

# Numerical Integration Methods

When someone refers to "numerical integration," they are generally talking about methods for approximating the definite integral of a function. The trapezoidal rule and Simpson's rules (1/3rd and 3/8th) are indeed among the most common techniques for numerical integration. Here is a brief overview of these methods:

## 1. Trapezoidal Rule:

- Approximates the area under the curve as a series of trapezoids.
- Formula for a single interval  $[a, b]$ :

Integral from  $a$  to  $b$  of  $f(x)$   $dx$  is approximately  $(b - a) / 2 * [f(a) + f(b)]$

- For multiple intervals:

Integral from  $a$  to  $b$  of  $f(x)$   $dx$  is approximately  $h / 2 * [f(x_0) + 2 \text{ sum of } f(x_i) \text{ from } i=1 \text{ to } n-1 + f(x_n)]$

where  $h = (b - a) / n$  and  $x_i = a + ih$ .

## 2. Simpson's 1/3rd Rule:

- Approximates the area under the curve using parabolic segments.
- Formula for a single interval  $[a, b]$ :

Integral from  $a$  to  $b$  of  $f(x)$   $dx$  is approximately  $(b - a) / 6 * [f(a) + 4f((a+b)/2) + f(b)]$

- For multiple intervals (must be even number of intervals):

Integral from  $a$  to  $b$  of  $f(x)$   $dx$  is approximately  $h / 3 * [f(x_0) + 4 \text{ sum of } f(x_i) \text{ for } i=1, 3, 5, \dots, n-1 + 2 \text{ sum of } f(x_i) \text{ for } i=2,$

$4, 6, \dots, n-2 + f(x_n)]$

where  $h = (b - a) / n$  and  $x_i = a + ih$ .

## 3. Simpson's 3/8th Rule:

- Another variant of Simpson's rule, using cubic segments.
- Formula for a single interval  $[a, b]$ :

Integral from a to b of  $f(x)$  dx is approximately  $\frac{3(b-a)}{8} [f(a) + 3f(\frac{2a+b}{3}) + 3f(\frac{a+2b}{3}) + f(b)]$

- For multiple intervals (must be a multiple of three):

Integral from a to b of  $f(x)$  dx is approximately  $\frac{3h}{8} [f(x_0) + 3 \sum_{i=1, 2, 4, 5, \dots, n-2, n-1} f(x_i) + 2 \sum_{i=3, 6, 9, \dots, n-3} f(x_i) + f(x_n)]$

where  $h = (b-a)/n$  and  $x_i = a + ih$ .

In practice, when someone mentions "numerical integration," it is a good idea to ask for clarification if they have a specific method in mind. However, the trapezoidal rule and Simpson's rules are often assumed unless specified otherwise because they are widely taught and commonly used due to their balance of simplicity and accuracy.

Numerical integration encompasses a broad range of methods beyond the trapezoidal and Simpson's rules. Here are several other notable methods:

#### 1. Midpoint Rule:

- Approximates the integral using the function's value at the midpoint of each subinterval.
- Formula:

Integral from  $a$  to  $b$  of  $f(x)$   $dx$  is approximately  $h \cdot \sum_{i=1}^n f(a + (i - 1/2)h)$

where  $h = (b - a) / n$ .

#### 2. Gaussian Quadrature:

- Uses orthogonal polynomials to choose optimal points (nodes) and weights for the approximation.
- Formula for a general Gaussian quadrature:

Integral from  $a$  to  $b$  of  $f(x)$   $dx$  is approximately  $\sum_{i=1}^n w_i \cdot f(x_i)$

where  $w_i$  are weights and  $x_i$  are the nodes.

#### 3. Romberg Integration:

- Combines the trapezoidal rule with Richardson extrapolation to improve accuracy.
- Uses a recursive formula to refine the approximation:

$$R(k, m) = R(k, m-1) + (R(k, m-1) - R(k-1, m-1)) / (4^m - 1)$$

where  $R(k, m)$  is the Romberg estimate at step  $k$  and refinement  $m$ .

#### 4. Adaptive Quadrature:

- Adjusts the step size  $h$  dynamically based on the function's behavior to achieve a desired accuracy.
- Methods like Adaptive Simpson's rule or Adaptive Trapezoidal rule fall into this category.

#### 5. Monte Carlo Integration:

- Uses random sampling to estimate the value of the integral, particularly useful for high-dimensional integrals.
- Formula:

Integral from  $a$  to  $b$  of  $f(x)$   $dx$  is approximately  $(b - a) / N * \sum_{i=1}^N f(x_i)$

where  $x_i$  are randomly chosen points in  $[a, b]$ .

#### 6. Clenshaw-Curtis Quadrature:

- Uses Chebyshev polynomials to determine nodes and weights.
- Known for its efficiency and accuracy, especially for functions with singularities or endpoint difficulties.

#### 7. Boole's Rule:

- Extends Simpson's rule to use fourth-degree polynomial fitting.
- Formula:

Integral from  $a$  to  $b$  of  $f(x)$   $dx$  is approximately  $2h / 45 * [7f(x_0) + 32f(x_1) + 12f(x_2) + 32f(x_3) + 7f(x_4)]$

where  $h = (b - a) / 4$ .

#### 8. Newton-Cotes Formulas:

- Generalizes the trapezoidal and Simpson's rules by fitting polynomials of varying degrees to the integrand.
- Includes the closed forms (like Simpson's and Boole's rules) and open forms (where endpoints are not used).

These methods provide a range of tools for numerical integration, each with its own strengths and suitable applications.

The choice of method depends on factors such as the function's behavior, desired accuracy, and computational efficiency.