### 2.8.10

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### Question

If with reference to the right handed system of mutually perpendicular unit vectors  $\hat{i},\hat{j}$  and  $\hat{k},\alpha=3\hat{i}-\hat{j},\beta=2\hat{i}+\hat{j}-3\hat{k}$ , then express  $\beta$  in the form  $\beta=\beta_1+\beta_2$  where  $\beta_1$  is parallel to  $\alpha$  and  $\beta_2$  is perpendicular to  $\alpha$ 

### Equation

Given details:

$$\alpha = 3\hat{i} - \hat{j} = \begin{pmatrix} 3 \\ -1 \\ 0 \end{pmatrix} \tag{1}$$

$$\beta = 2\hat{i} + \hat{j} - 3\hat{k} = \begin{pmatrix} 2\\1\\-3 \end{pmatrix} \tag{2}$$

 $\beta_1$  is a projection of  $\beta$  on  $\alpha$  The projection formula for projection is:

$$\beta_1 = \frac{\beta^{\mathsf{T}} \alpha}{\|\alpha^2\|} \alpha \tag{3}$$

$$= \frac{\left(2 \quad 1 \quad -3\right) \begin{pmatrix} 3 \\ -1 \\ 0 \end{pmatrix}}{\left(3\right)^2 + \left(-1\right)^2 + \left(0\right)^2} \begin{pmatrix} 3 \\ -1 \\ 0 \end{pmatrix} \tag{4}$$

$$=\frac{5}{10} \begin{pmatrix} 3\\-1\\0 \end{pmatrix} \tag{5}$$

$$= \begin{pmatrix} \frac{3}{2} \\ -\frac{1}{2} \\ 0 \end{pmatrix} \tag{6}$$

Now according to the given equation :

$$\beta = \beta_1 + \beta_2 \tag{7}$$

$$\beta_2 = \beta - \beta_1 \tag{8}$$

$$\beta_2 = \begin{pmatrix} 2\\1\\-3 \end{pmatrix} - \begin{pmatrix} \frac{3}{2}\\-\frac{1}{2}\\0 \end{pmatrix} \tag{9}$$

$$\beta_2 = \begin{pmatrix} \frac{1}{2} \\ \frac{3}{2} \\ -3 \end{pmatrix} \tag{10}$$

Lets verify wheter  $\beta_2$  is perpendicular to  $\alpha$  For that:

$$\alpha^T . \beta_2 = 0 \tag{11}$$

$$\begin{pmatrix} 3 & -1 & 0 \end{pmatrix} \begin{pmatrix} \frac{1}{2} \\ \frac{3}{2} \\ -3 \end{pmatrix} = \begin{pmatrix} 0 \end{pmatrix}$$
(12)

Therefore  $\beta_2$  is perpendicular to  $\alpha$ 

Therefore  $\beta$  is:

$$\beta = \beta_1 + \beta_2 \tag{13}$$

$$\beta = \begin{pmatrix} \frac{3}{2} \\ \frac{-1}{2} \\ 0 \end{pmatrix} + \begin{pmatrix} \frac{1}{2} \\ \frac{3}{2} \\ -3 \end{pmatrix} \tag{14}$$

Performing QR decomposition on the matrix ( $\alpha$ 

$$\mathbf{A} = \begin{pmatrix} \alpha & \beta \end{pmatrix} = \begin{pmatrix} 3 & 2 \\ -1 & 1 \\ 0 & -3 \end{pmatrix} \tag{15}$$

Finding  $\mathbf{q_1}$  (normalized  $\alpha$ )

$$\|\alpha\| = \sqrt{\left(\alpha\right)\left(\alpha\right)^T} = \sqrt{9+1} = \sqrt{10}$$

$$\mathbf{q_1} = \frac{\alpha}{\|\alpha\|} = \left(\frac{3}{\sqrt{10}} - \frac{1}{\sqrt{10}} - 0\right)$$
(16)

$$\mathbf{q_1} = \frac{\alpha}{\|\alpha\|} = \left(\frac{3}{\sqrt{10}} \qquad \frac{-1}{\sqrt{10}} \qquad 0\right) \tag{17}$$

The projection of  $\beta$  on  $q_1$  projection coefficient:

$$\mathbf{r_{12}} = \mathbf{q_1^T} \beta = \frac{3}{\sqrt{10}}.2 + \frac{-1}{\sqrt{10}} + 0 = \frac{5}{\sqrt{10}}$$
 (18)

projection:

$$proj(\beta)_{q_1} = \mathbf{r_{12}}.\mathbf{q_1} = \frac{5}{\sqrt{10}}.\begin{pmatrix} \frac{3}{\sqrt{10}} & \frac{-1}{\sqrt{10}} & 0 \end{pmatrix} = \begin{pmatrix} 1.5 & -0.5 & -3 \end{pmatrix}$$
(19)

subtract projection from  $\beta$ :

$$\mathbf{u_1} = \beta - proj(\beta)_{q_1} = \begin{pmatrix} 0.5 & 1.5 & -3 \end{pmatrix}$$
 (20)

we normalize  $\mathbf{u_2}$  to get  $\mathbf{q_2}$  compute  $\|\mathbf{u_2}\|$ 

$$||u_2|| = \sqrt{(u_2)(u_2)^T} = \sqrt{11.5}$$
 (21)

$$\mathbf{q_2} = \frac{\mathbf{u_2}}{\|\mathbf{u_2}\|} = \left(\frac{0.5}{\sqrt{11.5}} \quad \frac{1.5}{\sqrt{11.5}} \quad \frac{-3}{\sqrt{11.5}}\right) \tag{22}$$

 $\mathbf{Q}$ 's columns are  $\mathbf{q}_1$  and  $\mathbf{q}_2$ 

$$\mathbf{Q} = \begin{pmatrix} 3 & 0.5 \\ -1 & 1.5 \\ 0 & -3 \end{pmatrix} \tag{23}$$

R is:

$$\mathbf{R} = \begin{pmatrix} \sqrt{10} & \frac{5}{\sqrt{10}} \\ 0 & \sqrt{11.5} \end{pmatrix} \tag{24}$$

## C Code (1) - Function to store the points

```
#include <stdio.h>
double start_points[4][3]={
        \{0.0,0.0,0.0\},\
        \{0.0,0.0,0.0\},\
        \{0.0,0.0,0.0\},\
        \{0.0,0.0,0.0\}
};
double end_points[4][3]={
        \{3.0,-1.0,0.0\},\
        \{2.0,1.0,-3.0\},\
        \{3/2,-1/2,0.0\},\
        \{1/2,3/2,-3.0\}
```

## C Code (1) - Function to store the points

```
void get_start_points(double *arr){
       for (int i=0;i<4;i++){</pre>
               arr[i*3+0] = start_points[i][0];
               arr[i*3+1]=start_points[i][1];
               arr[i*3+2]=start points[i][2];
void get end points(double *arr){
       for (int i=0:i<4:i++){</pre>
               arr[i*3+0]=end points[i][0];
               arr[i*3+1]=end points[i][1];
               arr[i*3+2]=end points[i][2];
```

## Python Code - Using Shared Object

```
import ctypes
import numpy as np
import matplotlib.pyplot as plt
import subprocess
y=input("are you using termux?(y/n)=")
lib = ctypes.CDLL('./vectors.so')
lib.get start points.argtypes = [ctypes.POINTER(ctypes.c double)]
lib.get_end_points.argtypes = [ctypes.POINTER(ctypes.c_double)]
```

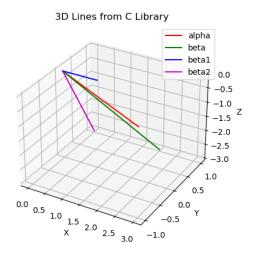
### Python Code - Using Shared Object

```
n_{lines} = 4
start_points = np.zeros((n_lines,3), dtype=np.float64)
end_points = np.zeros((n_lines,3), dtype=np.float64)
lib.get_start_points(start_points.ctypes.data_as(ctypes.POINTER(
    ctypes.c double)))
lib.get end points(end points.ctypes.data as(ctypes.POINTER(
    ctypes.c double)))
fig = plt.figure()
ax = fig.add subplot(111, projection='3d')
colors = ['r', 'g', 'b', 'm']
label=['alpha','beta','beta1','beta2']
```

# Python Code - Using Shared Object

```
for i in range(n_lines):
    xs = [start_points[i,0], end_points[i,0]]
    ys = [start_points[i,1], end_points[i,1]]
    zs = [start_points[i,2], end_points[i,2]]
    ax.plot(xs, ys, zs, color=colors[i], label=label[i])
ax.set_xlabel('X')
ax.set_ylabel('Y')
ax.set_zlabel('Z')
ax.legend()
plt.title("3D Lines from C Library")
fig.savefig('../figs/fig2.png')
if (y=='y'):
    subprocess.run(shlex.split('termux-open ../figs/fig.png'))
else:
    subprocess.run(["open", "../figs/fig.png"])
plt.show()
```

### Plot-Using Both C and Python



# Python Code

```
import numpy as np
import matplotlib.pyplot as plt
import sys
import subprocess
print('Using termux?(y/n)')
y = input()
alpha=np.array([3,-1,0])
beta=np.array([2,1,-3])
beta1=np.array([3/2,-1/2,0])
beta2=np.array([1/2,3/2,-3])
```

## Python Code

```
fig=plt.figure()
ax=fig.add_subplot(111,projection='3d')
ax.plot([0,alpha[0]],[0,alpha[1]],[0,alpha[2]],'b-',label='alpha'
    )
ax.plot([0,beta[0]],[0,beta[1]],[0,beta[2]],'g-',label='beta')
ax.plot([0,beta1[0]],[0,beta1[1]],[0,beta1[2]],'r-',label='beta1'
    )
ax.plot([0,beta2[0]],[0,beta2[1]],[0,beta2[2]],color='pink',label
    ='beta')
```

### Python Code

```
ax.set_xlabel('$x$')
ax.set_ylabel('$y$')
ax.set zlabel('$z$')
ax.legend(loc='best')
ax.grid(True)
ax.axis('equal')
fig.savefig('../figs/fig.png')
print('Saved figure to ../figs/fig.png')
if(y == 'y'):
    subprocess.run(shlex.split('termux-open ../figs/fig.png'))
else:
    subprocess.run(["open", "../figs/fig.png"])
plt.show()
```

### Plot-Using only Python

