Test-Driven Development

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Test-driven development

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Yes that sounds weird, but let's give the computer scientists some credit. We actually do it all the time intuitively.

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- Refactor the code as needed.
 Improve design, implementation, maintainability, all the while constantly testing to make sure that all tests still pass.

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Integration tests

Tests how multiple pieces of code work together.

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- Repeat the process for any additional features or bug fixes.

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- It makes it easier to make changes to code and add new features, as any breaking changes will be caught by the tests.
- TDD improves code maintainability by providing a clear and complete set of tests for the code.
- It also helps to improve the development process by making it more incremental and iterative, allowing for a faster development cycle.

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- Once TDD is implemented, we can go through rapid cycles of model development:
 - Make it easier to make changes or add new features (to the cognitive model, not just software).
 - Ensure the reliability and robustness of a model.
 - Continuous testing cycles facilitate rapid model development.

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- Often the test can be evaluated informally (e.g., looking at a figure of model vs. data), but ideally it is automated.

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- 4. **Watch it pass:** Run the test and see that it passes, as the desired behavior or feature has now been implemented.
- 5. **Refactor:** Refactor the code as needed, making sure all tests continue to pass.

TDD workflow continue

6. **Repeat the process:** Repeat the process of adding a test, running all tests, writing the code, running all tests, and refactoring as needed for each desired behavior or feature.

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- 7. **Continuously verify:** Continuously verify the correctness of the code through the tests.

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- 6. **Repeat the process:** Repeat the process of adding a test, running all tests, writing the code, running all tests, and refactoring as needed for each desired behavior or feature.
- 7. **Continuously verify:** Continuously verify the correctness of the code through the tests.
- 8. **Maintaining a test suite:** Maintaining a comprehensive test suite that covers all desired behaviors and features of the code.

Unit tests

Unit tests in Python

```
import unittest
class TestStringMethods(unittest.TestCase):
    def test_upper(self):
        self.assertEqual('foo'.upper(), 'F00')
    def test_isupper(self):
        self.assertTrue('FOO'.isupper())
        self.assertFalse('Foo'.isupper())
    def test_split(self):
        s = 'hello world'
        self.assertEqual(s.split(), ['hello', 'world'])
        with self.assertRaises(TypeError):
            s.split(2)
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```

```
# Run the tests
if __name__ == '__main__':
    unittest.main()

# If using jupyter...
if __name__ == '__main__':
    unittest.main(argv=['first-arg-is-ignored'], exit=False)
```

Unit tests in Python

More on unit tests in Python via DigitalOcean:

https://www.digitalocean.com/community/tutorials/how-to-use-unittest-to-write-a-test-case-for-a-function-in-python

An applied example

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- Let's consider a binomial experiment with n trials and k successes.
- Let's denote the success probability by θ .
- We have two competing models that differ in their prior distributions for θ :
 - The "slab" prior: $\theta \sim U(0,1)$
 - The "spike" prior: $\theta \sim U(0.45, 0.55)$

• The posterior distributions given the data can be found as:

$$p(\theta|k) \propto p(k|\theta)p(\theta)$$

$$p(\theta|k, \text{slab}) \propto \binom{n}{k} \theta^k (1-\theta)^{n-k} \times U(\theta|0, 1)$$

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 $p(\theta|k, ext{slab}) \propto \binom{n}{k} \theta^k (1-\theta)^{n-k} \times U(\theta|0, 1)$
 $p(\theta|k, ext{spike}) \propto \binom{n}{k} \theta^k (1-\theta)^{n-k} \times U(\theta|0.45, 0.55)$

 The Bayes factor for comparing the two models can be calculated as:

$$B = \frac{p(k|\text{spike})}{p(k|\text{slab})}$$
$$= \frac{\int_{0.45}^{0.55} {n \choose k} \theta^k (1-\theta)^{n-k} d\theta}{\int_0^1 {n \choose k} \theta^k (1-\theta)^{n-k} d\theta}$$