**Game Title:** PadBall

**Target Audience:** Everyone

**Rating:** E

**Intended Systems:** N. Switch, PC, iOS, Android

**Game Summary:** The objective of Padball is to prevent the ball from passing your paddle. The paddle can only move left and right, but it can also ‘bump’. Bumping makes the hit the ball harder, making the ball move faster and more towards center of the play field.

**Gamemodes:** Padball has 2 main modes: Solo and Versus. In Solo mode there is a campaign mode, which is just 15 levels of brick breaking. Levels increase in difficulty by making complex patterns and having more HP to break. Endless Bricks is an endless mode where the objective is to break the most bricks. Then, Training mode is in a closed-ended playfield, here you can practice the rhythm of bumping and manipulating the ball’s path. In versus mode, play with either a computer or anyone around the world in a first to 7-point game. Rank mode is a competitive mode, where you compete if a best of 3 games; this mode has a special system to determine rank placings and matchups,

**Reasons to buy:**

* Simple, but addictive gameplay
* Active, competitive community
* Cheap price with no micro transactions

**Similar Games:**

* Pong
* Breakout