Joachim Vandekerckhove

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- Ideally, we could just show a graph of it and leave the interpretation to the reader
 - ▶ But often the posterior will have many dimensions
 - And also that seems lazy
- We need a way to describe the posterior distribution
 - Mean? SD? Skew? Kurtosis? Mass at or around a certain value? $p(.8 \le P_R \le .9 | \#R, \#W)$?

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Here, with the discrete domain of P_R :

$$p(.8 \le P_R \le .9 | \#R, \#W) =$$

$$p(P_R = .80 | \#R, \#W)$$

$$+p(P_R = .85 | \#R, \#W)$$

$$+p(P_R = .90 | \#R, \#W)$$

▶ A more continuous case on $x = \frac{P_R + 1}{2}$

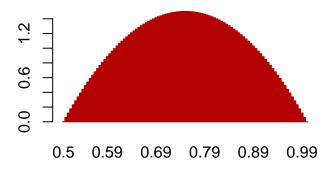
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 - $p(x) = Kx^{\alpha-1}(1-x)^{\beta-1} = B(x|\alpha,\beta)$
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 - Likelihood is the same: $p(\#R, \#W|P_R) = CP_R^{\#R}(1-P_R)^{\#W}$
 - So the posterior must be: $p(P_R | \#R \#W) \propto (\frac{P_R+1}{2})^{\alpha-1} (1 - \frac{P_R}{2})^{\alpha-1}$

$$p(P_R|\#R, \#W) \propto \left(\frac{P_R+1}{2}\right)^{\alpha-1} \left(1 - \frac{P_R+1}{2}\right)^{\beta-1}$$

Functional programming

Sometimes it is useful in R to turn a function into a variable to change it quickly

You can make a function "on the fly" inside a function or script file like this:

```
funcname <- function(n, x) { rep(x, n) }</pre>
```

So that prior and likelihood can be written like:

```
prior <- function(p) { dbeta(2 * (p-.5), 2, 2) }
likelihood <- function(p) { dbinom(5, 6, p) }</pre>
```

Functional programming

Prior and likelihood:

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prior <- function(p) { dbeta(2 * (p-.5), 2, 2) }
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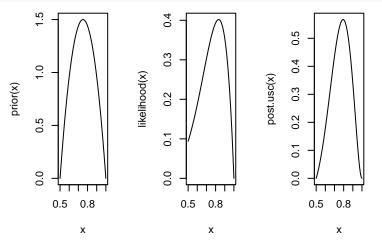
Given those, building the posterior is trivial:

```
post.usc <- function(p) { prior(p) * likelihood(p) }</pre>
```

Exercise: implement this, plot the three functions

Functional programming

```
par(mfrow=c(1,3))
curve(prior, 0.5, 1)
curve(likelihood, 0.5, 1)
curve(post.usc, 0.5, 1)
```



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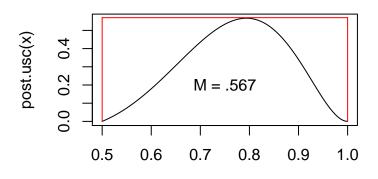
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 - Methods for doing this are called Monte Carlo methods

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- ► How do we determine the mean of an arbitrary, somewhat complicated function?
- As it turns out, drawing random samples from a distribution is an efficient way to do that
 - Methods for doing this are called Monte Carlo methods
 - Math win: Monte Carlo methods don't need those hard-to-compute K and C scaling constants

One Monte Carlo method is the rejection sampler:

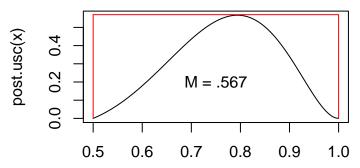
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Χ

One Monte Carlo method is the rejection sampler:

- 1) Draw a sample from some basic distribution S(x|...)
- 2) Reject the sample with probability $q=\frac{f_X}{M\times S(X)}$, where M is chosen so that this is always ≤ 1 (but ideally sometimes close to 1)



Χ

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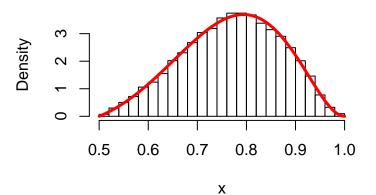
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- 3. Repeat many times to get a few thousand samples
- 4. Make a histogram and compare the shapes of the distribution

```
N < -10000
x <- vector(,N)
c <- 1
M < -.567
while(c <= N) {</pre>
  x[c] \leftarrow runif(1, 0.5, 1)
  u \leftarrow runif(1, 0, M)
  if (u < post.usc(x[c])) c <- c + 1;</pre>
hist(x, breaks=25,freq=FALSE)
K <- integrate(post.usc, 0.5, 1)$value</pre>
lines(domain, post.usc(domain)/K, lwd=3, col='red')
```





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 - Now we can compute the mean of that sample: 0.7696676
 - ▶ ... or the proportion of samples that are > .85: 0.2318
 - ... or indeed any quality we fancy

▶ Basic unit of a Bayesian model is a distribution function

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- ► The posterior is defined through a *generative model* representation

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- ► The posterior is defined through a *generative model* representation
 - which is basically a sequence of distributional assumptions

Let's define a really trivial model \mathcal{M}_t in which we estimate the parameters μ and τ (= $1/\sigma^2$) of a normal distribution, applied to some data points d_i :

$$\mathcal{M}_t: \begin{cases} \forall j \in (1, \dots, J): \ d_j \sim N(\mu, \tau) \\ \mu \sim N(0, 0.1) \\ \tau \sim \Gamma(4, 0.01) \end{cases}$$

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Notice how every statement is a distributional assumption! (Either priors on parameters or likelihoods on data.)

JAGS code is (almost) perfect

```
\mathcal{M}_s: egin{cases} orall j \in (1,\ldots,J): d_j \sim \mathcal{N}(\mu,	au) \ \mu \sim \mathcal{N}(0,0.1) \ 	au \sim \Gamma(4,0.01) \end{cases}
```

The program needs to know the specifics of the model:

```
model {
    for (j in 1:J) {
        d[j] ~ dnorm(mu, tau)
    }
    mu ~ dnorm(0,0.1)
    tau ~ dgamma(4,0.01)
}
```

A psychological model: Signal detection theory

$$\mathcal{M}_{sdt}: egin{cases} \delta \sim \mathcal{N}(1,1) & \beta \sim \mathcal{N}(0,1) \ \phi_h = \Phi(\delta/2 - \beta) & \phi_f = \Phi(-\delta/2 - \beta) \ h \sim \mathcal{B}(\phi_h, n_s) & f \sim \mathcal{B}(\phi_f, n_n) \end{cases}$$

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```
model {
    d ~ dnorm(1, 1)
    b ~ dnorm(0, 1)

phih <- phi( d / 2 - b)
    phif <- phi(-d / 2 - b)

h ~ dbin(phih, sigtrials)
    f ~ dbin(phif, noistrials)
}</pre>
```

A psychological model: Signal detection theory

