Group 29 -- Evan Maher, Jonathan Hang Project Title: Harry Potter Database Project Step 7 Final

Website URL: http://flip1.engr.oregonstate.edu:7719/
Please use on the Google Chrome browser

EXECUTIVE SUMMARY

Below is a summary of the major changes that were implemented throughout each step of the project.

Fixes during Week 1 of Project Development

We did not receive any feedback from peers during the first week other than praise. However, we did decide to add a Race entity to our Database Outline, because we wanted another distinct relationship. We also added relationship tables Characters_Appearances and Locations_Appearances to illustrate the relationships between Characters and Movies and between Locations and Movies.

Fixes during Week 2 of Project Development

Other than the fixes we made that were listed under each of our peers' critiques above, we also added a few more entities: Mascots, Genders, and Locations_Types. We feel that by creating these reference tables, it will be easier to modify in the future if new characters/locations are added to the series. We also fixed a relationship between Characters and Movies, and Characters and Locations where we had two relationships when the relations between the two entities are shown by the connecting entities. We also changed a few attribute names to better reflect the data that will be stored.

Fixes during Week 3 of Project Development

We received some great feedback from our peers from week 3. We added CRUD buttons to give the user UPDATE and DELETE functionality within our tables. We also added a search field under the Characters page, where the user can search by last name and the table will filter accordingly. This may be updated later on for a more advanced search that would include the character_id or another attribute. We also included preloaded "dummy data" in each table so that the user has an example to go off of when updating the database. We also received feedback from almost every peer about updating our color scheme so that the red text is easier to read against the background image. We have included a light gray background for all forms and tables, which accomplishes this task. We then added dropdown menus for house, gender, and race under the Characters page that use the FK's from other entities. These dropdowns also include a "None" value that corresponds to NULL. In addition to all of this, we have made the home page button appear in the same location on each page for consistency. In addition to everything above, we also made a variety of stylistic changes to make the site appear nicely on the screen.

Fixes during Week 4 of Project Development

Overall, we had very positive feedback from our peers this week. Not many suggestions were offered, although we did have a few that we took into consideration and made changes accordingly. We included the names of the data items in the dropdown menus and then we inserted the ID #'s into the tables below. This makes for a more user friendly approach to inserting the data. We also have many DELETE queries already working in our database, but we will have full functionality for that by the time that Step 5 is due. We hope to include functionality to delete duplicates in the tables as well. There was also an issue with our data manipulation and data definition file-s importing correctly into PHP due to the commenting style that was used to create headers. We have included a space after the first two "--" of the separation headers to fix this. An issue that we did run into was while trying to DELETE, the attributes in the parent table were set to NOT NULL which caused an SQL rejection. We then went ahead and changed that to DEFAULT NULL and where it was possible, we added ON DELETE SET NULL to the constraints as well as ON UPDATE CASCADE. We updated our database outline as well as the ERD and Schema to reflect the changes that we made

Fixes during Week 5 of Project Development

We made some changes based on the feedback we received from our peers. We included a navigation bar that will make navigating through the subsequent pages much easier. We spent most of our time implementing both UPDATE and DELETE on almost every page, so that the project will feel more "completed". Our next goal is to implement the search and filter. In addition to the changes above, we also made it so that data was displayed in a format that abstracted foreign keys and would show the associated data instead of the FK. To keep the project files current, we updated both the DDQ, and DDM. Some struggles we ran into was implementing UPDATE on relation tables that did not contain IDs as primary. To overcome this, we had to reconsider our initial SELECT queries that utilized the alias SQL keyword and how it would affect other parts of our templates and queries. We were able to solve this issue, and everything is working as expected. Overall, we made good progress, and are quite happy with the way our project is turning out.

Fixes during Week 6 of Project Development

On the Movies page, we changed the Runtime field to only accept integer values, and the Release Date field to only accept dates (with an updated input field for date added in as well). The release date is now displayed as only a date, without the timestamp included. We also updated the tables so that they display "NULL" for null values, instead of a blank cell. The search/filter functionality is now working under the Characters page. We fixed the typo for the "Update Character" button. We removed the underscores on the home page buttons and the nav bar buttons. We changed the span backgrounds to have rounded edges for the summary text on the home page and the table titles.

PROJECT OUTLINE

Team Members: Jonathan Hang & Evan Maher

Project Title: Harry Potter Movie Database

Description: In the vast world of Harry Potter, spanning 8 separate films, there

consist of over 700 characters across 4 houses. This database

backend will contain a collection of data that will provide

information on specific Characters, school Houses, Locations, Movie information, and Character_Movie_Appearances. Cross references between Characters and Appearances will be made, as well Characters and the Houses to which they are drafted.

DATABASE OUTLINE

• Characters: records the details of Characters who appear in a movie

character_id: INT, auto-increment, not NULL, unique, PK

first_name: varchar, not NULL

o last_name: varchar, not NULL

Gender: gender_id, FK DEFAULT NULL

o house: house id, FK DEFAULT NULL

o race: race_id, FK DEFAULT NULL

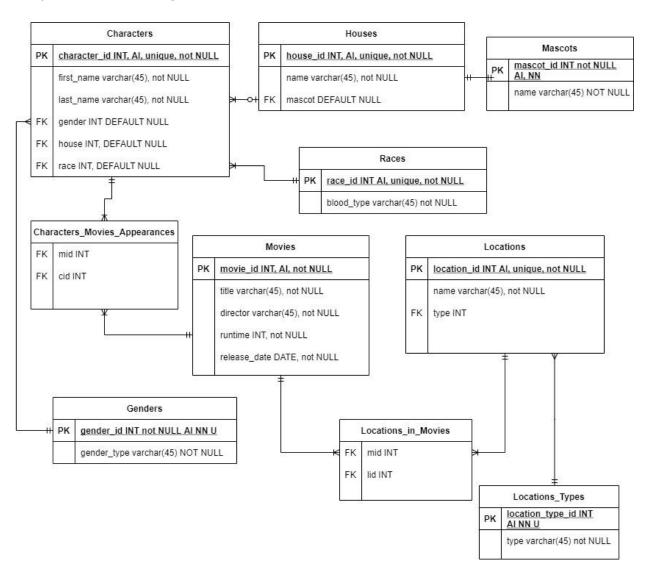
Constraint: If the character does not belong to a house, then NULL.

- Relationship:
 - M:1 relationship between Characters and Houses with house_id as a FK inside of Characters
 - M:1 relationship between Characters and Race with race_id as a FK inside of Characters
 - M:1 between Characters and Character_Movie_Appearances with character_id as a FK inside of Character_Movie_Appearances
- Races: records the details of characters' different blood types
 - race_id: INT, auto-increment, not NULL, unique, PK
 - blood type: varchar, not NULL
 - o Relationship:
 - M:1 relationship between Characters and Race with race_id as a FK inside of Characters
- Houses: records the details of the Houses that each character is sorted into

- house_id: INT, auto-increment, not NULL, unique, PK
- o name: varchar, not NULL
- mascot: mascod_id, FK, DEFAULT NULL
- Relationship: 1:M relationship between Houses and Characters using house_id as the FK in Characters
- Movies: records the details of the Movies that each character appears in
 - o movie id: INT, auto-increment, not NULL, unique, PK
 - o title: varchar, not NULL
 - o director: varchar, not NULL
 - o runtime (in minutes): int, not NULL
 - release_year: DATE, not NULL
 - Relationship:
 - M:1 between Movies and Character_Movie_Appearances with movie_id as a FK inside of Character_Movie_Appearances
- Locations: records the details of the Locations that appears in each movie
 - location_id: INT, not NULL, unique, PK
 - o name: varchar, not NULL
 - type: varchar, NOT NULL
 - Relationship:
 - M:1 between Locations and Locations_in_Movies with movie_id as a FK inside of Locations_in_Movies
- Character_Movie_Appearances: records the details of the movies that each character
 appears in; this relationship table illustrates the relationship between Characters and the
 Movies that they appear in.
 - o cid: INT, (FK)
 - o mid: INT, (FK)
 - o Relationship:
 - M:1 relationship between Character Movie Appearances and Characters
 - M:1 relationship between Character_Movie_Appearances and Movies
- Locations_in_Movies: records the details of the movies that each location appears in; this relationship table illustrates the relationship between Locations and the Movies that they appear in.
 - o lid: int, (FK)
 - o mid: INT, (FK)
 - o Relationship:

- M:1 relationship between Locations_in_Movies and Locations
- M:1 relationship between Locations_in_Movies and Movies
- Mascots: records the types of mascots of each houses
 - o mascot_id : int, unique, not NULL, auto-increment
 - o name varchar(45) not NULL
 - Relationship: 1:1 relationship with Houses with mascot_id as a FK inside of Houses
- **Genders**: records the types of gender of the characters
 - o gender_id: int, unique, not NULL, auto-increment
 - gender type: varchar(45)
 - Relationship: 1:M with Genders and Characters and gender_id as a FK inside Characters
- Locations_Types: records the types of locations types
 - o location_type_id: int, unique, not NULL, auto-increment
 - type: varchar(45) not NULL
 - Relationship: 1:M with Locations_Types and Locations with location_type_id as a FK inside of Locations

Entity-Relationship Diagram:



Schema:

Schema for Harry Potter Movie Database

By Evan Maher and Jonathan Hang Characters character_id INT, Al, unique, not NULL first_name varchar(45), not NULL last_name varchar(45), not NULL Genders gender INT DEFAULT NULL gender_id INT not NULL AI NN U house INT, DEFAULT NULL gender_type varchar(45) NOT NULL race INT, DEFAULT NULL Mascots Races mascot_id INT not NULL AI, NN race_id INT, auto-incr, unique, not NULL name varchar(45) NOT NULL blood_type varchar(45), unique, not NULL Houses Locations_Types location_type_id INT AI NN U house_id INT, Al, unique, not NULL PK name varchar(45), not NULL type varchar(45) NOT NULL mascot INT DEFAULT NULL Character_Movie_Appearances mid INT cid INT Locations_in_Movies mid INT lid INT FK Movies movie_id INT, auto-incr, not NULL Locations title varchar(45), not NULL PK location_id INT Al, unique, not NULL director varchar(45), not NULL name varchar(45), not NULL runtime INT(3), not NULL type INT DEFAULT NULL release_date DATE, not NULL

SITE PREVIEW:

Home Page:



CREATE/READ/DELETE Characters Page



UPDATE Characters Page



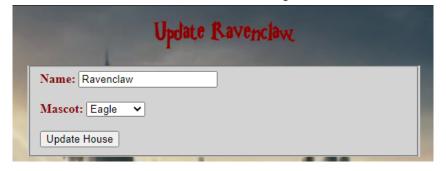
CREATE/READ/DELETE Movies Page



CREATE/READ/DELETE Houses Page



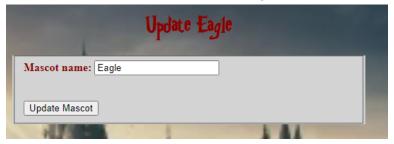
UPDATE Houses Page



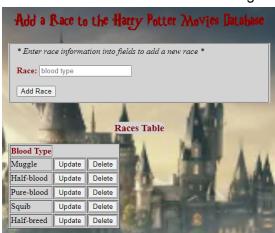
CREATE/READ/DELETE Mascots Page



UPDATE Mascots Page



CREATE/READ/DELETE Races Page



UPDATE Races Page



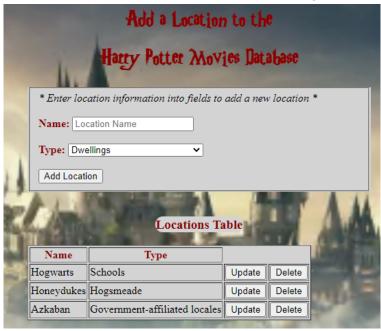
CREATE/READ/DELETE Genders Page



UPDATE Genders Page

Update Male		
	Gender Type: Male	
	Update Gender	
- "	A TOP OF THE PARTY	

CREATE/READ/DELETE Locations Page



UPDATE Locations Page



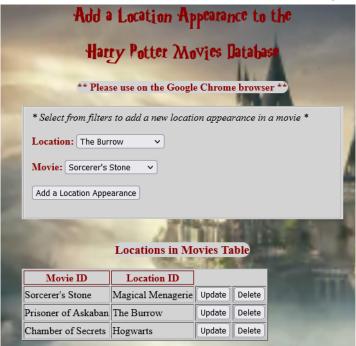
CREATE/READ/DELETE Locations Types Page



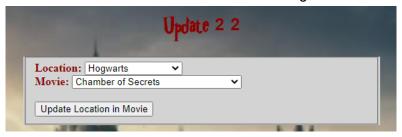
UPDATE Locations Types Page



CREATE/READ/DELETE Locations in Movies Page



UPDATE Locations in Movies Page



CREATE/READ/DELETE Character Movie Appearances Page

Add a Character Appearance to the			
Harry Potter Movies Database ** Please use on the Google Chrome browser **			
* Select from filters to add a new character appearance in a movie *			
Movie: Sorcerer's Stone V			
Character: Harry Potter V			
Add Character Appearance			
Character Movie Appearances Table			
Character ID Movie ID			
Ron Weasley Sorcerer's Stone Delete			
Harry Potter Prisoner of Askaban Delete			
Rubeus Hagrid Chamber of Secrets Delete			