

# Audio/Video Configuration Core for DE-Series Boards

For Quartus II 14.0

#### 1 Core Overview

The audio and video peripherals on the DE-series boards, the 1.3 megapixel digital camera (TRDB\_DC2), the 5 megapixel digital camera (TRDB\_D5M) and the LCD with touchscreen (TRDB\_LTM) require configuration via 2-wire and 3-wire serial buses. The Audio/Video Configuration Core provides a convenient way for configuring and initializing these devices.

## 2 Functional Description

The Audio/Video Configuration IP core is used to set up the audio and video peripherals on the DE-series boards. To set up a peripheral device, the core takes information from a program (via the Avalon bus) or the auto-initialization circuit and sends it our via a serial bus. The block diagram of the core is shown in Figure 1.

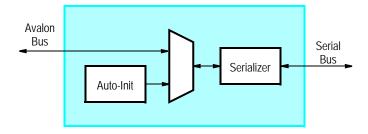


Figure 1. High-level block diagram of the Audio/Video Configuration IP core.

The Audio/Video Configuration should be used to configure the on-board audio and video chips, as well as the 1.3 megapixel digital camera (TRDB\_DC2), the 5 megapixel digital camera (TRDB\_D5M) and LCD with touchscreen (TRDB\_LTM) daughercards. The LCD with touchscreen is configured using a 3-wire serial bus. The other peripherals are configured using 2-wire buses. The on-board audio and video chip share a physical 2-wire serial bus, as shown in Figure 2, while the two daughtercards have separate serial buses. The Audio/Video Configuration core must be instantiated once for on-board peripherals and once for each of the daughter cards used.

## 3 Instantiating the Core

The Audio and Video Configuration core can be instantiated in a system using Qsys or as a standalone component from the IP Catalog within the Quartus II software. Designers should use the core's wizard to specify its settings. The following configurations are available and shown in Figure 3:

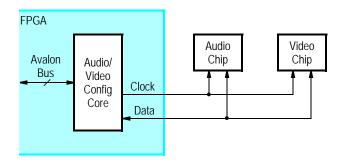


Figure 2. The Audio/Video Configuration core connected to the on-board peripherals.

#### Components

- Audio/Video Device allows users to specify the target peripherals. Each option represents a distinct serial bus. The On-Board Peripherals option is for selecting the audio and video chips on the DE-series boards, while the other options are for selecting the various daughtercards.
- **DE Board** allows users to specify the target board.
- Auto Initialize Device(s) allows users to add hardware to the core that will configure the target peripherals for the default operation required by other Altera University Program IP cores, which interact with those peripherals.
- **Auto Initialization Parameters for Audio** enabled when On-Board Peripherals and Auto Initialize Device(s) are both selected.
  - Audio In Path allows users to choose the microphone or the Line In as the input device for the ADC.
  - Audio Out Enable DAC Output enables data from the DAC to pass to the Line Out.
  - Audio Out Microphone Bypass If enabled the signal from the microphone input jack bypasses the ADC and DAC, and goes directly to the output jack.
  - Audio Out Line In Bypass If enabled the signal from the Line In input jack bypasses the ADC and DAC, and goes directly to the output jack.
  - Data Format allows users to choose the data format as DSP Mode, I2S Format, Left Justified or Right Justified. If using Altera's UP Audio core, then the Left Justified mode must be selected.
  - Bit Length allows the user to specify the number of bits of each audio sample. Valid values include 16, 20 and 24 bits for all modes, and 32 bits for I2S and Left Justified modes only. Both ADC and DAC operate on 24-bit data, so zero-padding or stripping of the least-significant bits happens when the bit length is not 24. Refer to the *Device Operation* Section in the Audio CODEC Datasheet for details.
  - Sampling Rate allows the user to select the number of audio sample per second. Based on the selected rate, the audio chip's Base-Over Sampling Rate and Sample Rate control registers will be set appropriately, as per Wolfson WM8731 Audio CODEC datasheet
- **Auto Initialization Parameters for Video** enabled when On-Board Peripherals, Auto Initialize Device(s) and a DE-series boards are all selected.
  - Video Source Format allows users to specify the video source as either NTSC or PAL.

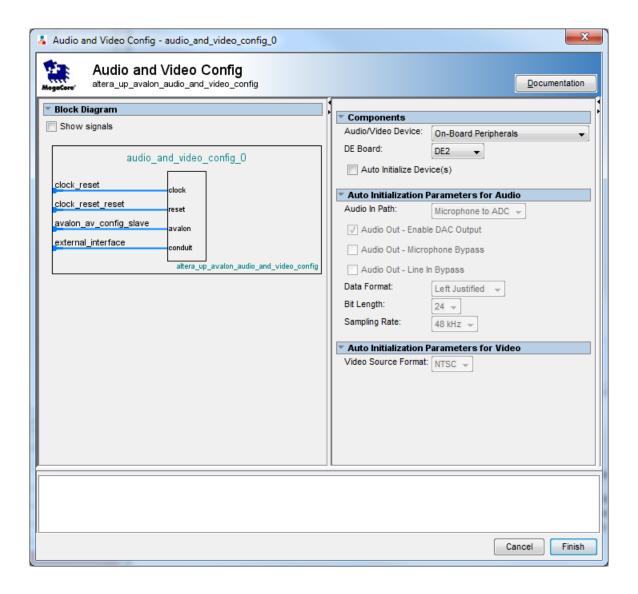


Figure 3. Audio/Video Configuration core's wizard.

See the Wolfson WM8731 Audio CODEC datasheet for more information about the audio chip's parameters.

Altera strongly recommends that users configure and initialize the audio and video devices with the auto-initialize option, and the default settings. If the audio input comes from the microphone instead of Line In, users should select Microphone to ADC in the Audio-In Path. Also, users may want to adjust the Line In Bypass or Mic Bypass settings, as well as, the Bit Length.

## 4 Software Programming Model

The Audio/Video Configuration IP core can be controlled by a program running on a processor, such as the Nios II processor. This is accomplished by reading from and writing to the memory-mapped registers in the core. This can be done by directly accessing these registers. Alternatively, for the Nios II processor, those registers can be manipulated using C-language functions accessible through the Hardware Abstraction Layer (HAL) interface.

In the following sections, we describe the memory-mapped registers and how to use them, both directly and using the HAL interface.

#### 4.1 Register Map

The Audio/Video Configuration Core has four 32-bit memory-mapped registers. By writing into these registers, the processor can configure the audio and video devices. Table 1 shows the byte offest, access rights (Read/Write/Clear) and the meaning of each bit of each register in the IP core.

Table 1. Audio/Video Configuration Core register map										
Offset in bytes	Register Name	R/W/C	3124	2316	159	8	72	1	0	
0	control	W	(1)	DEV		(1)		RIE	R	
4	status	R/C	(1)	CFG	(1)	AIS	(1)	RDY	ACK	
8	address	W	(1)			Addr (2)				
12	data	W	(1)				Data (3)			

Notes on Table 1:

(1) Reserved. Read values are undefined. Write zero.

#### 4.1.1 *Control* Register

Table 2. Control register bits						
Bit number(s)	Bit/Field name	Read/Write/Clear	Description			
0	R	W	Resets the core and re-initializes the device(s) if auto-initialize was selected.			
1	RIE	W	Ready Interrupt Enable - writing a one to this bit will enable an interrupt to occur when the core is ready to start a new serial transfer			
2316	DEV	W	Used to identify the device that is to be configured by the next transfer. Only required when more that one device can be configured by the core. This is the case for on-board device configuration. The valid settings are described in section 4.4.2.			

#### 4.1.2 Status Register

Table 3. Status register bits					
Bit number	Bit name	Read/Write/Clear	r Description		
0	ACK	R/C	Acknowledge – 1 indicates an error occurred		
			while transmitting the data. This bit is cleared		
			by either writing a 1 or by initiating a new		
			transfer.		
1	RDY	R/C	Ready – 1 indicates that the core is ready to		
			start a new transfer. This bit is cleared by ini-		
			tiating a new transfer.		
8	AIS	R/C	Autoinitialization successful – 1 indicates that		
			this component has successfully completed		
			initializing all devices. It is cleared by restart-		
			ing auto-initialization.		
2316	CFG	R	Used to identify the device(s) that can be con-		
			figured by this component. The value settings		
			are described in section 4.4.1.		

#### 4.1.3 Address Register

The address register is used to transmit the address of the device's control register to be accessed. Table 4 shows the address register's format for the various peripherals.

Table 4. Address Register Formats						
Device	318	7	6	50		
On Board Audio	(1)		Addr			
On Board Video	(1)	Addr		ldr		
1.3 megapixel digital camera	(1)	Add		ldr		
5 megapixel digital camera	(1)		ldr			
LCD with touchscreen	(1)			Addr		

Notes on Table 4:

(1) Reserved. Read values are undefined. Write zero.

### 4.1.4 Data Register

The data register is used to transmit the data to/from the device's control registers. The audio device is write only, therefore this register should not be read. Table 5 shows the data register's format for the various peripherals.

#### 4.2 Configuring Devices

Devices are configured using multiple writes or/and reads to this core. Altera recommends using the auto-initialize option or/and the provided software functions, instead of directly communicating with this core. If this core's software functions are not used, the user can follow the steps below to communicate with devices (refer to Section 4.1

Table 5. Data Register Formats						
Device	3116	159	8	70		
On Board Audio	(1)		Data			
On Board Video	(1)			Data		
1.3 megapixel digital camera	(1) Da			a		
5 megapixel digital camera	(1) Data					
LCD with touchscreen	(1)			Data		

Notes on Table 5:

(1) Reserved. Read values are undefined. Write zero.

#### for details on register maps):

- 1. If multiple devices are configurable by the core, set the device parameter in the control register to the appropriate device.
- 2. Write the peripheral device's control register address to the address register.
- 3. Write to the data register to configure the peripheral's control register.
- 4. When the RDY bit in the status register is 1, the transfer is complete.
- 5. No error occured in the transfer if the acknowledgment (ACK) bit in the status register is zero.

Note that configuring a device's control registers takes multiple uninterrupted stores or/and loads to the Audio/Video Configuration Core. This implies that if multiple programs are attempting to use this core simultaneously, a hardware mutex should be used to protect access to the core during the above steps.

The clock frequency used by the serial buses is in the kilohertz range. Therefore, data transfers on this bus take a significate amount of time. Using polling to check the ready bit in the status register would be very inefficient, and Altera suggest to use of the Audio/Video Configuration core's interrupts to check when it is ready for the next data transfer.

#### 4.3 Device Drivers for the Nios II Processor

For use with the Nios II processor, the Audio/Video Configuration Core is packaged with C-language functions accessible through the hardware abstraction layer (HAL), as listed below. These functions enable users to send configuration data to the devices based on the register address and data given. Users may need to refer to the register map (or register description) section of the following datasheets:

- Wolfson WM8731 Audio CODEC Datasheet for the audio configuration.
- Video DAC ADV7181 Datasheet for the video configuration on the DE2 board.
- Video DAC ADV7180 Datasheet for the video configuration on the DE2-70 and DE2-115 boards.
- LTM Datasheet for the LTM configuration.

• 5MP CMOS Digital Image Sensor Datasheet — for the D5M camera configuration.

To use the functions, the C code must include the statement:

```
#include "altera_up_avalon_audio_and_video_config.h"
```

#### 4.3.1 CONFIG\_DEVICE\_TYPE

#### **Prototype:**

```
typedef enum {
   UNKNOWN_CONFIG = 0;
   ON_BOARD_AUDIO_ONLY_CONFIG = 1;
   ON_BOARD_DE2_CONFIG = 2;
   ON_BOARD_DE2_TO_CONFIG = 3;
   ON_BOARD_DE2_115_CONFIG = 4;
   TRDB_DC2_CONFIG = 8;
   TRDB_D5M_CONFIG = 9;
   TRDB_LTM_CONFIG = 10;
} CONFIG_DEVICE_TYPE;
```

Include: Fields:

<altera\_up\_avalon\_audio\_and\_video\_config.h>

UNKNOWN\_CONFIG — Configuration is unknown.

ON\_BOARD\_AUDIO\_ONLY\_CONFIG — Configuration is for on-board audio only.

ON\_BOARD\_DE2\_CONFIG — Configuration is for both the on-board audio and video on the DE2 board.

ON\_BOARD\_DE2\_70\_CONFIG — Configuration is for both the onboard audio and video on the DE2-70 board.

ON\_BOARD\_DE2\_115\_CONFIG — Configuration is for both the onboard audio and video on the DE2-115 board.

 ${\tt TRDB\_DC2\_CONFIG} \ -- \ Configuration \ is \ for \ the \ 1.3 \ megapixel \ digital \ camera \ daughtercard.$ 

TRDB\_D5M\_CONFIG — Configuration is for the 5 megapixel digital camera daughtercard.

TRDB\_LTM\_CONFIG — Configuration is for the LCD with touch-screen daughtercard.

#### 4.3.2 SELECTED\_ON\_BOARD\_DEVICE

#### **Prototype:**

```
typedef enum {
    AUDIO_DEVICE = 0;
    FIRST_VIDEO_DEVICE = 1;
    SECOND_VIDEO_DEVICE = 2;
} SELECTED ON BOARD DEVICE;
```

**Include:** <altera\_up\_avalon\_audio\_and\_video\_config.h> Fields: AUDIO\_DEVICE — Configure the on-board audio device.

> FIRST\_VIDEO\_DEVICE — Configure the on-board video device for the DE2 and DE2-115 or the first on-board video device for the DE2-70. SECOND\_VIDEO\_DEVICE — Configure the second on-board video

device for the DE2-70.

#### 4.3.3 alt\_up\_av\_config\_open\_dev

**Prototype:** alt\_up\_av\_config\_dev\* alt\_up\_av\_config\_open\_dev(const

char \*name)

**Include:** <altera\_up\_avalon\_audio\_and\_video\_config.h> name – the Audio/Video Configuration component name in Qsys. **Parameters: Returns:** The corresponding device structure, or NULL if the device is not found.

Opens the Audio/Video Configuration device specified by name. **Description:** 

#### alt\_up\_av\_config\_reset 4.3.4

**Prototype:** int alt up av config reset (alt up av config dev

\*av config)

**Include:** <altera\_up\_avalon\_audio\_and\_video\_config.h>

**Parameters:** av\_config - the device structure

**Returns:** 0 for success

**Description:** Resets the AV Config core and re-initializes the peripherals device(s) is

auto-initialize was enabled.

#### 4.3.5 alt\_up\_av\_config\_enable\_interrupt

**Prototype:** int alt\_up\_av\_config\_enable\_interrupt(alt\_up\_av\_config\_dev

\*av\_config)

**Include:** <altera\_up\_avalon\_audio\_and\_video\_config.h>

Parameters: av config – the device structure

**Returns:** 0 for success

**Description:** Enables the AV Config core's interrupt.

#### 4.3.6 alt\_up\_av\_config\_disable\_interrupt

**Prototype:** int alt\_up\_av\_config\_disable\_interrupt(alt\_up\_av\_config\_dev

\*av\_config)

Include: <altera\_up\_avalon\_audio\_and\_video\_config.h>

**Parameters:** av config – the device structure

**Returns:** 0 for success

**Description:** Disables the AV Config core's interrupt.

#### 4.3.7 alt\_up\_av\_config\_read\_acknowledge

**Prototype:** int alt\_up\_av\_config\_read\_acknowledge(alt\_up\_av\_config\_dev

\*av\_config)

Include: <altera\_up\_avalon\_audio\_and\_video\_config.h>

**Parameters:** av\_config – the device structure

**Returns:** The acknowledge bit or -1 if the core it not ready

**Description:** Returns the acknowledge bit.

#### 4.3.8 alt\_up\_av\_config\_read\_ready

**Prototype:** int alt\_up\_av\_config\_read\_ready(alt\_up\_av\_config\_dev

\*av\_config)

Include: <altera\_up\_avalon\_audio\_and\_video\_config.h>

**Parameters:** av\_config - the device structure **Returns:** 1 if the core is ready otherwire 0

**Description:** Returns the ready bit.

#### 4.3.9 alt\_up\_av\_config\_write\_audio\_cfg\_register

Prototype: int alt\_up\_av\_config\_write\_audio\_cfg\_register(

alt\_up\_av\_config\_dev \*av\_config, alt\_u32 addr,

alt\_u32 data)

Include: <altera up avalon audio and video config.h>

**Parameters:** av\_config – the device structure

addr – the device's configuration register's address

data – the data to be written.

**Returns:** 0 for success

**Description:** Writes configuration data to one of the on-board audio device's registers.

**Notes:** The av\_config structure should represent a component that does on-

board audio configuration only, otherwise an error will occur.

#### 4.3.10 alt\_up\_av\_config\_read\_video\_cfg\_register

Prototype: int alt\_up\_av\_config\_read\_video\_cfg\_register(

alt\_up\_av\_config\_dev \*av\_config, alt\_u32

addr, alt\_u32 \*data, SELECTED\_ON\_BOARD\_DEVICE

video\_port)

Include: <altera\_up\_avalon\_audio\_and\_video\_config.h>

**Parameters:** av\_config - the device structure

addr – the device's configuration register's address

data – a pointer to the location where the read data should be stored video\_port – the video port to be written to. Should be 1 for the DE2 and DE2-115 boards, and either 1 or 2 for the DE2-70 board

**Returns:** 0 for success or -1 for failure

**Description:** Reads configuration data from one of the on-board video device's regis-

ters.

**Notes:** The av\_config structure should represent a component that does both

on-board audio and video configuration, otherwise an error will occur.

#### 4.3.11 alt\_up\_av\_config\_write\_video\_cfg\_register

Prototype: int alt\_up\_av\_config\_write\_video\_cfg\_register(

alt\_up\_av\_config\_dev \*av\_config, alt\_u32
addr, alt\_u32 data, SELECTED\_ON\_BOARD\_DEVICE

video\_port)

Include: <altera\_up\_avalon\_audio\_and\_video\_config.h>

**Parameters:** av config – the device structure

addr – the device's configuration register's address

data - the data to be written

video\_port - the video port to be written to. Should be 1 for the

DE2 and DE2-115 boards, and either 1 or 2 for the DE2-70 board

**Returns:** 0 for success

**Description:** Writes configuration data to one of the on-board video device's registers.

**Notes:** The av\_config structure should represent a component that does both

on-board audio and video configuration, otherwise an error will occur.

#### 4.3.12 alt\_up\_av\_config\_read\_LTM\_cfg\_register

**Prototype:** int alt\_up\_av\_config\_read\_LTM\_cfg\_register(

alt\_up\_av\_config\_dev \*av\_config, alt\_u32 addr,

alt\_u32 \*data)

Include: <altera\_up\_avalon\_audio\_and\_video\_config.h>

**Parameters:** av\_config – the device structure

addr – the device's configuration register's address

data – a pointer to the location where the read data should be stored

**Returns:** 0 for success or -1 for failure

**Description:** Reads configuration data from one of the LCD with touchscreen de-

vice's registers.

**Notes:** The av config structure should represent a component that does LTM

configuration, otherwise an error will occur.

#### 4.3.13 alt\_up\_av\_config\_write\_LTM\_cfg\_register

Prototype: int alt\_up\_av\_config\_write\_LTM\_cfg\_register(

alt\_up\_av\_config\_dev \*av\_config, alt\_u32 addr,

alt\_u32 data)

Include: <altera\_up\_avalon\_audio\_and\_video\_config.h>

**Parameters:** av config – the device structure

addr – the device's configuration register's address

data – the data to be written.

**Returns:** 0 for success

**Description:** Writes configuration data to one of the LCD with touchscreen device's

registers.

**Notes:** The av\_config structure should represent a component that does LTM

configuration, otherwise an error will occur.

#### 4.3.14 alt\_up\_av\_config\_read\_DC2\_cfg\_register

Prototype: int alt\_up\_av\_config\_read\_DC2\_cfg\_register(

alt\_up\_av\_config\_dev \*av\_config, alt\_u32 addr,

alt u32 \*data)

Include: <altera\_up\_avalon\_audio\_and\_video\_config.h>

**Parameters:** av config – the device structure

addr – the device's configuration register's address

data – a pointer to the location where the read data should be stored

**Returns:** 0 for success or -1 for failure

**Description:** Reads configuration data from one of the 1.3 megapixel digital camera

device's registers.

**Notes:** The av config structure should represent a component that does DC2

camera configuration, otherwise an error will occur.

#### 4.3.15 alt\_up\_av\_config\_write\_DC2\_cfg\_register

Prototype: int alt\_up\_av\_config\_write\_DC2\_cfg\_register(

alt\_up\_av\_config\_dev \*av\_config, alt\_u32 addr,

alt\_u32 data)

Include: <altera\_up\_avalon\_audio\_and\_video\_config.h>

**Parameters:** av\_config – the device structure

addr – the device's configuration register's address

data – the data to be written.

**Returns:** 0 for success

**Description:** Writes configuration data to one of the 1.3 megapixel digital camera

device's registers.

**Notes:** The av\_config structure should represent a component that does DC2

camera configuration, otherwise an error will occur.

#### 4.3.16 alt\_up\_av\_config\_read\_D5M\_cfg\_register

**Prototype:** int alt\_up\_av\_config\_read\_D5M\_cfg\_register(

alt\_up\_av\_config\_dev \*av\_config, alt\_u32 addr,

alt\_u32 \*data)

Include: <altera\_up\_avalon\_audio\_and\_video\_config.h>

**Parameters:** av config – the device structure

addr – the device's configuration register's address

data – a pointer to the location where the read data should be stored

**Returns:** 0 for success or -1 for failure

**Description:** Reads configuration data from one of the 5 megapixel digital camera

device's registers.

**Notes:** The av\_config structure should represent a component that does D5M

camera configuration, otherwise an error will occur.

#### 4.3.17 alt\_up\_av\_config\_write\_D5M\_cfg\_register

Prototype: int alt\_up\_av\_config\_write\_D5M\_cfg\_register(

alt\_up\_av\_config\_dev \*av\_config, alt\_u32 addr,

alt\_u32 data)

Include: <altera\_up\_avalon\_audio\_and\_video\_config.h>

**Parameters:** av config – the device structure

addr – the device's configuration register's address

data - the data to be written.

**Returns:** 0 for success

**Description:** Writes configuration data to one of the 5 megapixel digital camera de-

vice's registers.

**Notes:** The av\_config structure should represent a component that does D5M

camera configuration, otherwise an error will occur.