



AI Summit Brainport 2024



## GENERATIVE AI SYSTEMS

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## Jakub M. Tomczak, Ph.D.

Associate Professor at TU/e

Group Leader of the Generative AI group

Founder Amsterdam AI Solutions

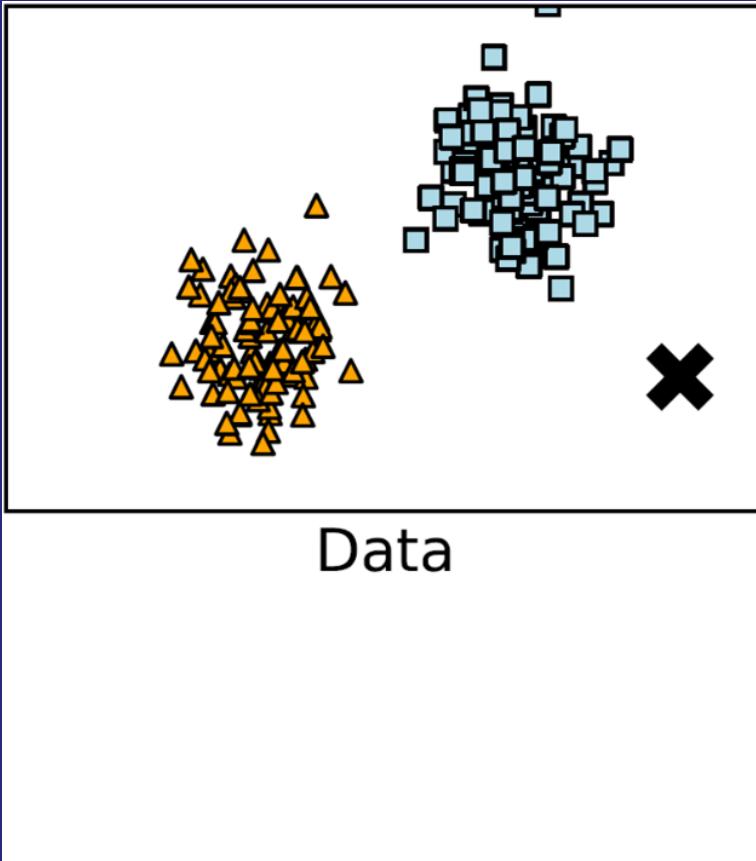
+15y experience in ML/AI and GenAI

The author of “Deep Generative Modeling”



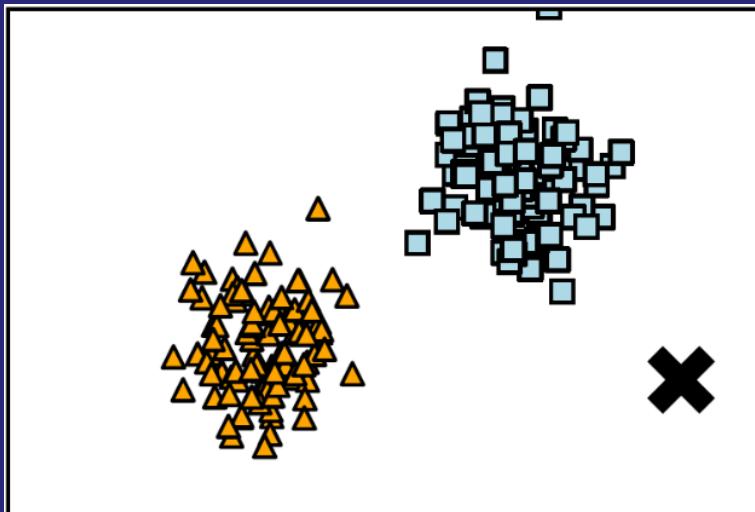
**Generativ/e** **Amsterdam**  
**AI Solutions**

# Modeling: Discriminative vs. Generative

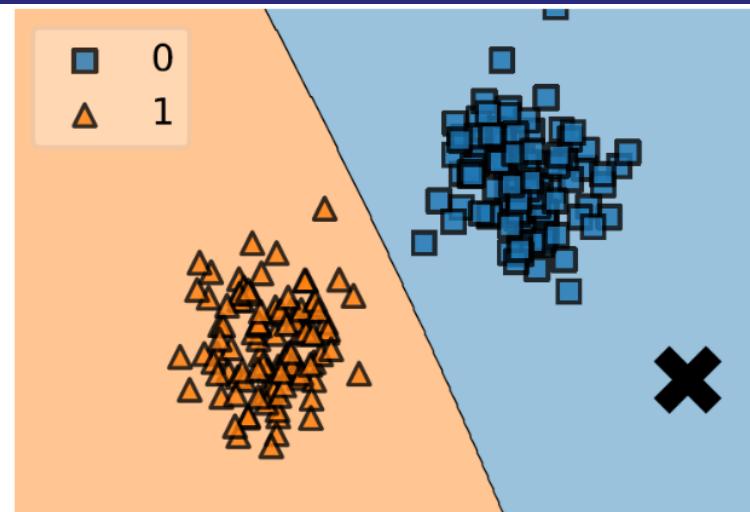




# Modeling: Discriminative vs. Generative



Data

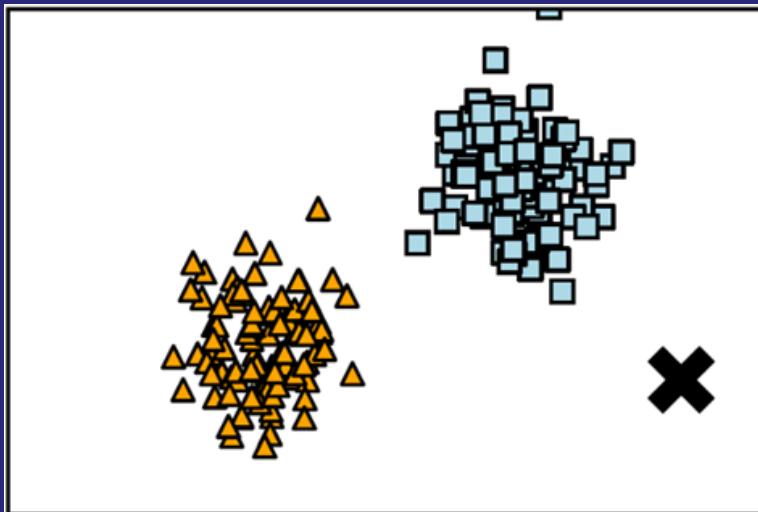


$p(y|x)$

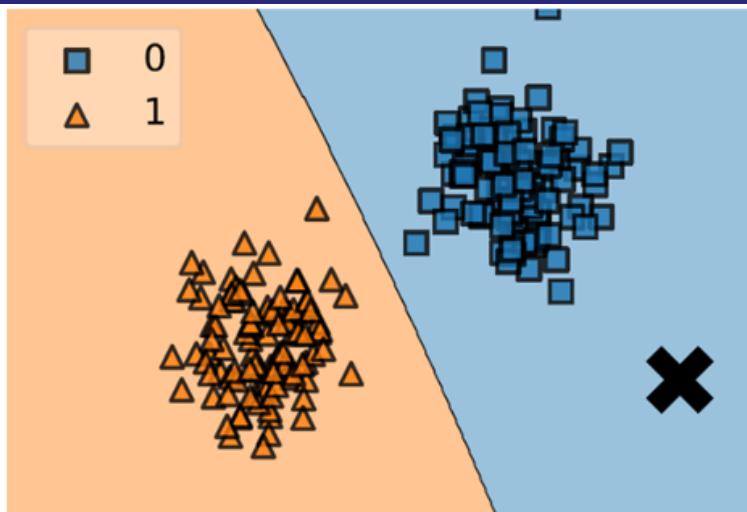
$p(\text{blue}|\mathbf{x})$  is high  
= certain decision!



# Modeling: Discriminative vs. Generative

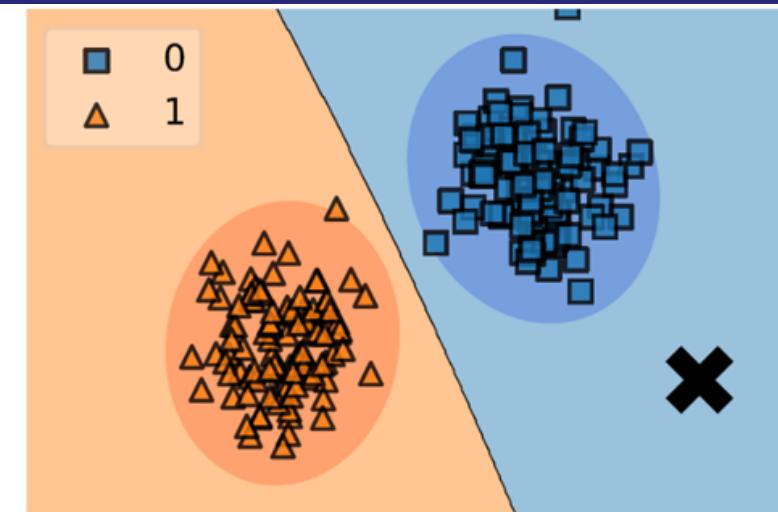


Data



$p(y|\mathbf{x})$

$p(\text{blue}|\mathbf{x})$  is high  
= certain decision!

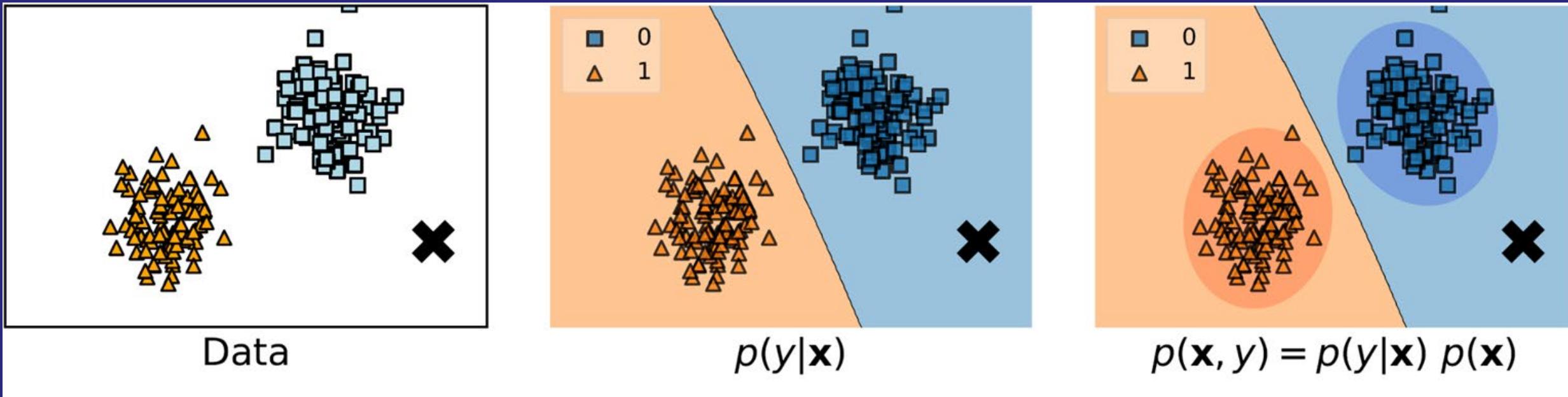


$p(\mathbf{x}, y) = p(y|\mathbf{x}) p(\mathbf{x})$

$p(\text{blue}|\mathbf{x})$  is high  
and  $p(\mathbf{x})$  is low  
= uncertain decision!



# Modeling: Discriminative vs. Generative



Knowing the generative process allows us to understand phenomena  
and  
synthesize (a.k.a. generate) new data.



# Generative AI

**Probabilistic modeling**

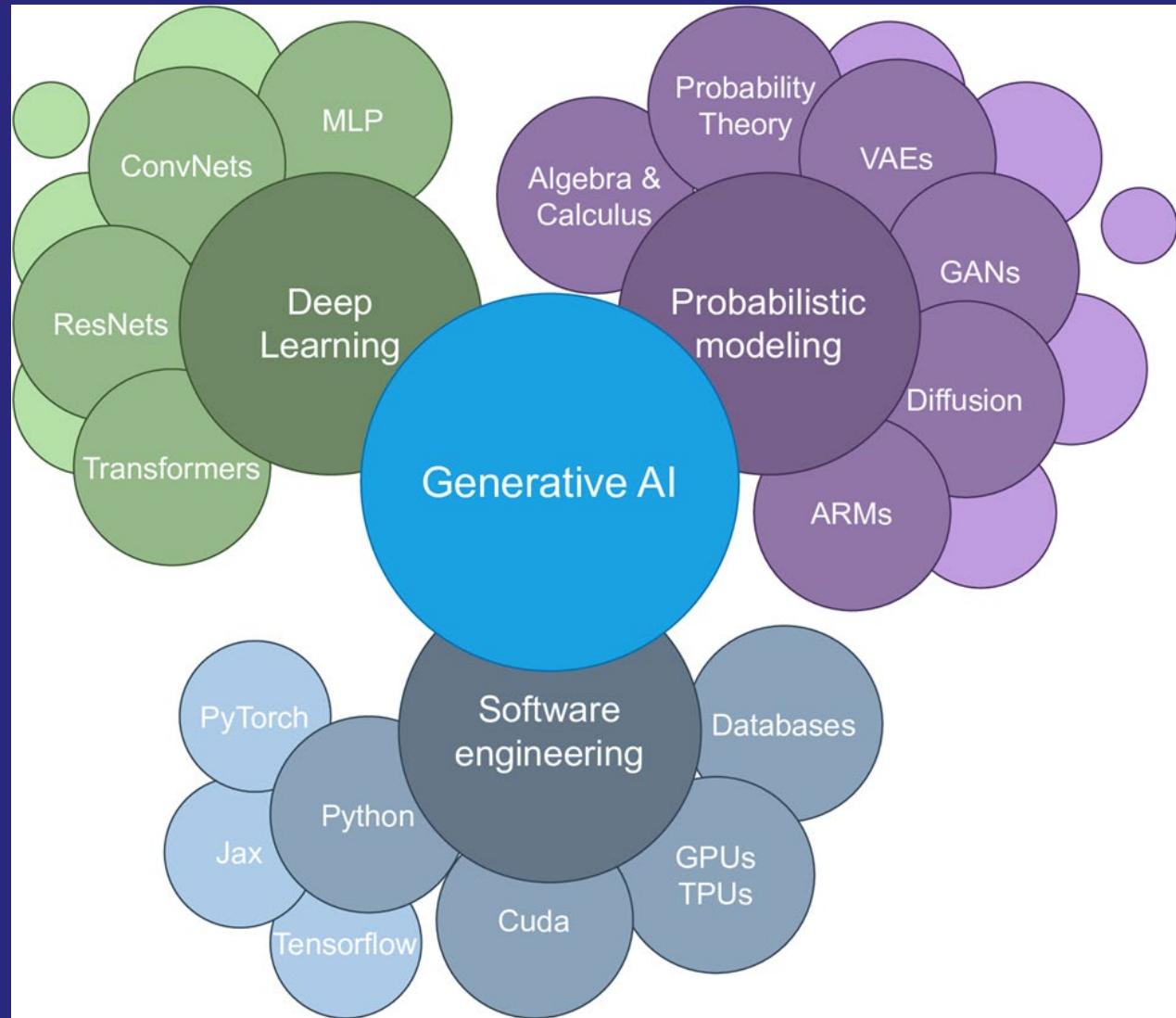
(principles of building models)

**Deep Learning**

(parameterizations of distributions)

**Software engineering**

(effective and efficient implementation  
of Generative AI)





# Generative AI

**Probabilistic modeling**

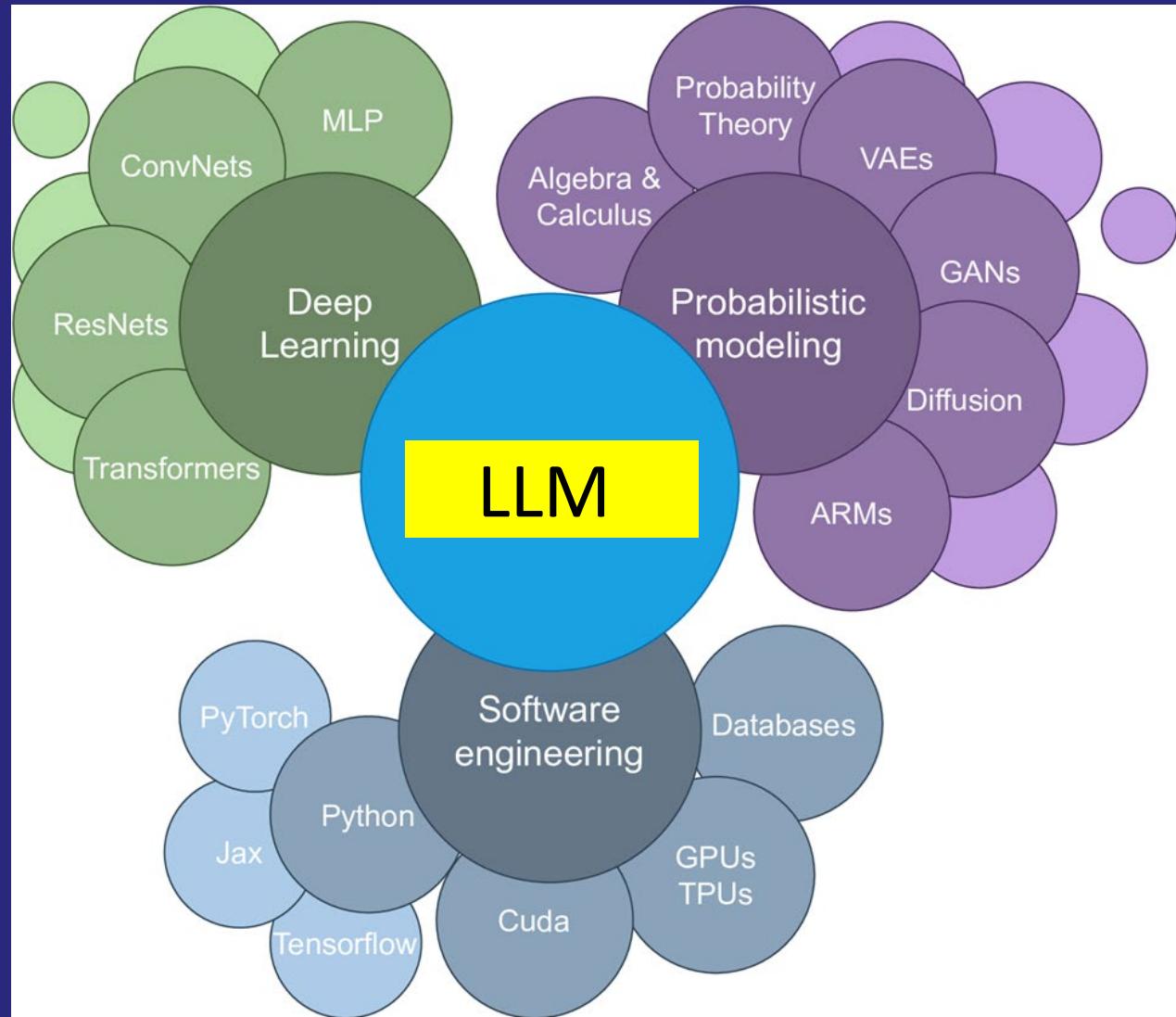
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# Generative AI

**Probabilistic modeling**

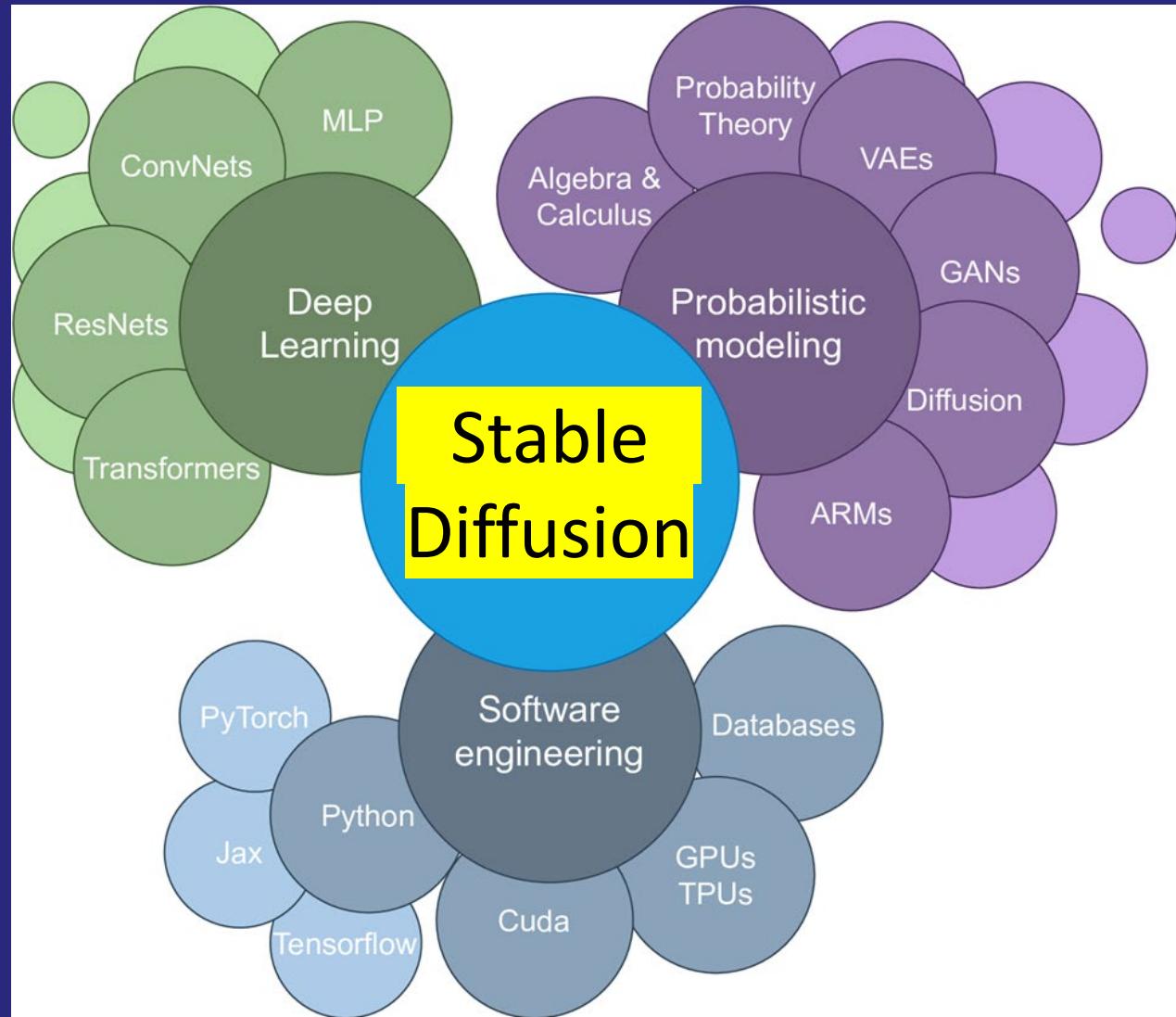
(principles of building models)

**Deep Learning**

(parameterizations of distributions)

**Software engineering**

(effective and efficient implementation  
of Generative AI)





# How to build Generative AI?

## Why Deep Generative Modeling?

Jakub M. Tomczak

Pages 1–13

NEW!

## Probabilistic Modeling: From Mixture Models to Probabilistic Circuits

Jakub M. Tomczak

Pages 15–36

Updated!

## Autoregressive Models

Jakub M. Tomczak

Pages 37–62

## Flow-Based Models

Jakub M. Tomczak

Pages 63–92

## Latent Variable Models

Jakub M. Tomczak

Pages 93–167

Updated!

## Hybrid Modeling

Jakub M. Tomczak

Pages 169–181

## Energy-Based Models

Jakub M. Tomczak

Pages 183–199

## Generative Adversarial Networks

Jakub M. Tomczak

Pages 201–215

NEW!

## Score-Based Generative Models

Jakub M. Tomczak

Pages 217–257

## From Large Language Models to Generative AI Systems

Jakub M. Tomczak

Pages 277–302

NEW!



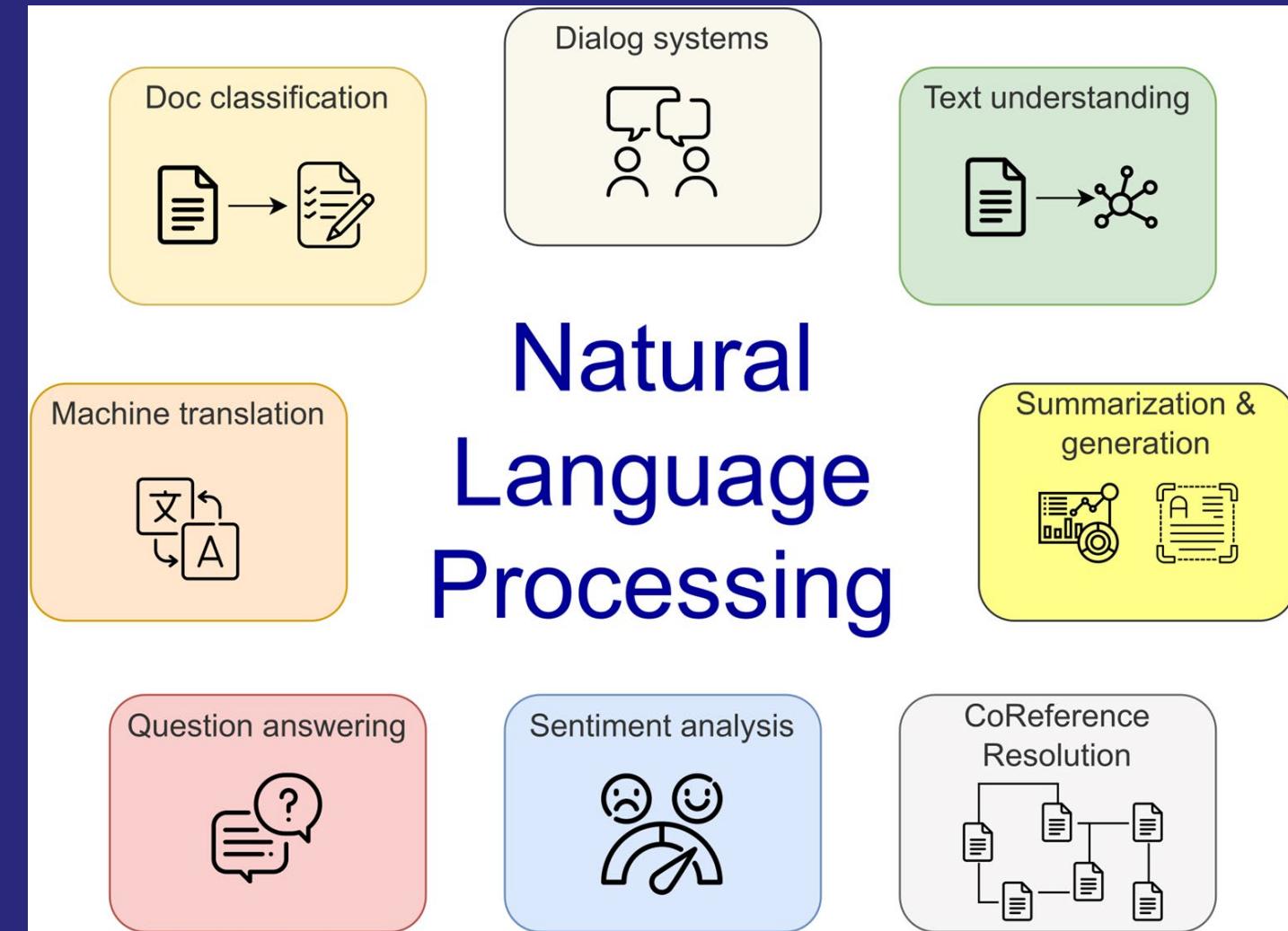
Jakub M. Tomczak

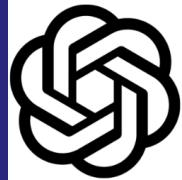
# Deep Generative Modeling

*Second Edition*

Springer

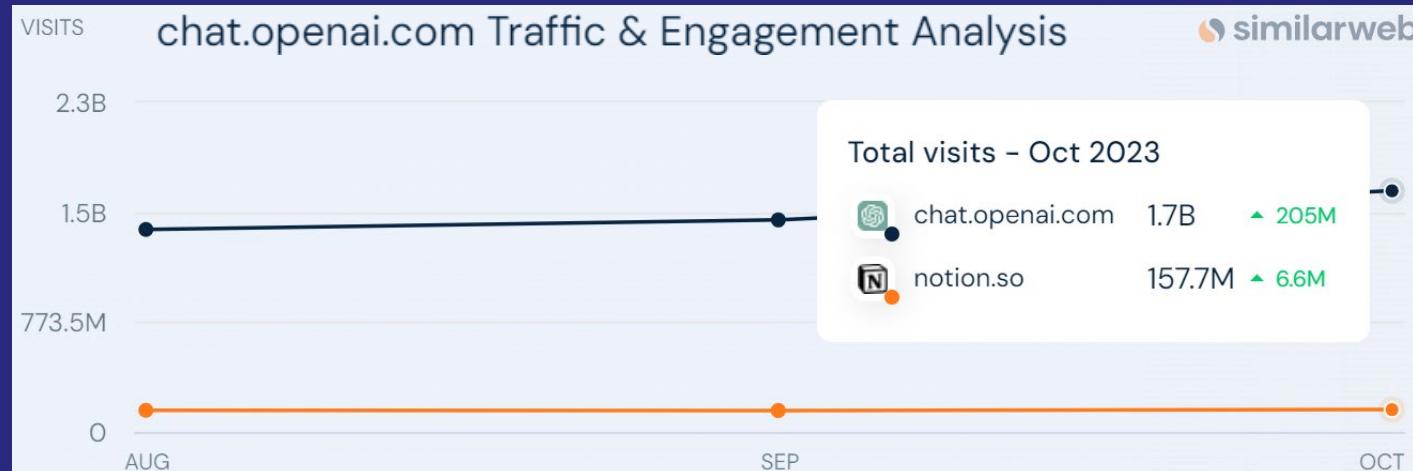
# Large Language Models





## OpenAI Chat GPT

Launched November 30, 2022



Published 11:06 AM EDT, Wed October 23, 2024

**ChatGPT can be tricked into telling people how to commit crimes, a tech firm finds**



Newsroom

01/08/24 | Wolfsburg | Models | Press Release

**World premiere at CES: Volkswagen integrates ChatGPT into its vehicles**

The Washington Post

# These lawyers used ChatGPT to save time. They got fired and fined.

Artificial intelligence is changing how law is practiced, but not always for the better

By Pranshu Verma and Will Oremus

Updated November 16, 2023 at 10:39 a.m. EST | Published November 16, 2023 at 6:00 a.m. EST



## Dutch ChatGPT

### ChatGPT Online

The screenshot shows a simulated conversation between a user and a GPT AI-chatbot. The user's messages are in light gray boxes, and the AI's responses are in dark gray boxes. The AI starts by introducing itself.

AI: Hallo mens, ik ben een door GPT aangedreven AI-chatbot. Vraag mij alles!

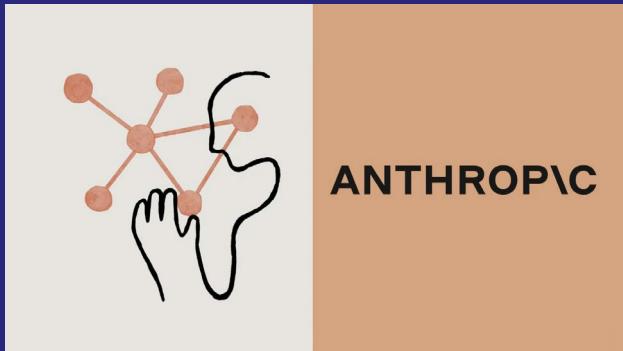
User: Hoi! Hoe gaat het met jij?

AI: Hallo! Het gaat goed, bedankt voor het vragen. Hoe gaat het met jou?

User: Prima! IK maak een presentatie voor studenten in Eindhoven. Weet jij wat ik presenteren moeten zou?

AI: Wat leuk dat je een presentatie gaat geven! Misschien is het handig om te presenteren over een onderwerp waar je gepassioneerd over bent of waar je veel kennis over hebt. Denk bijvoorbeeld aan recente ontwikkelingen in jouw vakgebied, interessante onderzoeken of inspirerende projecten. Veel succes met je presentatie!

Type een bericht 



	Claude 3.5 Sonnet (new)	Claude 3.5 Haiku	Claude 3.5 Sonnet	GPT-4o*	GPT-4o mini*	Gemini 1.5 Pro	Gemini 1.5 Flash
Graduate level reasoning <i>GPQA (Diamond)</i>	<b>65.0%</b> 0-shot CoT	<b>41.6%</b> 0-shot CoT	<b>59.4%</b> 0-shot CoT	<b>53.6%</b> 0-shot CoT	<b>40.2%</b> 0-shot CoT	<b>59.1%</b> 0-shot CoT	<b>51.0%</b> 0-shot CoT
Undergraduate level knowledge <i>MMLU Pro</i>	<b>78.0%</b> 0-shot CoT	<b>65.0%</b> 0-shot CoT	<b>75.1%</b> 0-shot CoT	—	—	<b>75.8%</b> 0-shot CoT	<b>67.3%</b> 0-shot CoT
Code <i>HumanEval</i>	<b>93.7%</b> 0-shot	<b>88.1%</b> 0-shot	<b>92.0%</b> 0-shot	<b>90.2%</b> 0-shot	<b>87.2%</b> 0-shot	—	—
Math problem-solving <i>MATH</i>	<b>78.3%</b> 0-shot CoT	<b>69.2%</b> 0-shot CoT	<b>71.1%</b> 0-shot CoT	<b>76.6%</b> 0-shot CoT	<b>70.2%</b> 0-shot CoT	<b>86.5%</b> 4-shot CoT	<b>77.9%</b> 4-shot CoT
High school math competition <i>AIME 2024</i>	<b>16.0%</b> 0-shot CoT	<b>5.3%</b> 0-shot CoT	<b>9.6%</b> 0-shot CoT	<b>9.3%</b> 0-shot CoT	—	—	—
Visual Q/A <i>MMMU</i>	<b>70.4%</b> 0-shot CoT	—	<b>68.3%</b> 0-shot CoT	<b>69.1%</b> 0-shot CoT	<b>59.4%</b> 0-shot CoT	<b>65.9%</b> 0-shot CoT	<b>62.3%</b> 0-shot CoT
Agentic coding <i>SWE-bench Verified</i>	<b>49.0%</b>	<b>40.6%</b>	<b>33.4%</b>	—	—	—	—
Agentic tool use <i>TAU-bench</i>	Retail <b>69.2%</b>	Retail <b>51.0%</b>	Retail <b>62.6%</b>	—	—	—	—
	Airline <b>46.0%</b>	Airline <b>22.8%</b>	Airline <b>36.0%</b>				

\* Our evaluation tables exclude OpenAI's o1 model family as they depend on extensive pre-response computation time, unlike typical models. This fundamental difference makes performance comparisons difficult.



# GitHub Copilot

The screenshot shows a dark-themed code editor interface. At the top, there are tabs for runtime.go, course.rb, time.js, and IsPrimeTest.java. The main area displays the following Go code:

```
1 package main
2
3 type Run struct {
4     Time int // in milliseconds
5     Results string
6     Failed bool
7 }
8
9 // Get |
10
11
12
13
14
15
16
17
18
19
20
21
22
23
```

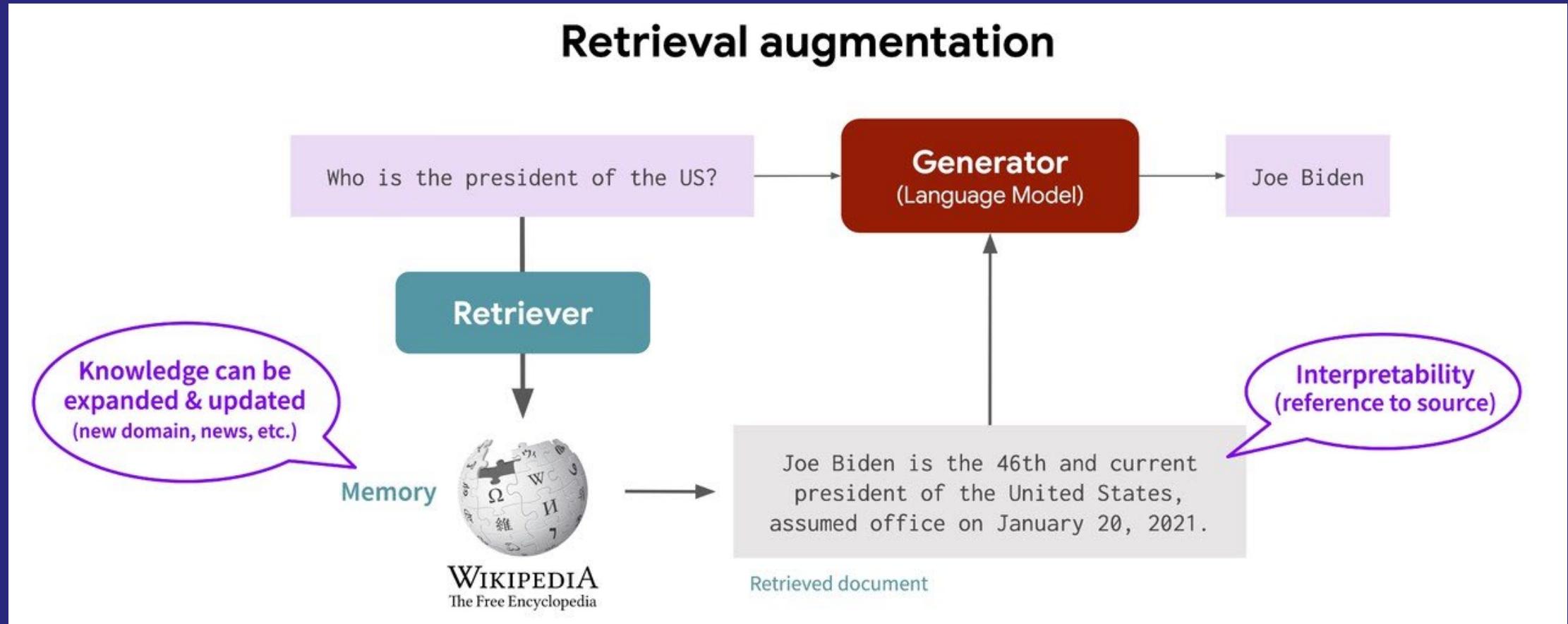
More than  
natural language



# Going beyond LLMs: Generative AI Systems

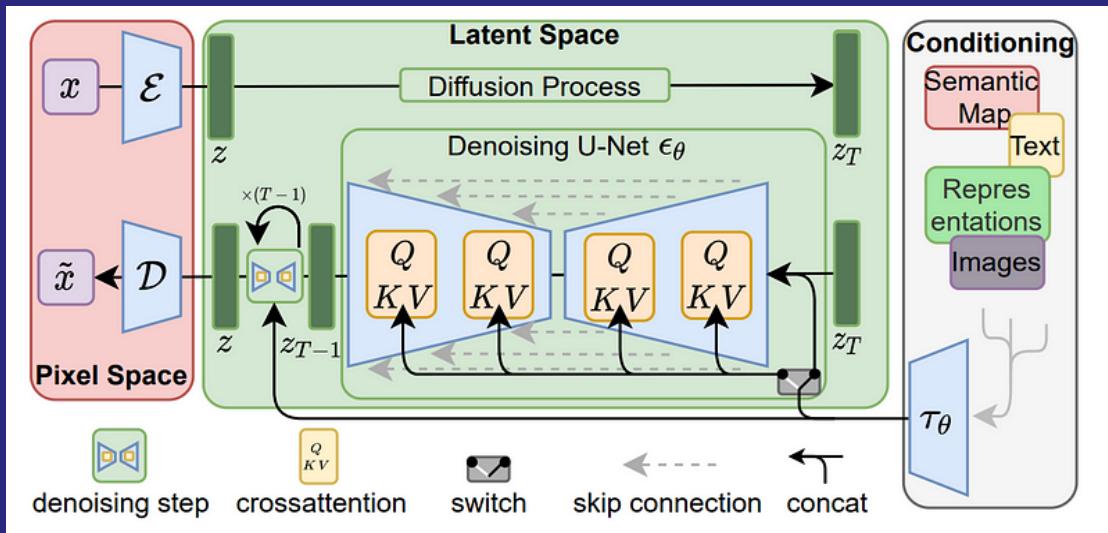


# RAG: Retrieval-augmented Generation





# Stable Diffusion (a.k.a. Latent Diffusion)



Pre-trained Auto-Encoder

Diffusion model in the latent space

Sampling/Inference:

Diffusion model -> Decoder

Segmentation-to-Image

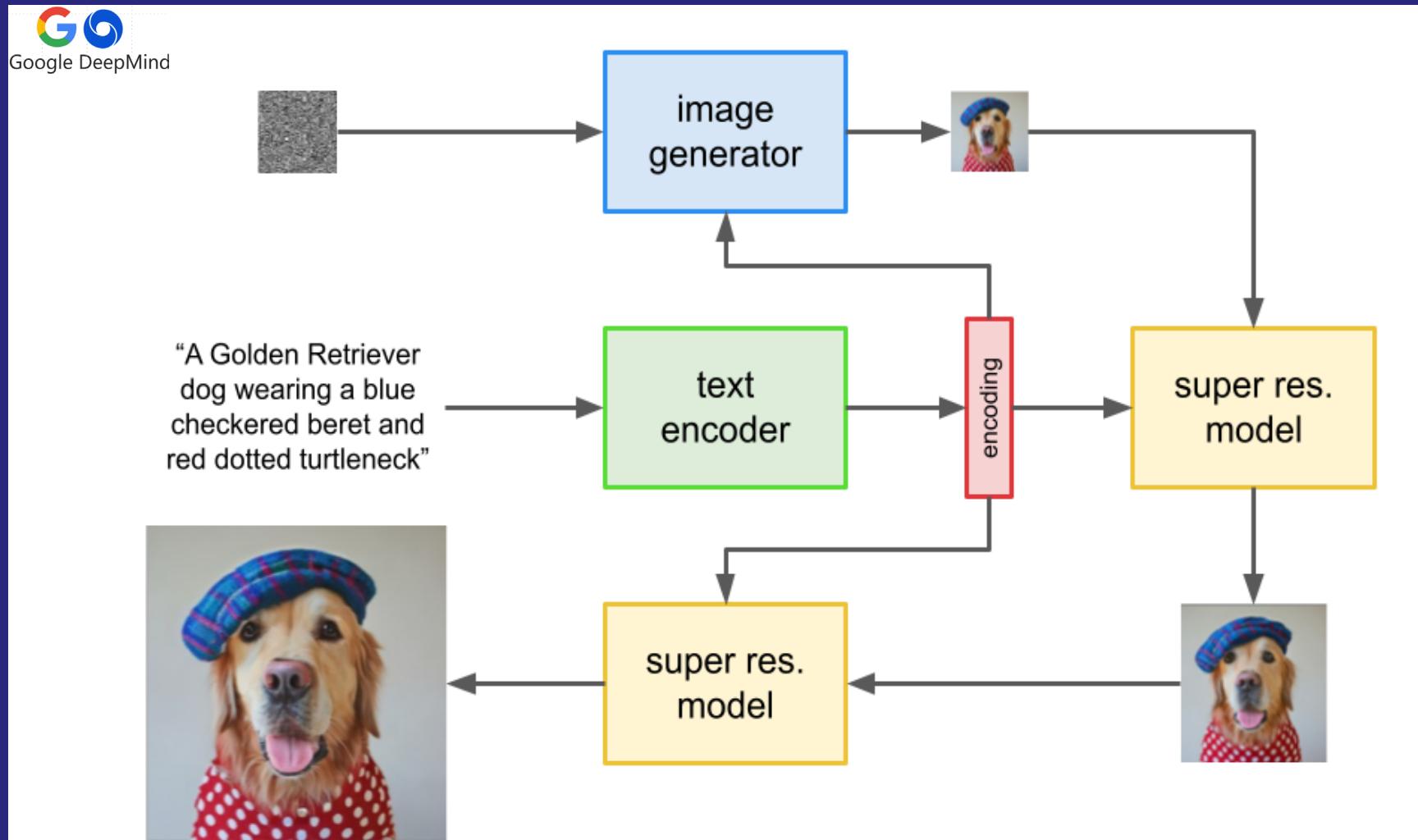
Inpainting

Superresolution

Text to Image



# ImaGen: Diffusion + Superresolution





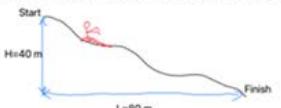
# Multimodal Generative AI (various data modalities)



**Prompt**

Here's a solution to a Physics problem by a student.

23. A skier slides down the frictionless slope as shown. What is the skier's speed at the bottom?

Start  Finish

Solution:

The conservation of energy means that the energy of the skier is same at the beginning and at the end.

Start:  $E = mgL$

End:  $E = \frac{1}{2}mv^2$

$\Rightarrow mgL = \frac{1}{2}mv^2$

$\Rightarrow v = \sqrt{2gL} = \sqrt{2 \times 9.81 \times 80} = 39.6 \text{ m s}^{-1}$

Try to reason about the question step by step.

Did the student get the correct answer? If the solution is wrong, please explain what is wrong and solve the problem.

Make sure to use LaTeX for math and round off the final answer to two decimal places.

**Response**

The student did not get the correct answer. The student made a mistake in the calculation of the potential energy at the start of the slope. The potential energy at the start of the slope is given by  $mgh$ , where  $m$  is the mass of the skier,  $g$  is the acceleration due to gravity, and  $h$  is the height of the slope. The student used the length of the slope,  $L$ , instead of the height,  $H$ , in the calculation of the potential energy.

The correct solution is:

The conservation of energy means that the total energy of the skier is the same at the beginning and at the end of the slope.

At the start of the slope, the skier has only potential energy, which is given by  $mgh$ .

At the end of the slope, the skier has only kinetic energy, which is given by  $\frac{1}{2}mv^2$ .

Therefore, we can write:

$$mgh = \frac{1}{2}mv^2$$

Cancelling out the mass  $m$  on both sides, we get:

$$gh = \frac{1}{2}v^2$$

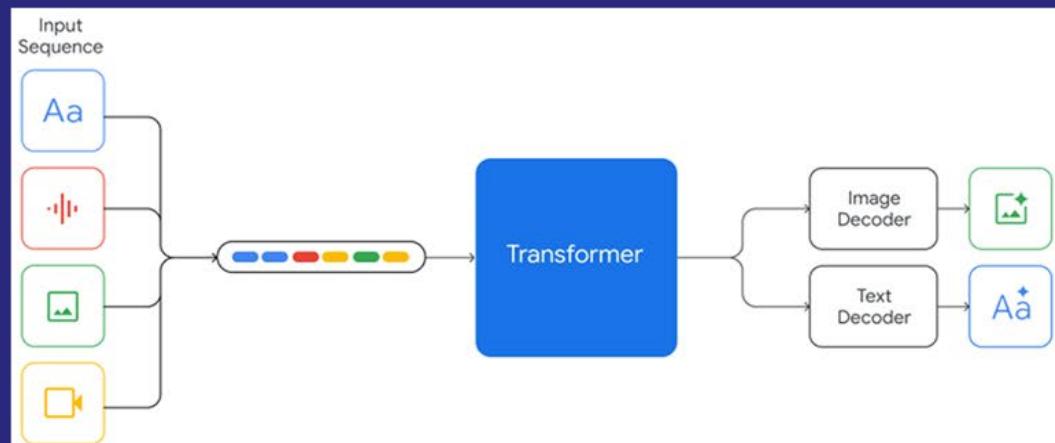
Solving for  $v$ , we get:

$$v = \sqrt{2gh}$$

Substituting the given values, we get:

$$v = \sqrt{2 \times 9.81 \times 40} = 28.01 \text{ m/s}$$

Therefore, the skier's speed at the bottom of the slope is 28.01 m/s.



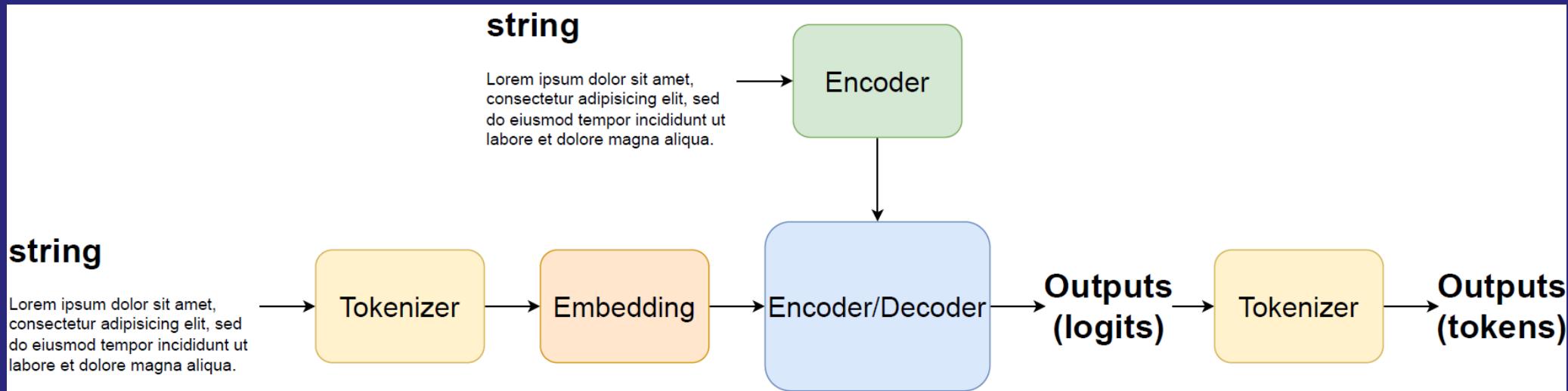
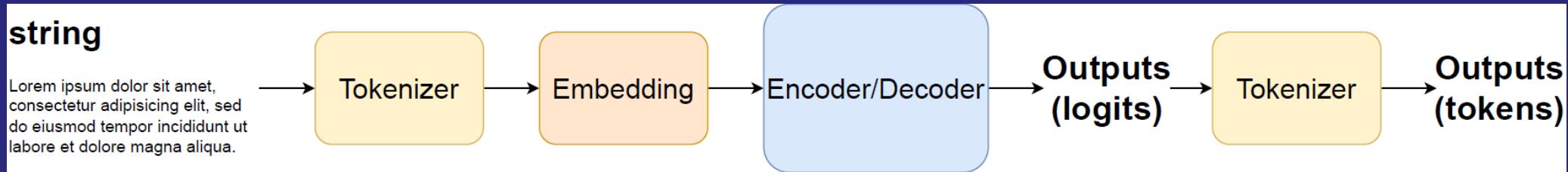
# How to design such systems?

The following questions:

1. What are the common components?
2. What about compositionality?
3. Can we come up with a general structure?
4. Can we come up with general design patterns?

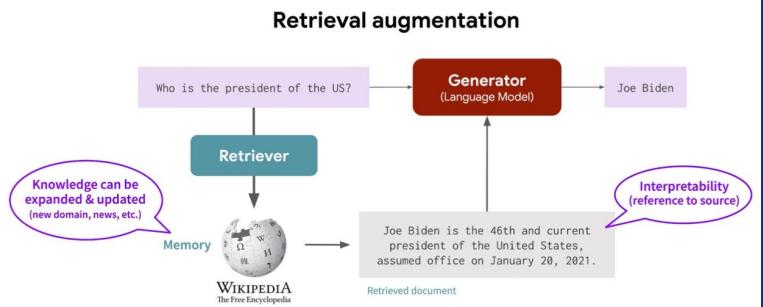


# LLMs as systems





## Meta

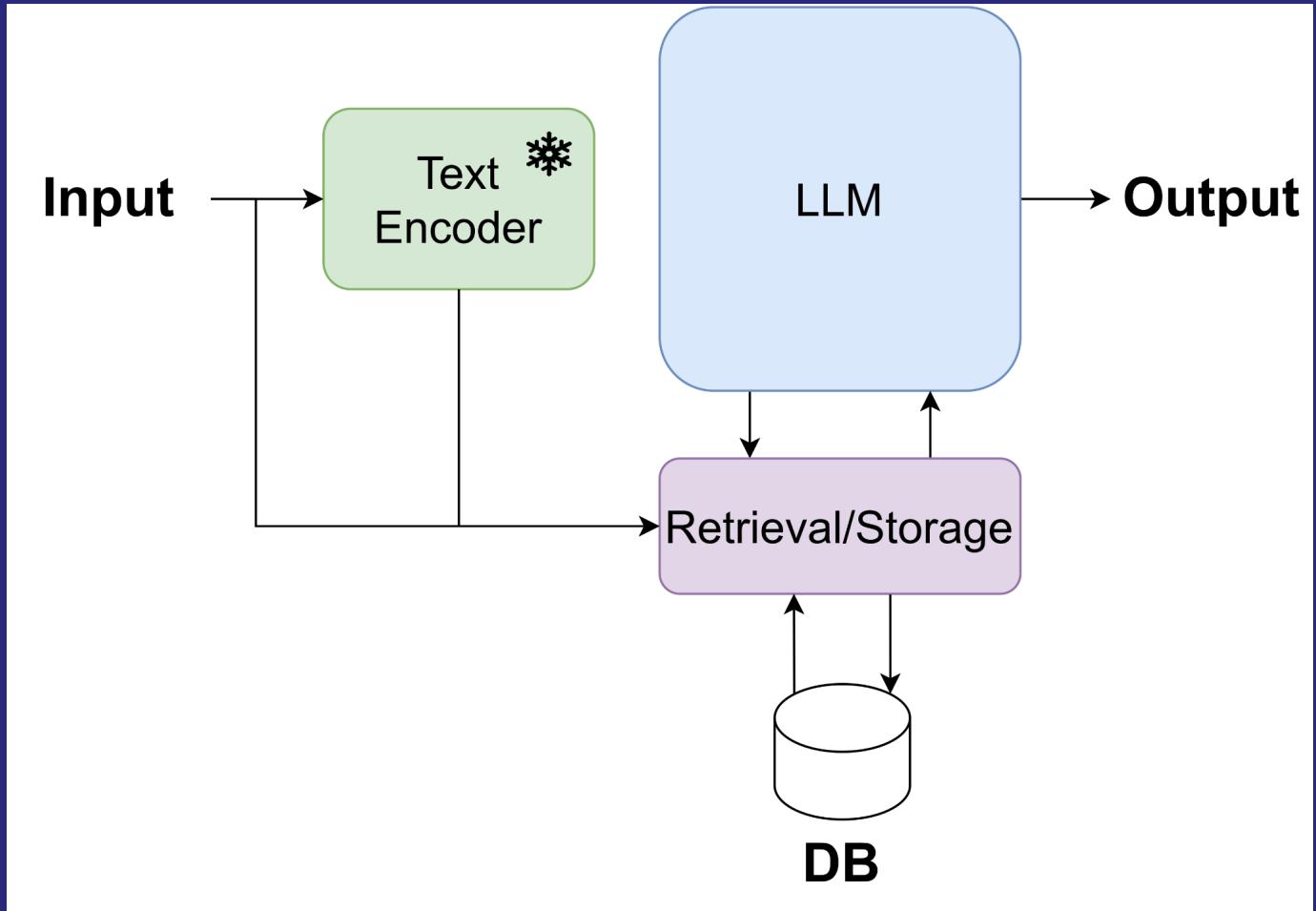


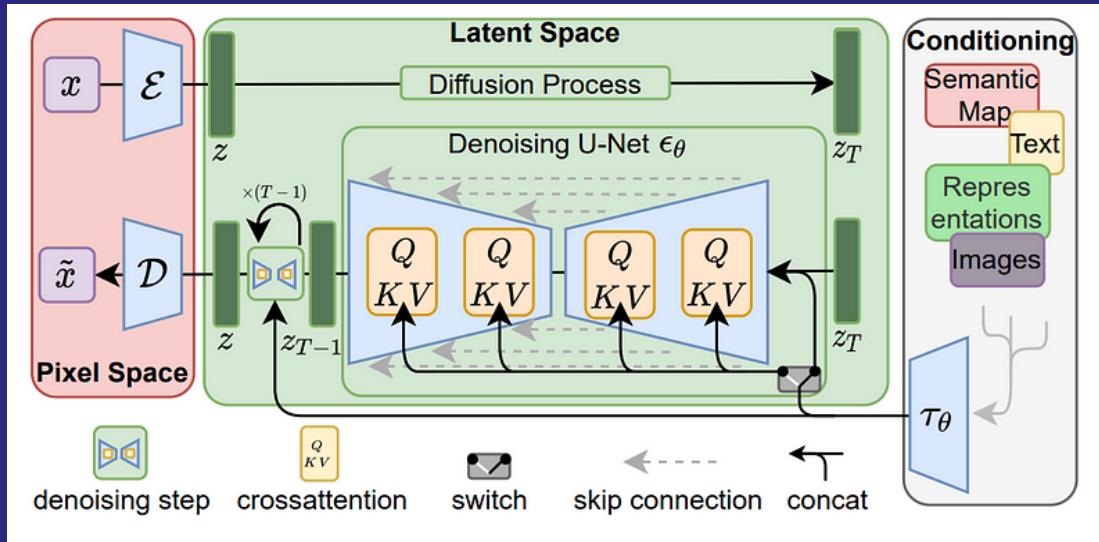
### Components:

Text Encoder

Generative Model: LLM

Retrieval/Storage unit



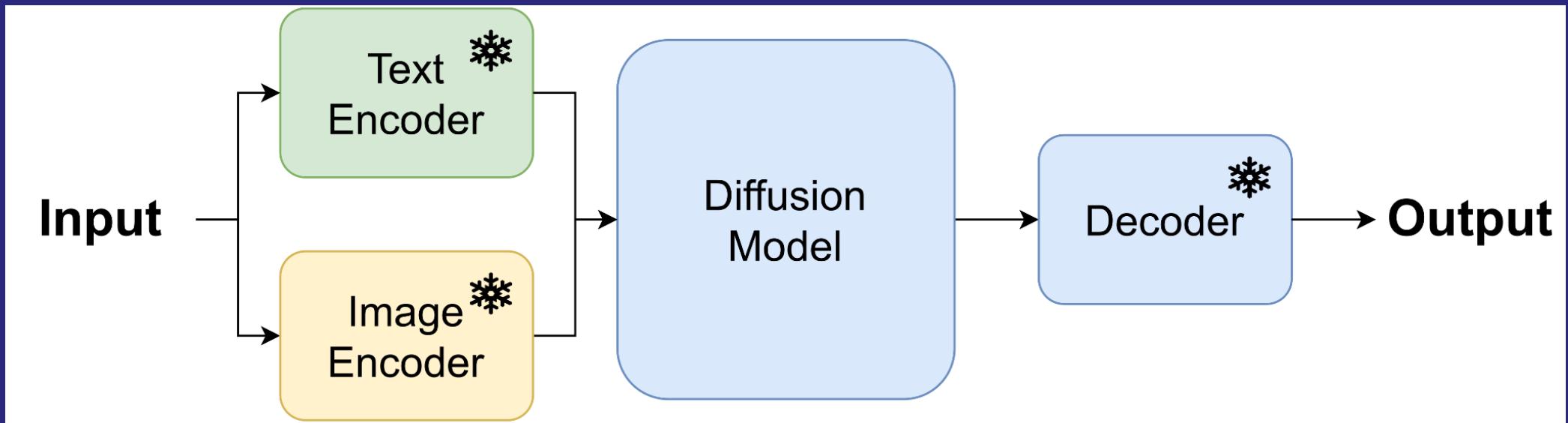


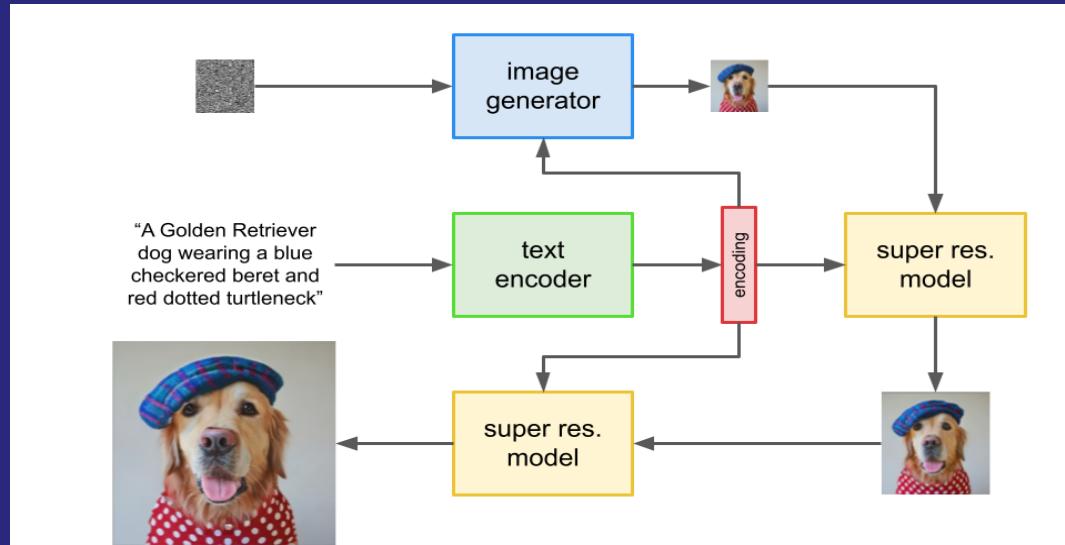
## Components:

Text Encoder

Image encoder

Generative Model: Diffusion + Decoder

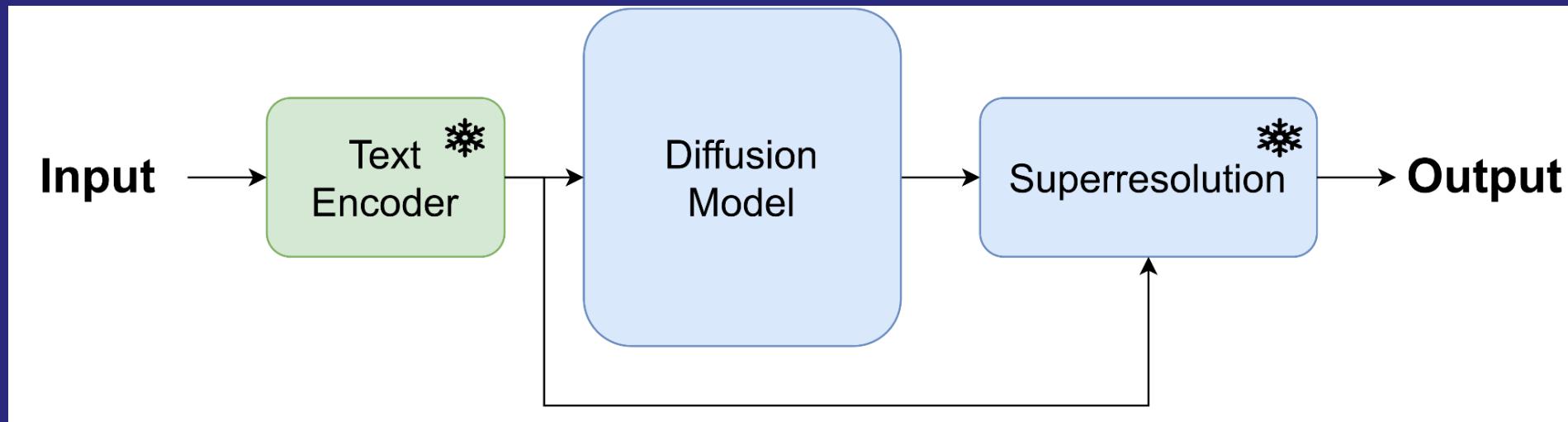




**Components:**

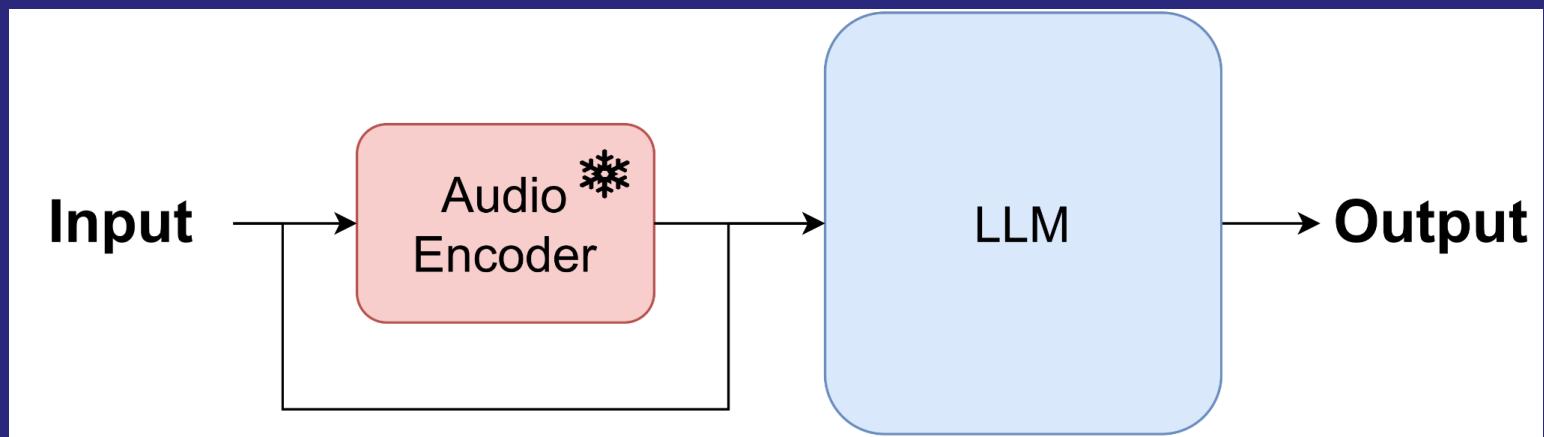
**Text Encoder**

**Generative Model: Diffusion + Superresolution**





Components:  
Audio Encoder  
Generative Model: LLM





# Generative AI Systems (GenAISys)

## Components:

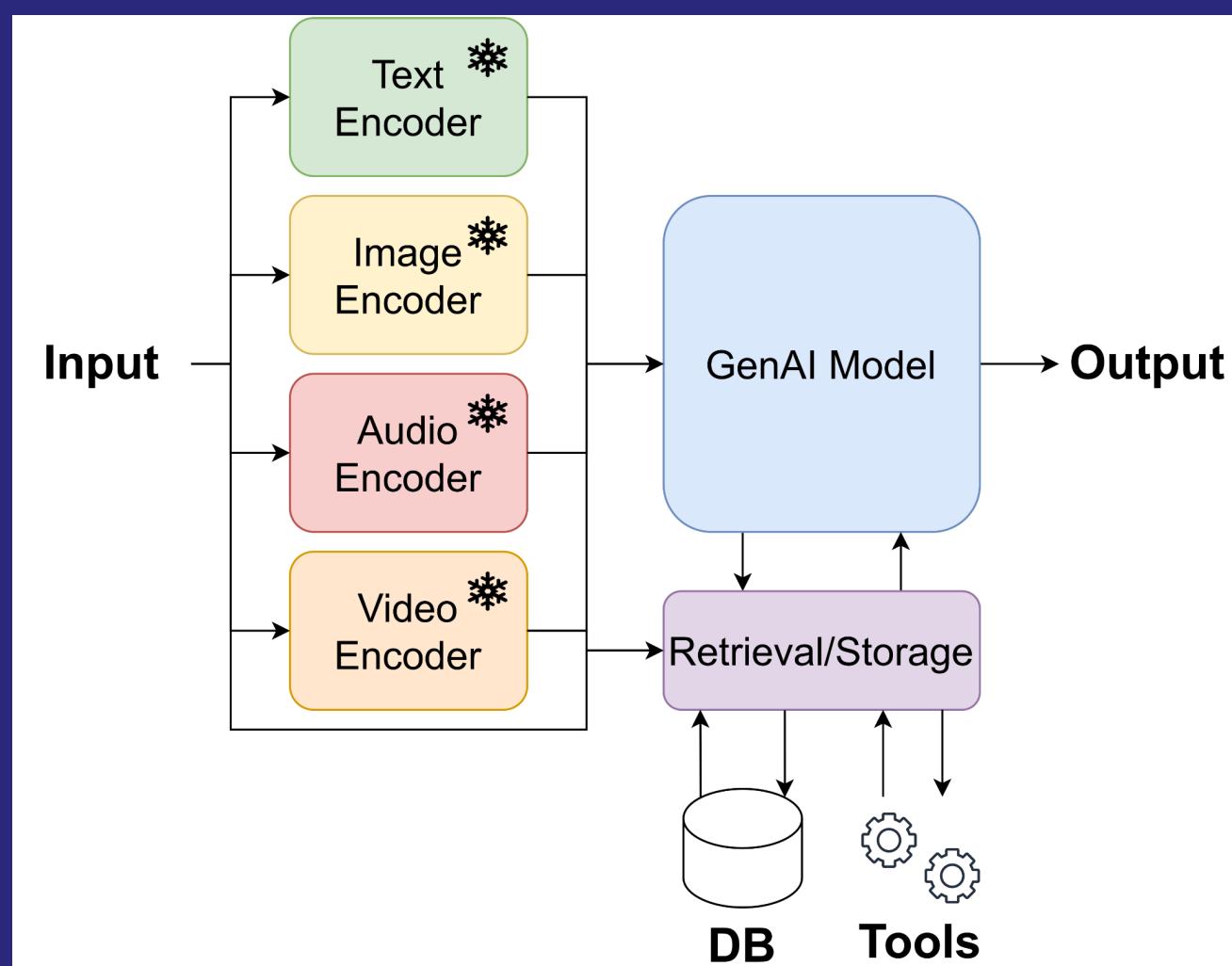
**DEs:** Data Encoders

**GeM:** Generative Model

**R/S:** Retrieval/Storage unit

Database (DB)

Tools





# Generative AI Systems (GenAISys)

## Compositionality:

atomic system (as) = state + dynamics

composite system (cs) = set of as

composition = how to combine as & cs

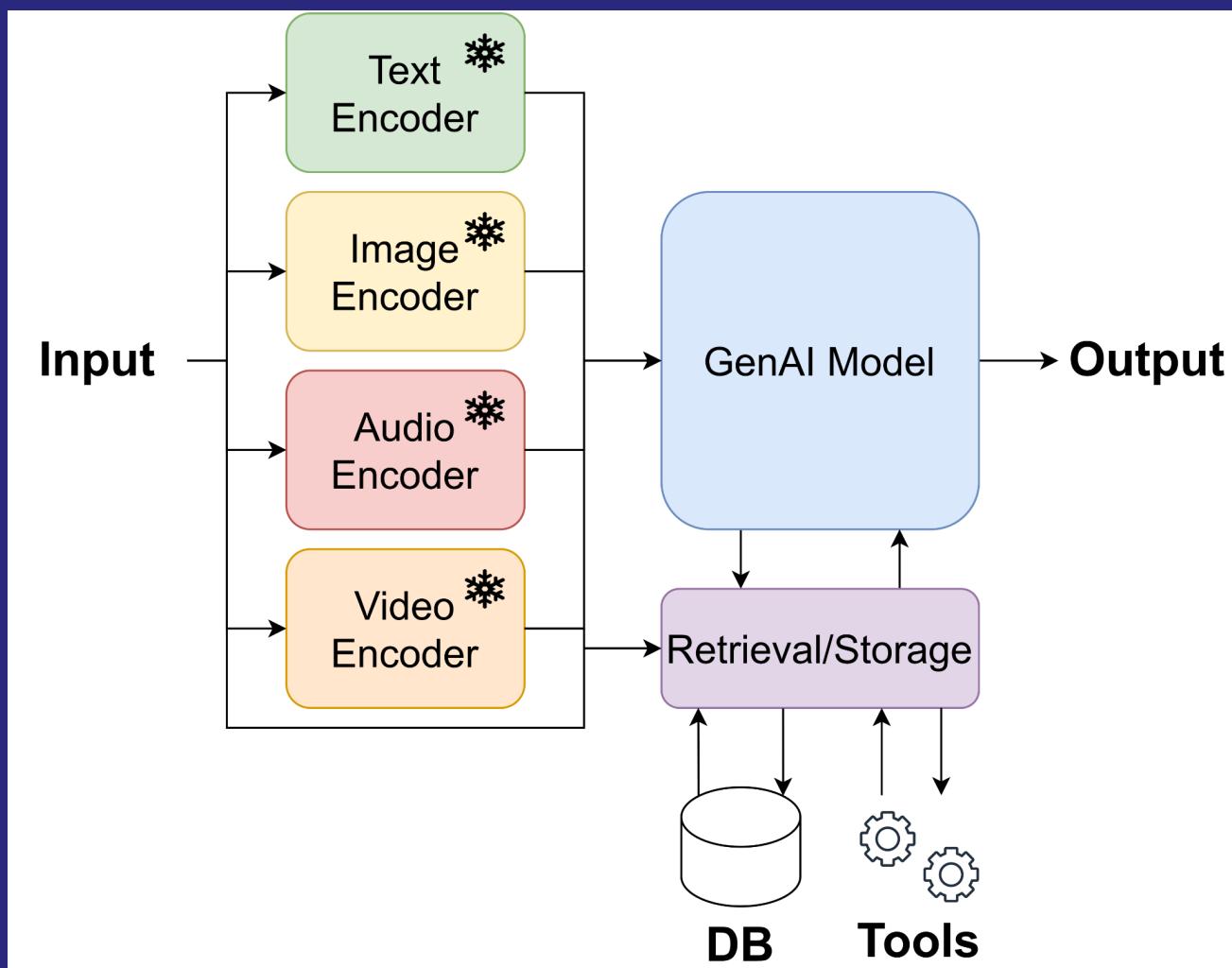
## Compatibility:

Outputs of one system are legal as inputs of another system

## System Verification & Validation (Reliable AI):

Verification is a set of actions used to check the correctness of a system and its elements.

Validation checks if a system solves a given problem



# Conclusion

**LLMs:** not only a hype but an important landmark in GenAI

**GenAISys:** we have them, we use them but need to understand them

**Future:**

Generative AI + Responsive AI = **Agentic AI**

How to formally analyze/understand GenAISys? **Category Theory?**

# Thank you!

## Questions?

Contact: [j.m.tomczak@tue.nl](mailto:j.m.tomczak@tue.nl)  
[jmk.tomczak@gmail.com](mailto:jmk.tomczak@gmail.com)

# Generativ/e

Generative AI Group: <https://generativeai-tue.github.io/>