

Problem 1

Prove that the language of all palindromes over the alphabet $\{0, 1\}$ in which the numbers of 0's and 1's are equal is not CF

Assume this language L is context free. Let p be the pumping length of L . Let $s = 0^p 1^{2p} 0^p$

By the pumping lemma, these conditions must be satisfied:

- 1) $|vxy| \leq p$ 2) $|vy| > 0$ 3) $uv^i xy^i z \notin L$

Three major conditions:

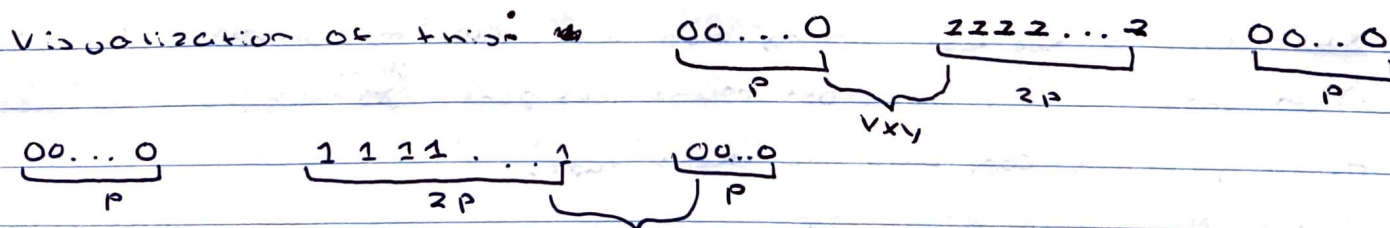
- 1) vxy is made of just 1's in the middle (not all, as $|vxy| \leq p$).

In this case the number of 1's to go up without changing number of 0's, causing the string to leave the language.

- 2) vxy is made of just 0's from the first "section" or just 0's from the second "section". In this case, this will cause the string to be lopsided when pumped up, as 0's on one half of the string will be a different number than the other half.

This means the string isn't a palindrome, so we are no longer in the language.

- 3) vxy is made of some 0's from first section and some 1's, OR some 0's from the second section and some 1's.



- In these cases, pumping vxy up will cause the string to no longer be a palindrome, as 0's on one side will differ from those on the other, causing the same lopsided effect as case 2.

- All cases are covered, so pumping s results in a string not in the language everytime. This contradicts the pumping lemma for CFLs; therefore L is not context free.

Problem 2

Show that the ~~language~~ ^{class} of TM-decidable language is closed under union, concatenation, star, intersection and complement.

- For all of the following parts let L_1 and L_2 be decidable languages and M_1 and M_2 the machines which recognize L_1 and L_2 .

Union: Using a two-tape turning machine, M_1 follow the process $L = (L_1 \cup L_2)$

- 1) On input x , copy input x to the second tape
- 2) On the first tape run M_1 on x
- 3) If M_1 accepts, then accept for M
- 4) Else, on the second tape, run M_2 on x
- 5) If M_2 accepts, then accept for M else reject

Since, this makes M a decider and $L = L_1 \cup L_2$, they are closed under union.

Concatenation: using a two-tape turning machine M_1 , follow the process ($L = L_1 \text{ concat } L_2$)

- 1) On input x , split the string into two halves $x = x_1 x_2$
- 2) copy x_1 on first tape & x_2 on second tape
- 3) On second tape run M_1 on x_1 , if M_1 accepts then accept for M
- 4) else, on first tape run M_2 on x_2 . If accepted by M_2 , accept M . else reject.

Since M is a decider and L is a concatenation of L_1 and L_2 they are closed under concatenation

Star: Using a two-tape turning machine follow the process: ($L^* = L^*$)

- 1) on input x , copy the most recent left part ~~of the string that hasn't been read yet~~ ^{of the string that hasn't been} read yet and copy onto the second tape.
- 2) Run M_1 on the second tape
- 3) If M_1 accepts and the string has been entirely processed accept for M .
- 4) else, if M_1 accepts and the string has "stuff" left, loop back to step 1.

- M_1 is a decider and L^* is input, so L^* is closed under star.

Prob 2 continued

Intersection: using a 2-tape turning machine, follow the

Process: ~~(L is $L_1 \cap L_2$)~~ (L is $L_1 \cap L_2$)

- 1) On input x , copy ~~the~~ ^{x to} the second tape
- 2) On first tape, run M_1 on x if M_1 rejects, reject
- 3) else, on second tape, run M_2 on x , if M_2 accepts, accept
- ~~4)~~ 4) else reject

- Since M is a decider and $L = L_1 \cap L_2$, they are closed under intersection

Complementation: Using a turning machine, follow the process: ($L = \bar{L}_1$)

- 1) On input x , run M_1 on x
- 2) If M_1 accepts, reject else accept

- This is backwards from the rest since the complement of L is the complete opposite of L . Since M is a decider and $L = L_1$, they are closed under Complementation.

Problem 3

Show that the class of TM-recognizable languages is closed under Union, concatenation, Star, intersection, and complement.

Union: L_1 and L_2 are recognizable languages M_1 and M_2 are machines which recognize L_1 and L_2 . If we present the string x to M_1 and it accepts x , we simply just accept it. If M_1 is to reject string x we can run it through M_2 which will either accept it or reject it. We can run M_1 and M_2 one at a time (alternately), this allows us to know that either M_1 OR M_2 can accept x , allowing a TM-recognizable language to be closed under union.

Concatenation: Again, let L_1 and L_2 be TM recognizable languages and M_1 and M_2 be machines that recognize this language.

If we have an input string x and break it into x_1, x_2 . When we run these through M_1 (run x_1) and M_2 (run x_2) if both machines accept, then it is accepted and we know they are closed under concatenation.

Star: L will be our TM recognizable language and M the machine which recognizes it. If L is broken into m parts and we run all m 's ~~union~~ through machine M , if M accepts all m then we know L is accepted by M .

Intersection: If we have L_1 and L_2 as TM recognizable languages and M_1 and M_2 as machines that recognize this language. If we are presented with the input string x and both M_1 AND M_2 accept x we know that it is under intersection.

Complement: TM-recognizable languages are not closed under complement, because recognizers don't always halt.

Problem 4

Show that every infinite TM-recognizable language has an infinite decidable subset.

Let L be an infinite Turing-recognizable language. E is the enumerator that prints all and only strings in L . Since E never halts if L is infinite, the process will look like this:

- 1) Run through E . When first string is printed print string x , and set variable $temp = x$.
- 2) Continue running through E . When ready to print a new string x_2 , check to see if $|x_2| > |temp|$. If it is, print x_2 and set $temp = x_2$. Else, don't print x_2 .
- 3) Loop back to Step 2.

- From these steps, it's clear that E will produce an infinite subset since L itself is infinite. Also, because E will only print strings in order of length, its language is decidable, so the subset it creates is an infinite decidable subset.