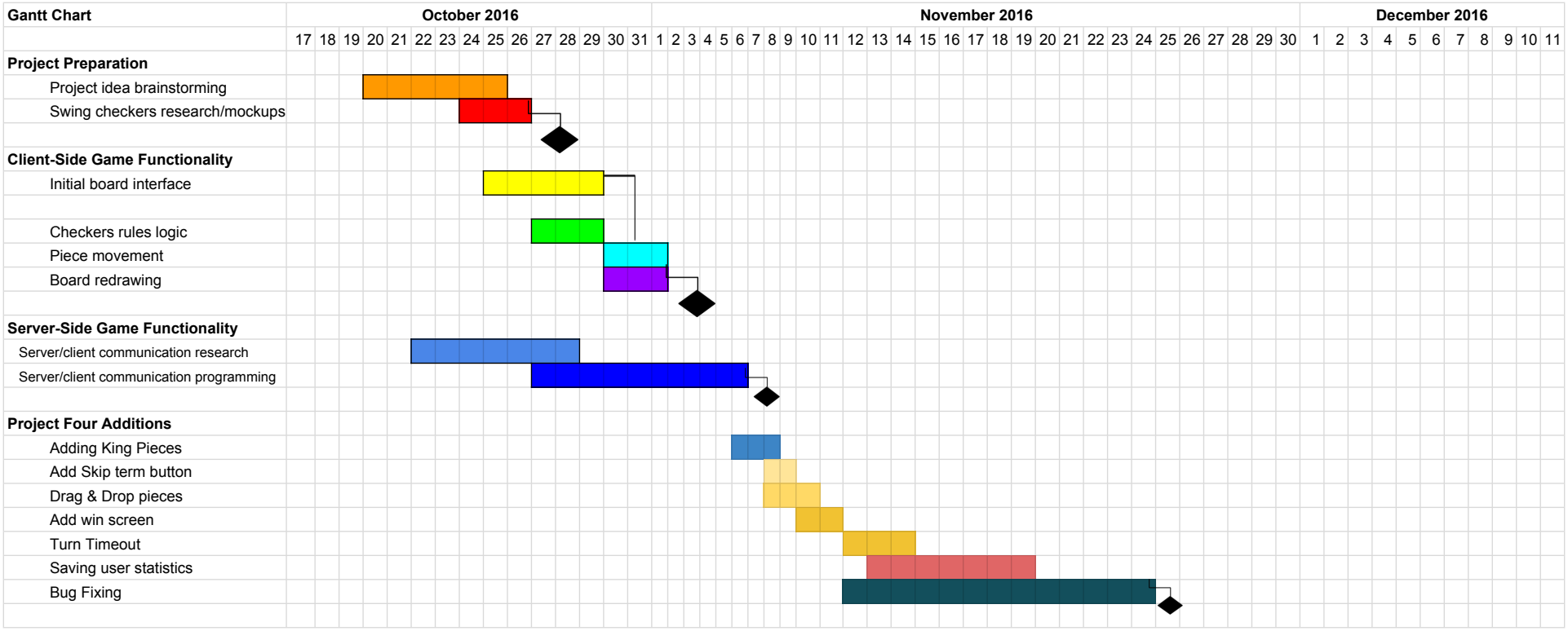
Gantt Chart
October 2016
November 2016
December 2016
17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 1 2 3 4 5 6 7 8 9 10 11
Project Preparation
Project idea brainstorming
Swing checkers research/mockups
Client-Side Game Functionality
Initial board interface
Checkers rules logic
Piece movement
Board redrawing
Server-Side Game Functionality
Server/client communication research
Server/client communication programming
Project Four Additions
Adding King Pieces
Add Skip term button
Drag & Drop pieces
Add win screen
Turn Timeout
Saving user statistics
Bug Fixing