

Linear Lambda Calculus Compiler Documentation

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Overview:

We compile the source language, linear lambda calculus programs e

$$\begin{aligned} b &::= + \mid - \mid / \mid * \\ e &::= n \mid x \mid e_1 \ b \ e_2 \mid \text{let } x = e_1 \text{ in } e_2 \\ &\mid \lambda x. e \mid e_1 \ e_2 \end{aligned}$$

to the target language, stack machine programs ρ

$$\begin{aligned} binop &::= \text{Add} \mid \text{Subt} \mid \text{Mult} \mid \text{Div} \\ funop &::= \text{Save_Function } (fun_id, k) \mid \text{Form_Closure } (fun_id) \mid \text{Apply} \\ rollop &::= \text{Roll } k \mid \text{Unroll } k \\ tupleop &::= \text{Construct_Tuple } k \mid \text{Deconstruct_Tuple } k \\ instr &::= binop \mid funop \mid rollop \mid tupleop \mid \text{Push } n \\ \rho &::= instr \text{ list} \end{aligned}$$

which operate on stacks σ and σ_f

$$\begin{aligned} \sigma_f &::= (fun_id, \rho) \text{ list} \\ tup &::= \text{Tuple } (v_1, \dots, v_k) \\ v &::= \text{Int } n \mid tup \mid \text{Closure } (\rho, tup) \\ \sigma &::= v \text{ list} \end{aligned}$$

Defunctionalization:

Given a lambda-calculus program p , defunctionalization produces a first-order language. That is, functions are no longer considered to be values. Instead, $l ::= (\lambda x. e)$ is represented as $C_l(v_1, \dots, v_n)$, where C_l uniquely identifies the function l , and v_1, \dots, v_n are the values of the variables x_1, \dots, x_n which are free in l .

We define the translation from lambda-calculus program to first-order program.

$$\begin{aligned}\llbracket x \rrbracket &= x \\ \llbracket \lambda x. e \rrbracket &= C_{\lambda x. e}(x_1, \dots, x_n), \text{ where } x_1, \dots, x_n \text{ are free in } \lambda x. e \\ \llbracket e_1 \ b \ e_2 \rrbracket &= \llbracket e_1 \rrbracket \ b \ \llbracket e_2 \rrbracket \\ \llbracket \text{let } x = e_1 \text{ in } e_2 \rrbracket &= \llbracket (\lambda x. e_2) \ e_1 \rrbracket \\ \llbracket e_1 \ e_2 \rrbracket &= \text{apply}(\llbracket e_1 \rrbracket, \llbracket e_2 \rrbracket)\end{aligned}$$

Thus a lambda calculus program p is translated to a first-order program as such:

```
let rec apply_defunc (f, arg) =  
  match f with  
  | Cλx. e(x1, ..., xn) -> let x = arg in  $\llbracket e \rrbracket$   
  | ... in  
   $\llbracket p \rrbracket$ 
```

Analogue to Defunctionalization:

The values Closure (fun_id , Tuple (v_1, \dots, v_k)) on stack σ are analogous to the constructors $C_{fun_id}(v_1, \dots, v_k)$.

The function stack σ_f stores the programs $\hat{\rho}$ corresponding to each case of the dispatch function ‘apply_defunc’. At the beginning of a program ρ , there will be a series of SaveFunction instructions to initialize σ_f .

Executing and Reversing a Program:

The rules we present below show the reversibility for each instruction using the following tuple:

$$(\rho, \sigma, \sigma_f, \sigma_h \in \text{int list}, \rho_h).$$

Binomial arithmetic operations:

$$\begin{aligned} & ((\text{Add} \mid \text{Subt} \mid \text{Mult} \mid \text{Div as } b) :: \rho, \text{Int } n_1 :: \text{Int } n_2 :: \sigma, \sigma_f, \sigma_h, b :: \rho_h) \\ & \iff (\rho, n_1 \star n_2 :: \sigma, \sigma_f, n_1 :: \sigma_h, b :: \rho_h) \end{aligned}$$

Function operations:

$$\begin{aligned} & (\text{Save_Function } (fun_id, k) \text{ as } sf :: \hat{\rho} @ \rho, \sigma, \sigma_f, \sigma_h, \rho_h), \text{ where } |\hat{\rho}| = k \\ & \iff (\rho, \sigma, (fun_id, \hat{\rho}) :: \sigma_f, \sigma_h, sf :: \rho_h) \end{aligned}$$

$$\begin{aligned} & (\text{Form_Closure } (fun_id) \text{ as } fc :: \rho, \text{Tuple } (v_1, \dots, v_k) \text{ as } tup :: \sigma, \sigma_f, \sigma_h, \rho_h) \\ & \quad \text{where List.assoc } fun_id \sigma_f = \hat{\rho} \\ & \iff (\rho, \text{Closure } (\hat{\rho}, tup) :: \sigma, \sigma_f, \sigma_h, fc :: \rho_h) \end{aligned}$$

$$\begin{aligned} & (\text{Apply} :: \rho, \text{Closure } (\hat{\rho}, \text{Tuple } (v_1, \dots, v_k) \text{ as } tup) :: \arg :: \sigma, \sigma_f, \sigma_h, \rho_h), \\ & \iff (\hat{\rho} @ \rho, tup :: \arg :: \sigma, \sigma_f, |\hat{\rho}| :: \sigma_h, fc :: \rho_h) \end{aligned}$$

Roll, Tuple, and Integer Pushing operations:

$$\begin{aligned} & (\text{Roll } k :: \rho, v_1 :: v_2 :: \dots :: v_k :: \sigma, \sigma_f, \sigma_h, \rho_h) \\ & \iff (\rho, v_k :: v_1 :: \dots :: v_{k-1} :: \sigma, \sigma_f, \sigma_h, \text{Roll } k :: \rho_h) \end{aligned}$$

$$\begin{aligned} & (\text{Unroll } k :: \rho, v_1 :: v_2 :: \dots :: v_k :: \sigma, \sigma_f, \sigma_h, \rho_h) \\ & \iff (\rho, v_2 :: \dots :: v_k :: v_1 :: \sigma, \sigma_f, \sigma_h, \text{Unroll } k :: \rho_h) \end{aligned}$$

$$\begin{aligned} & (\text{Compose_Tuple } k :: \rho, v_1 :: \dots :: v_k :: \sigma, \sigma_f, \sigma_h, \rho_h) \\ & \iff (\rho, \text{Tuple}(v_1, \dots, v_k) :: \sigma, \sigma_f, \sigma_h, \text{Compose_Tuple } k :: \rho_h) \end{aligned}$$

$$\begin{aligned} & (\text{Decompose_Tuple } k :: \rho, \text{Tuple}(v_1, \dots, v_k) :: \sigma, \sigma_f, \sigma_h, \rho_h) \\ & \iff (\rho, v_1 :: \dots :: v_k :: \sigma, \sigma_f, \sigma_h, \text{Decompose_Tuple } k :: \rho_h) \end{aligned}$$

$$\begin{aligned} & (\text{Push } n :: \rho, \sigma, \sigma_f, \sigma_h, \rho_h) \\ & \iff (\rho, \text{Int } n :: \sigma, \sigma_f, \sigma_h, \text{Push } n :: \rho_h) \end{aligned}$$

Reversability of Apply:

All the operations change the size of the stack σ .

$$\begin{aligned}
(\text{Add} \mid \text{Subt} \mid \text{Mult} \mid \text{Div}) &\rightarrow -1 \\
\text{Save_Function} &\rightarrow +0 \\
\text{Form_Closure} &\rightarrow +0 \\
\text{Apply} &\rightarrow -1 \\
\text{Roll} \mid \text{Unroll} &\rightarrow +0 \\
\text{Compose_Tuple } k &\rightarrow -k + 1 \\
\text{Decompose_Tuple } k &\rightarrow +k - 1 \\
\text{Push} &\rightarrow +1
\end{aligned}$$

Therefore, we can classify the instructions into grow ops and shrink ops.

$$\begin{aligned}
i_g &::= \text{Push} \mid \text{Compose_Tuple } 0 \mid \text{Decompose_Tuple } k > 1 \\
\rho_g &::= i_g \text{ list} \\
i_s &::= \text{Add} \mid \text{Subt} \mid \text{Mult} \mid \text{Div} \\
&\quad \mid \text{Save_Function } _ \mid \text{Form_Closure } _ \mid \text{Apply} \\
&\quad \mid \text{Roll } n \mid \text{Unroll } n \} \\
&\quad \mid \text{Compose_Tuple } k > 0 \mid \text{Decompose_Tuple } k \leq 1 \mid \text{Push } _ \\
\rho_s &::= i_s \text{ list}
\end{aligned}$$

Let us define the following property.

Grow-Shrink Property :

$$\text{gs } (\rho \text{ where } |\rho| > 0) = \exists \rho_g, \rho_s. \rho = \rho_g @ \rho_s$$

The translation we produce has important properties that may allow Apply to be injective. For every program ρ produced by the translation, $\text{gs } (\rho)$ holds. Additionally, for every closure $\text{Closure } (n, \hat{\rho})$, $\text{gs } (\hat{\rho})$ holds.