

Jaime Nicolas Tolentino

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SUMMARY

- Computer Science graduate with experience in frontend development, UI/UX design, manual testing, and digital media documentation. Strong collaborator with a background in academic projects and organizational leadership as a Media Officer.

EDUCATION

Central Philippine University

College of Computer Studies, B.S in Computer Science

Iloilo City, Philippines

Graduation Date: Jun 2025

PROJECT EXPERIENCE

TechnoPH Systems and Integrations Inc.

AssetPro: Asset Management System

Iloilo City, Philippines

Feb 2025 - May 2025

- Developed a user-friendly MERN-based Asset Management System to streamline asset monitoring, tracking, and management.
- Translated UI/UX wireframes into functional, responsive React components to improve user experience.
- Collaborated with a cross-functional team to deliver a working prototype that streamlined asset tracking and monitoring.

EXPERIENCE

TechnoPH Systems and Integration Inc.

Internship Trainee

Iloilo City, Philippines

Feb 2025 - May 2025

- Contributed as a Frontend Developer in a team developing a web-based asset management system.
- Collaborated with UI/UX and backend developers to ensure seamless integration and responsiveness.
- Translated UI/UX wireframes into functional, responsive React components to improve user experience.

Techstack: MongoDB, Express.js, React, Node.js, Next.js, Chakra

Computer Science Society (College Organization)

Media Officer

Iloilo City, Philippines

Aug 2023 - Jun 2025

- Collaborated with fellow officers to capture, organize, and document university events through photography and digital media.
- Covered 4 organizational events, boosting engagement and documentation of the organization's Facebook page

PhysIX (Undergraduate Thesis Project)

UI/UX and Project Manager

Iloilo City, Philippines

Mar 2023 - Dec 2024

- Collaborated on UI/UX design for desktop and mobile applications, creating wireframes in Figma that enhanced system usability.
- Coordinated agile sprints using Jira, ensuring the timely delivery of features and effective task tracking.
- Contributed to user-centered design decisions that improved overall system accessibility and efficiency.
- Collaborated with educators to align gameplay and features with physics curriculum.

SKILLS & INTERESTS

Languages: Javascript, C#

Frameworks: React, Next.js, Bootstrap, Tailwind

Tools: Node.js, Git, Postman, Vite, Figma, Jira