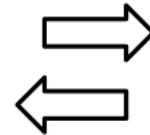
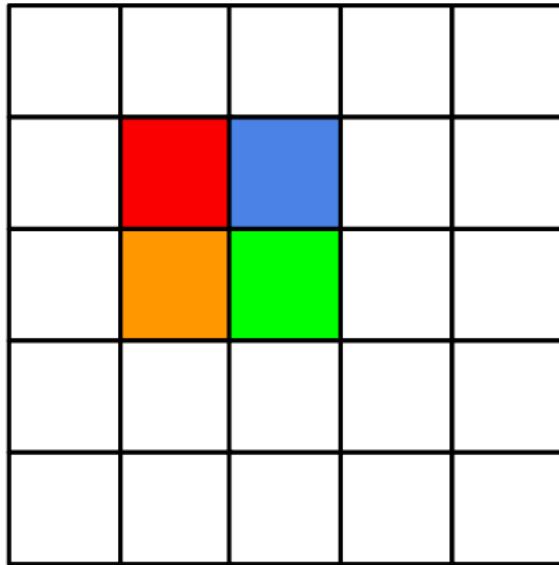
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$$p_{\mathbf{x}}(x_1, x_2) : \begin{array}{c|cc} x_1 \setminus x_2 & 0 & 1 \\ \hline 0 & (0.1 & 0.3) \\ 1 & (0.2 & 0.4) \end{array}$$

If we consider an extended  $\mathcal{X}$ , we can learn a factorized distributions!

$$p_{\mathbf{x}}(x_1, x_2) : \begin{pmatrix} 0.1 & 0.3 & 0 & 0 \\ 0.2 & 0.4 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} \rightarrow p_{\mathbf{y}}(y_1, y_2) : \begin{pmatrix} 0.1 & 0 & 0 & 0 \\ 0.2 & 0 & 0 & 0 \\ 0.3 & 0 & 0 & 0 \\ 0.4 & 0 & 0 & 0 \end{pmatrix} = \begin{pmatrix} 0.1 \\ 0.2 \\ 0.3 \\ 0.4 \end{pmatrix} \otimes \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix}$$



If we consider an extended  $\mathcal{X}$ , we can learn a factorized distributions!

# DISCRETE-VALUED INVERTIBLE TRANSFORMATIONS

Ok, what does it mean?

It means that flow-based models are rather useless for finite domains.

**BUT, they could learn any distribution for extended or infinite domains!**

For details, see Lemma 1 in (v.d. Berg et al., 2020).

# DISCRETE-VALUED INVERTIBLE TRANSFORMATIONS

How to formulate invertible transformations for integer-valued data?

## 1. Coupling layers

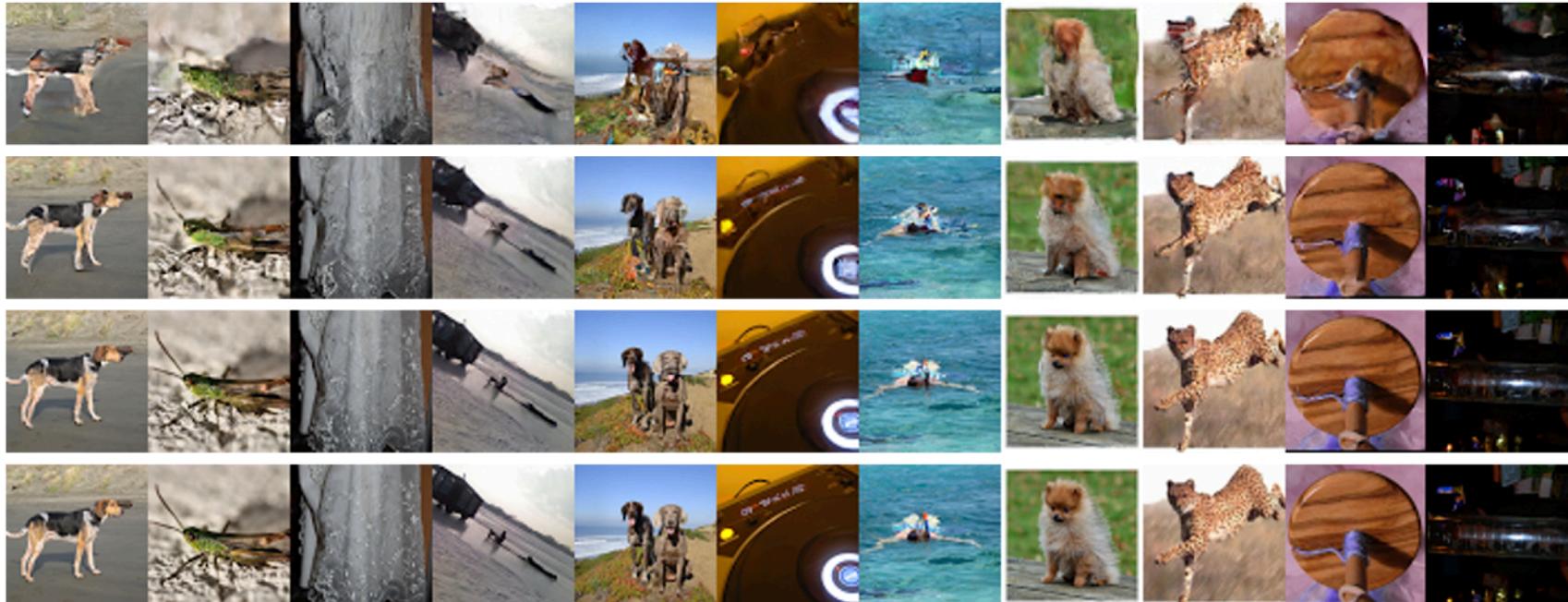
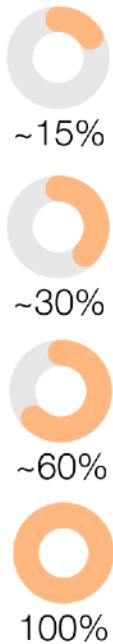
$$\mathbf{y}_a = \mathbf{x}_a$$

$$\mathbf{y}_b = \mathbf{x}_b + \lfloor t(\mathbf{x}_a) \rfloor$$

where  $\lfloor \cdot \rfloor$  is the rounding operator and we use the straight-through estimator (STE) during training.

## 2. Permutation layers

# INTEGER DISCRETE FLOWS



Progressive display of the data stream for images.

# GENERAL INVERTIBLE TRANSFORMATIONS

**Proposition 3.1 ([23])** *Let us take  $\mathbf{x}, \mathbf{y} \in \mathcal{X}$ . If binary transformations  $\circ$  and  $\triangleright$  have inverses  $\bullet$  and  $\blacktriangleleft$ , respectively, and  $g_2, \dots, g_D$  and  $f_1, \dots, f_D$  are arbitrary functions, where  $g_i : \mathcal{X}_{1:i-1} \rightarrow \mathcal{X}_i$ ,  $f_i : \mathcal{X}_{1:i-1} \times \mathcal{X}_{i+1:D} \rightarrow \mathcal{X}_i$ , then the following transformation from  $\mathbf{x}$  to  $\mathbf{y}$ :*

$$y_1 = x_1 \circ f_1(\emptyset, \mathbf{x}_{2:D})$$

$$y_2 = (g_2(y_1) \triangleright x_2) \circ f_2(y_1, \mathbf{x}_{3:D})$$

...

$$y_d = (g_d(\mathbf{y}_{1:d-1}) \triangleright x_d) \circ f_d(\mathbf{y}_{1:d-1}, \mathbf{x}_{d+1:D})$$

...

$$y_D = (g_D(\mathbf{y}_{1:D-1}) \triangleright x_D) \circ f_D(\mathbf{y}_{1:D-1}, \emptyset)$$

*is invertible.*

# GENERAL INVERTIBLE TRANSFORMATIONS

**Proposition 3.1 ([23])** Let us take  $\mathbf{x}, \mathbf{y} \in \mathcal{X}$ . If binary transformations  $\circ$  and  $\triangleright$  have inverses  $\bullet$  and  $\blacktriangleleft$ , respectively, and  $g_2, \dots, g_D$  and  $f_1, \dots, f_D$  are arbitrary functions, where  $g_i : \mathcal{X}_{1:i-1} \times \mathcal{X}_{i+1:D} \rightarrow \mathcal{X}_i$  and  $f_i : \mathcal{X}_{1:i-1} \times \mathcal{X}_{i+1:n} \rightarrow \mathcal{X}_i$ , then the following transformation from  $\mathbf{x}$  to  $\mathbf{y}$  is invertible:

$$\mathbf{y}_a = \mathbf{x}_a + [t(\mathbf{x}_b, \mathbf{x}_c, \mathbf{x}_d)]$$

$y_1$

$$y_2 \quad \mathbf{y}_b = \mathbf{x}_b + [t(\mathbf{y}_a, \mathbf{x}_c, \mathbf{x}_d)]$$

$\dots$

$$\mathbf{y}_c = \mathbf{x}_c + [t(\mathbf{y}_a, \mathbf{y}_b, \mathbf{x}_d)]$$

$y_d$

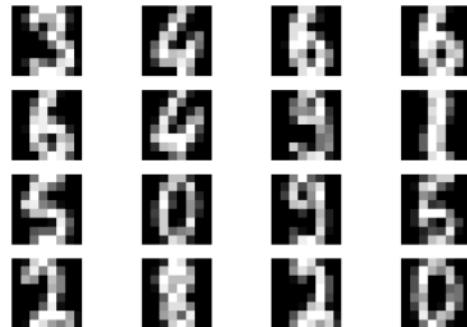
$$\mathbf{y}_d = \mathbf{x}_d + [t(\mathbf{y}_a, \mathbf{y}_b, \mathbf{y}_c)]^{+1:D}$$

$\dots$

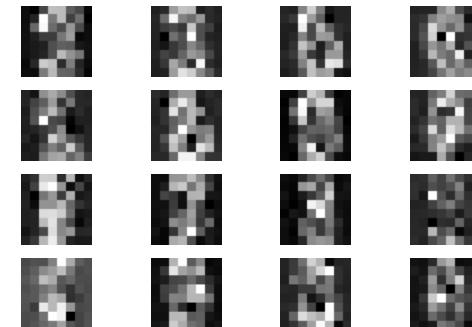
$$y_D = (g_D(\mathbf{y}_{1:D-1}) \triangleright \mathbf{x}_D) \circ f_D(\mathbf{y}_{1:D-1}, \emptyset)$$

is invertible.

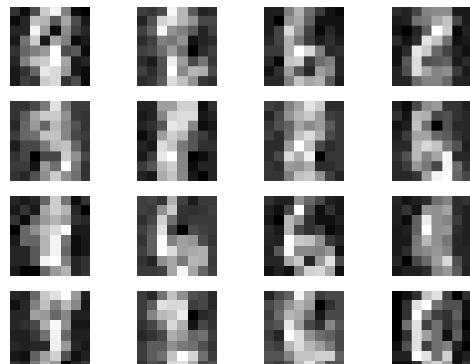
# GENERAL INVERTIBLE TRANSFORMATIONS FOR IDF (EXAMPLE)



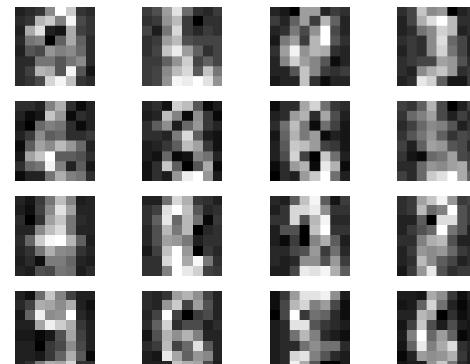
Real images



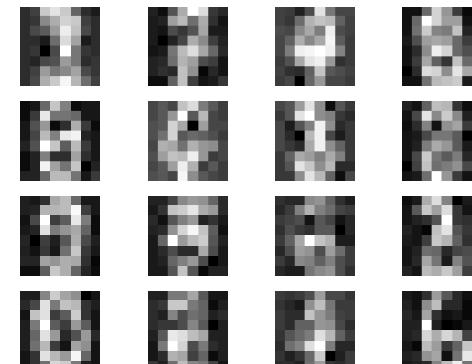
RealNVP



IDF



IDF-GIT(4)



IDF-GIT(8)

# CONCLUSION

Flow-based models are powerful and theoretically-grounded.

Flow-based models **may suffer from serious issues**.

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Flow-based models for **discrete variables with finite domains may not learn any distribution**.

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# CONCLUSION

Flow-based models are powerful and theoretically-grounded.

Flow-based models **may suffer from serious issues**.

Flow-based models for **discrete variables with finite domains may not learn any distribution**.

Flow-based models for integer-valued discrete variables seem to be much better option!

We are getting better transformations!

:

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