HW2_NoahJohnson.js 1/28/19, 1:04 PM

```
1 //Noah Johnson
 2
  //Section 2
  /* Description of the program
 7 Basic program that assigns two random numbert to two variables, byuScore and
  gonzagaScore. Determines who the winner is and alert the user the score and
  who won.
8
9 */
10
11 //declare your variables
12
13 var byuScore;
14 var gonzagaScore;
15 var winnerText;
16
17 //generate random numbers
18
19 byuScore = Math.floor(Math.random() * 101);
20 gonzagaScore = Math.floor(Math.random() * 101);
21
22 //determine who wins
23
24 if (byuScore == gonzagaScore) {
25
      winnerText = "Tie game";
26 }
27 else if (byuScore > gonzagaScore) {
      winnerText = "BYU wins";
28
29 }
30 else if (gonzagaScore > byuScore) {
      winnerText = "Gonzaga wins";
32 }
33
34 //display the results using an alert box
35
36 var output = "BYU " + byuScore + "\n" + "Gonzaga " + gonzagaScore + "\n\n" +
  winnerText;
37
38 alert(output);
```