```
1 /*
 2 * rpc.h
 4 * This file defines all of the rpc related infomation.
 5 */
6 #ifdef _cplusplus
7 extern "C" {
 8 #endif
9
10 #define ARG CHAR
11 #define ARG SHORT
12 #define ARG INT
                       3
13 #define ARG LONG
                       4
14 #define ARG DOUBLE 5
15 #define ARG_FLOAT
17 #define ARG INPUT
                       31
18 #define ARG_OUTPUT 30
20
21 typedef int (*skeleton) (int *, void **);
22
23 extern int rpcInit();
24 extern int rpcCall(char* name, int* argTypes, void** args);
25 extern int rpcCacheCall(char* name, int* argTypes, void** args);
26 extern int rpcRegister(char* name, int* argTypes, skeleton f);
27 extern int rpcExecute();
28 extern int rpcTerminate();
30 #ifdef __cplusplus
31 }
32 #endif
```