Learn to Build Awesome r Apps with Angular ORY TWO EDITION!

Strong grasp on how to construct and compose features in Angular

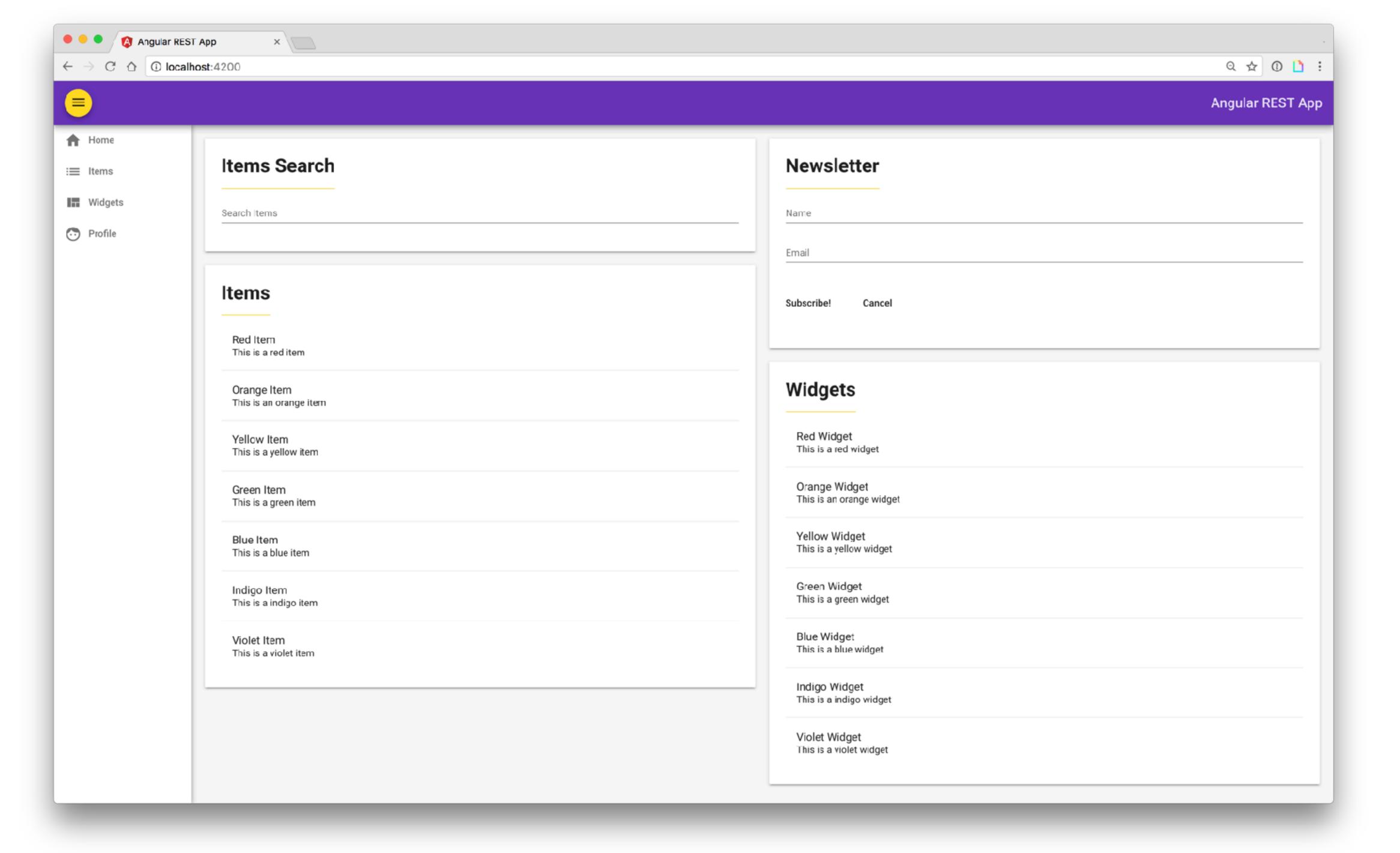
Agenda

- Review Challenge
- Template Driven Forms
- Component Driven Architecture
- Server Communication
- Observable Fundamentals
- Reactive Forms
- Angular Animations

Getting Started



https://github.com/onehungrymind/angular-rest-app



The Demo Application

- A simple RESTful master-detail application built using Angular and the Angular CLI
- We will be building out a new widgets feature
- Feel free to use the existing items feature as a reference point
- Please explore! Don't be afraid to try new things!

Challenges

Make sure you can run the application

REVIEW Time!

The Angular Big Picture

module

routes

component

What is the purpose of NgModule?

module

routes

component

What do we use routes for?

module

routes

components

What role does components play?

module

routes

components

What do we use services for?

routes

components

What mechanism is in play here?

```
import { Component, OnInit } from '@angular/core';
import { ItemsService, Item } from '../shared';
export class ItemsComponent implements OnInit {}
```



What is the purpose of each of these properties?

```
@NgModule({
  declarations: [
    AppComponent,
    ItemsComponent,
    ItemsListComponent,
    ItemDetailComponent
  imports: [
    BrowserModule,
    FormsModule,
    HttpModule,
    Ng2RestAppRoutingModule
  providers: [ItemsService],
  bootstrap: [AppComponent]
export class AppModule { }
```

@NgModule

What is the entry point to our application?

```
import { platformBrowserDynamic } from '@angular/platform-browser-dynamic';
import { enableProdMode } from '@angular/core';
import { environment } from './environments/environment';
import { AppModule } from './app/';

if (environment.production) {
   enableProdMode();
}

platformBrowserDynamic().bootstrapModule(AppModule);
```

Bootstrapping

What is the basic structure of a route?

```
import { NgModule } from '@angular/core';
import { Routes, RouterModule } from '@angular/router';
import { ItemsComponent } from './items/items.component';
const routes: Routes = [
 {path: '', component: ItemsComponent },
 {path: 'items', component: ItemsComponent},
 {path: '**', component: ItemsComponent }
@NgModule({
 imports: [RouterModule.forRoot(routes)],
 exports: [RouterModule],
 providers: []
export class Ng2RestAppRoutingModule { }
```

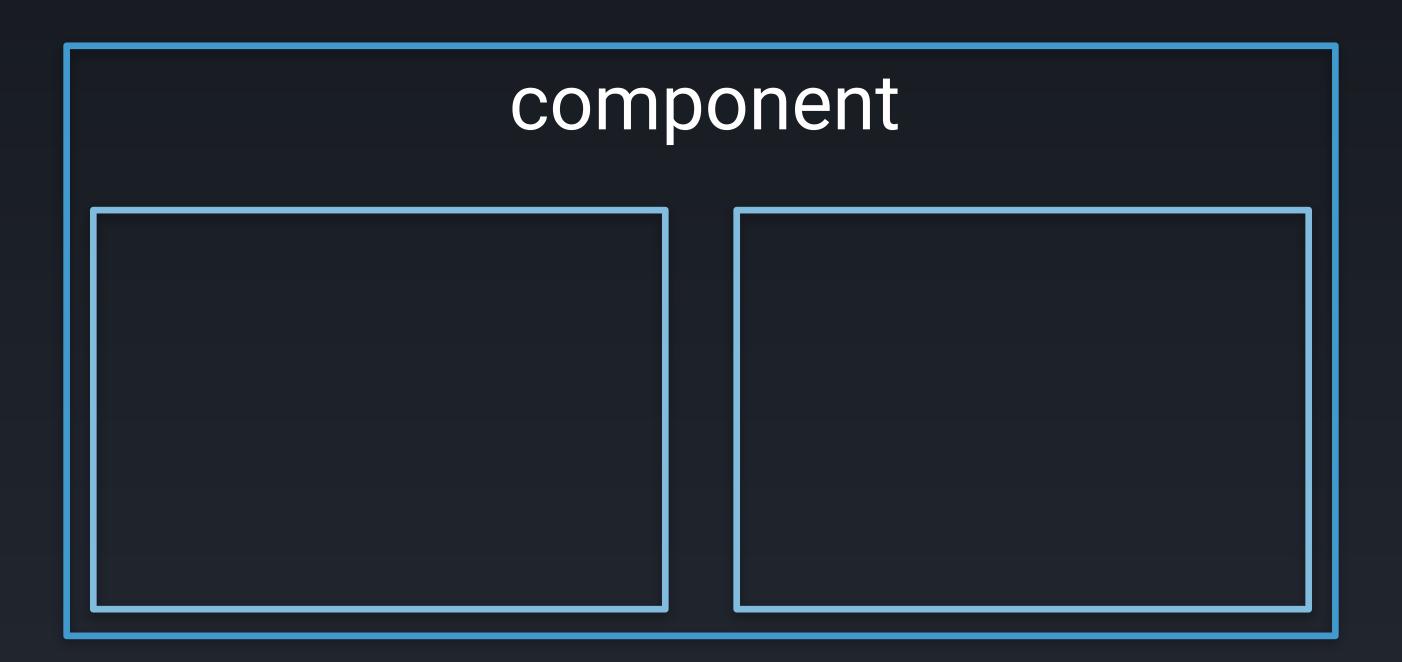
Routing

What is does ** do?

```
import { NgModule } from '@angular/core';
import { Routes, RouterModule } from '@angular/router';
import { ItemsComponent } from './items/items.component';
const routes: Routes = [
 {path: '', component: ItemsComponent },
 {path: 'items', component: ItemsComponent},
 {path: '**', component: ItemsComponent }
@NgModule({
  imports: [RouterModule.forRoot(routes)],
  exports: [RouterModule],
  providers: []
export class Ng2RestAppRoutingModule { }
```

Routing

What are the two main pieces of a component?



module

routes

component

template

class

What does implements Onlnit mean?

```
export class ItemsComponent implements OnInit {
  items: Array<Item>;
  selectedItem: Item;

  constructor(private itemsService: ItemsService) {}

  ngOnInit() {
    this.itemsService.loadItems()
        .then(items => this.items = items);
  }
}
```

How does ngOnInit work?

```
export class ItemsComponent implements OnInit {
  items: Array<Item>;
  selectedItem: Item;

  constructor(private itemsService: ItemsService) {}

  ngOnInit() {
    this.itemsService.loadItems()
       .then(items => this.items = items);
  }
}
```

How do we inject a dependency into our component?

```
export class ItemsComponent implements OnInit {
  items: Array<Item>;
  selectedItem: Item;

  constructor(private itemsService: ItemsService) {}

  ngOnInit() {
    this.itemsService.loadItems()
        .then(items => this.items = items);
  }
}
```

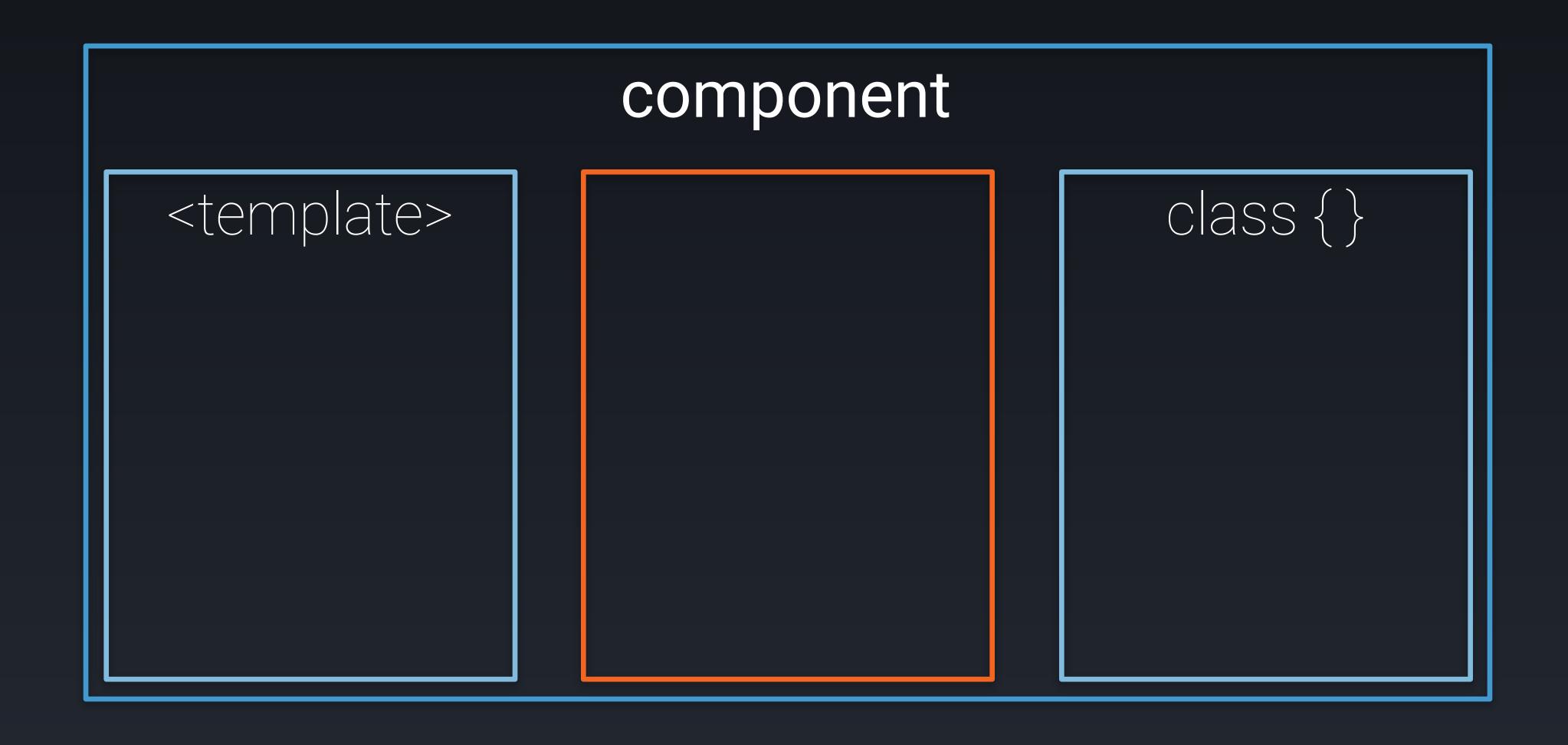
What does the keyword private do in the constructor?

```
export class ItemsComponent implements OnInit {
  items: Array<Item>;
  selectedItem: Item;

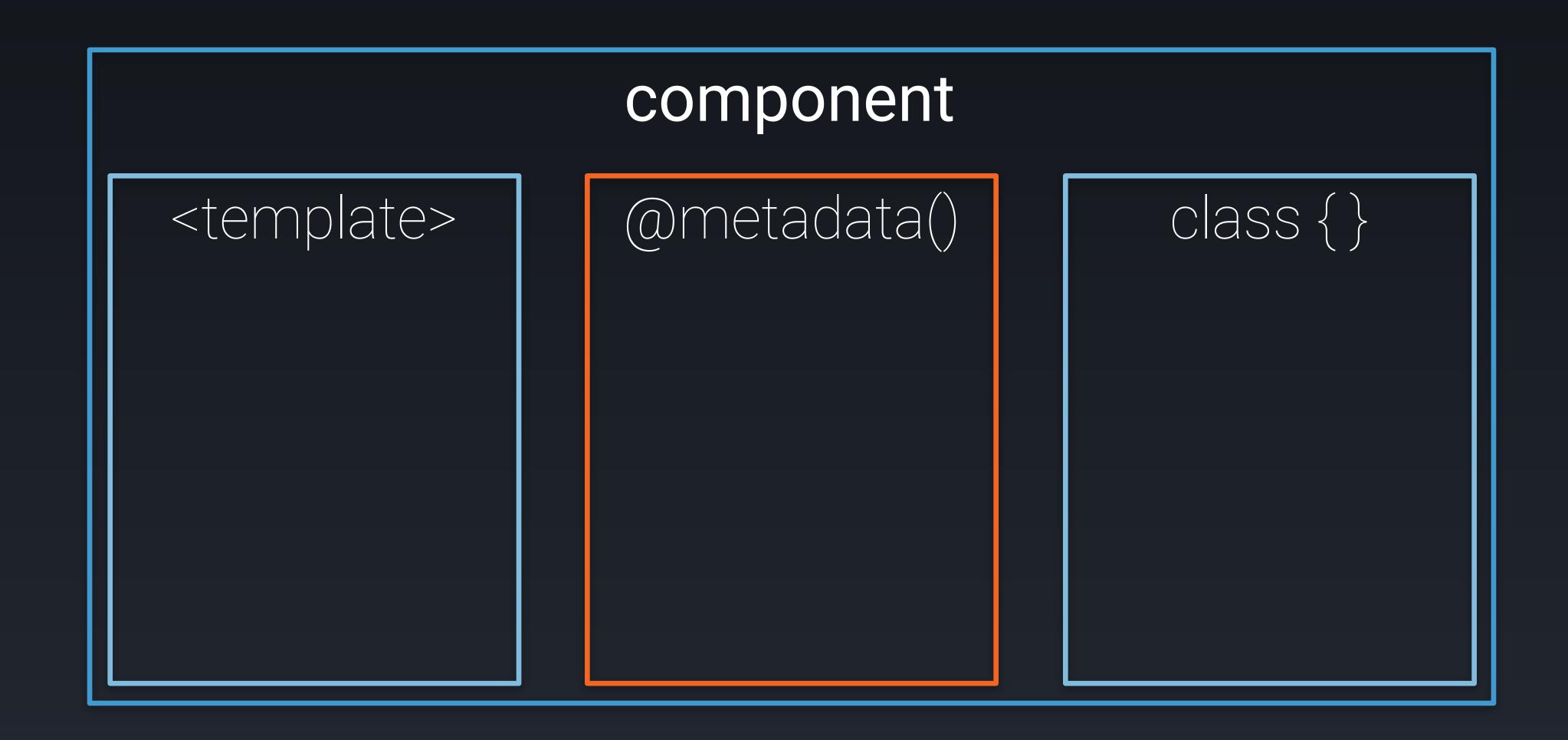
  constructor(private itemsService: ItemsService) {}

  ngOnInit() {
    this.itemsService.loadItems()
        .then(items => this.items = items);
  }
}
```

How do we connect our template and component class?



Metadata



What are two things a component must have?

```
@Component({
    selector: 'app-items-list',
    templateUrl: './items-list.component.html',
    styleUrls: ['./items-list.component.css']
})
export class ItemsListComponent {
    @Input() items: Item[];
    @Output() selected = new EventEmitter();
    @Output() deleted = new EventEmitter();
}
```

What is another way to define a component template?

```
@Component({
    selector: 'app-items-list',
    templateUrl: './items-list.component.html',
    styleUrls: ['./items-list.component.css']
})
export class ItemsListComponent {
    @Input() items: Item[];
    @Output() selected = new EventEmitter();
    @Output() deleted = new EventEmitter();
}
```

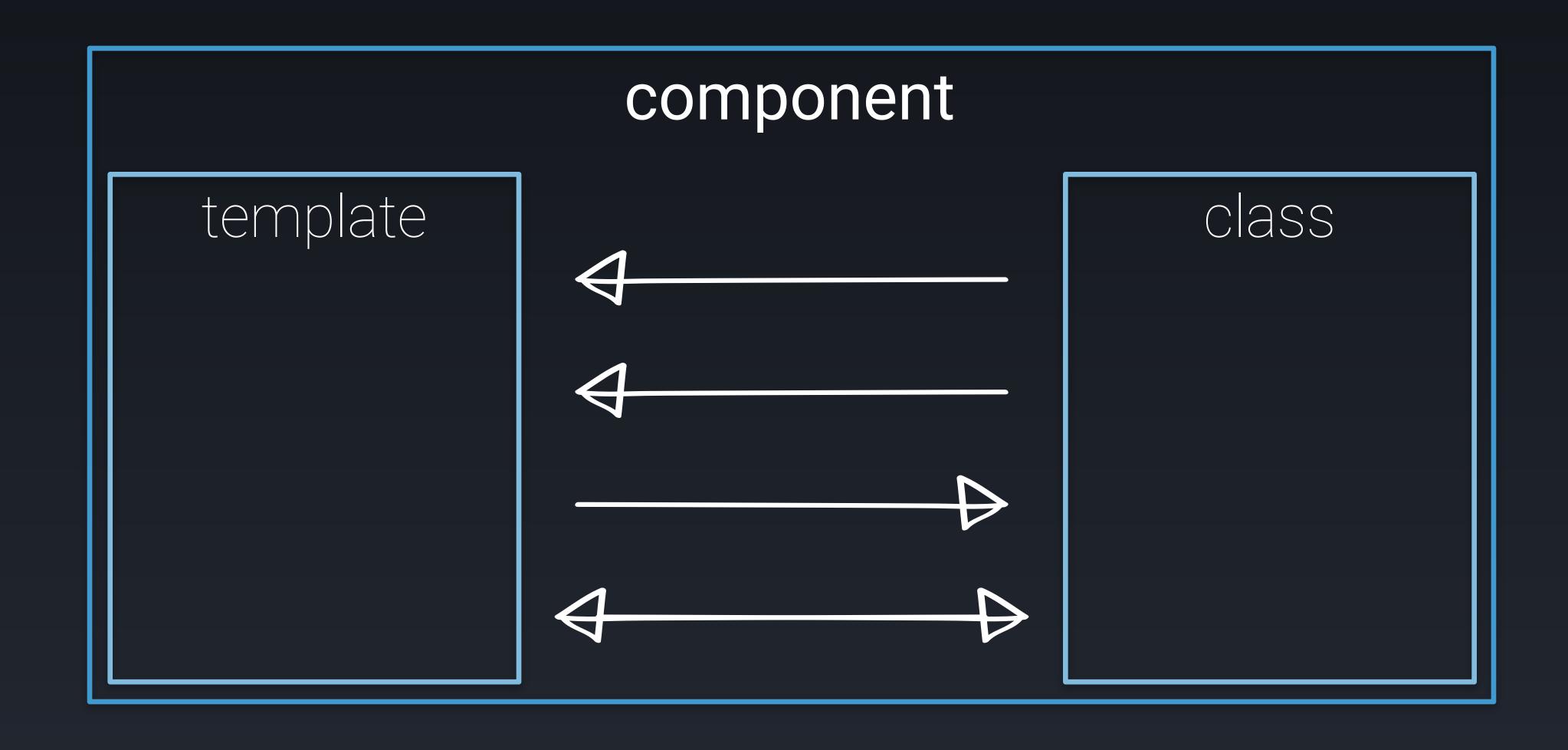
Templates

Why might we use one instead of the other?

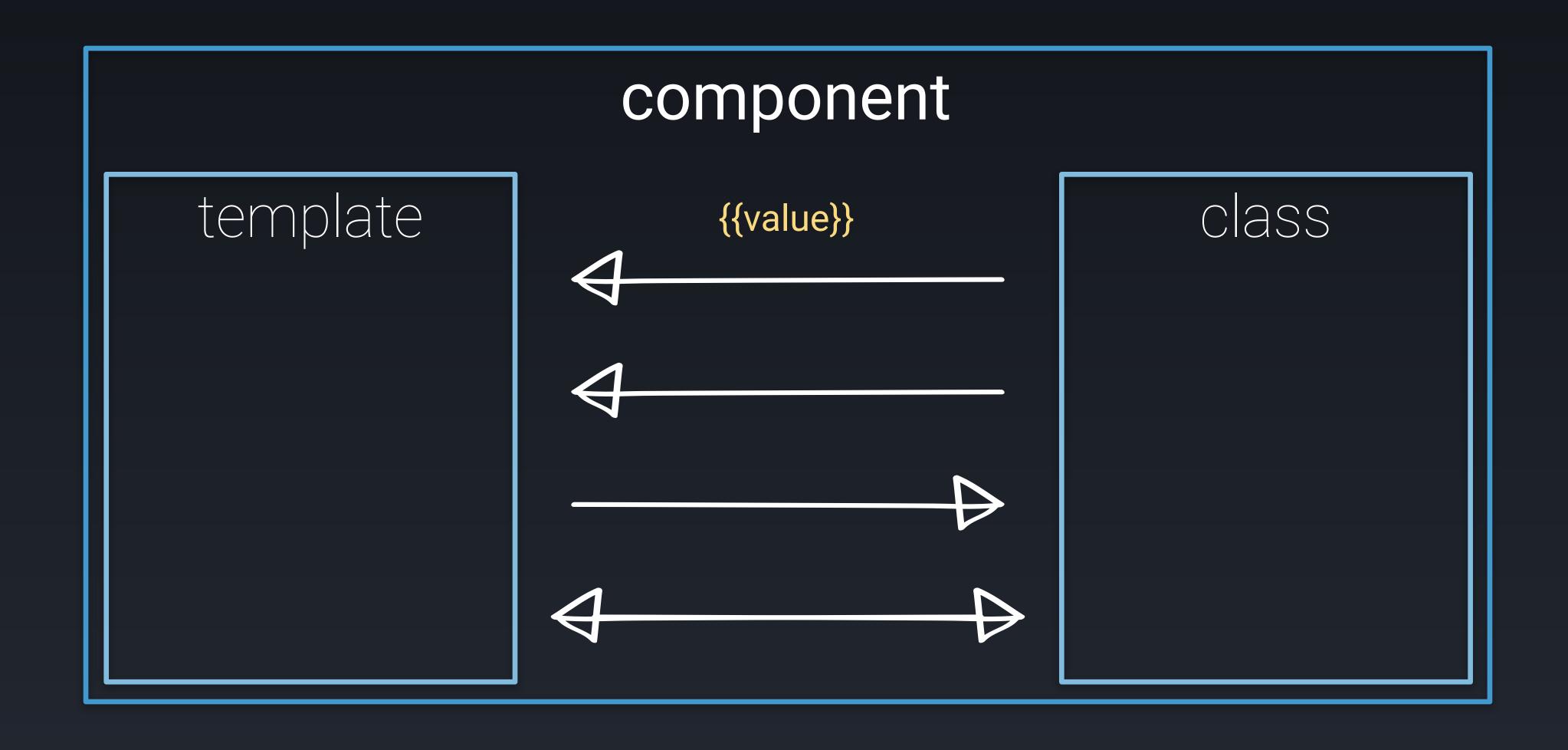
```
@Component({
  selector: 'app-items-list',
  template: `
  <div *ngFor="let item of items" (click)="selected.emit(item)">
    <div>
      <h2>{{item.name}}</h2>
    </div>
    <div>
      {{item.description}}
    </div>
    <div>
      <button (click)="deleted.emit(item); $event.stopPropagation();">
        <i class="material-icons">close</i>
      </button>
    </div>
  </div>
  styleUrls: ['./items-list.component.css']
})
```

Templates

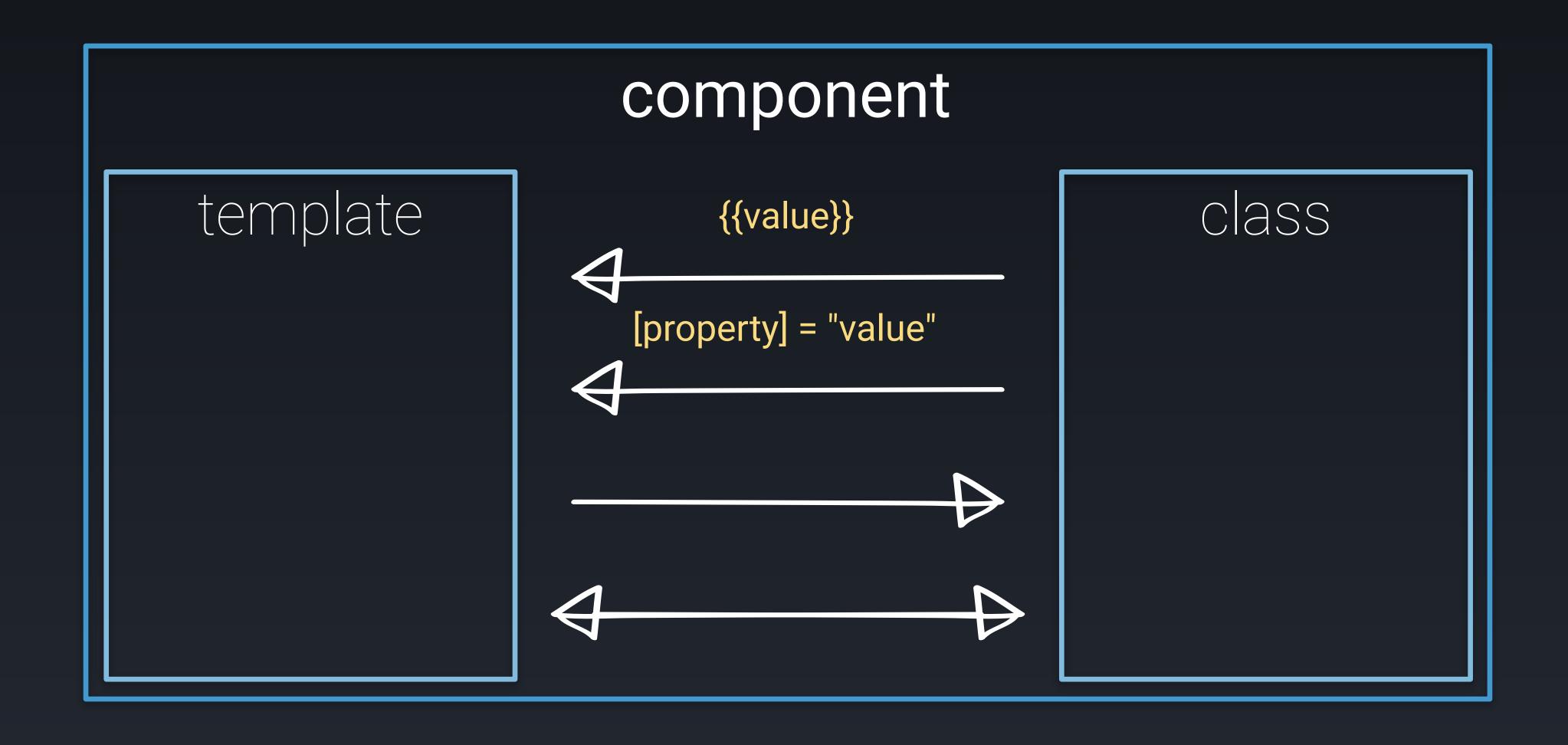
What is the easiest way to bind to a simple text value?



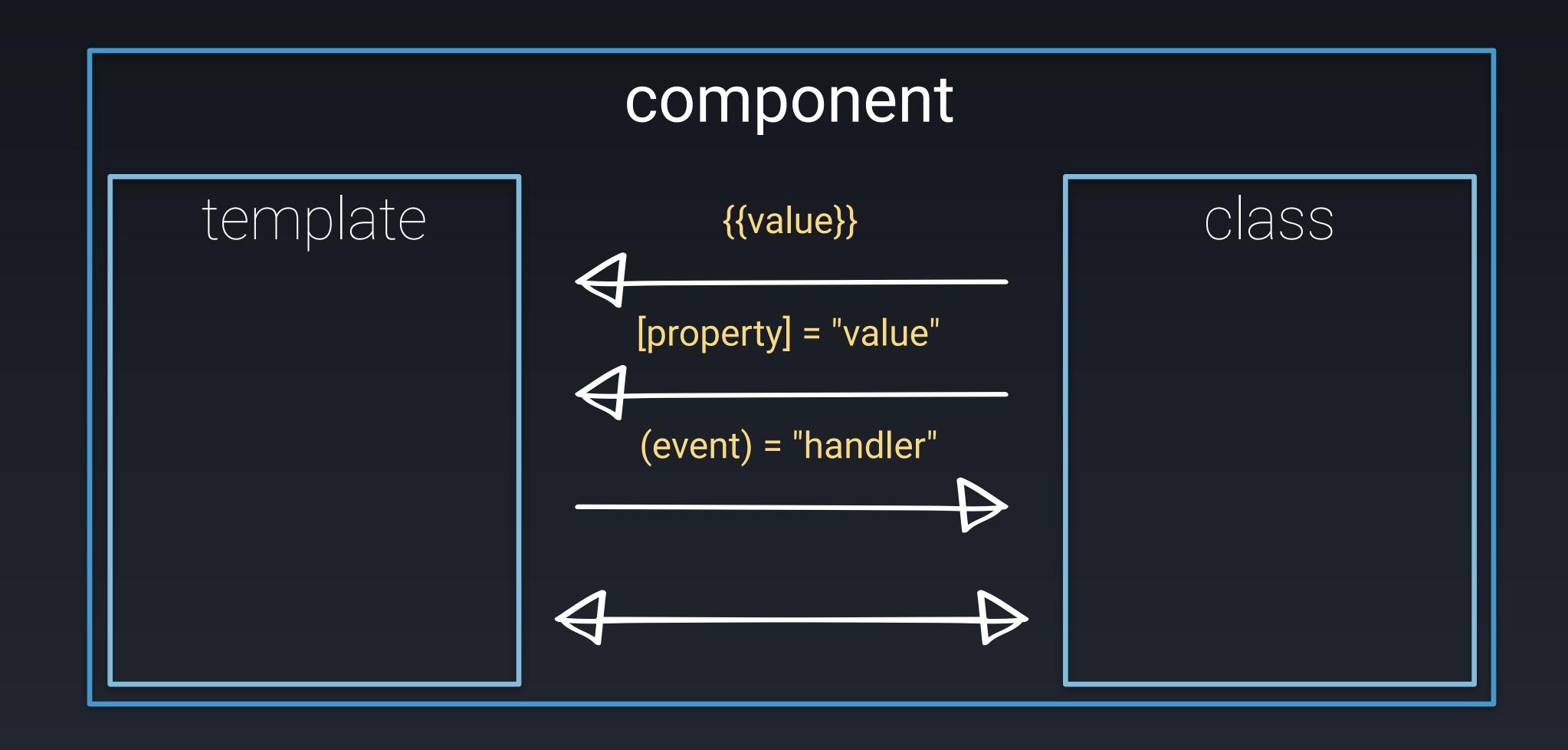
What is the best binding for sending data to the template?



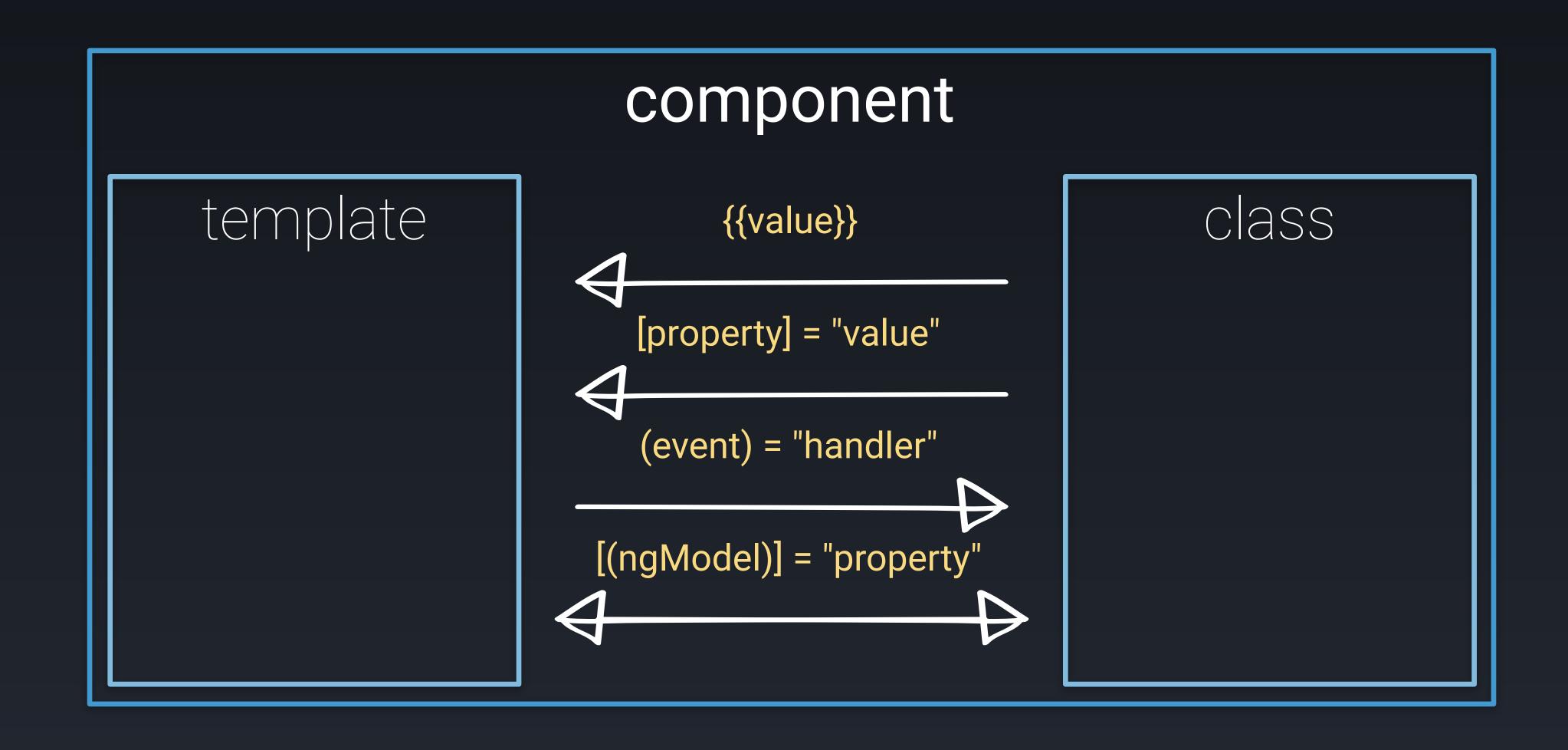
How do we communicate from the template to the class?



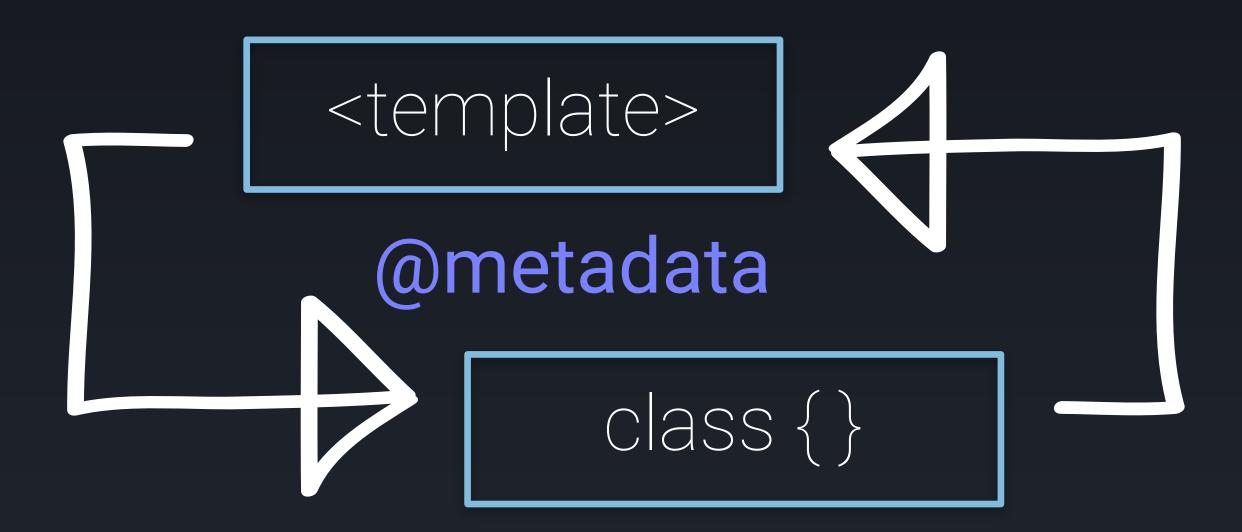
How do we keep a value in sync between both?

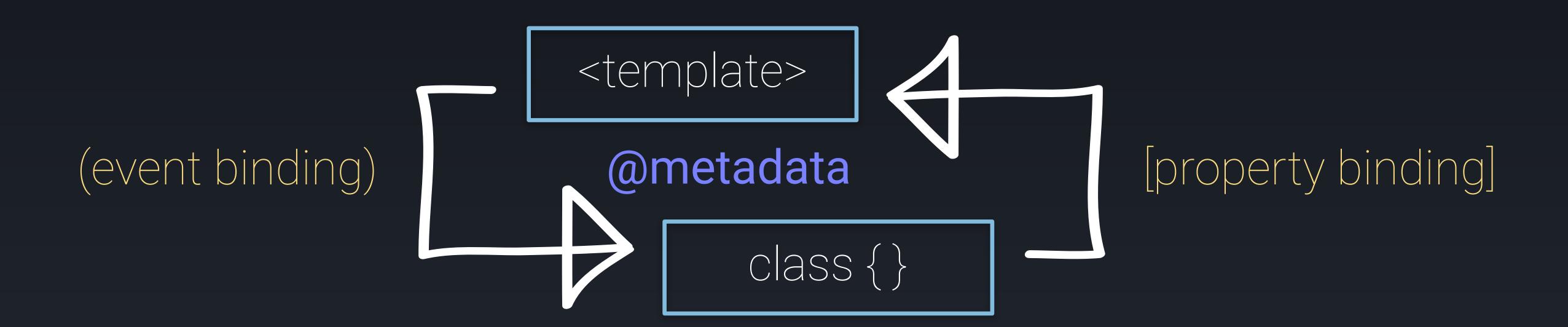


How does two way data binding really work?



What bindings do we use on each side of the diagram?





How do components and directives differ?

```
import { Directive, ElementRef } from '@angular/core';

@Directive({selector: 'blink'})
export class Blinker {
   constructor(element: ElementRef) {
      // All the magic happens!
   }
}
```

Directives

```
import { Directive, ElementRef } from '@angular/core';

@Directive({selector: '[blinker]'})
export class Blinker {
   constructor(element: ElementRef) {
      // All the magic happens!
   }
}
```

Directives

How is a service like a component? How are they different?

```
import { Injectable } from '@angular/core';
import 'rxjs/add/operator/map';
import 'rxjs/add/operator/toPromise';
const BASE_URL = 'http://localhost:3000/items/';
@Injectable()
export class ItemsService {
  constructor(private http: Http) {}
  loadItems() {
    return this.http.get(BASE_URL)
      .map(res => res.json())
      .toPromise();
```

Services

Challenges

- In your working example, create a new **review** feature including file structure, component class and template
- Make it available to the rest of the application
- Display the review component in the application via its HTML selector
- · Display the review component in the application via a route
- Bind to a simple property in the template
- Create an array and use a built in directive to display the array in the template

Template Driven Forms

Template Driven Forms

- FormsModule
- Form Controls
- Validation Styles

```
import { BrowserModule } from '@angular/platform-browser';
import { NgModule } from '@angular/core';
import { FormsModule } from '@angular/forms';
```

FormsModule

ngModel

- Enables two-way data binding within a form
- Creates a FormControl instance from a domain model and binds it to a form element
- We can create a local variable to reference the ngModel instance of the element

```
<input [(ngModel)]="selectedItem.name"
    name="name" #nameRef="ngModel"
    placeholder="Enter a name"
    type="text">
```

Form Controls

- ngControl binds a DOM element to a FormControl
- FormControl is responsible for tracking value and validation status of a single form element
- You can group FormControls together with FormGroup
- ngForm binds an HTML form to a top-level FormGroup
- We can create a local variable to reference the ngForm instance of a form
- ngModelGroup creates and binds a FormGroup instance to a DOM element

```
<form novalidate #formRef="ngForm">
  <div>
    <label>Item Name</label>
    <input [(ngModel)]="selectedItem.name"</pre>
      name="name" required
      placeholder="Enter a name" type="text">
  </div>
  <div>
    <label>Item Description</label>
    <input [(ngModel)]="selectedItem.description"</pre>
      name="description"
      placeholder="Enter a description" type="text">
  </div>
</form>
```

ngForm

```
{{formRef.value | json}}
{{formRef.valid | json}}
<!--
{
    "name": "First Item",
    "description": "Item Description"
}
true
-->
```

```
<form novalidate #formRef="ngForm">
  <fieldset ngModelGroup="user">
    <label>First Name</label>
    <input [(ngModel)]="user.firstName"</pre>
      name="firstName" required
      placeholder="Enter your first name" type="text">
    <label>Last Name</label>
    <input [(ngModel)]="user.lastName"</pre>
      name="lastName" required
      placeholder="Enter your last name" type="text">
  </fieldset>
</form>
```

ngModelGroup

```
<div ngModelGroup="user">
  <label>First Name</label>
  <input [(ngModel)]="firstName"</pre>
    name="firstName" required
    placeholder="Enter your first name" type="text">
  <label>Last Name
  <input [(ngModel)]="lastName"</pre>
    name="lastName" required
    placeholder="Enter your last name" type="text">
</div>
{{formRef.value | json}}
  "user": {
    "firstName": "Test",
    "lastName": "Test"
ngModelGroup
```

Validation Styles

- Angular will automatically attach styles to a form element depending on its state
- For instance, if it is in a valid state then ng-valid is attached
- · If the element is in an invalid state, then ng-invalid is attached
- There are additional styles such as ng-pristine and ng-untouched

```
input.ng-invalid {
   border-bottom: 1px solid red;
}
input.ng-valid {
   border-bottom: 1px solid green;
}
```

Validation Styles

Demonstration

Challenges

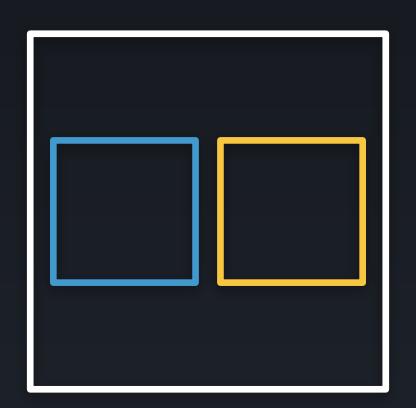
- Create a form to display the currently selected widget
- Create a button to save the edited widget
- Create a button to cancel editing the widget
- Using ngForm, add in some validation for editing the widget component

Component Driven Architecture

Component Driven Architecture

- Component Driven Architecture
- Clear contract with @Input and @Output
- @Input
- @Output
- Container and Presentational Components





tiny app == tiny view + tiny controller

Growing
View

Growing Controller

Growing Application

Realistic Application

Growing Growing Controller

Uh Oh.



Large 1.x Application



Large 1.x Application



Any Angular Application

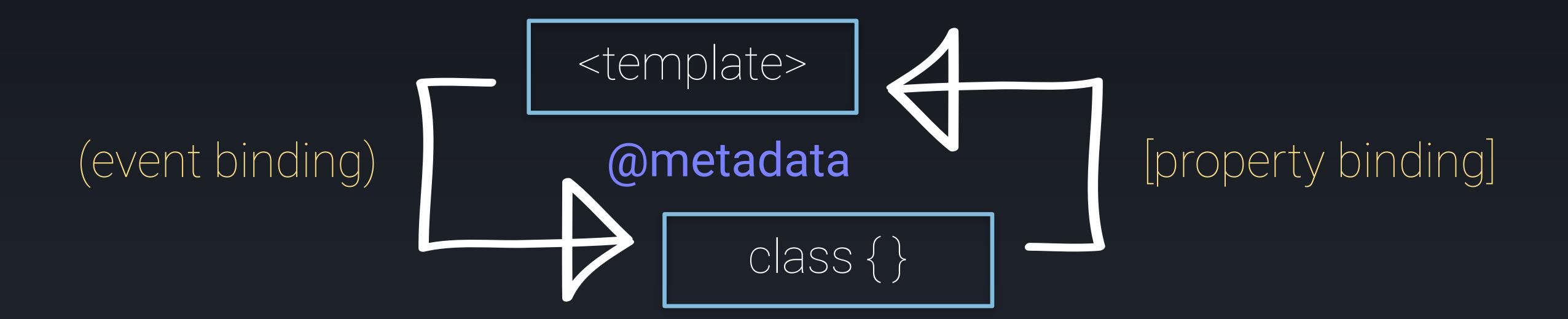
Structure

Communication

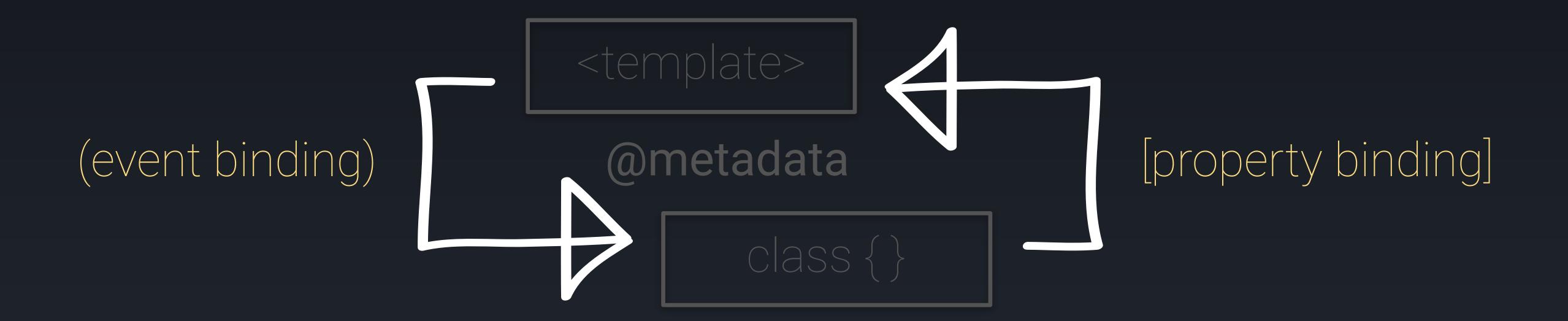
Component Driven Architecture

- Components are small, encapsulated pieces of software that can be reused in many different contexts
- Angular strongly encourages the component architecture by making it easy (and necessary) to build out every feature of an app as a component
- Angular components self encapsulated building blocks that contain their own templates, styles, and logic so that they can easily be ported elsewhere

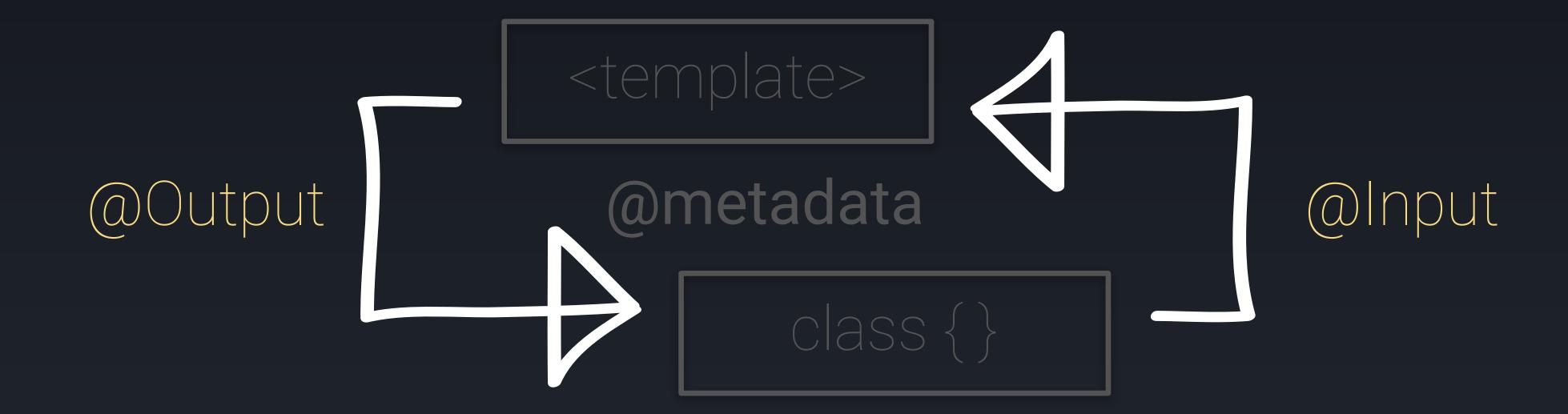
Data Binding



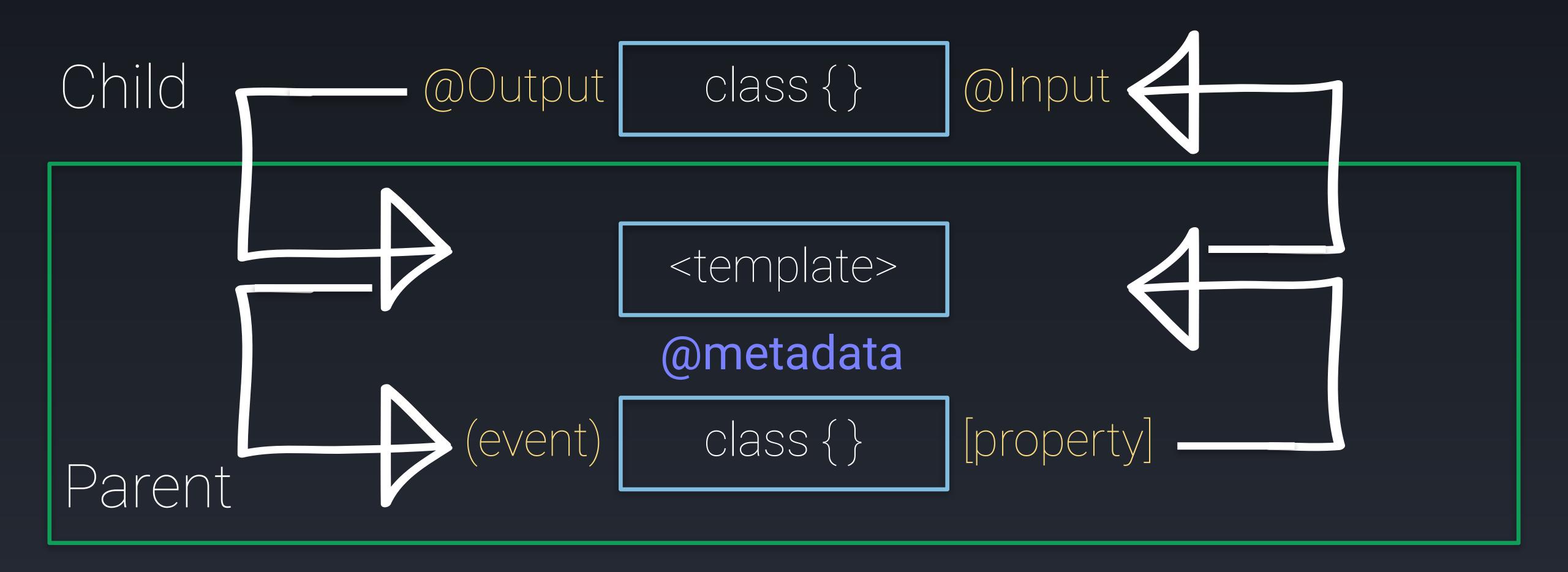
Custom Data Binding



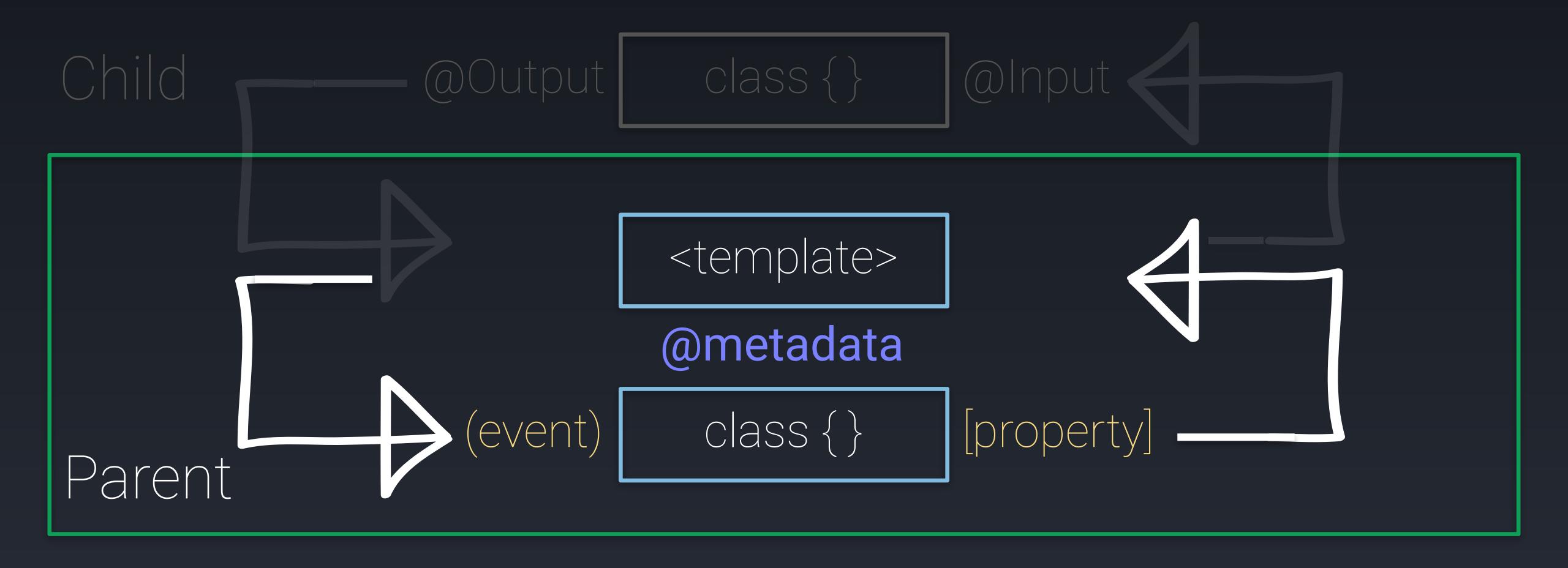
Component Contract



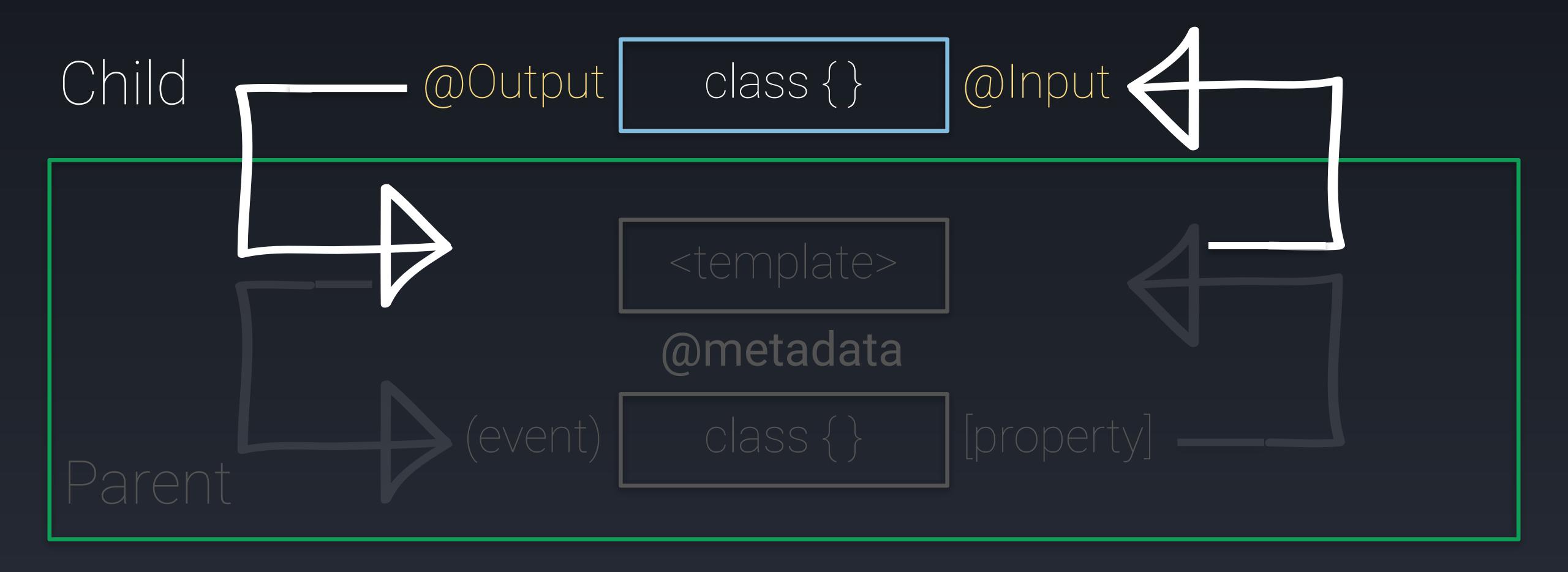
Parent and Child



Parent and Child



Parent and Child



Component Contracts

- Represents an agreement between the software developer and software user – or the supplier and the consumer
- · Inputs and Outputs define the interface of a component
- These then act as a contract to any component that wants to consume it
- Also act as a visual aid so that we can infer what a component does just by looking at its inputs and outputs

Component Contract

@Input

- Allows data to flow from a parent component to a child component
- Defined inside a component via the @Input decorator: @Input() someValue: string;
- Bind in parent template: <component [someValue]="value"></component>
- · We can alias inputs: @Input('alias') someValue: string;

```
import { Component, Input } from '@angular/core';
@Component({
  selector: 'my-component',
  template:
  <div>Greeting from parent:</div>
  <div>{{greeting}}</div>
})
export class MyComponent {
  @Input() greeting: String = 'Default Greeting';
```



Parent Component

@Output

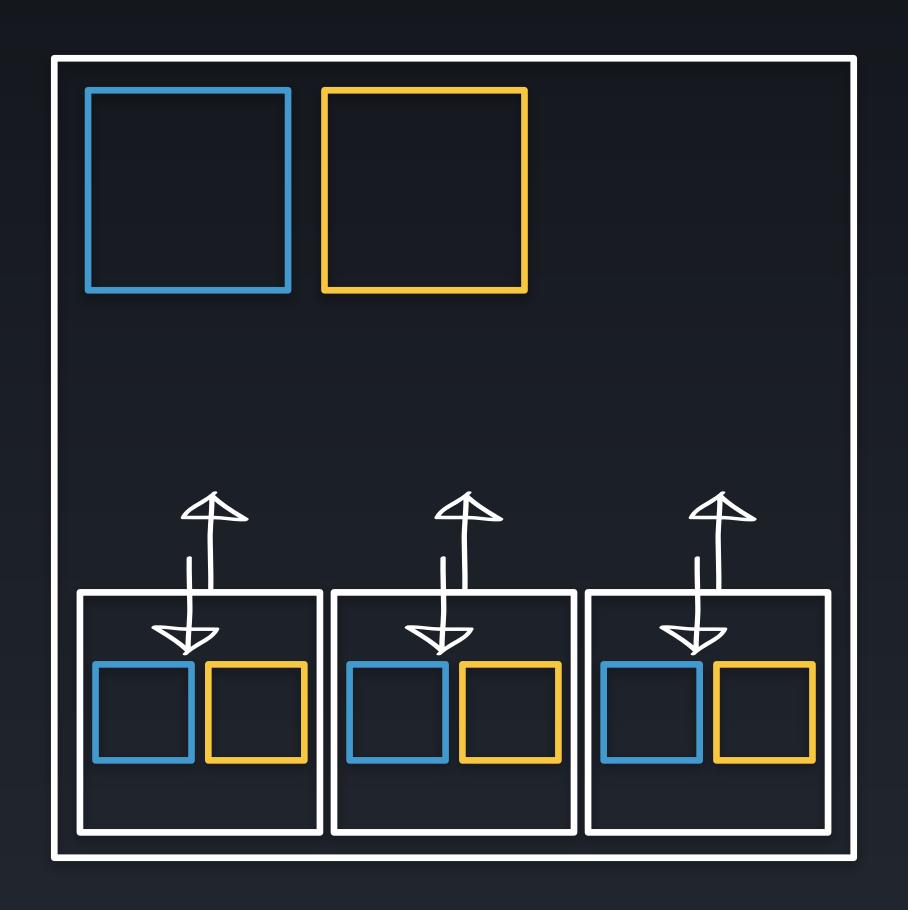
- Exposes an EventEmitter property that emits events to the parent component
- Defined inside a component via the @Output decorator: @Output() showValue = new EventEmitter();
- Bind in parent template: <cmp (someValue)="handleValue()"></cmp>

```
import { Component, Output, EventEmitter } from '@angular/core';
@Component({
  selector: 'my-component',
  template: `<button (click)="greet()">Greet Me</button>`
})
export class MyComponent {
  @Output() greeter = new EventEmitter();
  greet() {
    this.greeter.emit('Child greeting emitted!');
```

@Output

```
@Component({
  selector: 'app',
  template:
  <div>
    <h1>{{greeting}}</h1>
    <my-component (greeter)="greet($event)"></my-component>
  </div>
})
export class App {
  private greeting;
  greet(event) {
    this.greeting = event;
```

Parent Component



Container and Presentational Components

- Container components are connected to services
- Container components know how to load their own data, and how to persist changes
- Presentational components are fully defined by their bindings
- · All the data goes in as inputs, and every change comes out as an output
- Create as few container components/many presentational components as possible

```
export class ItemsListComponent {
   @Input() items: Item[];
   @Output() selected = new EventEmitter();
   @Output() deleted = new EventEmitter();
}
```

Presentational Component

```
export class ItemsComponent implements OnInit {
 items: Array<Item>;
  selectedItem: Item;
  constructor(private itemsService: ItemsService) {}
  ngOnInit() { }
 resetItem() { }
  selectItem(item: Item) { }
  saveItem(item: Item) { }
  replaceItem(item: Item) { }
  pushItem(item: Item) { }
 deleteItem(item: Item) { }
```

Container Component

Demonstration

Challenges

- Create a presentational widgets-list and widget-details component using @Input and @Output
- · Pass the widgets collection to the widgets-list component
- Capture a selected output event from the widgets-list component
- Display the selected widget in the widget-details component
- · Create a deleted output event in the widgets-list component
- Create a saved output event in the widget-details component
- Create a cancelled output event in the widget-details component

```
ng g c ./widgets/widgets-list -m ../app.module.ts
```

Server Communication

Server Communication

- The HTTP Module
- Methods
- Observable.toPromise
- Observable.subscribe
- Headers
- Error Handling

The HTTP Module

- Simplifies usage of the XHR and JSONP APIs
- API conveniently matches RESTful verbs
- Returns an observable

```
import { BrowserModule } from '@angular/platform-browser';
import { NgModule } from '@angular/core';
import { FormsModule } from '@angular/forms';
import { HttpModule } from '@angular/http';
```

HttpModule

The HTTP Module Methods

- request: performs any type of http request
- get: performs a request with GET http method
- post: performs a request with POST http method
- put: performs a request with PUT http method
- · delete: performs a request with DELETE http method
- patch: performs a request with PATCH http method
- · head: performs a request with HEAD http method

```
loadItems() {
  return this.http.get(BASE_URL)
    .map(res => res.json())
    .toPromise();
createItem(item: Item) {
  return this.http.post(`${BASE_URL}`, JSON.stringify(item), HEADER)
    .map(res => res.json())
    .toPromise();
updateItem(item: Item) {
  return this.http.put(`${BASE_URL}${item.id}`, JSON.stringify(item), HEADER)
    .map(res => res.json())
    .toPromise();
deleteItem(item: Item) {
  return this.http.delete(`${BASE_URL}${item.id}`)
    .map(res => res.json())
    .toPromise();
```

HTTP Methods

Observable.toPromise

- Diving into observables can be intimidating
- We can chain any HTTP method (or any observable for that matter) with toPromise
- Then we can use .then and .catch to resolve the promise as always

```
import 'rxjs/add/operator/map';
import 'rxjs/add/operator/toPromise';
loadItems() {
  return this.http.get(BASE_URL)
    .map(res => res.json())
    .toPromise();
}
```

```
import 'rxjs/add/operator/map';
import 'rxjs/add/operator/toPromise';

loadItems() {
  return this.http.get(BASE_URL)
    .map(res => res.json())
    .toPromise();
}
```

Observable.toPromise

```
import 'rxjs/add/operator/map';
import 'rxjs/add/operator/toPromise';

loadItems() {
  return this.http.get(BASE_URL)
    .map(res => res.json())
    .toPromise();
}
```

Observable.map

```
constructor(private itemsService: ItemsService) {}

ngOnInit() {
  this.itemsService.loadItems()
    .then(items => this.items = items);
}
```

Resolving the promise

Observable.subscribe

- We finalize an observable stream by subscribing to it
- The subscribe method accepts three event handlers
 - onNext is called when new data arrives
 - onError is called when an error is thrown
 - · onComplete is called when the stream is completed

```
loadItems() {
  return this.http.get(BASE_URL)
    .map(res => res.json());
}
```

```
loadItems() {
   return this.http.get(BASE_URL)
   .map(res => res.json());
}
```

Observable.map

```
constructor(private itemsService: ItemsService) {}

ngOnInit() {
  this.itemsService.loadItems()
    .subscribe(items => this.items = items);
}
```

Observable.subscribe

Headers

- Http module methods have an optional second parameter which is a RequestOptions object
- The RequestOptions object has a headers property which is a Headers object
- We can use the Headers object to set additional parameters like Content-Type

```
import { Http, Headers } from '@angular/http';
import { Injectable } from '@angular/core';
import { Item } from './item.model';
import 'rxjs/add/operator/map';
const BASE_URL = 'http://localhost:3000/items/';
const HEADER = { headers: new Headers({ 'Content-Type': 'application/json' }) };
@Injectable()
export class ItemsService {
  constructor(private http: Http) {}
  createItem(item: Item) {
    return this.http.post(`${BASE_URL}`, JSON.stringify(item), HEADER)
      .map(res => res.json());
```

Headers

```
import { Http, Headers } from '@angular/http';
import { Injectable } from '@angular/core';
import { Item } from './item.model';
import 'rxjs/add/operator/map';
const BASE_URL = 'http://localhost:3000/items/';
const HEADER = { headers: new Headers({ 'Content-Type': 'application/json' }) };
@Injectable()
export class ItemsService {
  constructor(private http: Http) {}
  createItem(item: Item) {
    return this.http.post(`${BASE_URL}`, JSON.stringify(item), HEADER)
      .map(res => res.json());
```

Headers

```
import { Http, Headers, RequestOptions } from '@angular/http';
import { Injectable } from '@angular/core';
import { Item } from './item.model';
import 'rxjs/add/operator/map';
const BASE_URL = 'http://localhost:3000/items/';
const headers = new Headers({ 'Content-Type': 'application/json' });
const options = new RequestOptions({ headers: headers });
@Injectable()
export class ItemsService {
  constructor(private http: Http) {}
  createItem(item: Item) {
    return this.http.post(`${BASE_URL}`, JSON.stringify(item), options)
      .map(res => res.json());
```

RequestOptions

Error Handling

- Use Observable.catch to process the error at the service level
- · Use Observable.throw to force an error further down the stream
- Use the **error** handler in the **subscribe** method to respond to the error at the component level

```
loadItem(id) {
  return this.http.get(`${BASE_URL}${id}`)
    .map(res => res.json())
    .catch(error =>
        Observable.throw(error.json().error || 'Server error'));
}
```

Observable.catch

```
ngOnInit() {
   this.itemsService.loadItems()
    .map(items => this.items = items)
    .subscribe(
      this.diffFeaturedItems.bind(this),
      this.handleError.bind(this)
   );
}
```

Handling the Error

Demonstration

Challenges

- Replace the local widgets collection with a call to the widgets endpoint
- Update the widgets component to handle the async call
- Flesh out the rest of the CRUD functionality using ItemsService as reference

Observable Fundamentals

Pre Challenge

- Create an ItemsSearch component
 - ng g c ./items/items-search -m ../app.module.ts
- · Add the ItemsSearch component to the HomeComponent template
- Go to http://bit.ly/items-search-snippets and copy the snippets to the component

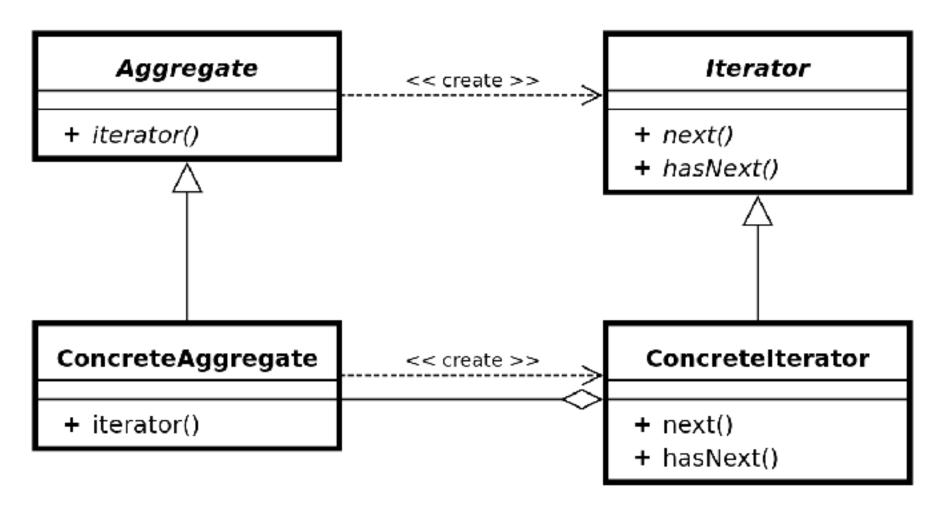
Observable Fundamentals

- Basic Observable Sequence
- Observable.map
- Observable.filter
- Etc.



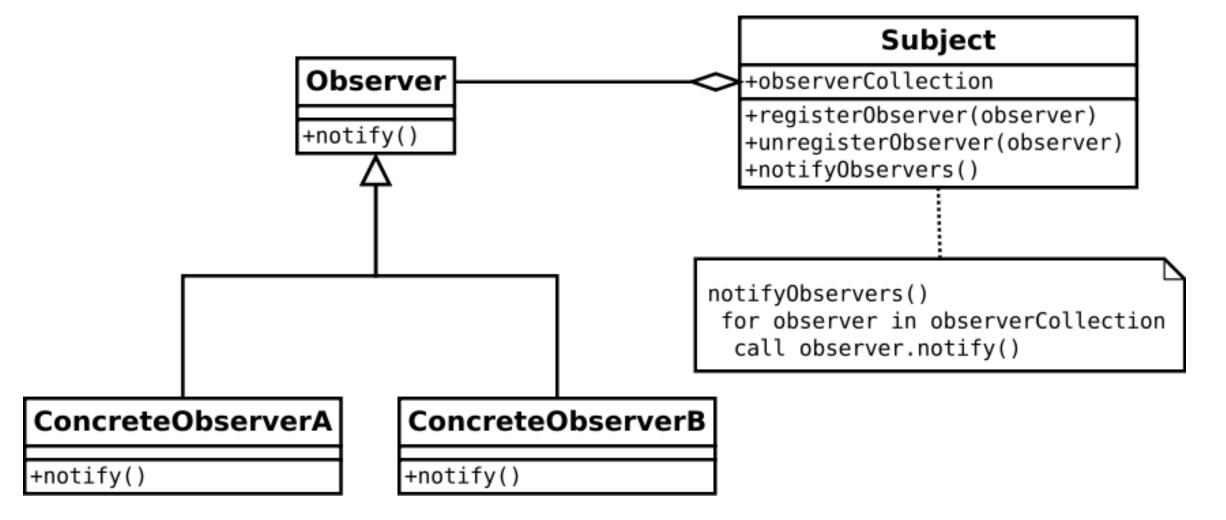
http://reactivex.io/rxjs/

Iterator Pattern



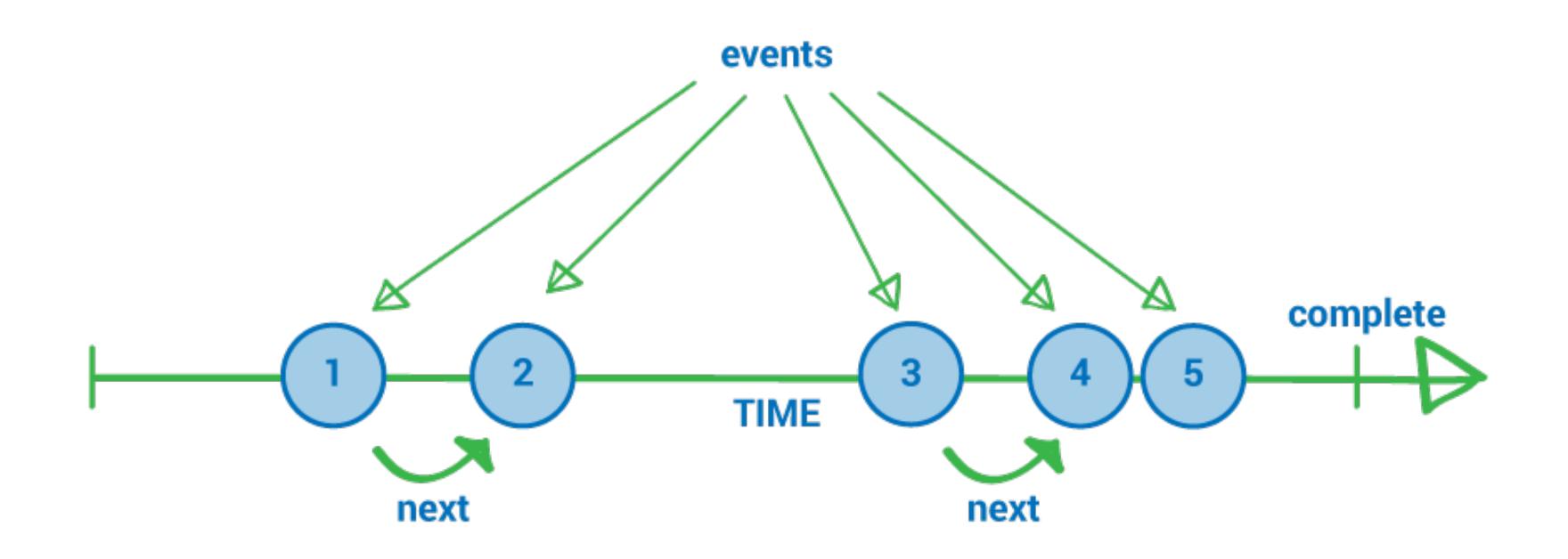
State

Observer Pattern



Communication

Communicate state over time



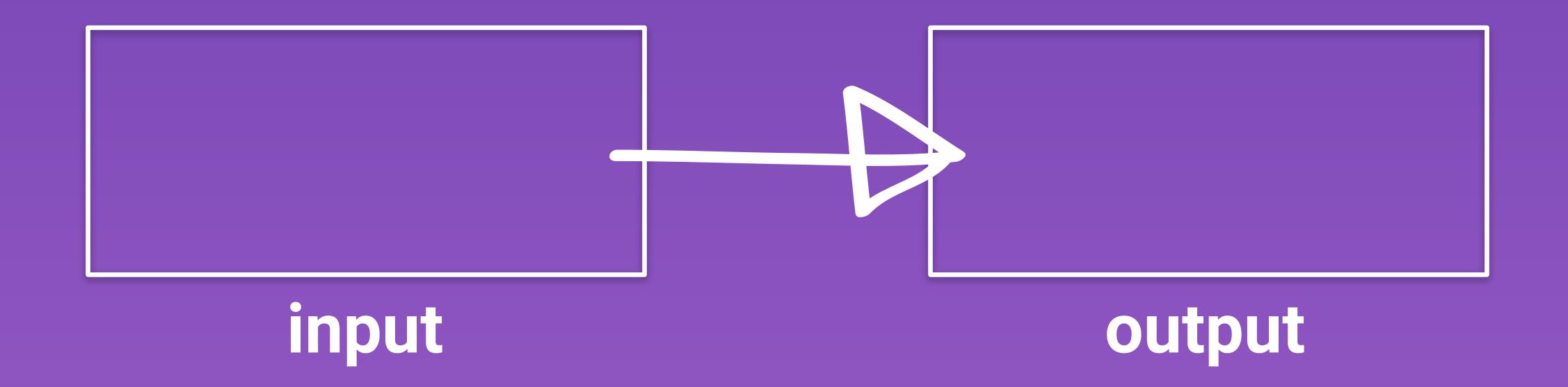
Observable stream

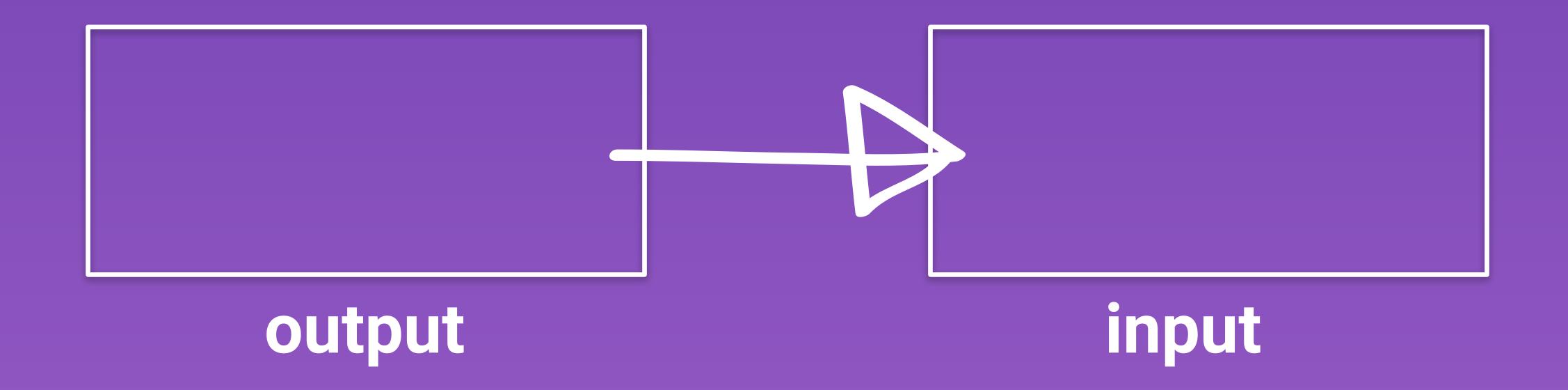
	SINGLE	MULTIPLE
SYNCHRONOUS	Function	Enumerable
ASYNCHRONOUS	Promise	Observable

Values over time

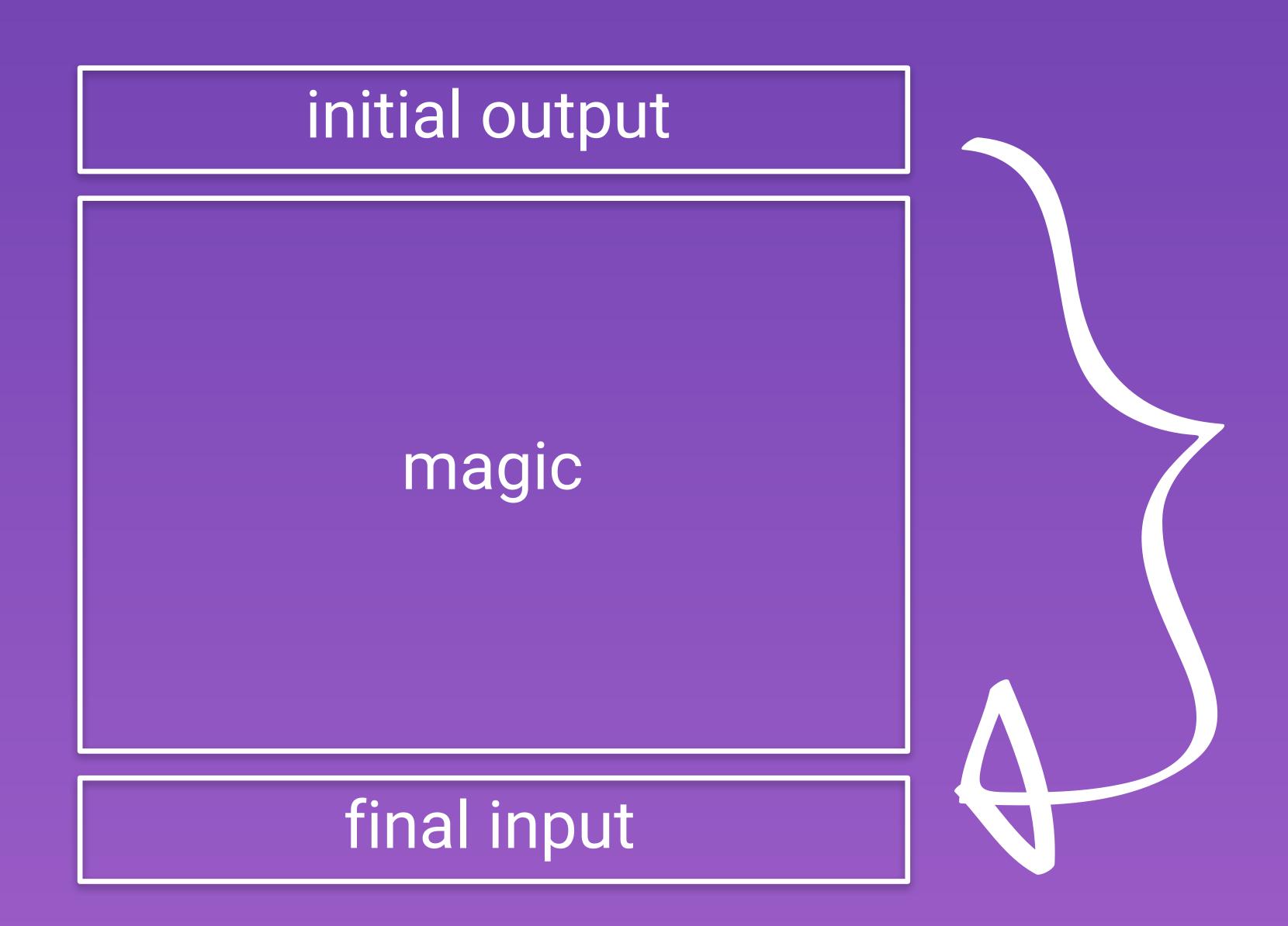
	SINGLE	MULTIPLE
PULL	Function	Enumerable
PUSH	Promise	Observable

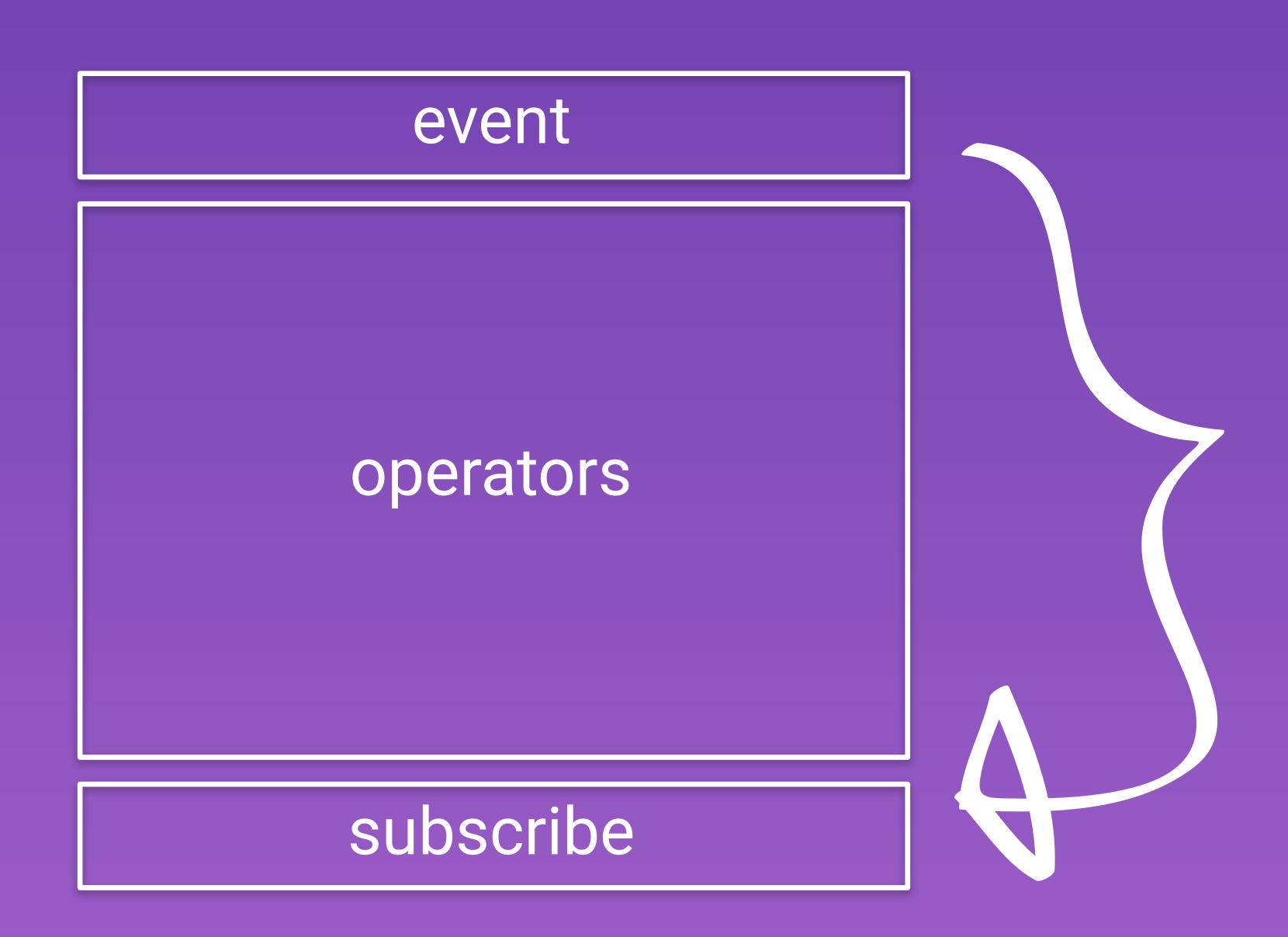
Value consumption





The Basic Sequence





```
@ViewChild('btn') btn;
message: string;
ngOnInit() {
  Observable.fromEvent(this.getNativeElement(this.btn), 'click')
    .subscribe(result => this.message = 'Beast Mode Activated!');
getNativeElement(element) {
  return element._elementRef.nativeElement;
```

```
@ViewChild('btn') btn;
message: string;
ngOnInit() {
  Observable.fromEvent(this.getNativeElement(this.btn), 'click')
    .subscribe(result => this.message = 'Beast Mode Activated!');
getNativeElement(element) {
  return element._elementRef.nativeElement;
```

Initial output

```
@ViewChild('btn') btn;
message: string;
ngOnInit() {
  Observable.fromEvent(this.getNativeElement(this.btn), 'click')
    .subscribe(event => this.message = 'Beast Mode Activated!');
getNativeElement(element) {
  return element._elementRef.nativeElement;
```

Final input

```
@ViewChild('btn') btn;
message: string;
ngOnInit() {
  Observable.fromEvent(this.getNativeElement(this.btn), 'click')
    .map(event => 'Beast Mode Activated!')
    .subscribe(result => this.message = result);
getNativeElement(element) {
  return element._elementRef.nativeElement;
```

Everything in between

```
@ViewChild('btn') btn;
message: string;
ngOnInit() {
  Observable.fromEvent(this.getNativeElement(this.btn), 'click')
    .filter(event => event.shiftKey)
    .map(event => 'Beast Mode Activated!')
    .subscribe(result => this.message = result);
getNativeElement(element) {
  return element._elementRef.nativeElement;
```

Everything in between

Demonstration

Challenges

- Capture the input from the itemsSearch field
- Use map to transform the input into a query value we can use
- Use map to transform the query into something else like uppercase
- User filter to only allow input when the shift key is pressed
- Implement bufferTime, distinctUntilChanged and switchMap

Reactive Forms

Pre Challenge

- Create an Newsletter component
 - ng g c newsletter -m app.module.ts
- Add the Newsletter component to the HomeComponent template
- Go to http://bit.ly/newsletter-snippets and copy the snippets to the component

Reactive Driven Forms

- FormControl tracks the value and validation status of an individual form control
- FormGroup tracks the value and validity state of a group of FormControl instances.
- formGroup directive binds an existing FormGroup to a DOM element.
- formControlName directive syncs a FormControl in an existing FormGroup to a form control element by name.
- FormBuilder is essentially syntactic sugar that shortens the new FormGroup(), new FormControl(), and new FormArray() boilerplate that can build up in larger forms.

```
import { BrowserModule } from '@angular/platform-browser';
import { NgModule } from '@angular/core';
import { FormsModule, ReactiveFormsModule } from '@angular/forms';
import { HttpModule } from '@angular/http';
import { BrowserAnimationsModule } from '@angular/platform-browser/animations';
```

ReactiveFormsModule

```
form = new FormGroup({
   first: new FormControl('Nancy', Validators.minLength(2)),
   last: new FormControl('Drew'),
});
```

FormGroup

FormGroup Directive

```
export class SimpleFormGroup {
 form = new FormGroup({
   first: new FormControl('Nancy', Validators.minLength(2)),
   last: new FormControl('Drew'),
 });
 get first(): any { return this.form.get('first'); }
 onSubmit(): void {
    console.log(this.form.value); // {first: 'Nancy', last: 'Drew'}
 setValue() { this.form.setValue({first: 'Carson', last: 'Drew'}); }
```

Simple'ish Version

```
import { Component, OnInit } from '@angular/core';
import { FormBuilder, FormGroup, Validators } from '@angular/forms';
@Component({
  selector: 'app-newsletter',
  templateUrl: './newsletter.component.html',
  styleUrls: ['./newsletter.component.css']
})
export class NewsletterComponent implements OnInit {
  subscriber: FormGroup;
  constructor(private fb: FormBuilder) { }
```

FormBuilder

```
subscriber: FormGroup;

constructor(private fb: FormBuilder) { }

ngOnInit() {
   this.subscriber = this.fb.group({
     name: ['', Validators.required],
     email: ['', Validators.required]
   });
}
```

FormBuilder

```
<form novalidate [formGroup]="subscriber" (submit)="subscribe(subscriber)">
  <md-card-content>
    <md-input-container class="full-width">
      <input type="text" mdInput placeholder="Name" formControlName="name">
   </md-input-container>
    <md-input-container class="full-width">
      <input type="text" mdInput placeholder="Email" formControlName="email">
    </md-input-container>
 </md-card-content>
  <md-card-actions>
   <button type="submit" md-button>Subscribe!</button>
   <button type="button" md-button (click)="reset()">Cancel</button>
 </md-card-actions>
</form>
```

```
<form novalidate [formGroup]="subscriber" (submit)="subscribe(subscriber)">
  <md-card-content>
    <md-input-container class="full-width">
      <input type="text" mdInput placeholder="Name" formControlName="name">
   </md-input-container>
    <md-input-container class="full-width">
      <input type="text" mdInput placeholder="Email" formControlName="email">
    </md-input-container>
 </md-card-content>
 <md-card-actions>
   <button type="submit" md-button>Subscribe!</button>
   <button type="button" md-button (click)="reset()">Cancel</button>
 </md-card-actions>
</form>
```

formGroup Directive

```
<form novalidate [formGroup]="subscriber" (submit)="subscribe(subscriber)">
  <md-card-content>
    <md-input-container class="full-width">
      <input type="text" mdInput placeholder="Name" formControlName="name">
   </md-input-container>
    <md-input-container class="full-width">
      <input type="text" mdInput placeholder="Email" formControlName="email">
   </md-input-container>
 </md-card-content>
 <md-card-actions>
   <button type="submit" md-button>Subscribe!</button>
   <button type="button" md-button (click)="reset()">Cancel</button>
 </md-card-actions>
</form>
```

formControlName Directive

```
subscribe({ value, valid }: { value: Subscriber, valid: boolean }) {
  console.log(value, valid);
  this.reset();
}

reset() {
  this.subscriber.reset({
    name: '',
    email: ''
  });
}
```

Demonstration

Challenges

- Create a subscriber FormGroup using FormBuilder
- Connect subscriber to the template form using the formGroup and formControlName directives
- Submit subscriber and log its value to the console and if it is valid
- Reset the subscriber



Angular Animations



https://www.yearofmoo.com/

```
import { BrowserModule } from '@angular/platform-browser';
import { NgModule } from '@angular/core';
import { FormsModule, ReactiveFormsModule } from '@angular/forms';
import { HttpModule } from '@angular/http';
import { BrowserAnimationsModule } from '@angular/platform-browser/animations';
```

BrowserAnimationsModule

```
import { Component, EventEmitter, Input, OnInit, Output } from '@angular/core';
import { Item } from '../../shared';
import {
  animate, group, query, stagger, style, transition, trigger
} from '@angular/animations';
@Component({
  selector: 'app-items-list',
  templateUrl: './items-list.component.html',
  styleUrls: ['./items-list.component.css'],
  animations: [ ]
})
export class ItemsListComponent implements OnInit {
```

@angular/animations

```
animations:
  trigger('listAnimation', [
    transition(':enter, :leave, * => pending', []),
    transition('* => *', [
      // animate both the newly entered & removed items on the page at the same time
      group([
        query(':enter', [
          style({ opacity: 0, height: '0px' }),
          stagger('50ms', [
            animate('500ms cubic-bezier(.35,0,.25,1)', style('*'))
         ], { optional: true }),
        query(':leave', [
          stagger('50ms', [
            animate('500ms cubic-bezier(.35,0,.25,1)',
              style({ opacity: 0, height: '0px', borderTop: 0, borderBottom: 0 }))
          ])
       ], { optional: true })
   ]),
```

```
animations: [
  trigger('listAnimation', [
    transition(':enter, :leave, * => pending', []),
    transition('* => *', [
      // animate both the newly entered & removed items on the page at the same time
      group([
        query(':enter', [
          style({ opacity: 0, height: '0px' }),
          stagger('50ms', [
            animate('500ms cubic-bezier(.35,0,.25,1)', style('*'))
       ], { optional: true }),
        query(':leave', [
          stagger('50ms', [
            animate('500ms cubic-bezier(.35,0,.25,1)',
              style({ opacity: 0, height: '0px', borderTop: 0, borderBottom: 0 }))
          ], { optional: true })
```

```
export class ItemsListComponent implements OnInit {
 animationsDisabled = true;
  trackItem(index, item) {
    return item.id;
 ngOnInit() {
    setTimeout(() => {
      this.animationsDisabled = false;
   }, 500)
  prepareListState() {
    return this.items ? this.items.length : 'pending';
```







