$dizon_ipythonexercise_part4.2$

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Simple Arrays 1-dimensional array:

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In [1]: import numpy as np
In [2]: a = np.array([1,2,3,4,5])
Out[2]: array([1, 2, 3, 4, 5])
In [3]: aa = np.array([7,6,5,4,3])
Out[3]: array([7, 6, 5, 4, 3])
  2-dimensional array:
In [5]: b = np.array([[0,1,2],[3,4,5]])
Out[5]: array([[0, 1, 2],
               [3, 4, 5]])
In [6]: bb = np.array([[9,8,7],[6,5,4]])
        bb
Out[6]: array([[9, 8, 7],
               [6, 5, 4]])
In [7]: len(bb)
Out[7]: 2
In [8]: len(a)
Out[8]: 5
In [10]: bb.shape
Out[10]: (2, 3)
In [11]: aa.ndim
Out[11]: 1
In [12]: c = np.arange(20)
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Out[12]: array([ 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16,
               17, 18, 19])
In [14]: d = np.arange(1,21,3)
Out[14]: array([ 1, 4, 7, 10, 13, 16, 19])
In [16]: e = np.linspace(0,1,6)
Out[16]: array([ 0. , 0.2, 0.4, 0.6, 0.8, 1. ])
In [17]: f = np.linspace (0,1,5,endpoint=False)
        f
Out[17]: array([ 0. , 0.2, 0.4, 0.6, 0.8])
In [19]: g = np.ones((3,3))
Out[19]: array([[ 1., 1., 1.],
               [1., 1., 1.],
               [ 1., 1., 1.]])
In [20]: h = np.zeros((3,3))
        h
Out[20]: array([[ 0., 0., 0.],
               [0., 0., 0.],
               [0., 0., 0.]])
In [21]: i = np.eye(4)
        i
Out[21]: array([[ 1., 0., 0., 0.],
               [0., 1., 0., 0.],
               [0., 0., 1., 0.],
               [0., 0., 0., 1.]])
  Creating arrays with random numbers
In [22]: j = np.diag(np.array([1,2,3,4,5]))
Out[22]: array([[1, 0, 0, 0, 0],
               [0, 2, 0, 0, 0],
               [0, 0, 3, 0, 0],
               [0, 0, 0, 4, 0],
               [0, 0, 0, 0, 5]])
In [23]: a = np.random.rand(5)
Out[23]: array([ 0.69886585,  0.03206655,  0.89755273,  0.60252693,  0.3620176 ])
In [24]: b = np.random.rand(5,1)
        b
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Out[24]: array([[ 0.43755986],
                 [ 0.36614097],
                 [ 0.5723815 ],
                 [ 0.48360474],
                 [ 0.06225226]])
   np.empty creates garbage values; it is faster than utilizing zeros for your array's initial values.
In [25]: %pylab inline
Populating the interactive namespace from numpy and matplotlib
WARNING: pylab import has clobbered these variables: ['e', 'f']
'%matplotlib' prevents importing * from pylab and numpy
In [26]: import matplotlib.pyplot as plt
In [27]: x = np.linspace (0,3,20)
          y = np.linspace (0,9,20)
         plt.plot(x,y)
Out[27]: [<matplotlib.lines.Line2D at 0x39b6610>]
\max size=0.90.9 dizon_i pythonexercise_part4.2_files/dizon_i pythonexercise_part4.2_25_1.png
In [28]: plt.plot(x,y,'o')
Out[28]: [<matplotlib.lines.Line2D at 0x3adba50>]
\max \text{size} = 0.90.9 \text{dizon}_i pythonexercise_part4.2_files/dizon_i pythonexercise_part4.2_26_1.png
In [29]: image = np.random.rand(30, 30)
          plt.imshow(image, cmap=plt.cm.gray)
         plt.colorbar()
Out[29]: <matplotlib.colorbar.Colorbar instance at 0x3abb8c0>
\max \text{size} = 0.90.9 \text{dizon}_i pythonexercise_part4.2_files/dizon_i pythonexercise_part4.2_27_1.png
   Indexing and Slicing
In [31]: a = np.arange(30)
          a
Out[31]: array([ 0,  1,  2,  3,  4,  5,  6,  7,  8,  9, 10, 11, 12, 13, 14, 15, 16,
                 17, 18, 19, 20, 21, 22, 23, 24, 25, 26, 27, 28, 29])
In [32]: a[4:25:3]
Out[32]: array([ 4, 7, 10, 13, 16, 19, 22])
In [33]: a[:6]
Out[33]: array([0, 1, 2, 3, 4, 5])
In [34]: a[2:5]
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Out[34]: array([2, 3, 4])
In [35]: a[::6]
Out[35]: array([ 0, 6, 12, 18, 24])
In [36]: a[7:]
Out[36]: array([7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 20, 21, 22, 23,
               24, 25, 26, 27, 28, 29])
In [38]: c = np.arange(6) + np.arange(0,51,10) [:,np.newaxis]
Out[38]: array([[ 0, 1, 2, 3, 4, 5],
                [10, 11, 12, 13, 14, 15],
                [20, 21, 22, 23, 24, 25],
                [30, 31, 32, 33, 34, 35],
                [40, 41, 42, 43, 44, 45],
                [50, 51, 52, 53, 54, 55]])
In [39]: a = np.array([[1,2,3],[4,5,6]])
Out[39]: array([[1, 2, 3],
                [4, 5, 6]])
In [40]: b = np.arange(6)
        c = np.arange(0,51,10)
        d = np.array([[b],[c]])
Out[40]: array([[[ 0, 1, 2, 3, 4, 5]],
                [[ 0, 10, 20, 30, 40, 50]]])
In [41]: a = d
        a
Out[41]: array([[[ 0, 1, 2, 3, 4, 5]],
                [[ 0, 10, 20, 30, 40, 50]]])
In [42]: y = np.arange(10)
        У
Out[42]: array([0, 1, 2, 3, 4, 5, 6, 7, 8, 9])
In [45]: z = np.arange(5)
        z[5:] = x[::-2]
                                                  Traceback (most recent call last)
       ValueError
       <ipython-input-45-fd0b44f2f121> in <module>()
```

```
3 z
       ValueError: operands could not be broadcast together with shapes (0) (10)
  Using a step of -2 in the reversal idiom will raise a ValueError, as shown above.
  Array Creation
In [47]: a = np.array([[1,1,1,1], [1,1,1,1], [1,1,1,2], [1,6,1,1]])
Out[47]: array([[1, 1, 1, 1],
                [1, 1, 1, 1],
                [1, 1, 1, 2],
                [1, 6, 1, 1]])
In [48]: b = np.array([[0.,0., 0., 0., 0.], [2., 0., 0., 0.], [0., 3., 0., 0., 0], [0., 0., 4., 0.,
Out[48]: array([[ 0., 0., 0., 0., 0.],
               [2., 0., 0., 0., 0.],
               [0., 3., 0., 0., 0.],
               [0., 0., 4., 0., 0.],
                [0., 0., 0., 5., 0.],
                [0., 0., 0., 6.]])
  Tiling for array creation
In [49]: a = np.array([[4,3], [2,1]])
        np.tile(a,(2,3))
Out[49]: array([[4, 3, 4, 3, 4, 3],
                [2, 1, 2, 1, 2, 1],
                [4, 3, 4, 3, 4, 3],
                [2, 1, 2, 1, 2, 1]])
  Fancy indexing
In [50]: a = np.arange(10)
Out[50]: array([0, 1, 2, 3, 4, 5, 6, 7, 8, 9])
In [51]: a[[2,8,4]] = np.array([500,600,700])
        a
Out[51]: array([ 0,  1, 500,  3, 700,  5,
                                              6,
                                                   7,600,
                                                              9])
In []:
```

1 z = np.arange(5)

---> 2 z[5:] = x[::-2]