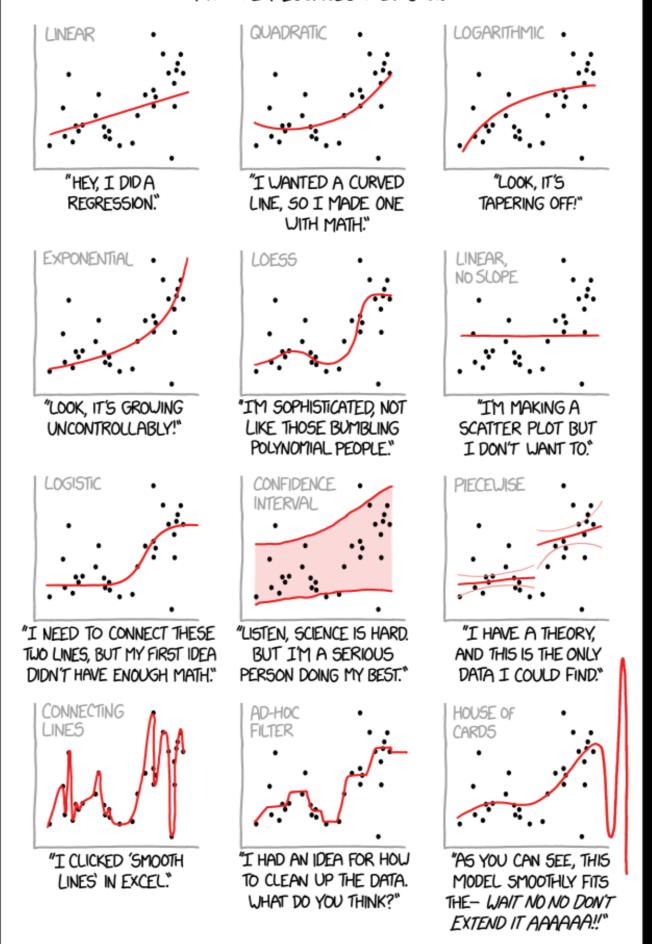
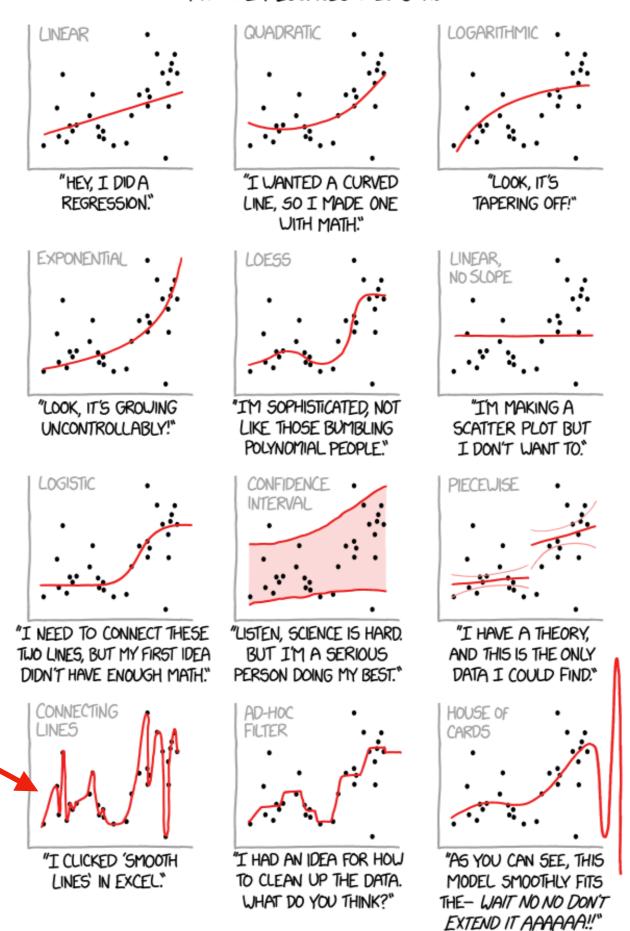
Welcome to Week #13!

K-Nearest Neighbors

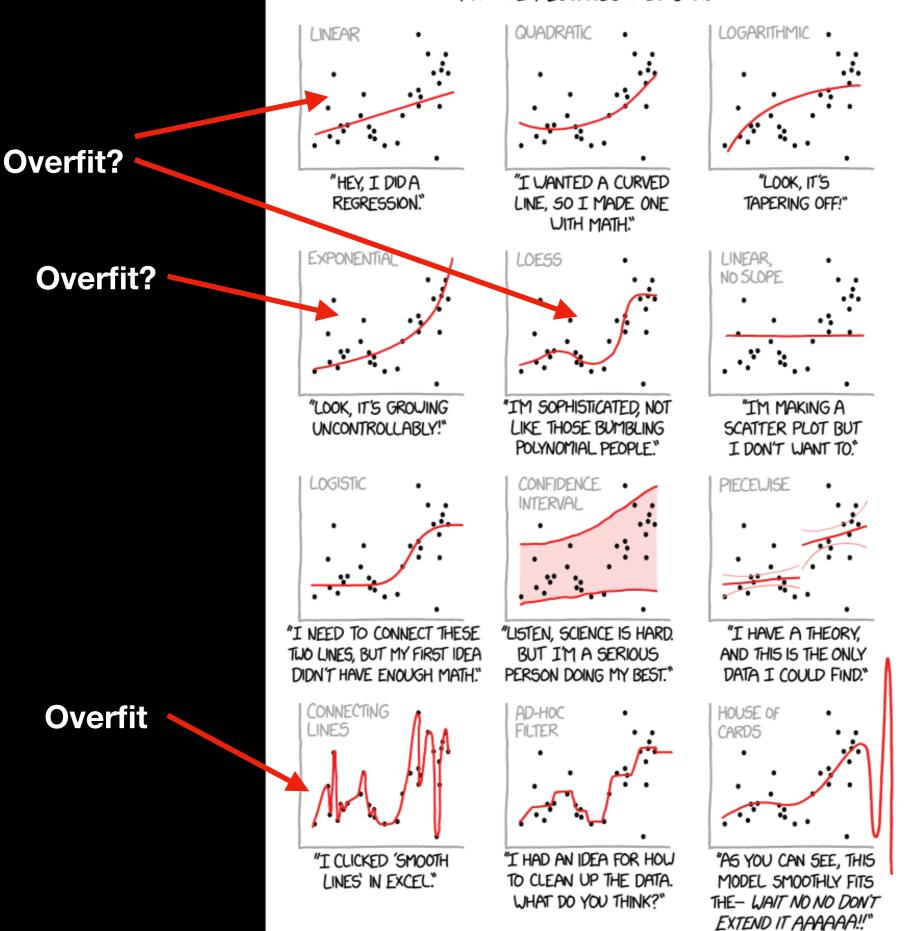
K-Nearest Neighbors

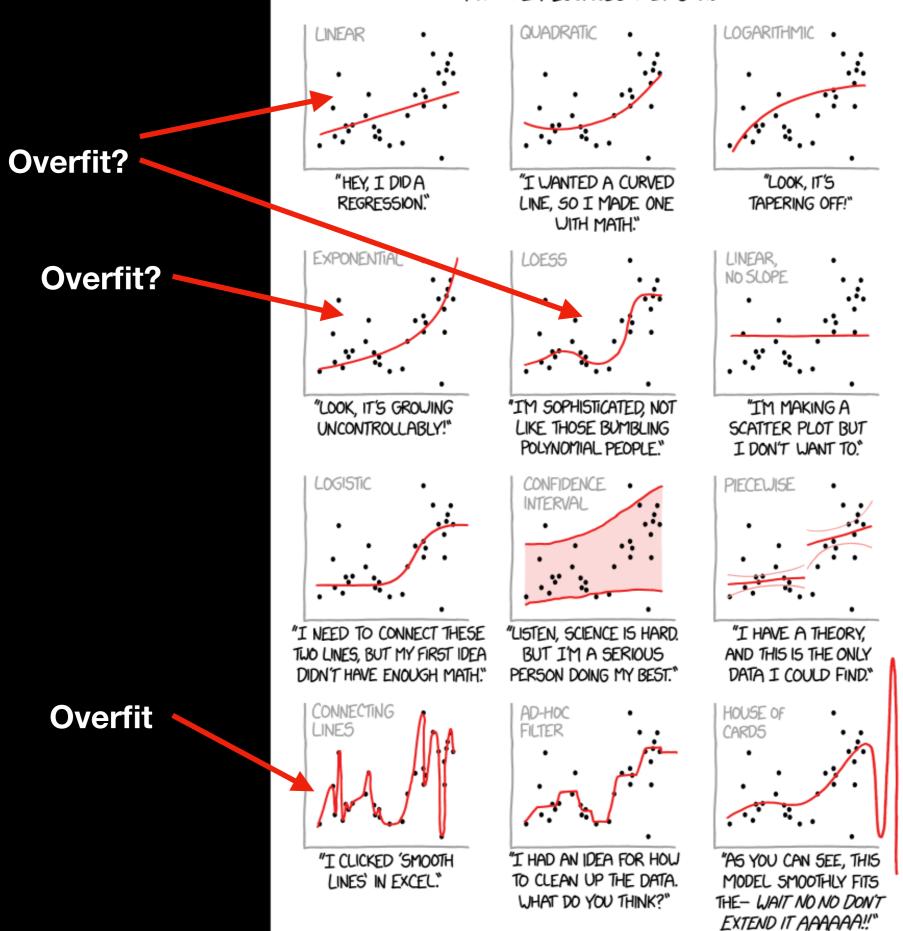
First: an intro to overfitting



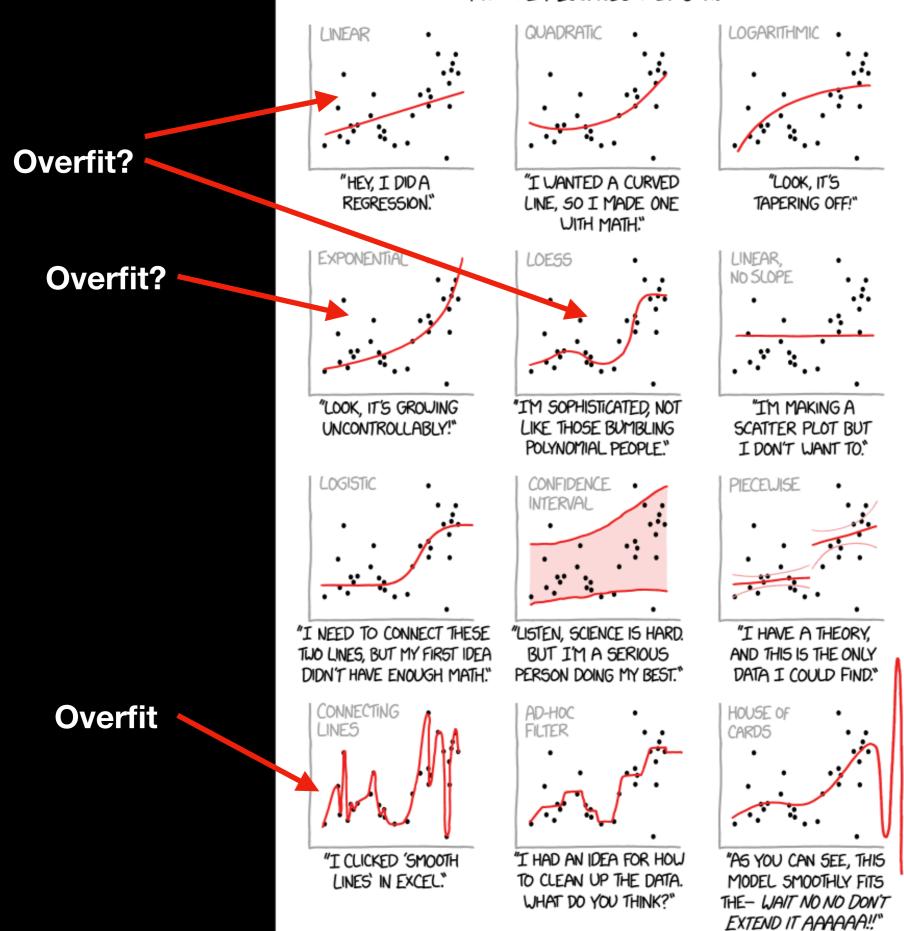


Overfit





Underfit?



Underfit?

Is overfitting or underfitting worse?

$$E\left(y_0 - \hat{f}(x_0)\right)^2 = \operatorname{Var}(\hat{f}(x_0)) + \left[\operatorname{Bias}(\hat{f}(x_0))\right]^2 + \operatorname{Var}(\epsilon)$$

$$E\left(y_0 - \hat{f}(x_0)\right)^2 = \operatorname{Var}(\hat{f}(x_0)) + \left[\operatorname{Bias}(\hat{f}(x_0))\right]^2 + \operatorname{Var}(\epsilon)$$

mean square error if we kept estimating response variable y by our fitted function of our explanatory variables, f(x) with different sample datasets at point x₀

MSE

"how good is our fit?"

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how much our function, f, changes if we use a different random sample (variance)

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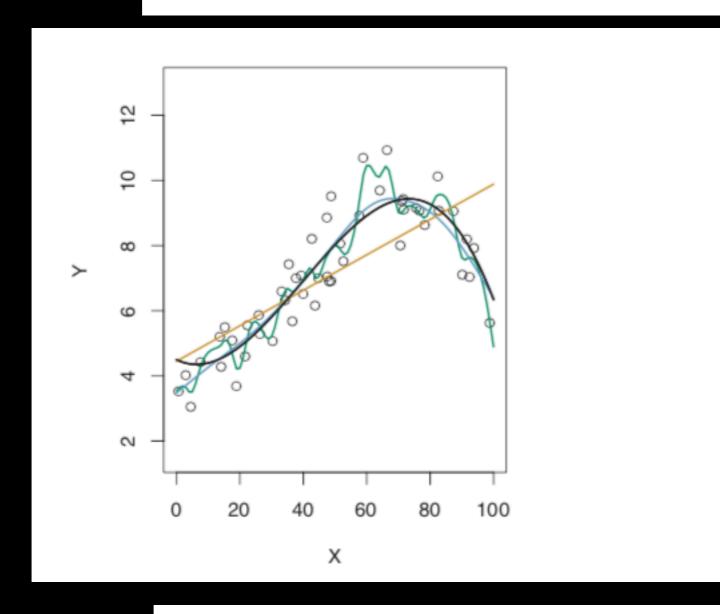
$$E\left(y_0 - \hat{f}(x_0)\right)^2 = \operatorname{Var}(\hat{f}(x_0)) + \left[\operatorname{Bias}(\hat{f}(x_0))\right]^2 + \operatorname{Var}(\epsilon)$$

mean square error if we kept estimating response variable y by our fitted function of our explanatory variables, f(x) with different sample datasets at point x₀ Inherent error in our measurements

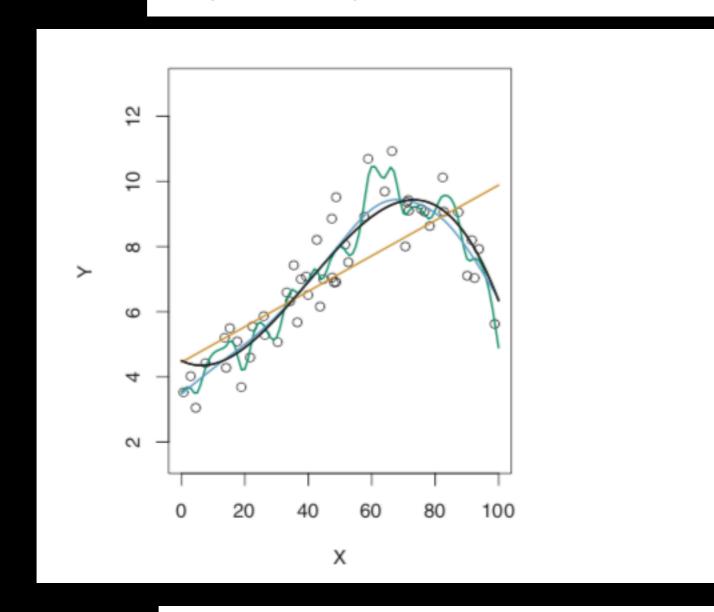
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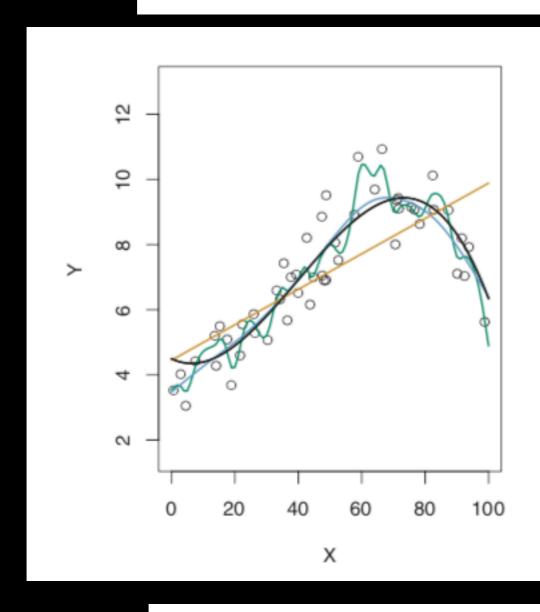


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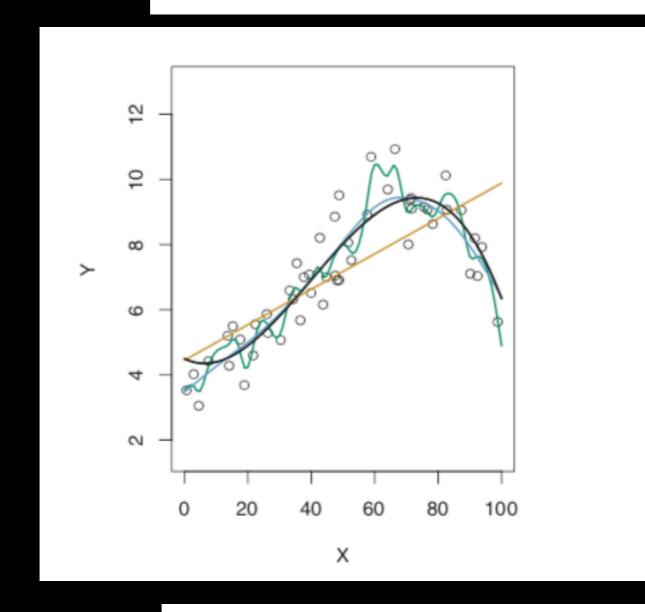
Actual underlying function - y

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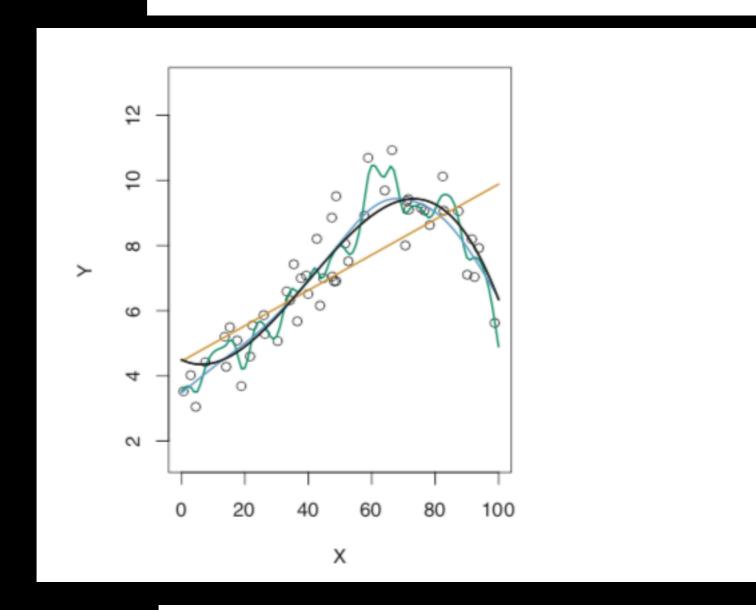
Actual underlying function - y
 Simulated data with added error (e)

$$E\left(y_0 - \hat{f}(x_0)\right)^2 = \operatorname{Var}(\hat{f}(x_0)) + \left[\operatorname{Bias}(\hat{f}(x_0))\right]^2 + \operatorname{Var}(\epsilon).$$



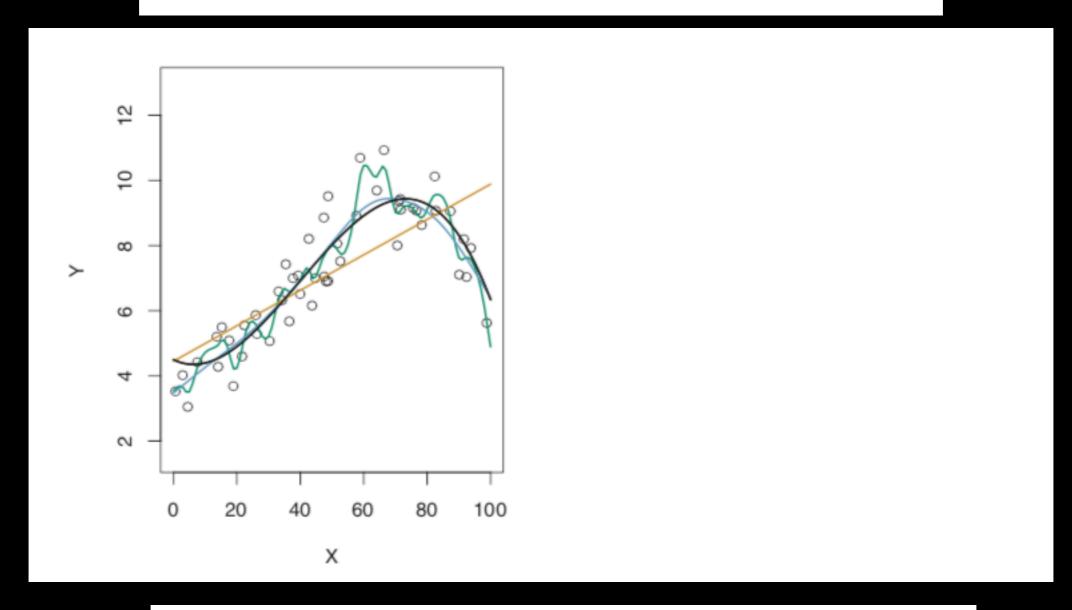
Actual underlying function - y
Simulated data with added error (e)
Linear fit

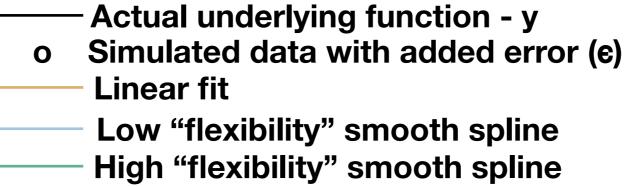
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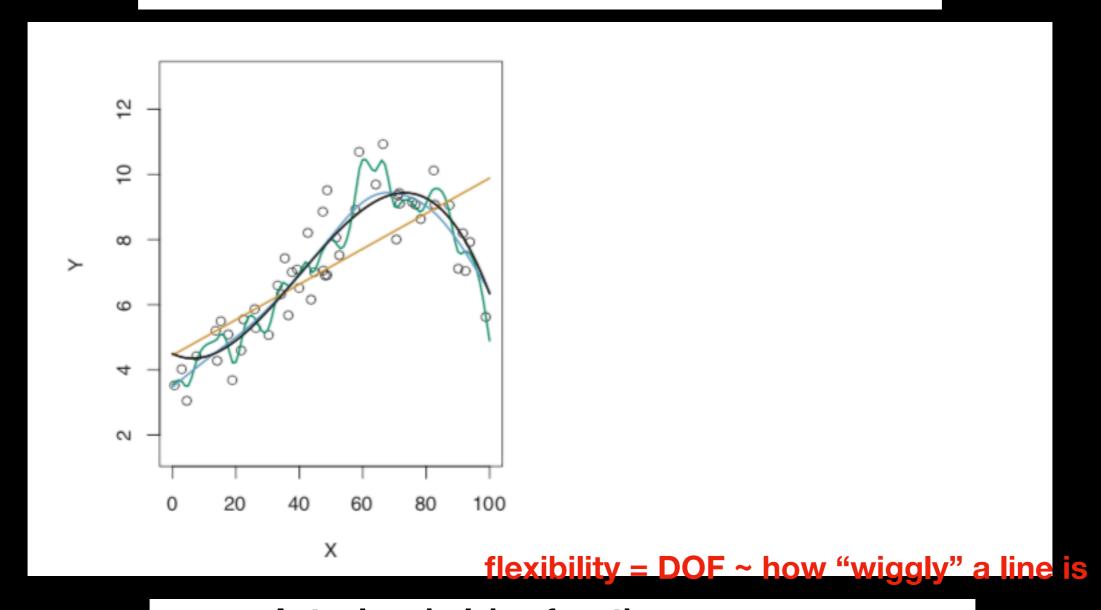
- Actual underlying function y
- o Simulated data with added error (e)
 - **Linear fit**
 - Low "flexibility" smooth spline

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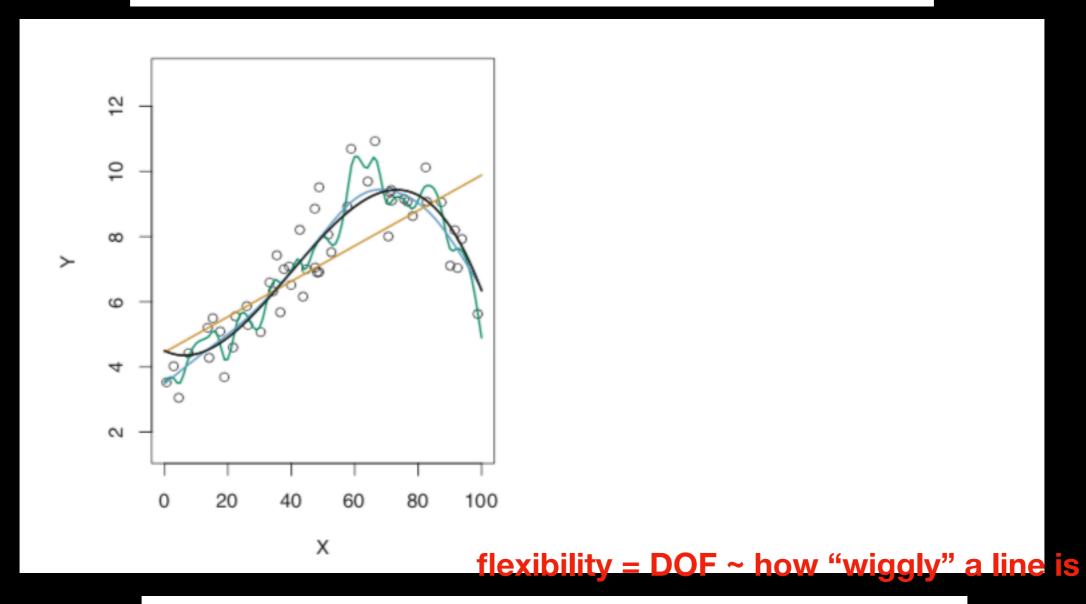


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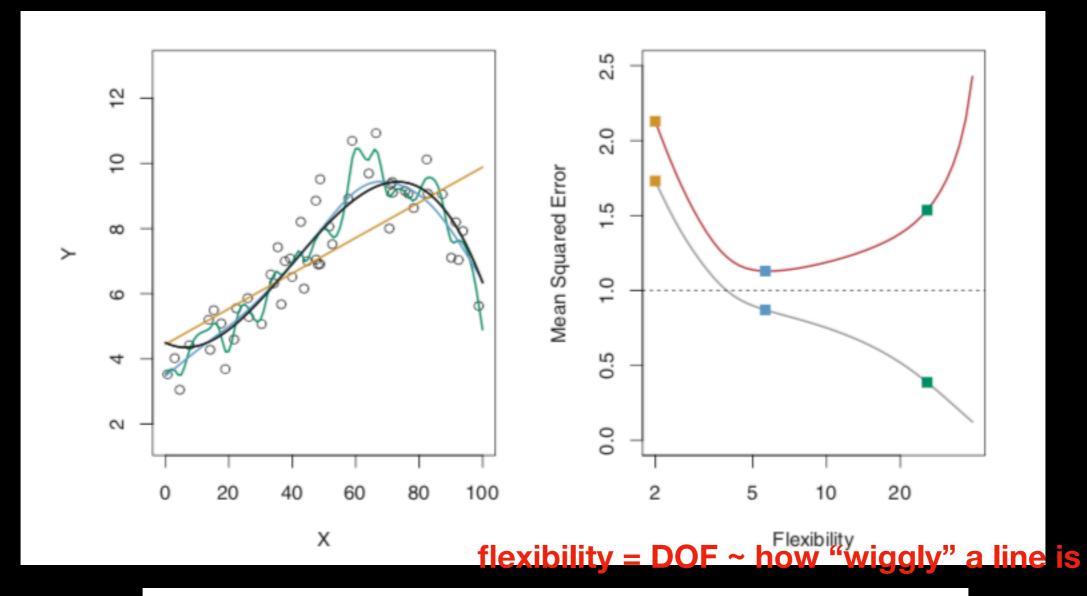
Actual underlying function - y
o Simulated data with added error (ɛ)
Linear fit
Low "flexibility" smooth spline
High "flexibility" smooth spline

$$E\left(y_0 - \hat{f}(x_0)\right)^2 = \operatorname{Var}(\hat{f}(x_0)) + \left[\operatorname{Bias}(\hat{f}(x_0))\right]^2 + \operatorname{Var}(\epsilon).$$



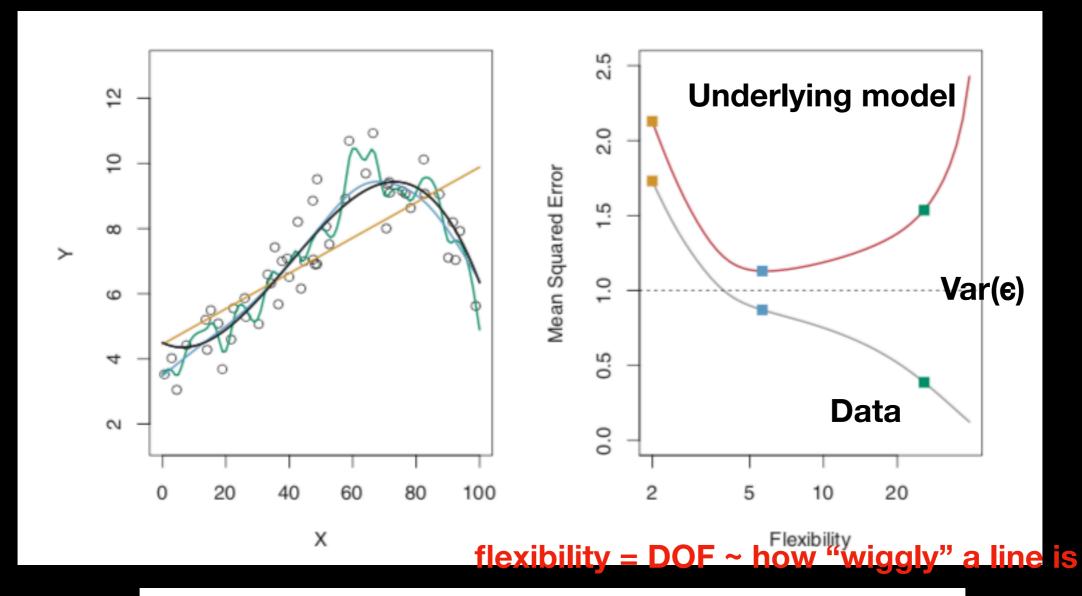
- —— Actual underlying function y
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 - Linear fit
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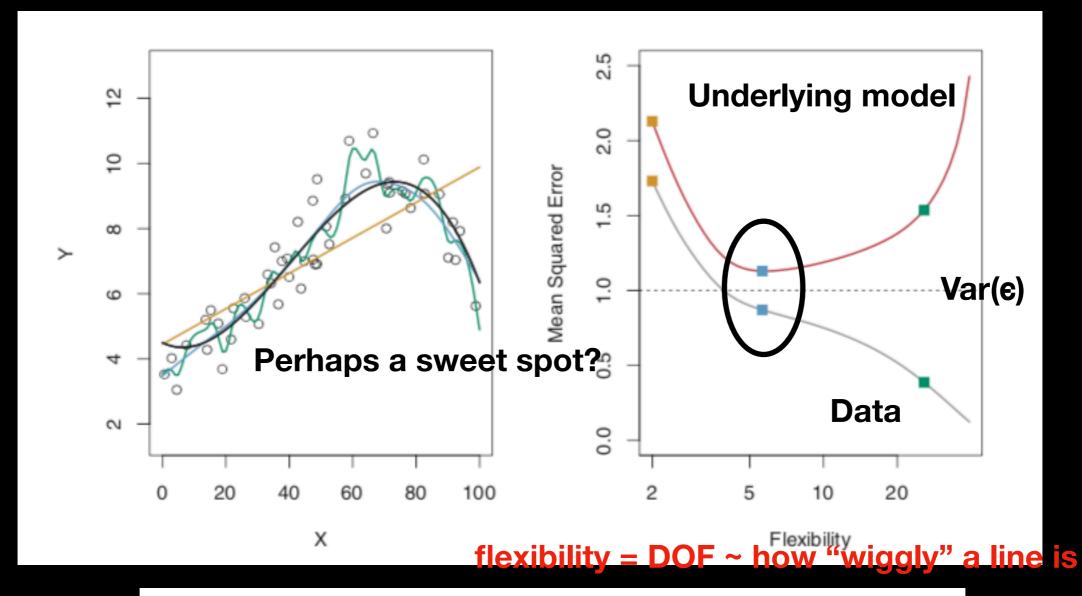
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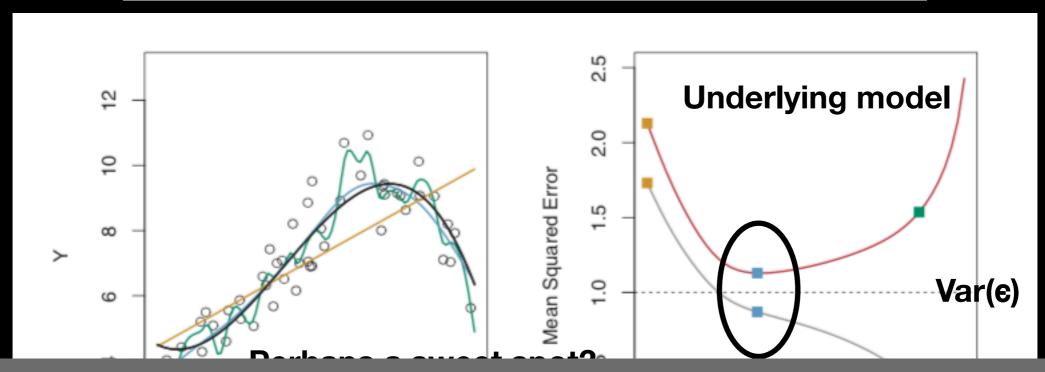
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Keep this idea of under/over fitting in mind as we move forward...

flexibility = DOF ~ how "wiggly" a line is

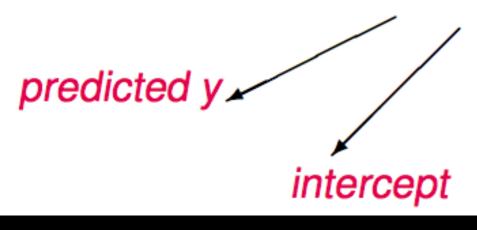
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K-Nearest Neighbors

First: an intro to overfitting

$$\hat{y} = \beta_0 + \beta_1 x_1 + \beta_2 x_2 + \beta_3 x_3 + \dots + \beta_n x_n$$
predicted y
intercept

$$\hat{y} = \beta_0 + \beta_1 x_1 + \beta_2 x_2 + \beta_3 x_3 + \dots + \beta_n x_n$$



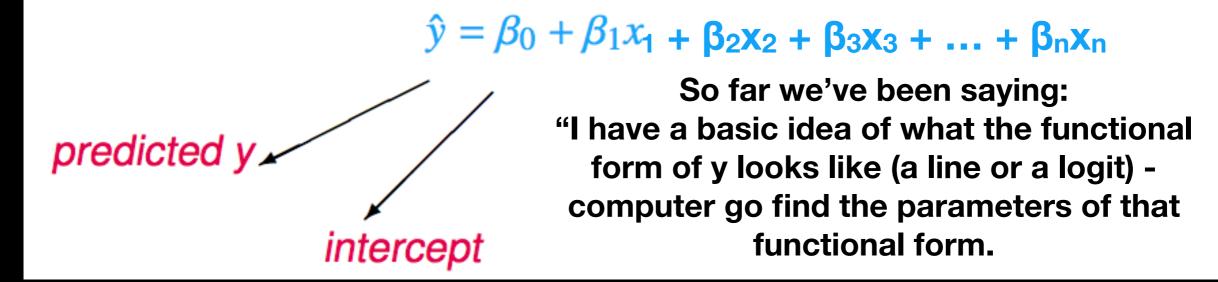
So far we've been saying:
"I have a basic idea of what the functional form of y looks like (a line or a logit) - computer go find the parameters of that functional form.

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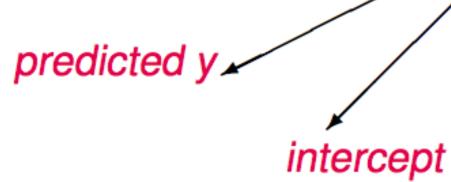
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intercept



"I want to know where thing #1 and thing #2 live in some 2D space - computer, go figure out the boundary between these two things and let me know"

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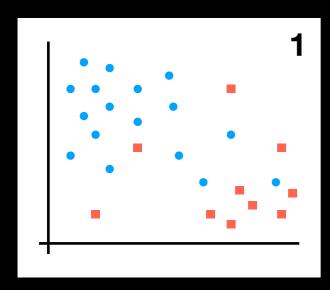
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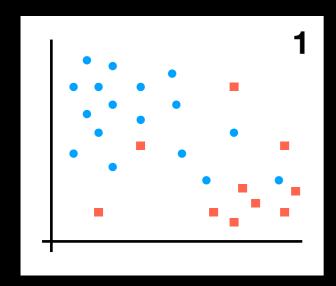


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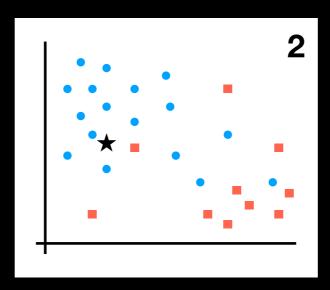
This is nice because we don't have to assume some model beforehand.



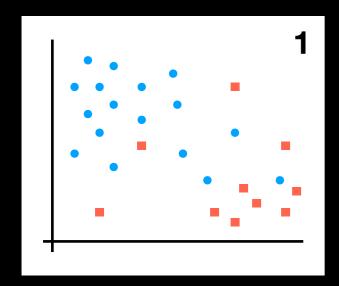
Sample (training) data representing underlying population



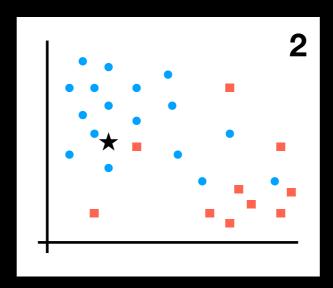
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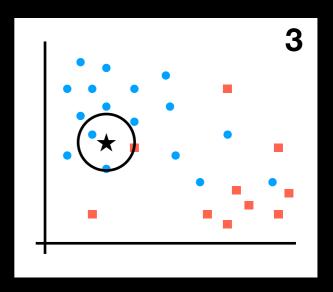
New point of interest



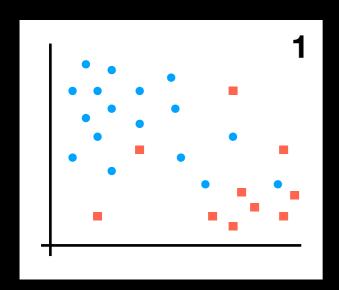
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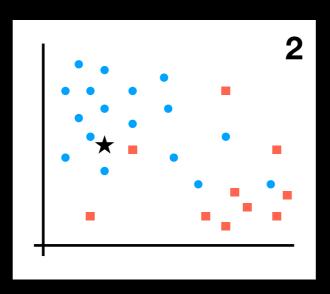
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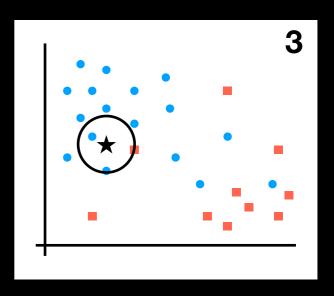
Find k nearest neighbors (here k = 3)



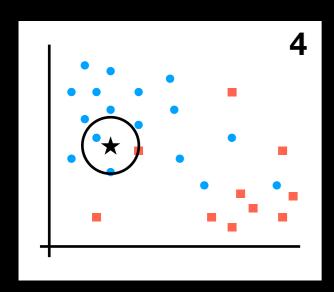
Sample (training) data representing underlying population



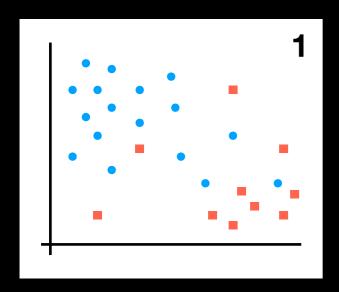
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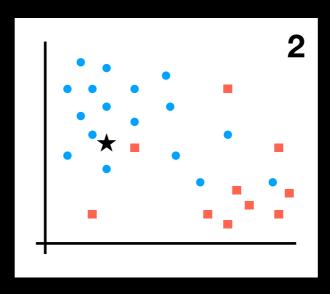
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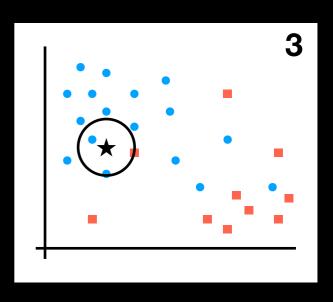
count "types" - here
2/3 points are blue
P(blue) = 2/3
P(red) = 1/3



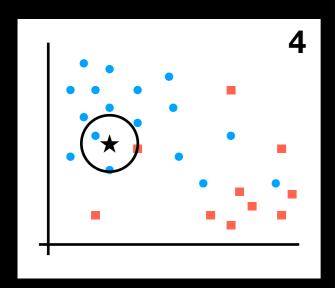
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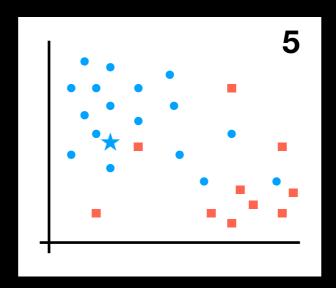
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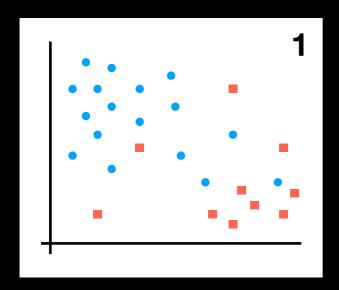
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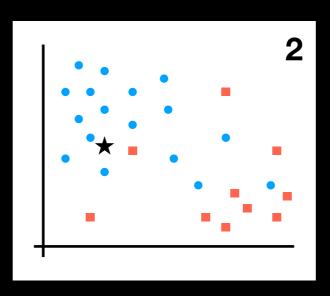
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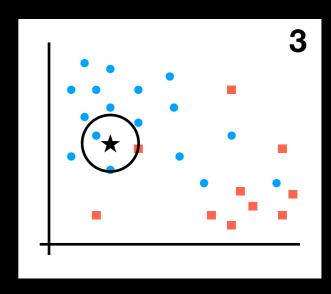
if P > cut off say new point is in that group here: P(blue) > 0.5



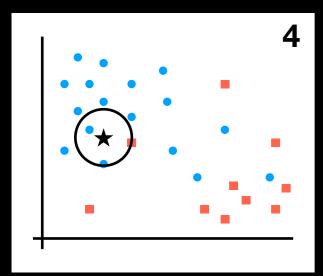
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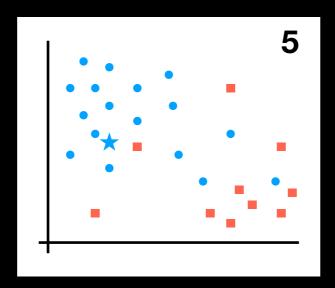
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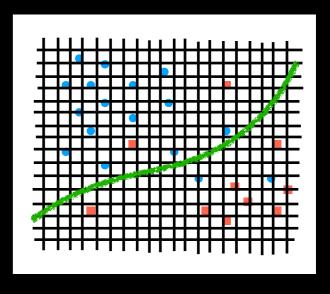
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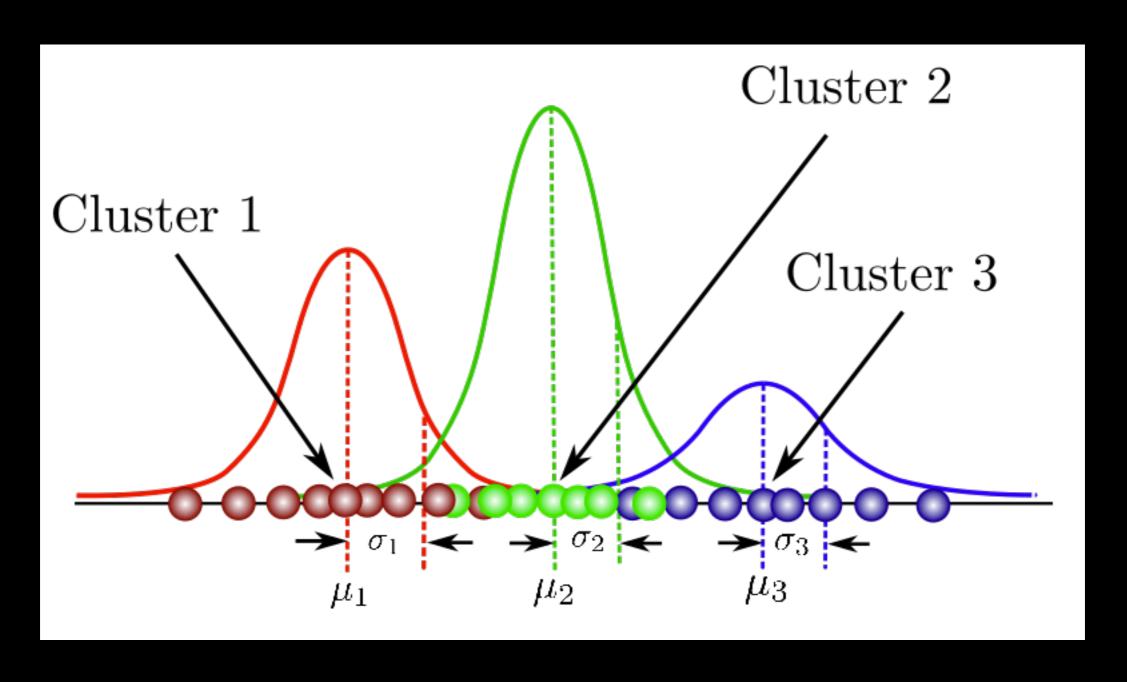


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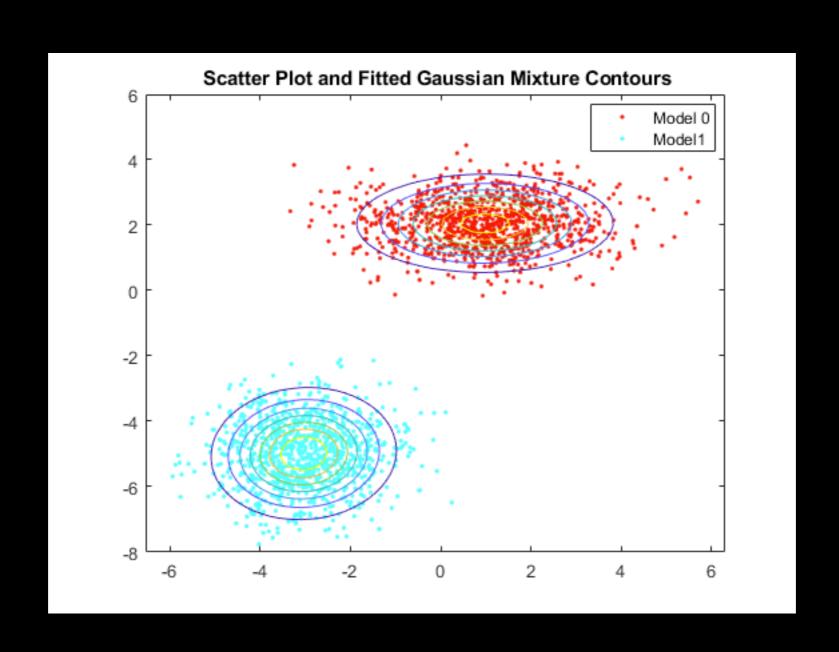


Repeat 2-3 on a grid & draw a separating line

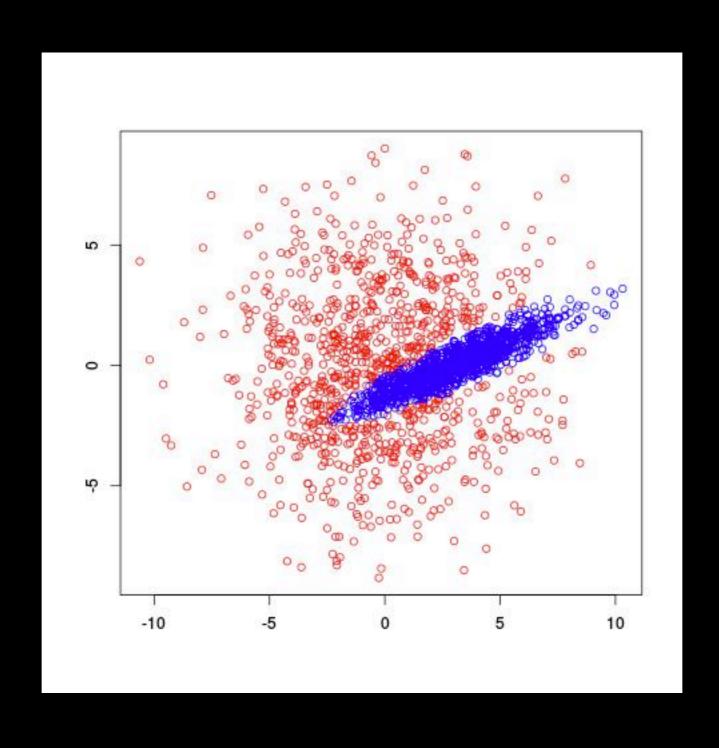
K Nearest Neighbors - with Gaussian Mixture Models.



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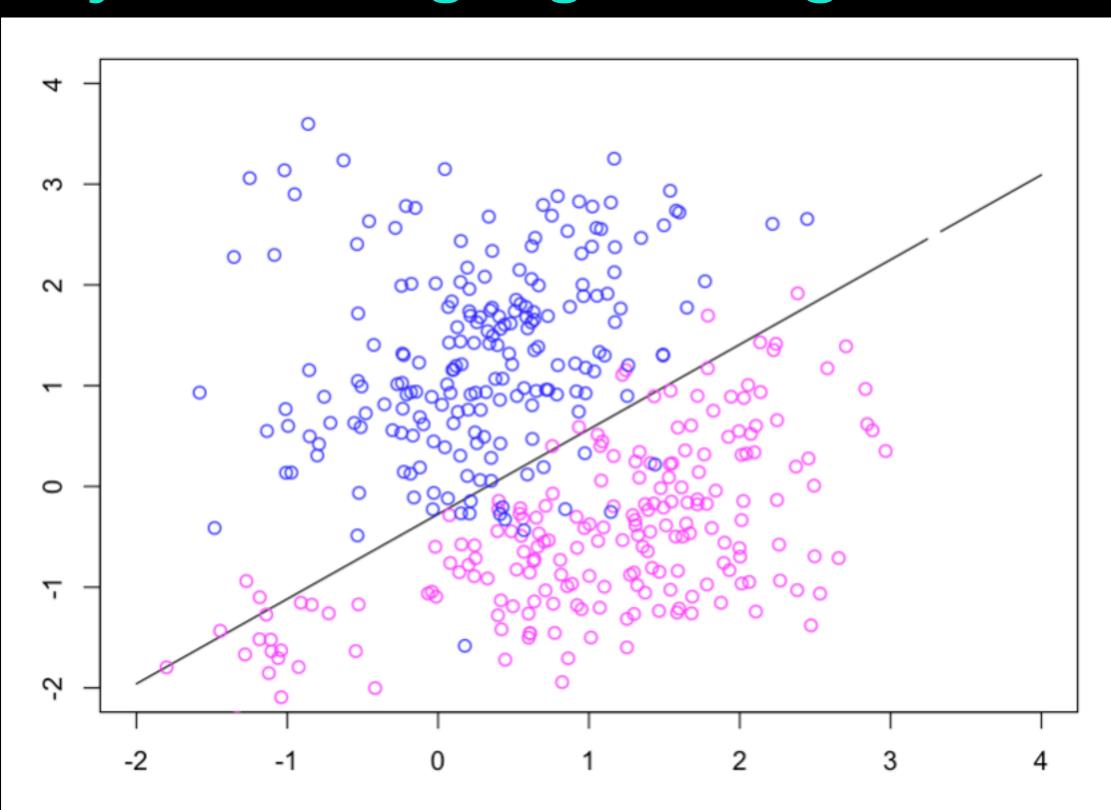


K Nearest Neighbors - with Gaussian Mixture Models.

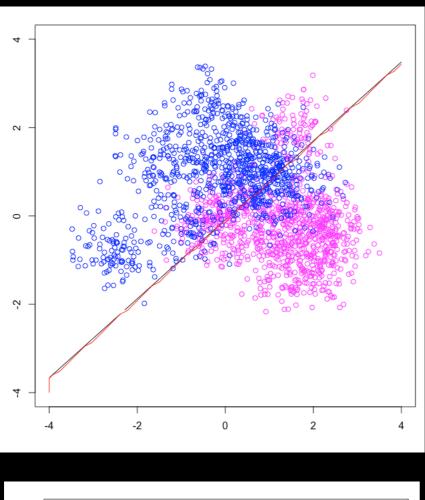


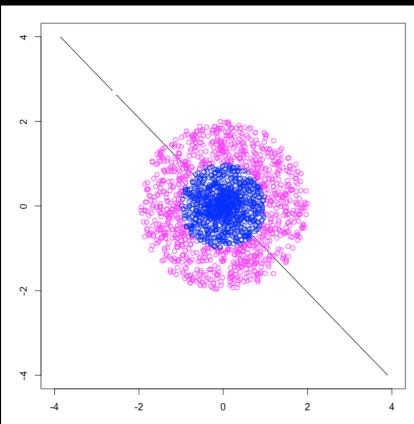
K Nearest Neighbors, in R!

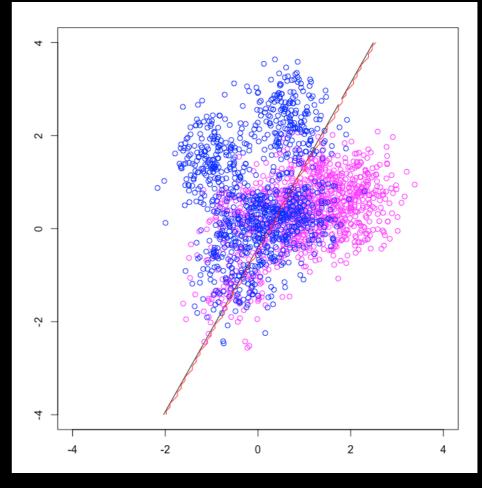
K Nearest Neighbors, in R! - just kidding logistic regression

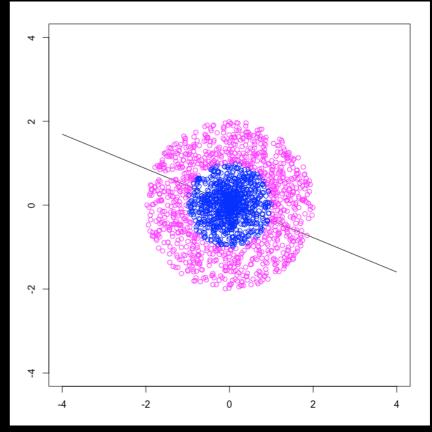


GLM is clearly getting something wrong

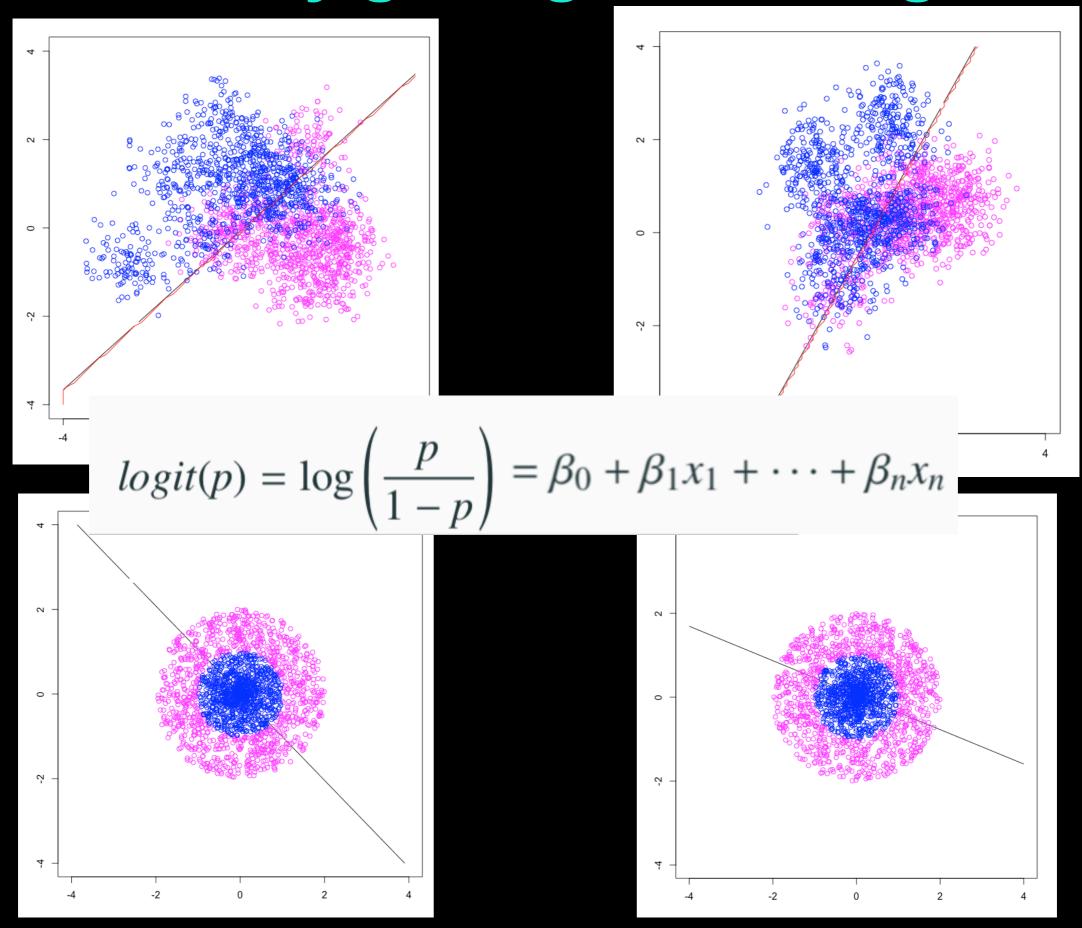


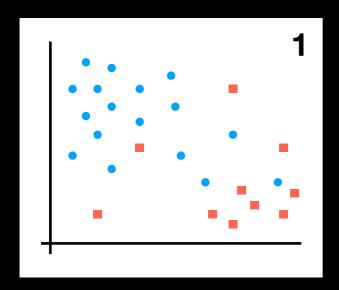




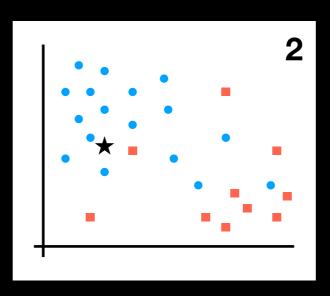


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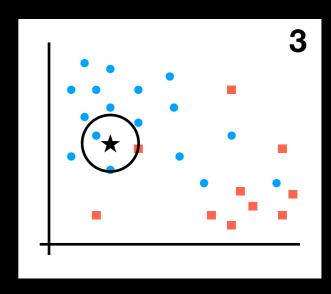




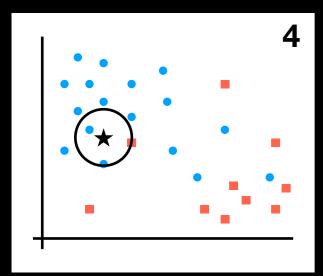
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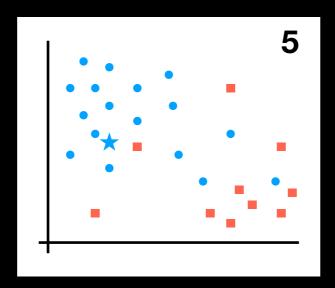
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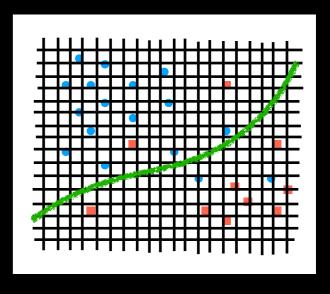
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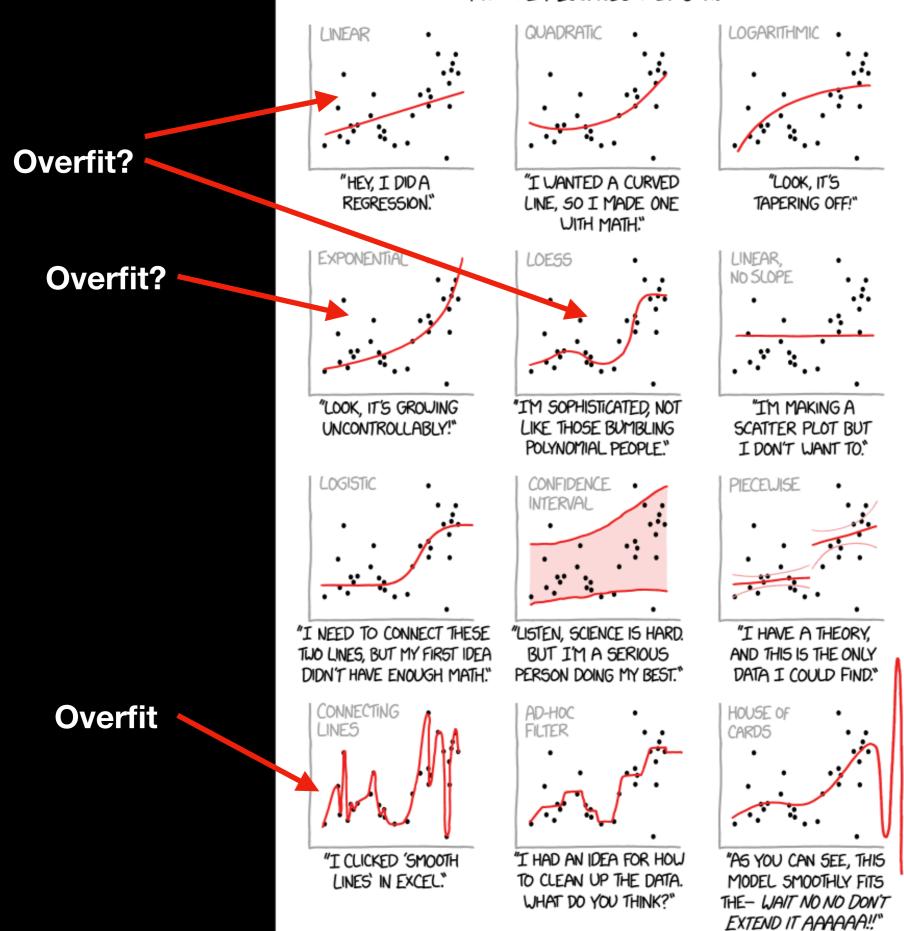


Repeat 2-3 on a grid & draw a separating line

K Nearest Neighbors, in R! For real this time!

Over/Under fitting - Quantifying how good your model is

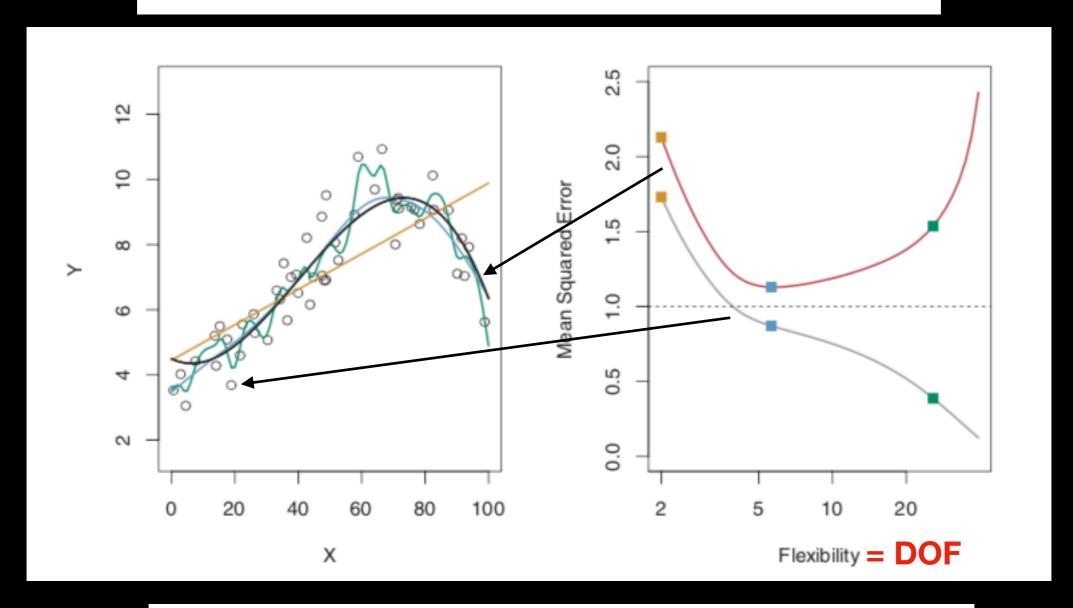
CURVE-FITTING METHODS AND THE MESSAGES THEY SEND



Underfit?

Is overfitting or underfitting worse?

$$E\left(y_0 - \hat{f}(x_0)\right)^2 = \operatorname{Var}(\hat{f}(x_0)) + \left[\operatorname{Bias}(\hat{f}(x_0))\right]^2 + \operatorname{Var}(\epsilon).$$



Actual underlying function - y
o Simulated data with added error (c)
Linear fit
Low "flexibility" smooth spline
High "flexibility" smooth spline

Bias-Variance Trade-Off (First Glance)

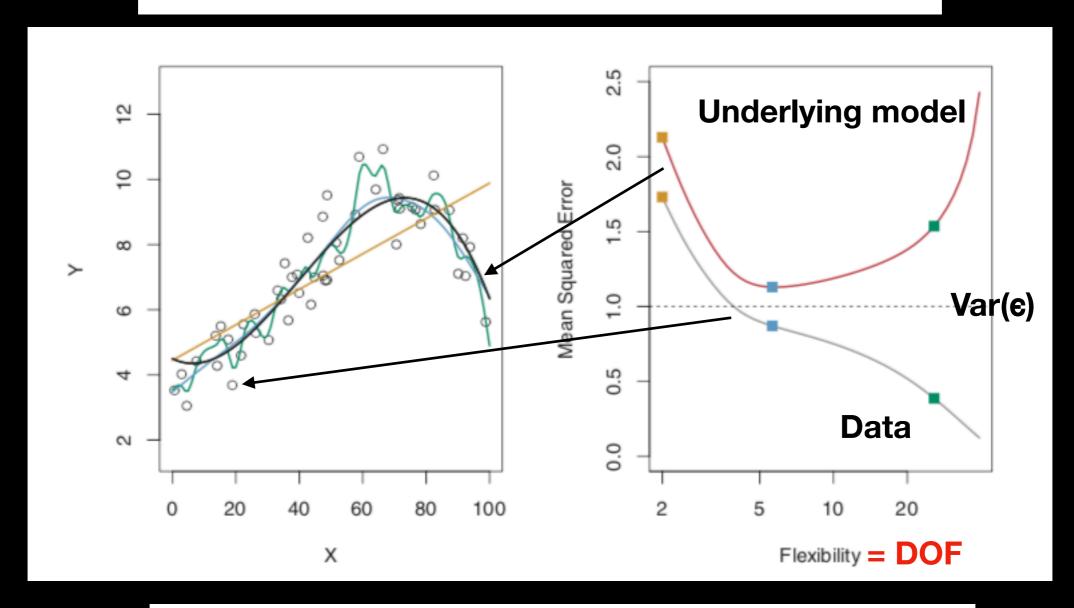
$$E\left(y_0 - \hat{f}(x_0)\right)^2 = \operatorname{Var}(\hat{f}(x_0)) + \left[\operatorname{Bias}(\hat{f}(x_0))\right]^2 + \operatorname{Var}(\epsilon)$$

mean square error if we kept estimating response variable y by our fitted function of our explanatory variables, f(x) with different sample datasets at point x₀ Inherent error in our measurements

Inherent error (bias) in the fact that any model is only an approximation to reality

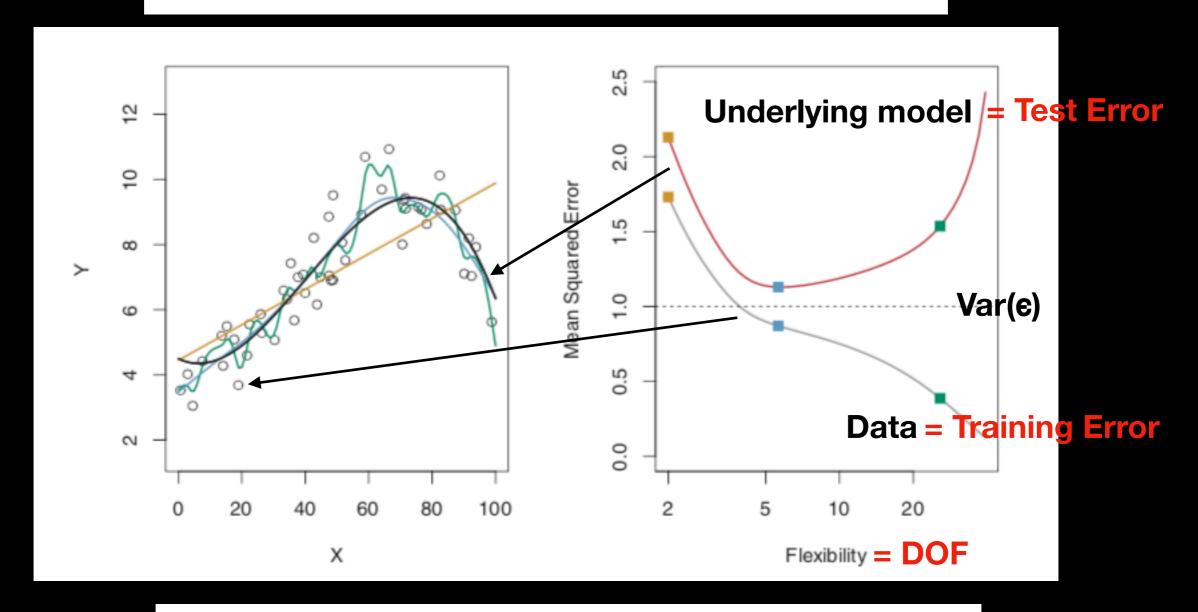
how much our function, f, changes if we use a different random sample (variance)

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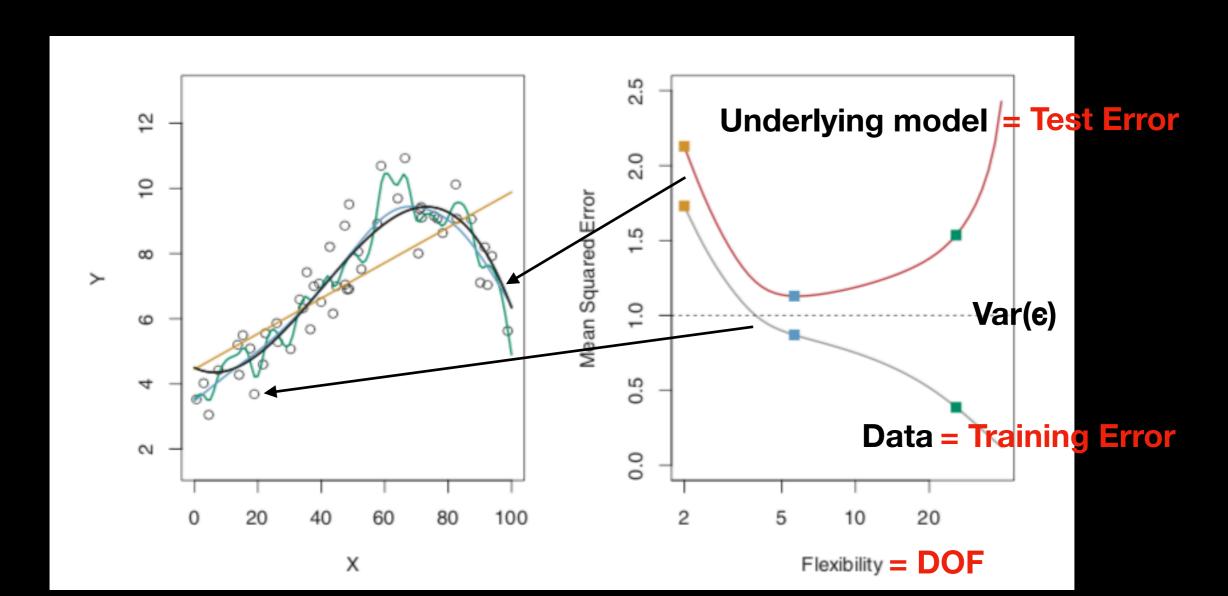


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- The test error is the average error that results from using a statistical learning method to predict the response on a new observation, one that was *not* used in training the method. (Hard to calculate w/o an underlying model.)
- In contrast, the training error can be easily calculated by applying the statistical learning method to the observations used in its training.

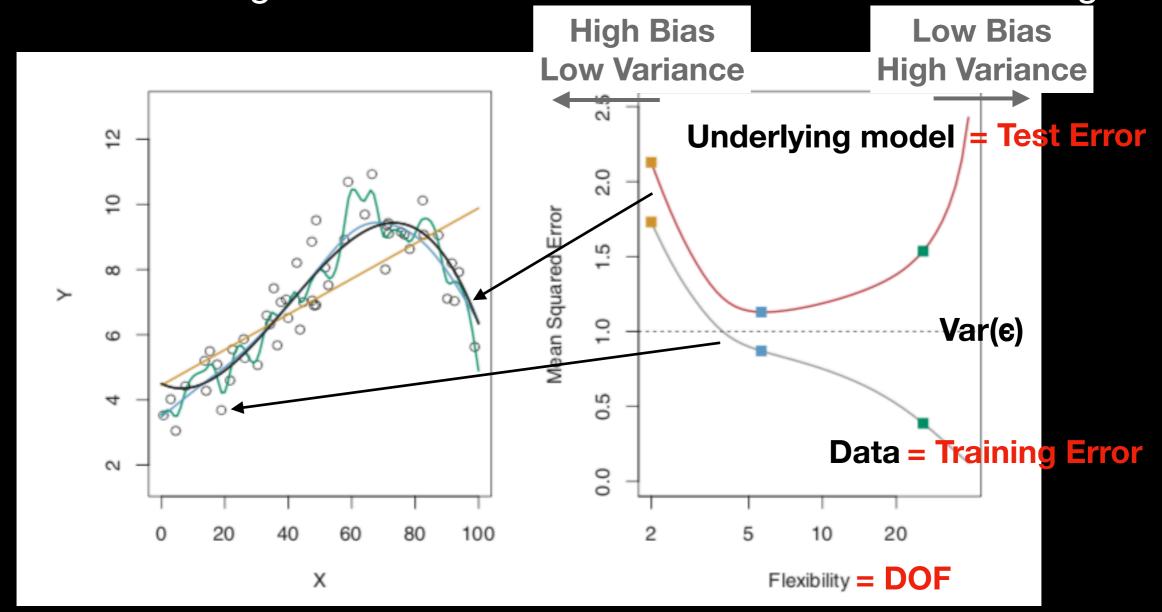
$$E\left(y_0 - \hat{f}(x_0)\right)^2 = \operatorname{Var}(\hat{f}(x_0)) + \left[\operatorname{Bias}(\hat{f}(x_0))\right]^2 + \operatorname{Var}(\epsilon).$$

- The test error is the average error that results from using a statistical learning method to predict the response on a new observation, one that was *not* used in training the method. (Hard to calculate w/o an underlying model.)
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$$\frac{1}{n} \sum_{i=1}^{n} I(y_i \neq \hat{y}_i)$$

an observation in our current dataset

What our fit/model would predict

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K Nearest Neighbors (and MLR) → Cross-Validation & Bootstrap

p-values quantify the fit of individual parameters

quantify how good the *model* is

But first: some definitions!

Using our KNN example in R with an underlying model!

