```
Transform and Conquer
   P(x) = 2x4-x3+3x2+x-5
  Horner's rule for evaluating
   a polynomial
  P(x)=x(2x3-x2+3x+1)-5
        = x(x(2x2-x+3)+1)-5
         = x(x(x(2x-1)+3)+1)-5
 Horner (P[O. n], x)
  // Evaluates a polynomial at a
 11 given input by Horner's rule.
  "Input: An array P[o. n] of
  11 coefficients of a polynomial of
  I degree n, Stored from the lowest
 11 to the highest, and a number X.
 11 Output: The value of the
11 polynomial at x.
    p = P[n]
    for i ← n-1 downto O do
p ← x *p + P[i]
     return P
  P=[-5, 1, 3, -1, 2]
      x p n i
3 2 4
5 3
18 2
          55
                    0
         160
  x-312x4-x3+3x2+x-5
     3 2 -1 3 1 -5

L 6 15 54 165

2 5 18 55 160
   divisor gootient
x-x0 = x-3 2x3+5x2+18x+55
                            remainder
                                160
 Binary Exponentiation
  Computing an
  Let n= b_I ... b; ... b,
   p(x) = b_I x + + + + x + + + + b_,
         where x=2
    13 = 1.23 + 1.22 + 0.21 + 1.26
   Example: a 13
   n=13, binary 1101

an = ap(t) = ab_t t^{\frac{1}{2}} + ... + b_1 2^{\frac{1}{2}} + ... + b_0
Horner's role for Implications for
the binary polynomia (p(2)) an = ap(2)
p= 1
                    ape al
fori€ I-I donto Odo for i € I-I donto Odo
  p = 2p + b; | aP = a2p+b;
But alphi
    = a2p. abi
     = \underbrace{(a^p)^2 \cdot a^{b_1^2}}_{q^p} = \underbrace{(a^p)^2}_{q^p} \text{ if } b_1 = 0
LeftRightBinary Exponentiation (a, b(n))
// Computes an
  // Input: a number a' and a list // b(n) of binary digits b_1, ... , bo
   product < q
for i < I-I down to 0 to
       product & product * product
if b; = 1:
  product e product * a
return product
  z^{13} = 7 \quad \alpha = 2 \quad b(n) = 1101
    product a i
       Z 2
H
8
       4096
      (8192)
   Number of multiplications M(n):
      6-1 \le M(n) \le 2(6-1) -
     where b is the number of
      bits used to represent
exponent n
    leading 1, rest all 0s => power of 2,
```

Sall Is => power of 2 - 1 b-1=1 Ig n J=0 (Ig n)