Advanced Programming COEN 11

Intro

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Overview

- Administrative Stuff
- What this course is all about
- Environment Unix and C
- □ C overview
- □ Lab 1

- Classes: M/W/F
- Office Hours:
 - >Monday & Wed 3-4pm
 - > By appointment
 - >Anytime by email

Course materials

- □ Camino: http://camino.instructure.com/
 - > lecture slides
 - > lab projects
 - > Homework
 - > Resources

My Info

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Labs

- Monday 5:15-8:00pm
- □ Tuesday 2:15-5:00pm
- Wednesday 2:15-5:00pm
- Weekly projects
- □ TA:

Immanuel Amirtharaj (iamirtharaj@scu.edu) Andreas Adolfsson (aadolfsson@scu.edu) Alan Nguyen (aknguyen@scu.edu)

Grading

- >Exams
 - Quizzes (30%)
 - 2 Midterms (30%)
 - 1 Final (30%)
 - 1 Project (10%)

Grading

- >Labs
 - Grading:
 - On time, works with all the requirements: full credit
 - Late and/or not complete: partial credit
 - Not returned or does not work at all: no credit

Lab projects

- > mandatory
- > individual
- >require demo

- ➤ Unix/Mac OSX
- >C
- >vi

Homeworks

- >For practice
- ➤ Not for grade

Text book

C primer plus Stephen Prata, 6th Edition, 2014.

Unix Book

- □ The UNIX Programming Environment
 Brian W Kernighan and Rob Pike, Prentice Hall,
 1984.
- □ A cheat sheet of basic commands can be found at Camino

Introduction

- What is this course all about?
 - >Lots of programming!
 - Usage of programming techniques for solving problems
 - > Advanced programming techniques
 - Pointers
 - Strings
 - Dynamic Memory Allocation
 - Recursion
 - File I/O
 - Threads

□ System → Unix

- Dominant operating system for high-end workstations and servers
- > Runs on a variety of computers
 - from notebooks to supercomputers
- >It was carefully designed to be simple
 - In spite of its age, it is still modern and elegant

□ System → Unix

- Many OS design principles came with, or from Unix
 - Many of these design principles have been copied by other systems
- > Many versions
 - Linux, BSD
 - Mac OSX, IBM AIX, HPUX, Sun Solaris, ...

Unix

- > Designed by programmers for programmers
- > Interactive system
- Designed to handle multiple processes and multiple users at the same time
- System is expected to be simple, elegant, and consistent
 - Files should be just a collection of bytes
 - Commands should accept parameters in the same way
 - The commands' interface should be simple

- \square Unix \rightarrow important feature
 - ➤ Good (and fast) programmers type, don't click!!
 - Linux terminal mode
 - Editor: vi or vim
 - On your computer
 - Mac: terminal
 - » Remote login: ssh -l <username> mac.dc.engr.scu.edu
 - Windows: PuTTY or cygwin

- \square Unix \rightarrow command format
 - >cmd [-options] arguments
- □ To verify a command's format
 - >man cmd_name

□ Unix → very useful commands

- > Directories
 - To create -- mkdir name_dir
 - To remove -- rmdir name_dir
 - To list the contents -- Is [name_dir]
 - To traverse
 - To go down -- cd name_dir
 - To go up -- cd ..
 - To go up and/or down cd path_name

- □ Unix → very useful commands
 - > To edit
 - vi name_file
 - > To see the contents of files
 - cat file_names
 - more file_names

- □ Unix → very useful commands
 - >To manipulate files
 - Remove rm file_name
 - Copy -- cp file_name_from file_name_to
 - Compare -- cmp file_name_1 file_name_2
 - Remote transfer -- ftp machine_name

\Box Language $\rightarrow C$

- > General purpose, machine-independent
- Developed at Bell Labs in 1972 by Dennis Ritchie
- > Main language used for development, especially for lower level programming

<u>Dennis Ritchie (1943-2011)</u>



Dennis Ritchie (right) with Ken Thompson

- C programs should have a .c extension
- To compile and execute at the terminal
 - > Default
 - gcc name.c
 - ./a.out
 - >or
 - gcc -o name name.c
 - ./name

Login

- The address of the machines in the DC are:
- Linux: linux.scudc.scu.edu
- □ Macs: mac.dc.engr.scu.edu