

# Unity VS Unreal Engine

By Malte Metzner & Florian Jochem



# Table of Content

- General Information
- Architecture
- The Editor
- Unreal Engine
- Hands-On
  - Unity
  - Unreal Engine





# General Information

## Unity

- Component-Based programming
- Game-Engine & Framework
- 2D & 3D Graphics, Cross-Platform Deployment
- Personal, Plus & Pro License
- Huge Community
- Famous Games: Pokemon Go, Angry Birds, Temple Run, ...



# General Information

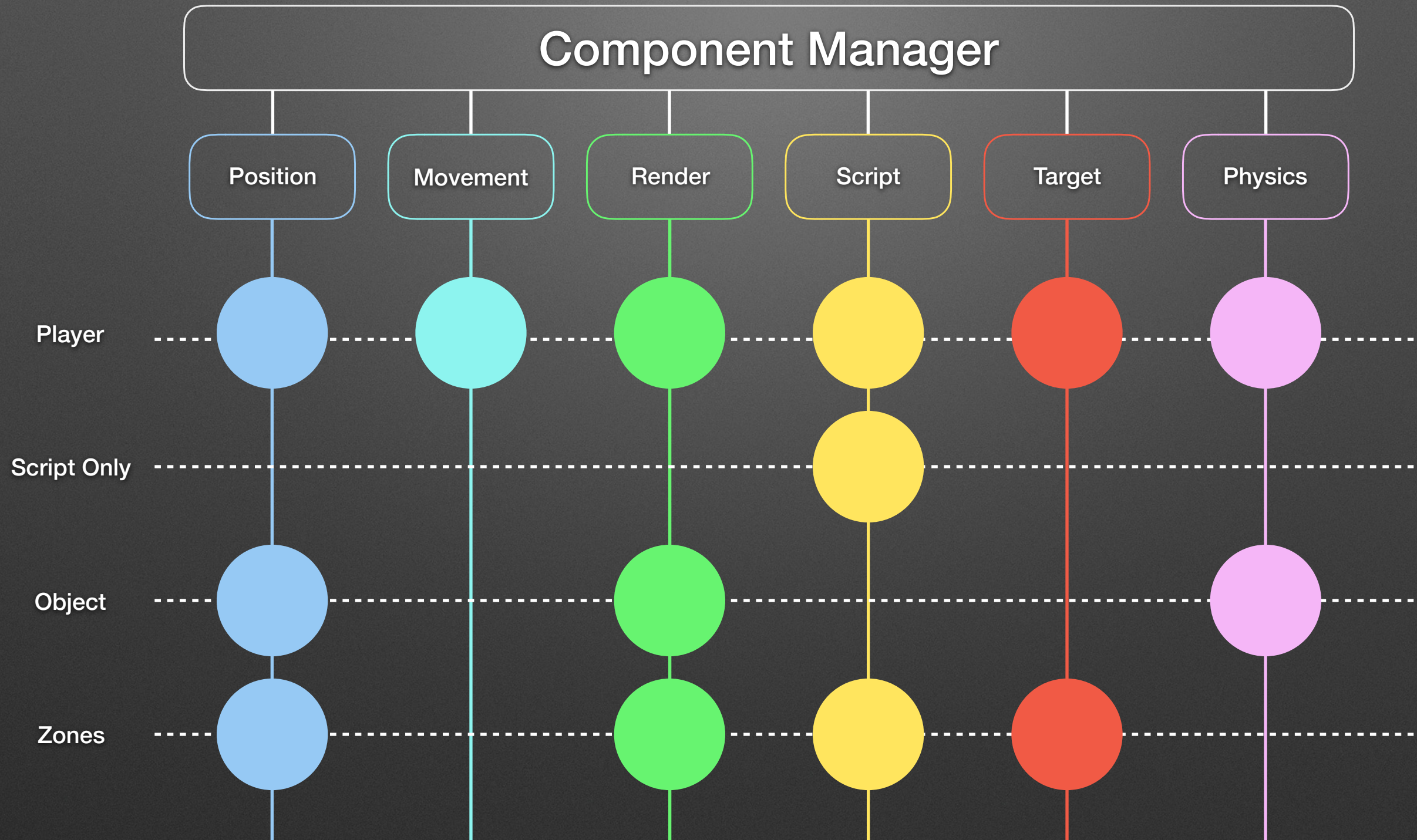
## Unreal Engine

- First version 1998
  - UE 4 since 2014
- 2D & 3D Graphics
- Development for various platforms
- Since 2015: free for private and commercial Use
  - Total revenue > 3000\$ —> 5% gross revenue
- Famous Games: Fortnite, Mass Effect, Rocket League, ...



# Architecture

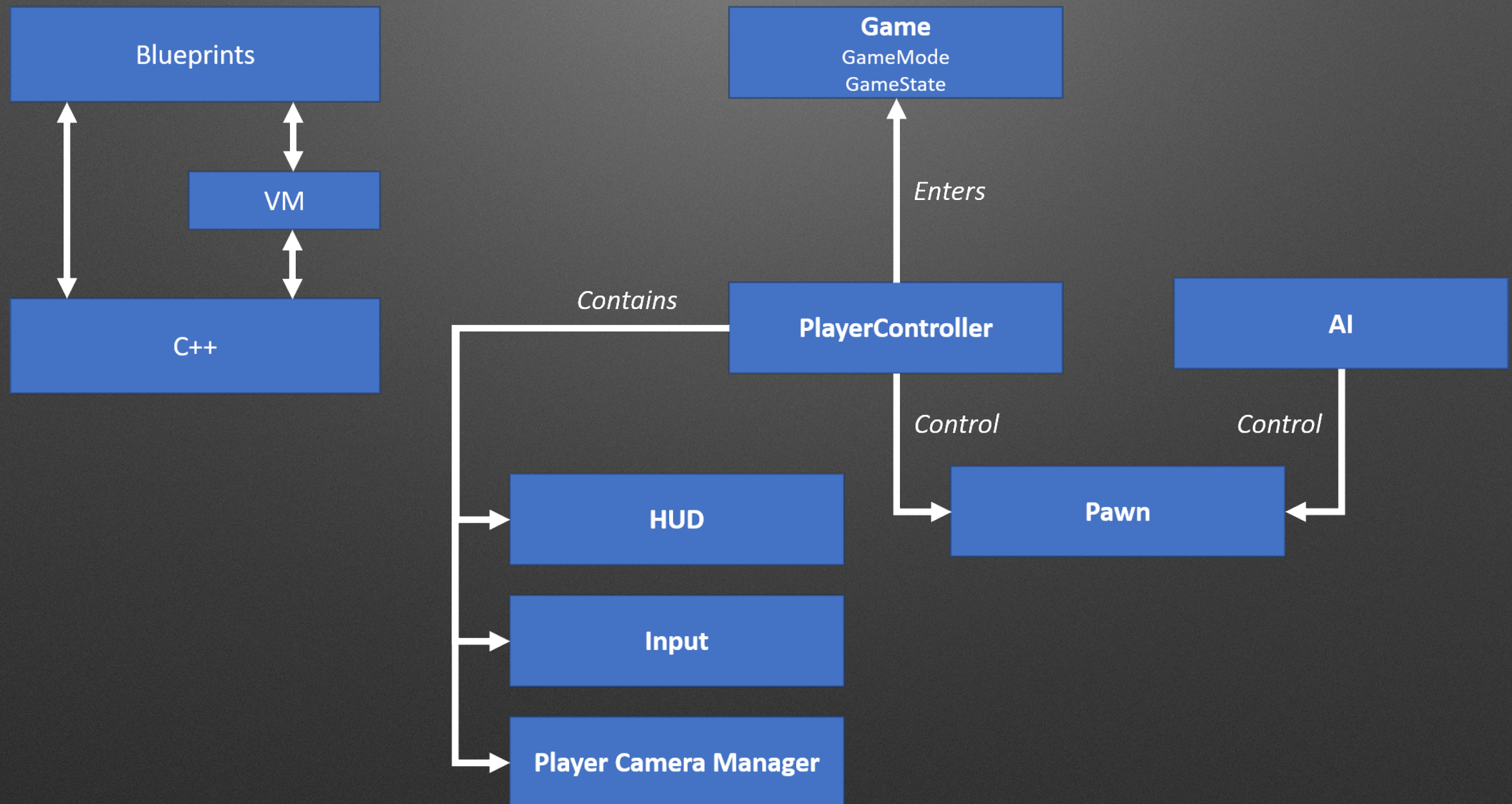
## Unity





# Architecture

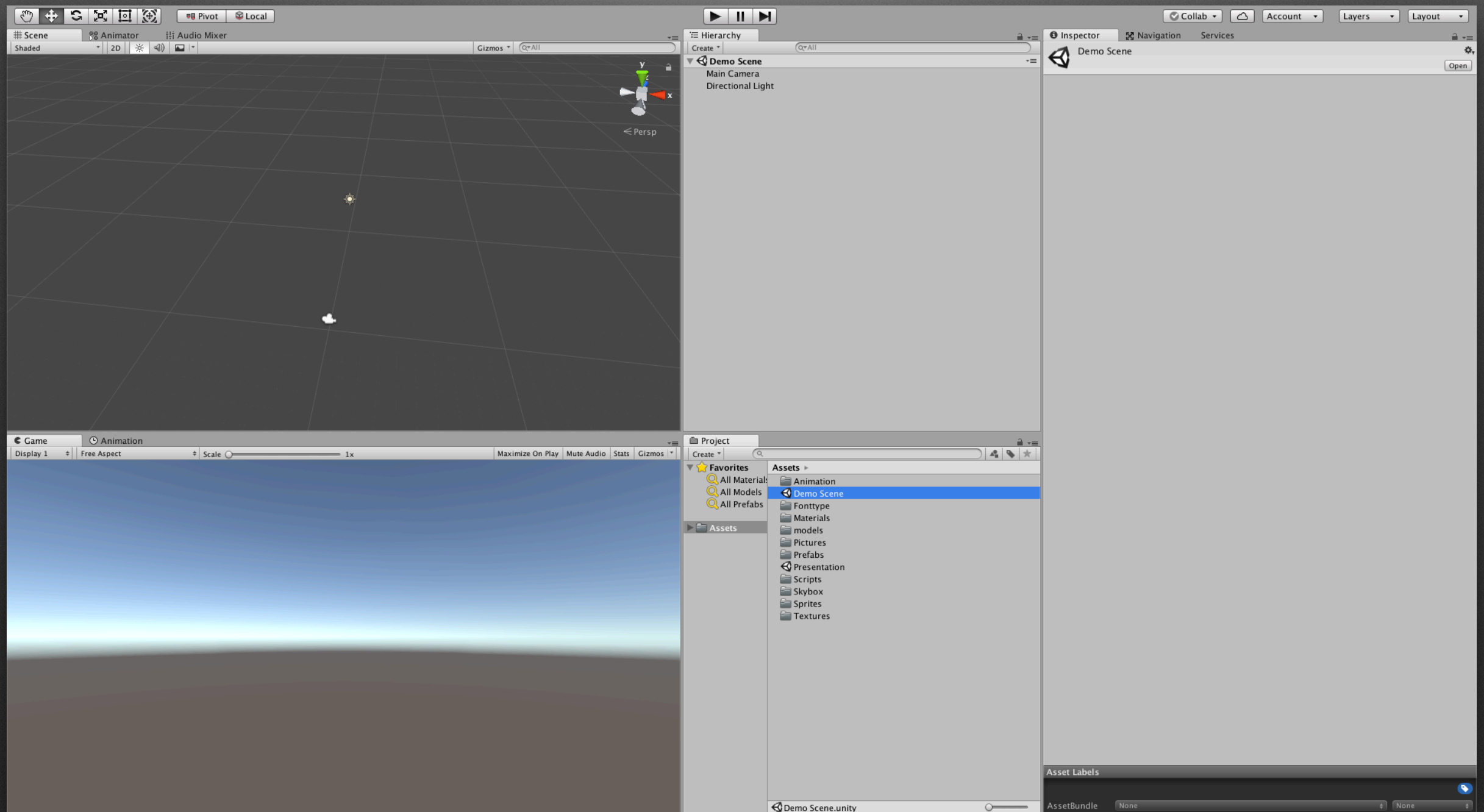
## Unreal Engine





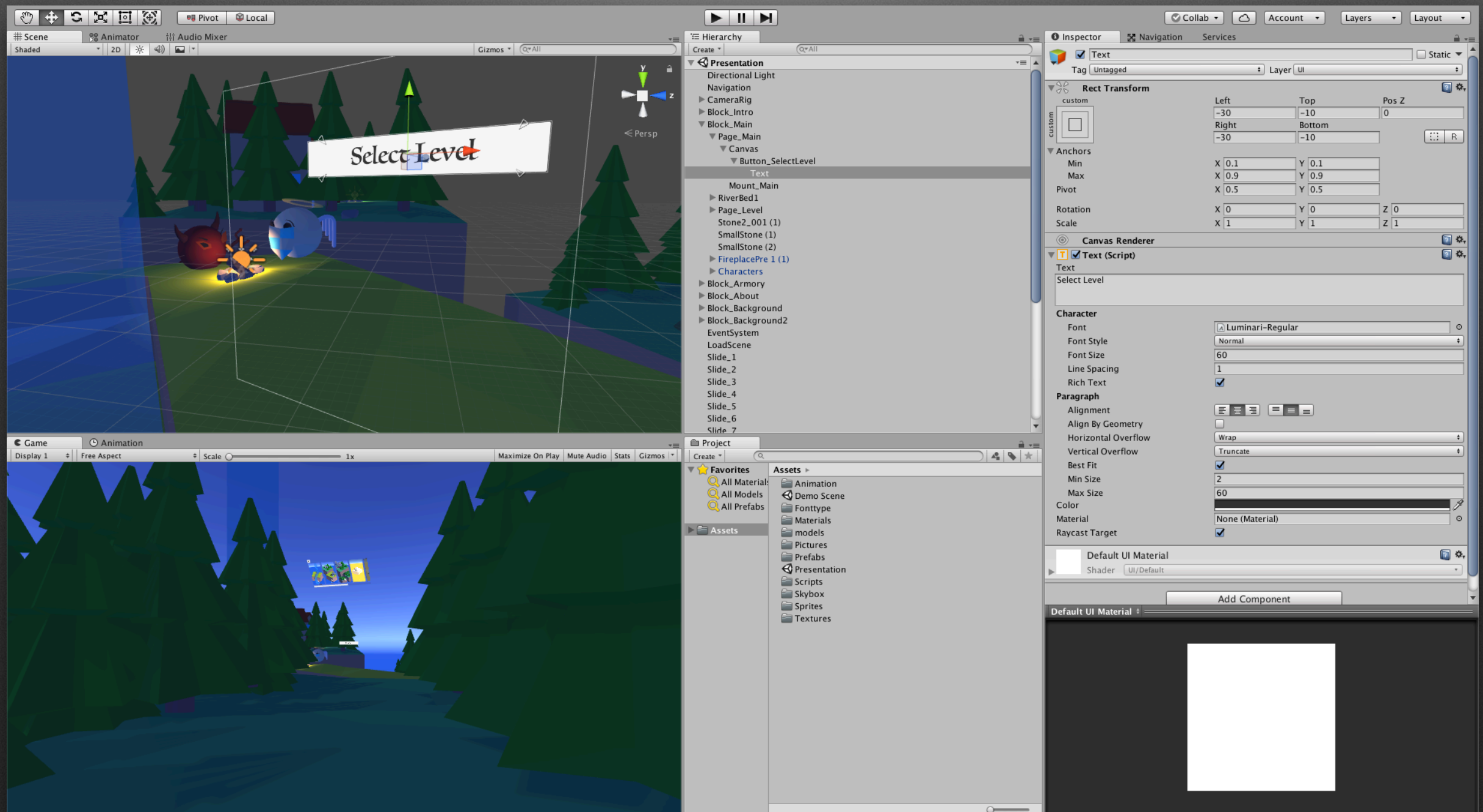
# The Editor (1)

## Unity



# The Editor (2)

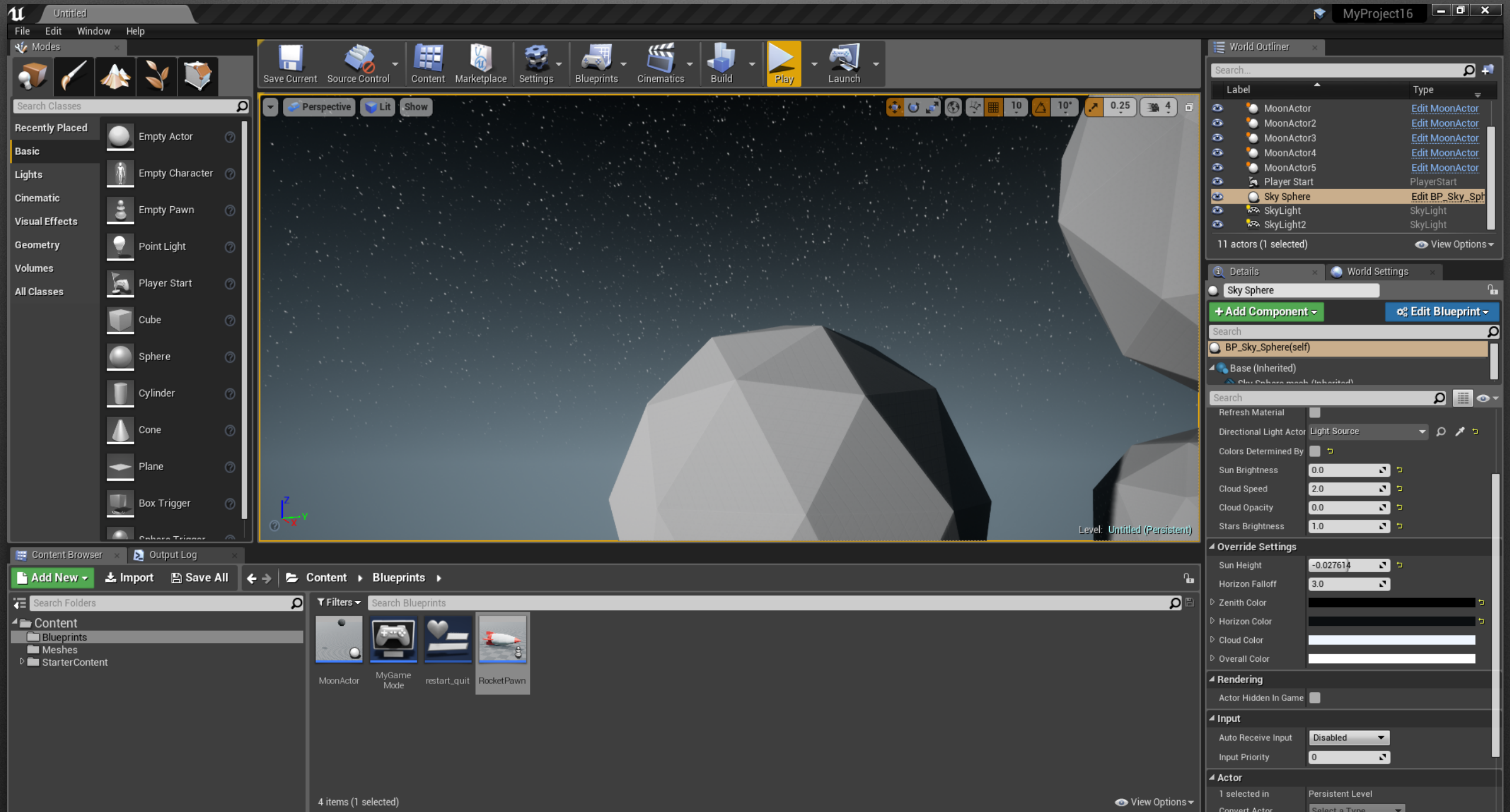
## Unity





# The Editor

## Unreal Engine





# Hands-On