

Pre Lab 3  
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**Shortest Job First (SJF):**

Process with the shortest Job gets priority, Jobs ready are put into a queue where the decision is made. SJF needs to know execution time in advance

**First Come First Serve(FIFO):**

first in first out, like a queue, whatever job showed up first is the one that will be executed

**Foreground-Background:**

priority based scheduling. Periodic tasks are foreground, Aperiodic are background. Foreground tasks have priority.

**Round Robin(RR):**

Whenever a job is ready it is put in a queue, the queue cycles through the jobs in a FIFO priority. If the job exceeds its "Quantum" time limit, it is interrupted for the next task

**Polled Scheduling:**

waiting for an external device to check for its readiness or state

**Priority Based Scheduling:**

Jobs are assigned a priority value based on the developer. Jobs with higher priority that are ready will execute first.

**Priority Inversion:**

Simply the opposite of a Priority Based Scheduling.

**Starvation:**

A low priority task is not able to execute because of higher priority is hogging a shared resource. The task can be starved in several ways. Interrupting due to higher priority, higher priority tasks are faster and beat the low priority to the resource, the priority task never gives up the shared resource.