

# **COSC 522 – Machine Learning**

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## **Biological Neuron and Perceptron**

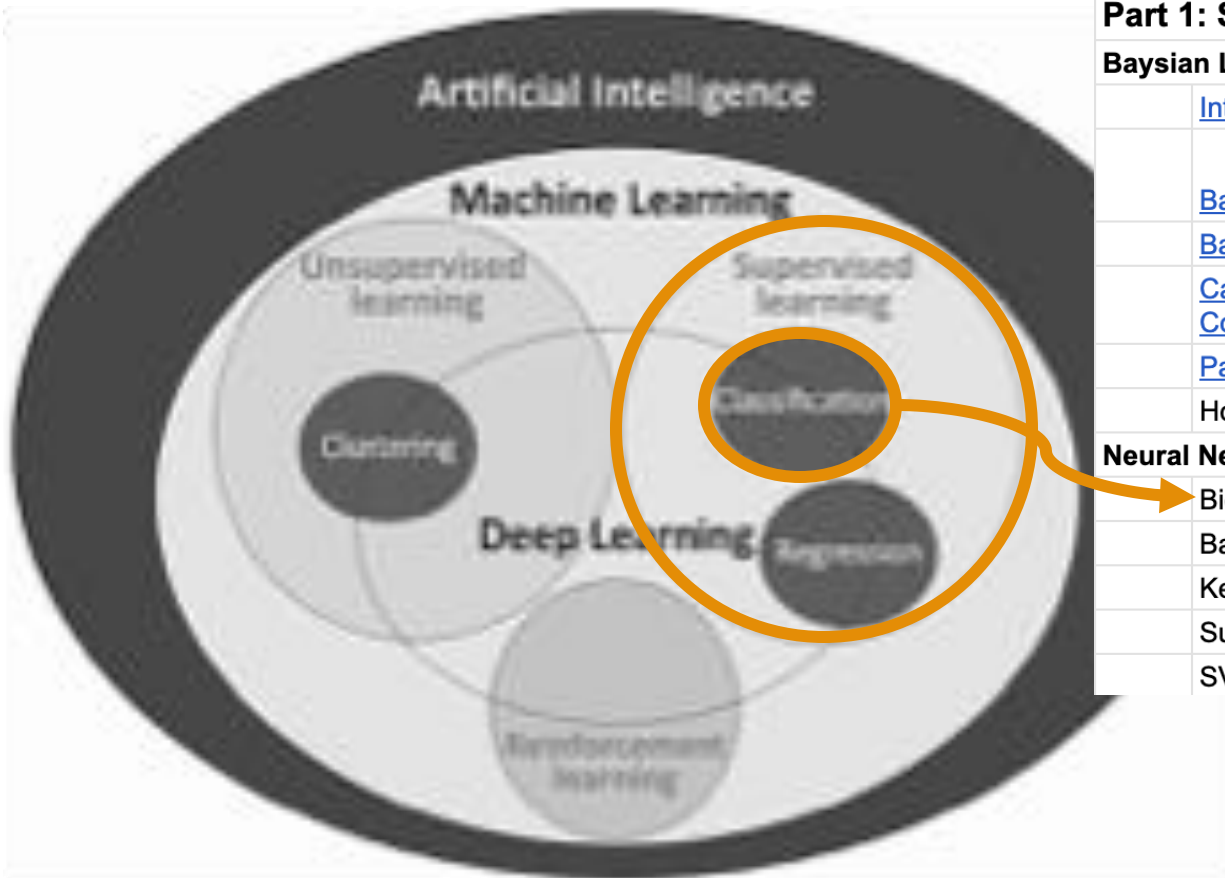
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# Questions

- The anatomy of biological neuron
- What is action potential and how does it work?
- The analogy between biological neuron and perceptron
- What is the cost function of perceptron?
- How is perceptron trained?
- What is the limitation of perceptron?
- What is an epoch?

# Where Are We?



## Part 1: Statistical Methods

### Bayesian Learning

[Introduction](#)

[Bayesian Decision Theory and Parametric Learning](#)

[Bayesian Decision Theory and Non-Parametric Learning](#)

[Case Study: Representation for Natural Language \(taught by Andrei Cozma\)](#)

[Parametric vs. Non-Parametric Learning: Some In-Depth Discussion](#)

Homework and Project Discussion (taught by Fanqi Wang)

### Neural Networks

Biological Neuron and Perceptron

Back Propagation and Gradient Descent

Kernel Methods

Support Vector Machine

SVM

M. Mafu, "Advances in artificial intelligence and machine learning for quantum communication applications," IET Quantum Communication, 2024, DOI: 10.1049/qtc2.12094

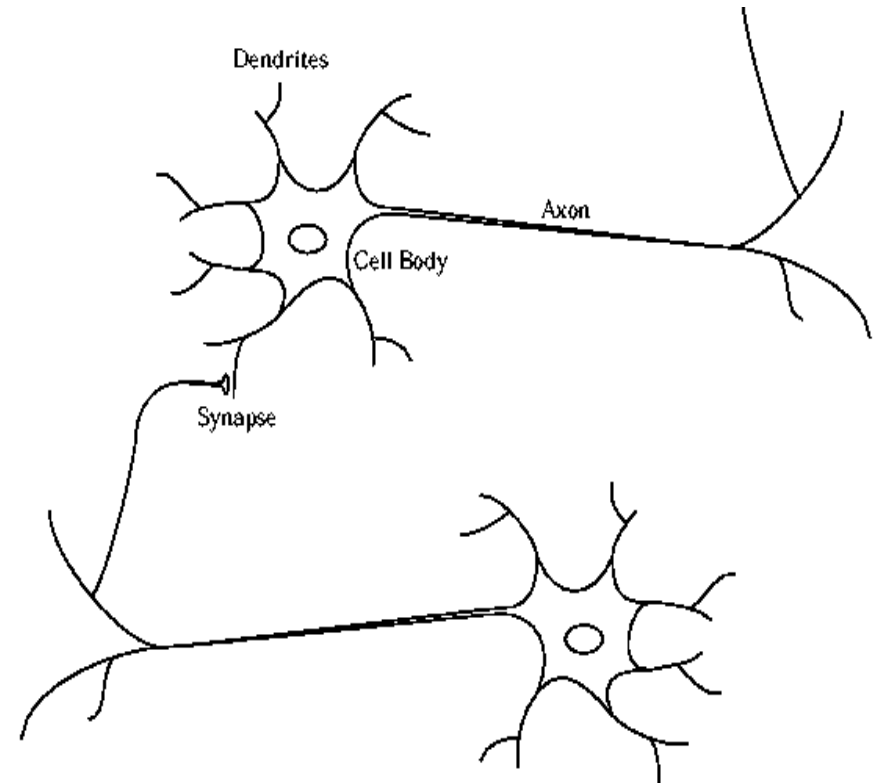
# Part I: Biological Neuron

# A wrong direction – The first AI winter

- One argument: Instead of understanding the human brain, we understand the computer. Therefore, NN dies out in 70s.
- 1980s, Japan started “the fifth generation computer research project”, namely, “knowledge information processing computer system”. The project aims to improve logical reasoning to reach the speed of numerical calculation. This project proved an abortion, but it brought another climax to AI research and NN research.

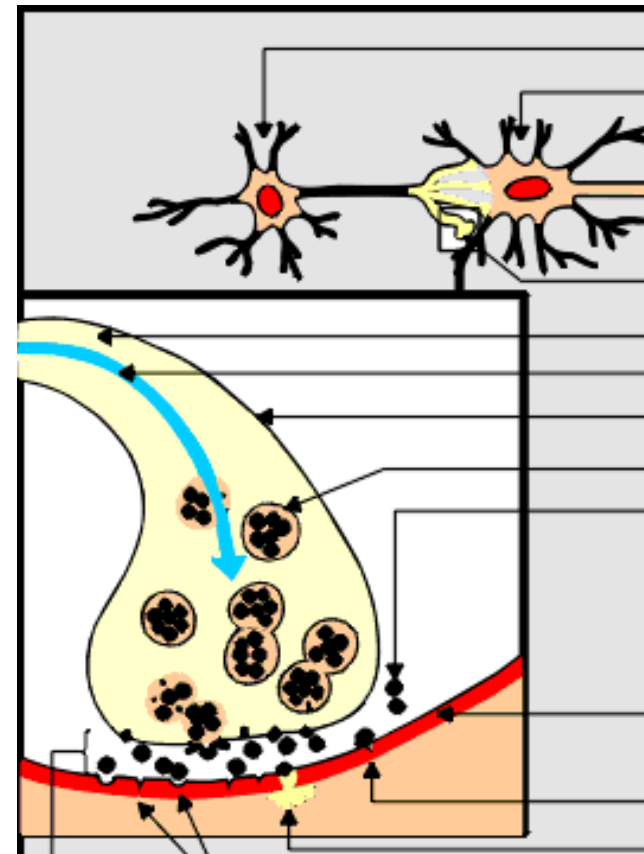
# Biological neuron

- ◆ Dendrites: tiny fibers which carry signals to the neuron cell body
- ◆ Cell body: serves to integrate the inputs from the dendrites
- ◆ Axon: one cell has a single output which is axon. Axons may be very long (over a foot)
- ◆ Synaptic junction: an axon impinges on a dendrite which causes input/output signal transitions



# Synapse

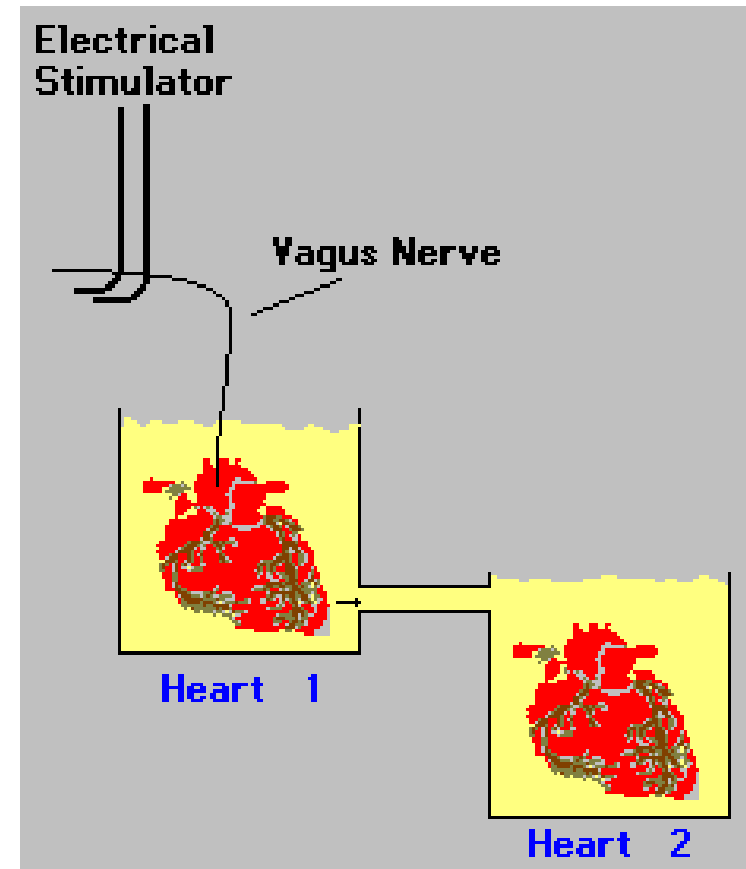
- ◆ Communication of information between neurons is accomplished by movement of chemicals across the synapse.
- ◆ The chemicals are called neurotransmitters (generated from cell body)
- ◆ The neurotransmitters are released from one neuron (the presynaptic nerve terminal), then cross the synapse and are accepted by the next neuron at a specialized site (the postsynaptic receptor).



<http://faculty.washington.edu/chudler/chnt1.html>

# The discovery of neurotransmitters

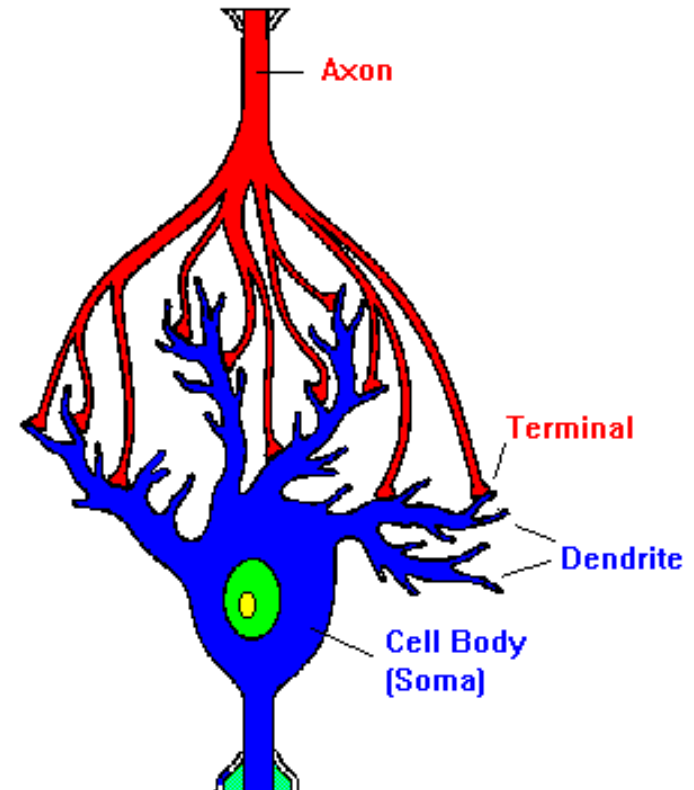
- ◆ Otto Loewi's Experiment (1920)
- ◆ Heart 1 is connected to vagus nerve, and is put in a chamber filled with saline
- ◆ Electrical stimulation of vagus nerve causes heart 1 to slow down. Then after a delay, heart 2 slows down too.
- ◆ Acetylcholine



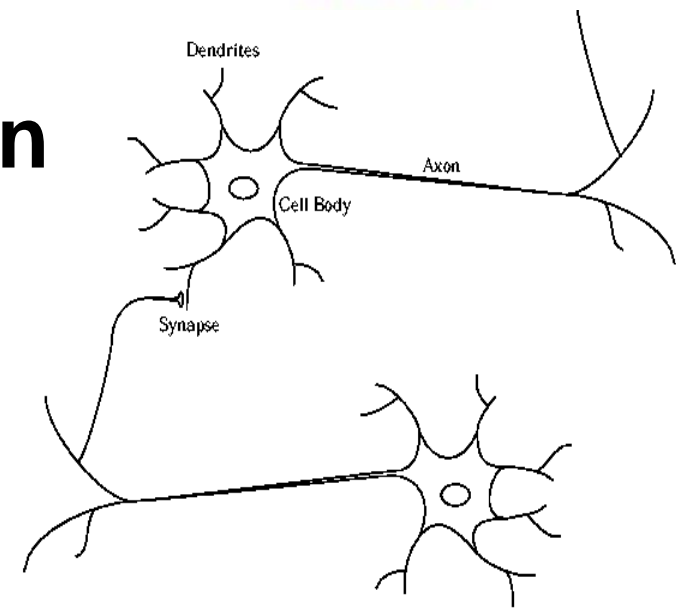
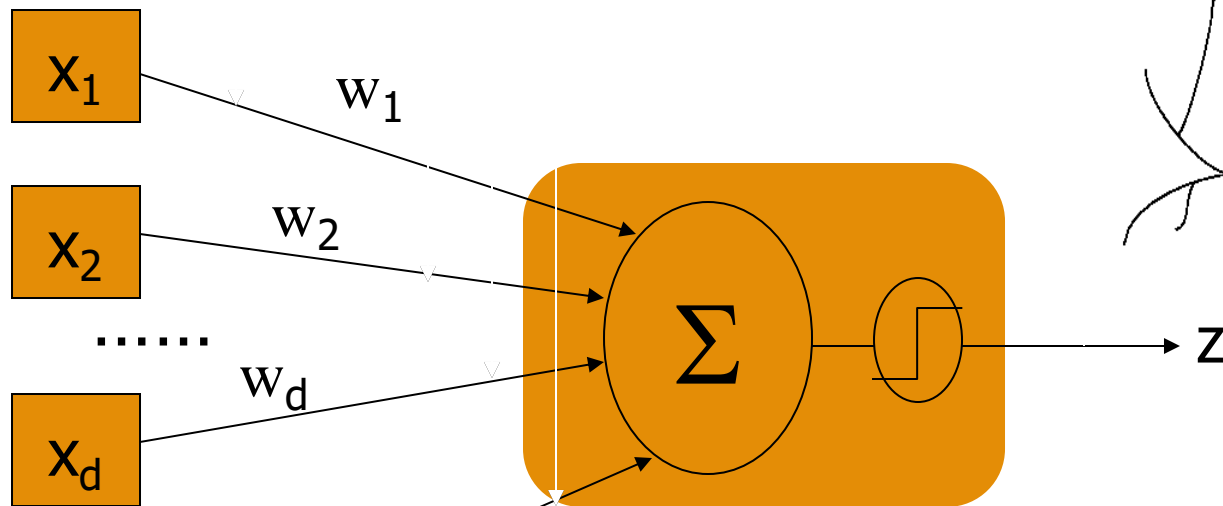


# Action potential

- When a neurotransmitter binds to a receptor on the postsynaptic side of the synapse, it results in a change of the postsynaptic cell's excitability: it makes the postsynaptic cell either more or less likely to fire an action potential. If the number of excitatory postsynaptic events are large enough, they will add to cause an action potential in the postsynaptic cell and a continuation of the "message."
- Many psychoactive drugs and neurotoxins can change the properties of neurotransmitter release, neurotransmitter reuptake and the availability of receptor binding sites.



# The analogy: Biological neuron and Perceptron

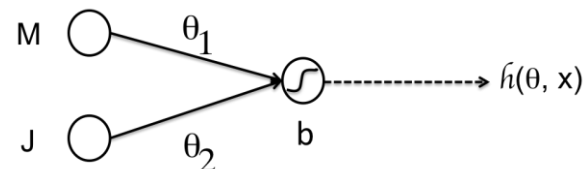
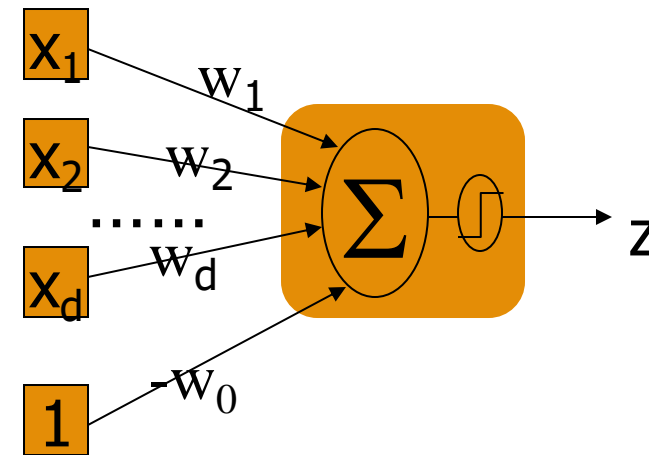
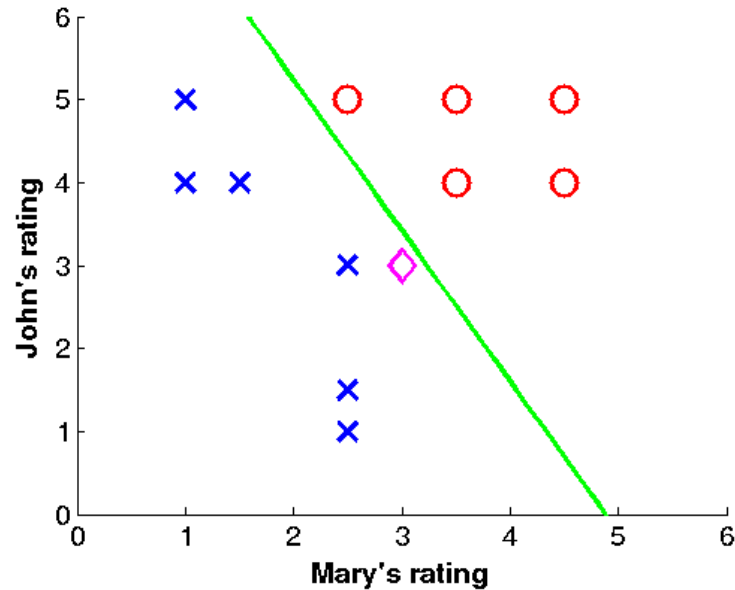


$$\mathbf{w} = [w_1 \quad w_2 \quad \square \quad w_d]$$

$$\mathbf{x} = [x_1 \quad x_2 \quad \square \quad x_d]$$

$$z = \begin{cases} 1 & \text{if } w^T x - w_0 > 0 \\ 0 & \text{otherwise} \end{cases}$$

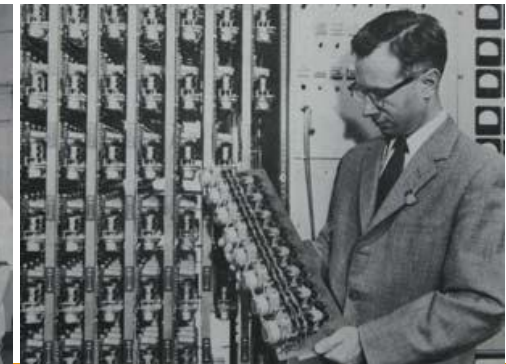
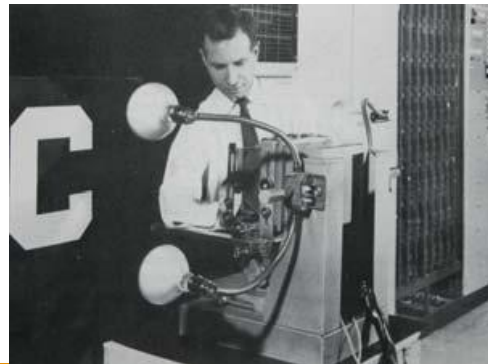
# Revisit the toy example



# Part II: Perceptron

# Rosenblatt and Perceptron

- A program that learns “concepts” based on examples and correct answers
- It can only respond with “true” or “false”
- Single layer neural network
- By training, the weight and bias of the network will be changed to be able to classify the training set with 100% accuracy



# Perceptron cost function – the perceptron criterion

Initial thought:

$$J(\mathbf{w}, w_0) = \mathbf{w}^T \mathbf{x} - w_0 = \mathbf{a}^T \mathbf{y}$$

**Augmentation:**

$$\mathbf{a} = [w_1 \ w_2 \ \dots \ w_d \ -w_0]$$

$$\mathbf{y} = [x_1 \ x_2 \ \dots \ x_d \ 1]$$

$$\mathbf{w} = [w_1 \ w_2 \ \square \ w_d]$$

$$\mathbf{x} = [x_1 \ x_2 \ \square \ x_d]$$

$$z = \begin{cases} 1 & \text{if } \mathbf{w}^T \mathbf{x} - w_0 > 0 \\ -1 & \text{otherwise} \end{cases}$$

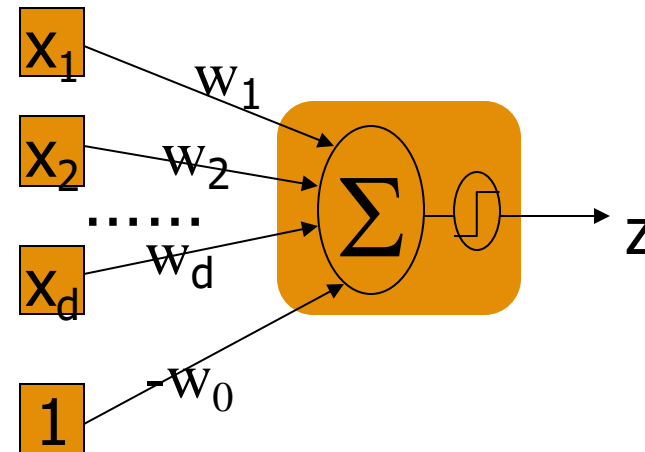
Perceptron criterion:  $t = \{1, -1\}$

$$J_p(\mathbf{a}) = \sum_{\mathbf{y} \in Y} (-\mathbf{a}^T \mathbf{y}) t$$

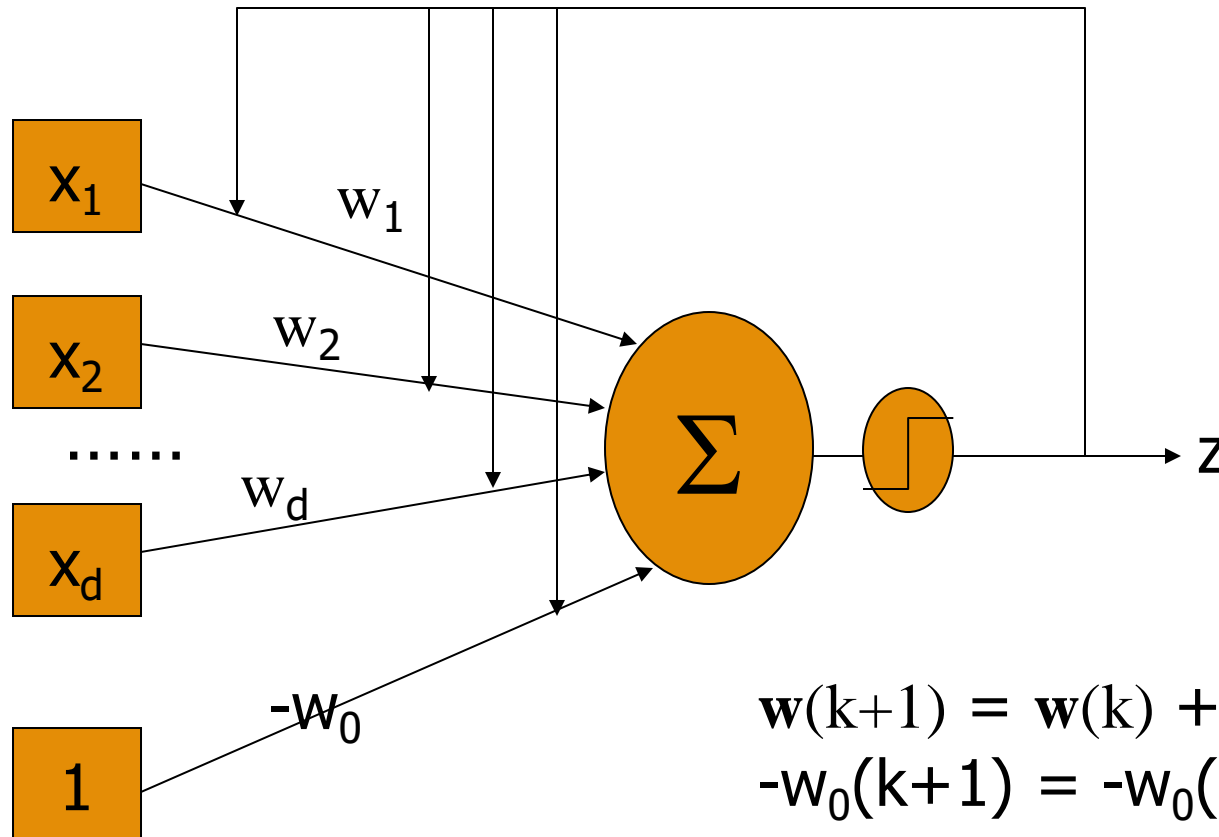
$$\nabla J_p = \sum_{\mathbf{y} \in Y} (-\mathbf{y}) t$$

$$\mathbf{a}(k+1) = \mathbf{a}(k) + \eta(k) \sum_{\mathbf{y} \in Y_k} \mathbf{y} t$$

Gradient descent learning



# Perceptron Learning Rule



$$\mathbf{w}(k+1) = \mathbf{w}(k) + \Sigma \mathbf{x}(T-z)$$

$$-w_0(k+1) = -w_0(k) + \Sigma(T-z)$$

$$\mathbf{a}(k+1) = \mathbf{a}(k) + h(k) \hat{\mathbf{a}} \mathbf{y}_t$$

$$\mathbf{y} \hat{\mathbf{I}} \mathbf{y}_k$$

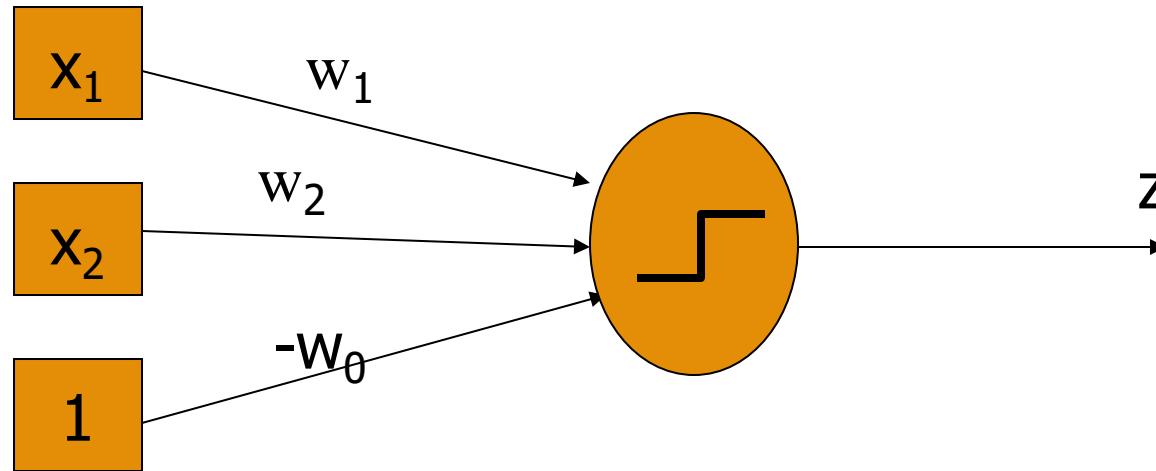
$T$  is the expected output  
 $z$  is the real output

# Training

- Step1: Samples are presented to the network
- Step2: If the output is correct, no change is made; Otherwise, the weight and biases will be updated based on perceptron learning rule. That is,
  - For Class 1, add  $\mathbf{x}$  onto the current estimate  $\mathbf{w}$
  - For Class -1, subtract  $\mathbf{x}$  from  $\mathbf{w}$
- Step3: An entire pass through all the training set is called an “epoch”. If no change has been made for the epoch, stop. Otherwise, go back Step1

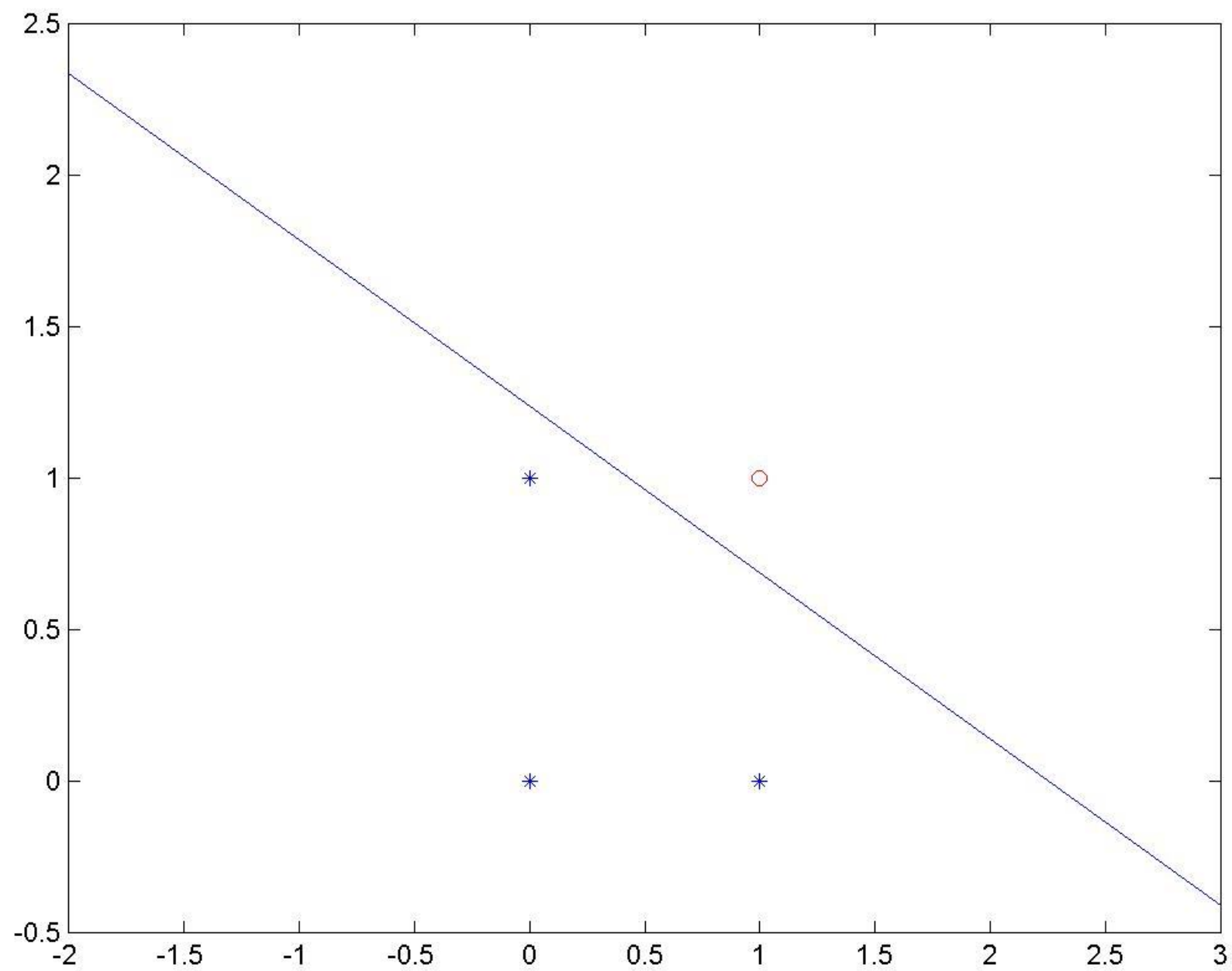


# Exercise (AND Logic)



$x_1$	$x_2$	$T$
0	0	0
1	0	0
0	1	0
1	1	1

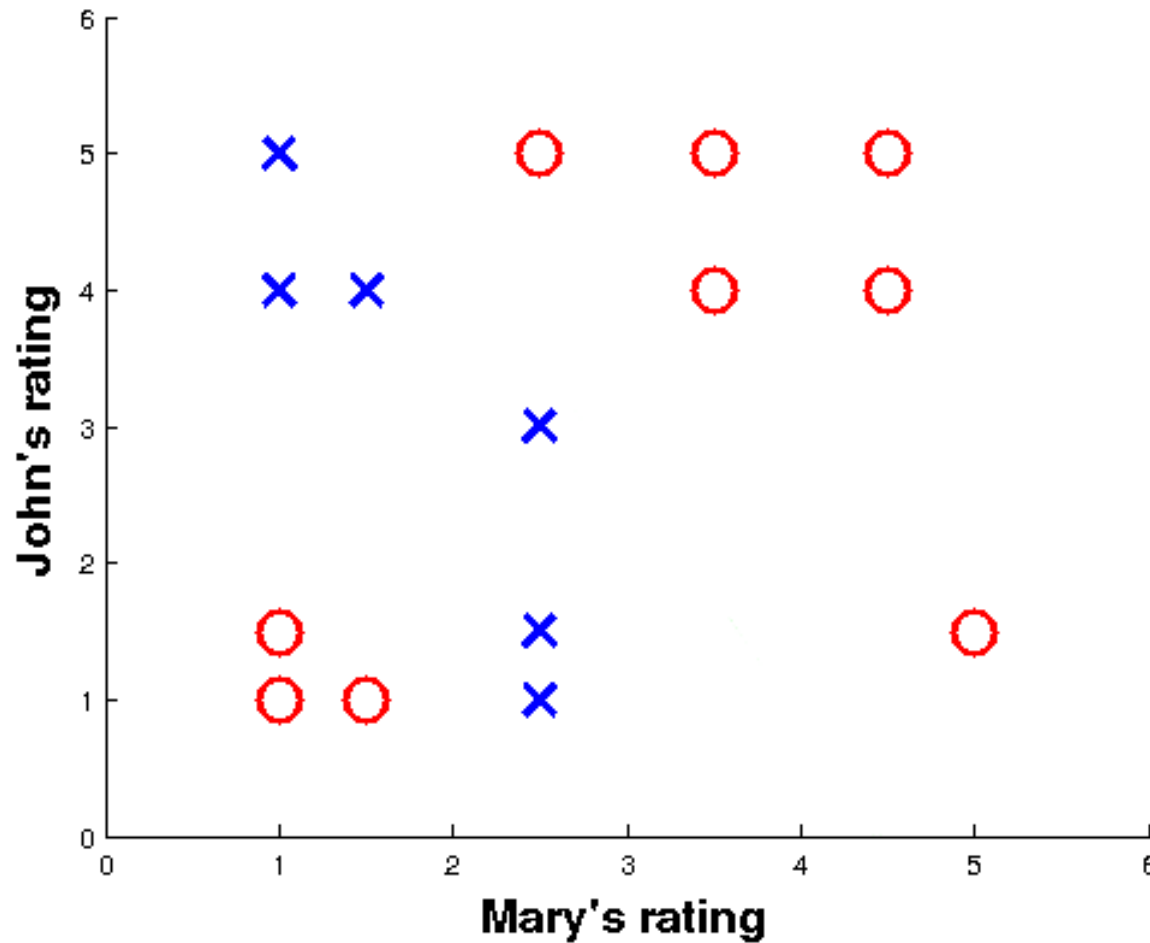
$w_1$      $w_2$      $-w_0$



# Limitations (**Limited View**)

- The output only has two values (1 or 0)
- Can only classify samples which are linearly separable (straight line or straight plane)
- Can't train network functions like XOR

# Back to the toy example



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