

MRKJ Team

CS 347 - Professor Peyrovian

Authors: Kailie J, Martyna Z, Jack N, Renny V

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Goals



- Learn how the Software Development Process works
- Develop knowledge on UML diagram construction
- Completion of a self driving car project using IoT
 - Safety
 - Collision avoidance
 - Reliability
 - Code stability
 - Quick implementation of improvements

Uses and Value

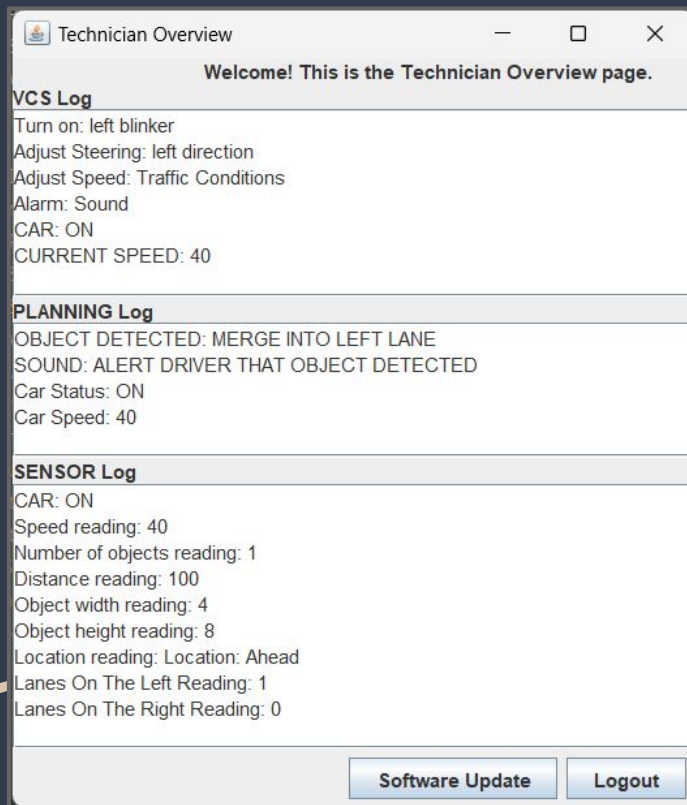
USES

- Virtual car environment
- Testing data outside a physical car
- Features can be used in a multitude of ways
 - Technician UI
 - Prioritization algorithm
- IoT edge incorporation for data capturing

VALUES

- Foundation for future autonomous vehicle software
- Can be built upon
- Ideas on what type of data the car captures

Code Demo



- Sensor Test
 - Object Avoidance?
- Driver Input Test
 - Headlights?
- Technician Interface Test
 - Software Update
 - Login
 - Log Analysis

Sample Code

```
if (command.equals("Humidity")) {  
    // Getting the humidity value and storing it as an 'int'  
    int humidity = Integer.parseInt(data[i].substring(data[i].lastIndexOf(":") + 1));  
    // If humidity >= 70%, add windshield wiper command to instructions  
    if (humidity >= 70) {  
        instructions1.add("WINDSHIELD WIPERS: ON");  
        wipersAreOn = true;  
    }  
    if (humidity < 70 && wipersAreOn){  
        instructions1.add("WINDSHIELD WIPERS: OFF");  
        wipersAreOn = false;  
    }  
}
```

Sample Test Case

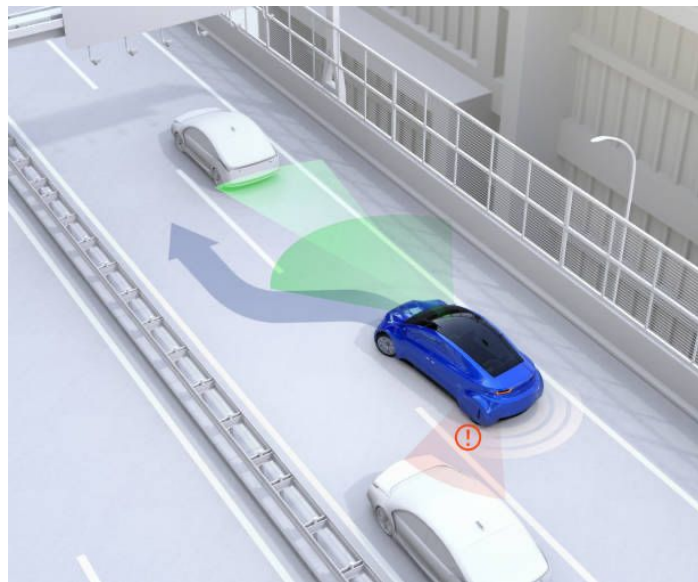
Speed: 50
Headlights Short: ON
Cruise Control: OFF
Humidity: 100
Speed:45
Traffic Light: GREEN
Humidity:80
Humidity: 50

WINDSHIELD WIPERS:
ON

WINDSHIELD WIPERS:
OFF

Guaranteed Safety

- Various testing
- System updates
- Technician log-in & support
- Cruise Control
- Assisted parking and reversing
- Feature automation
 - Windshield wipers
 - Braking
 - Object avoidance



Software Development Process

REQUIREMENT UNDERSTANDING→

DOCUMENTATION→

ANALYSIS→

TESTING

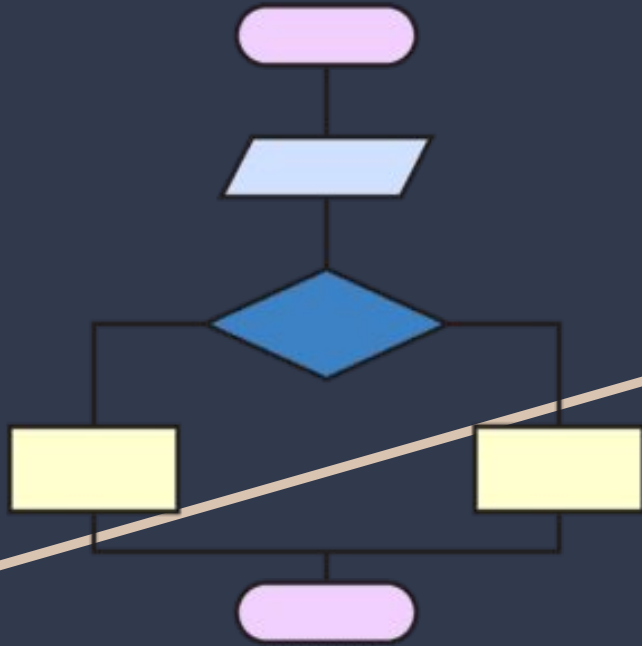
Iterative Waterfall Process:

- Allows for consistent software development and for an easy editing process.
- Make improvements easily
- Communicating regularly with our customers to gain valuable feedback
- Easy to add in more features

Our Implementation:

- Updates conducted throughout the process
 - Removed a requirement, etc
- Built in safety features
 - Priority Algorithm, alerts, etc

Design



Object Oriented

- Modular Design
- Made it easy to delegate tasks
- Multiple uses for subsections of code
- Easy to coordinate

Challenges

- Managing data types
 - When using multiple java classes, it is important to record what each data type result will be
- Update Synchronization
 - Updates only synchronize when updates are pushed to Git
- Scheduling Issues
 - Very different schedules so hard to coordinate times to meet



Successes

- Ease of development of code
 - The layout from the software development process made it easy to program
- Coordination between team members
 - Everybody did their part well
- Communication
 - Took feedback and implemented it
- Submission of deliverables on time (all semester)



Improvements



- Cloud Services
 - Cloud integration with Technician UI for more protected data
- Be very Specific with Data Types
 - Need this when using Object Oriented Programming
- Setting up a specific time to meet each week earlier in the semester
- Further implementation of individual features
 - Ex. Software Update

Thanks for listening!
Questions?