Joachim Pfefferkorn

Programmer

EXPERIENCE

Freelance, Software Developer — May 2024 - Present

Pipeline TD and rendering for a medical documentary on endometriosis. Currently using Python, NumPy, OpenVDB, and Blender to build 3D imaging for MRI data.

Participant, Recurse Center — February 2024 - May 2024

Started the open source emoji mosaic project "Spritefire" written in Go, using Raylib. Reviewed and integrated pull requests from fellow Recurse Center participants to improve performance and expand functionality to a live webcam version.

Learned Rust and Graphics Programming:

- Read The Rust Programming Language book and worked on Rustlings
- Used WGPU and Rust to build custom graphics pipelines

Independent Study — July 2023 - February 2024

Significantly improved my Python and C++ skills. Learned Go.

Learned some Multivariate Calculus, Discrete Math, and Linear Algebra Completed Coursera Courses:

- Python 3 Programming University of Michigan
- Machine Learning Specialization Stanford and DeepLearning.Al
- *Mathematics for Machine Learning: Linear Algebra* Imperial College London

Director of 3D Operations, Flug Films — December 2022 - June 2023

Designed and operated body, head and prop scanning photogrammetry rigs as well as Pipeline TD in Python for processing scans.

VFX Supervisor and Founder, Light Range — February 2021 - November 2022

Supervised VFX both on set and in post for advertisements and music videos, oversaw business operations, contractor hiring, and client management.

Freelance, Data Wrangler and Motion Graphics — August 2018 - February 2021

C4D/Octane and After Effects work for commercials, music videos, and TV shows.

EDUCATION

NYU Tisch — BFA in Film and Television Production, Study Abroad in Paris and Havana Graduated Magna Cum Laude with Honors in 2019

Joachim.work github.com/joachimbbp jbbpfefferkorn@gmail.com