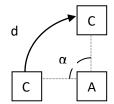
SLAM (simultaneous localization and mapping) using dead reckoning odometry methods

Turn Odometry

-robot turns keeping one wheel stationary e.g keeping wheel A stationary as shown in the figure.



-convert wheel rotation into arc length d from the rotation of the motor in degrees using: $d=\frac{\theta}{360}\times tyre\ circumference$ -now find the angle through which the robot turned using:

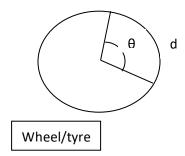
$$\alpha = \frac{d}{robot\; cirumference} \times 360$$

Where robot circumference = $2\pi r$ and r= distance between wheels/2

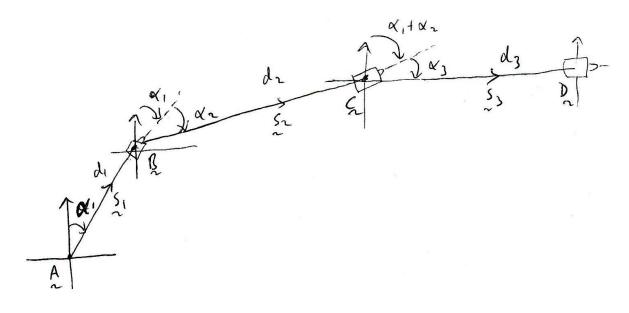
Straight Odometry

- -robot moves in a straight line
- -find the distance travelled by converting the rotation of the wheel into arc length d as done above:

$$d = \frac{\theta}{360} \times 2\pi r_{\text{tyre}}$$



-now consider the figure below



-before motion:

 $sum\alpha = 0$

$$\bar{A} = 0$$

-robot turns clockwise by $\alpha 1$: $sum \alpha = \alpha_1 / -\alpha_1 if \ robot \ turns \ anticlockwise$

 $\bar{s}_1 = d_1 \sin(sum\alpha)i + d_1 \cos(sum\alpha)j$

$$\bar{B} = \bar{A} + \bar{s_1}$$

-robot turns clockwise by $\alpha 2$:

$$sum\alpha = \alpha_1 + \alpha_2$$

 $/-\alpha_2$ if robot turns anticlockwise

 $\bar{s}_2 = d_2 \sin(sum\alpha)i + d_2 \cos(sum\alpha)j$

$$\bar{C} = \bar{B} + \bar{s_2}$$

-robot turns clockwise by $\alpha 3$:

$$sum\alpha = \alpha_1 + \alpha_2 + \alpha_3$$

 $/-\alpha_3$ if robot turns anticlockwise

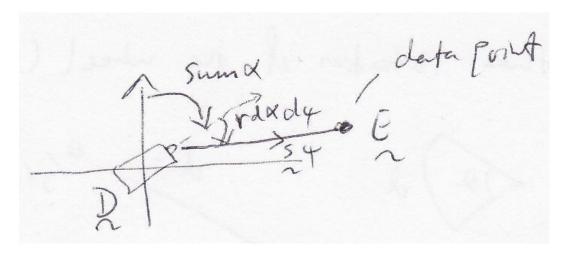
 $\bar{s}_3 = d_3 \sin(sum\alpha)i + d_3 \cos(sum\alpha)j$

$$\overline{D} = \overline{C} + \overline{s_3}$$

In general: $\overline{location} = \overline{last_location} + \overline{displacement}$

For printing the map

-consider the figure below



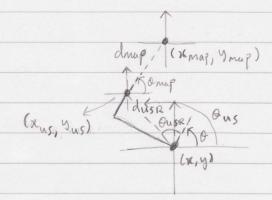
-u.s sensor right by $rd\alpha$:

$$rdsum\alpha = sum\alpha + rd\alpha$$

 $/-rd\alpha$ if u.s rotates anticlockwise

 $\bar{s}_4 = d_4 \sin(rdsum\alpha)i + d_4 \cos(rdsum\alpha)j$

$$\bar{E} = \bar{D} + \bar{s_4}$$



Ous = Ousr + 0

yus = y + dusk son ous

Omay = 0 + Qusm

ymap = yus + dmap cos dmap

Mite: Comert Ous & Omap to angles between 0 3 360

Initally & u.s sensor must face forward 3 hence Ousm = 0