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### INTRODUCTION

E-commerce in Kenya has experienced remarkable growth, with platforms like Jumia drawing a significant user base. However, navigating vast and often poorly organized product catalogs poses challenges for users. Additionally, the lack of robust recommendation systems and unreliable reviews diminishes the shopping experience, leading to decreased user satisfaction.



To address these gaps, we propose a recommendation and sentiment analysis system that harnesses user interaction data and feedback. This solution aims to deliver tailored product suggestions and actionable customer insights, enhancing user satisfaction.



### PROBLEM STATEMENT

Inadequate product recommendations based on user behavior

Unreliable rating and review system

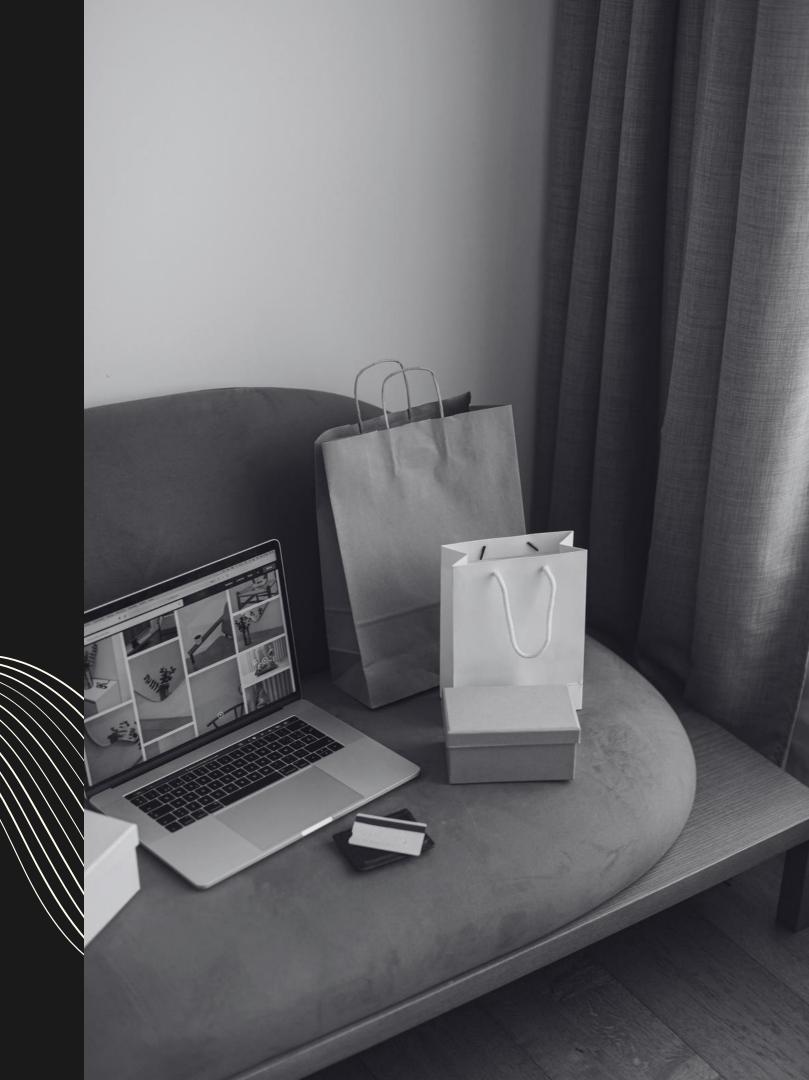
Limited retailer insights into customer sentiment

### BUSINESS UNDERSTANDING

Our target audience are:

• Primary Users (Consumers): Customers who frequently shop on Jumia and need relevant recommendations to streamline their product search and improve purchase decisions.

• Retailers/Sellers: Businesses and individual sellers on Jumia who seek insights into customer preferences and sentiment to better tailor their product offerings and marketing strategies.



# DATA UNDERSTANDING

For this project, we used a dataset we scrapped from Jumia. The dataset includes product reviews and ratings, which are essential for building both the sentiment analysis and recommendation system models.

The relevant features, such as 'user name', 'product name', 'category', 'review' and 'ratings', are well-defined to facilitate both sentiment classification and recommendation tasks.



### DATA PREPARATION

Handling missing values

Feature selction & engineering

Standardization

Identify and address
gaps in the data by
imputing missing
values and removing
incomplete records to
ensure consistency

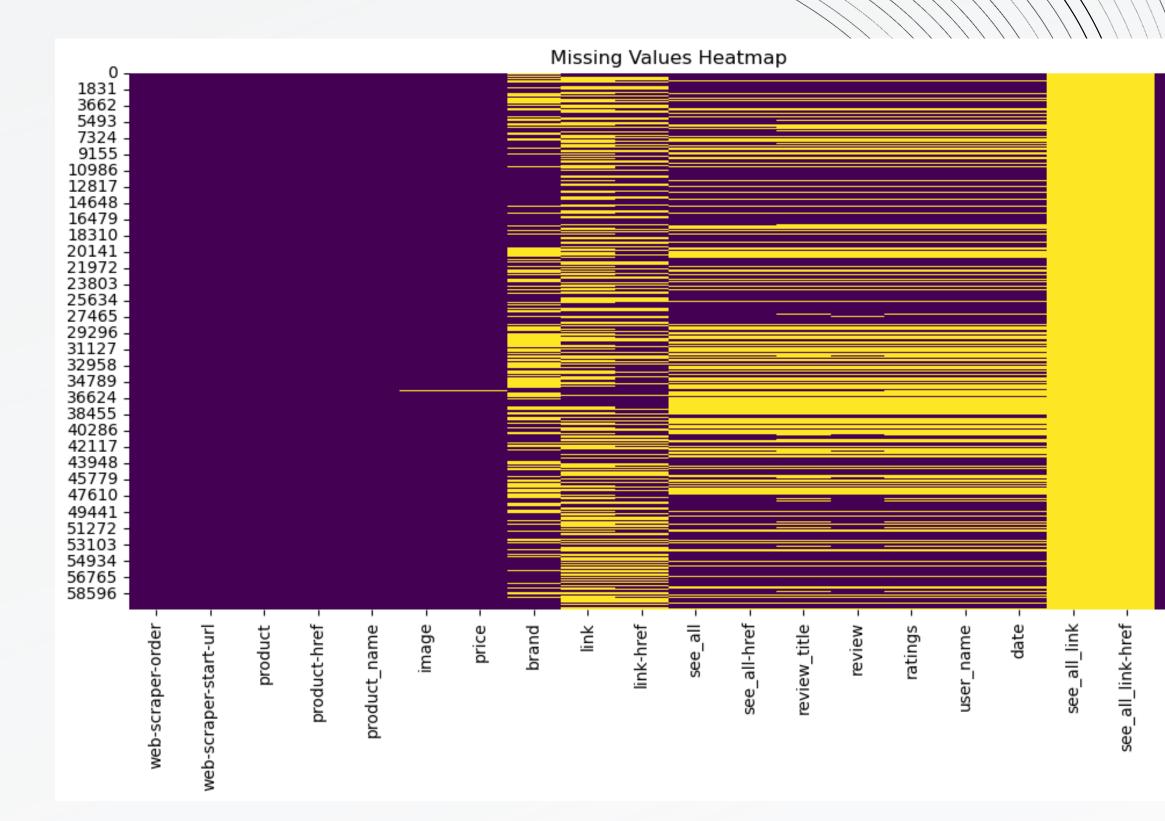
Select the most relevant variables and created new ones to improve model performance and highlight underlying patterns

Variables into
binary columns and
scale numerical
features to a
uniform range for
better compatibility
with our machine
learning algorithms.

## DATA CLEANING

This heatmap provides insight to the following:

- Which columns need data cleaning
- Columns that might need to be dropped or imputed
- Potential systematic issues in data collection

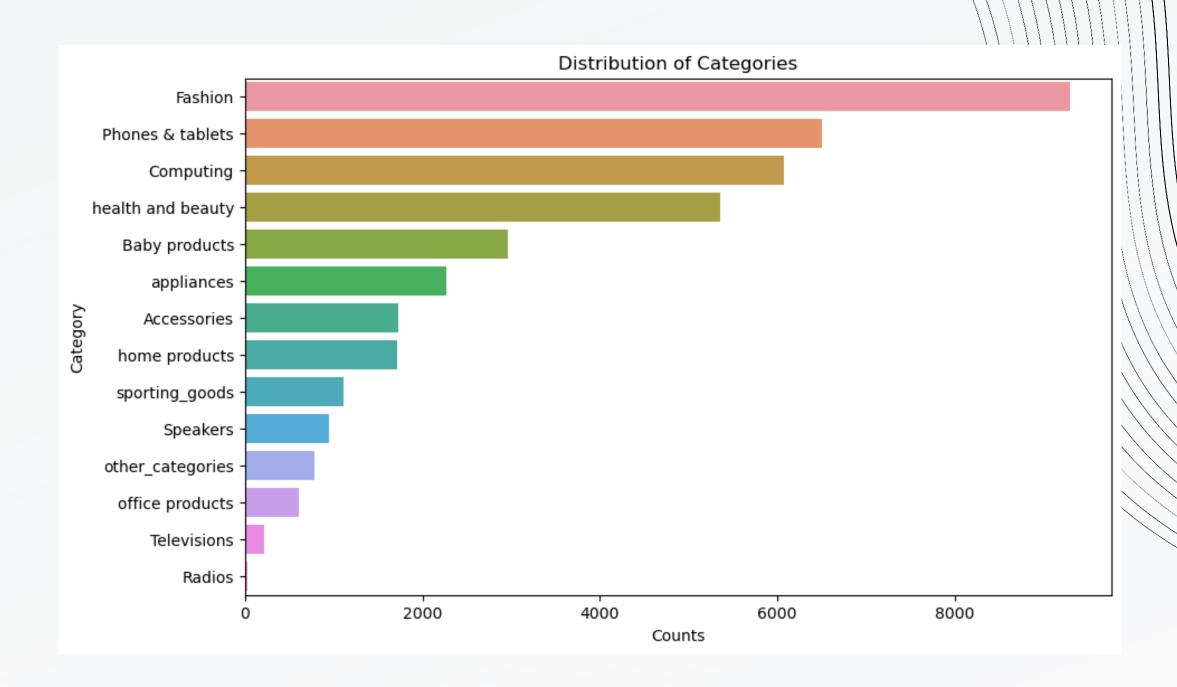




### CATEGORIES

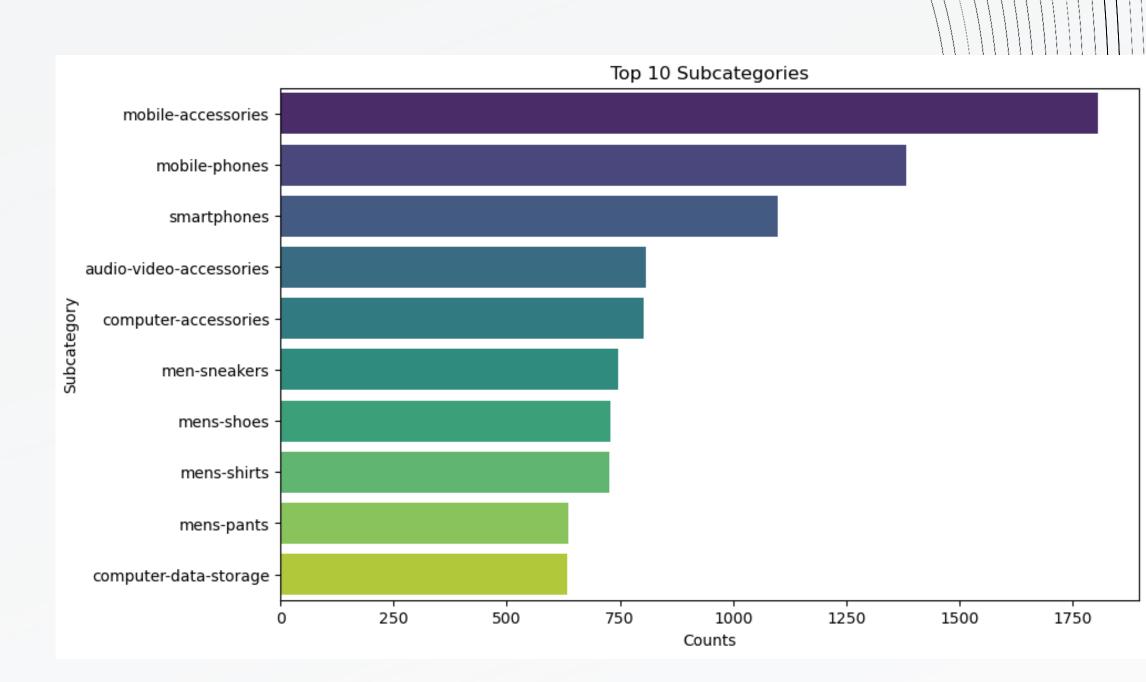
The distribution of categories provide the following insights:

- Customer Interest: The top categories reflect higher customer interest or demand.
- Inventory Planning: Retailers could focus more on stocking and promoting items in the most frequent categories.
- Recommendation System Focus: A recommendation system might prioritize building
   recommendations for these popular categories



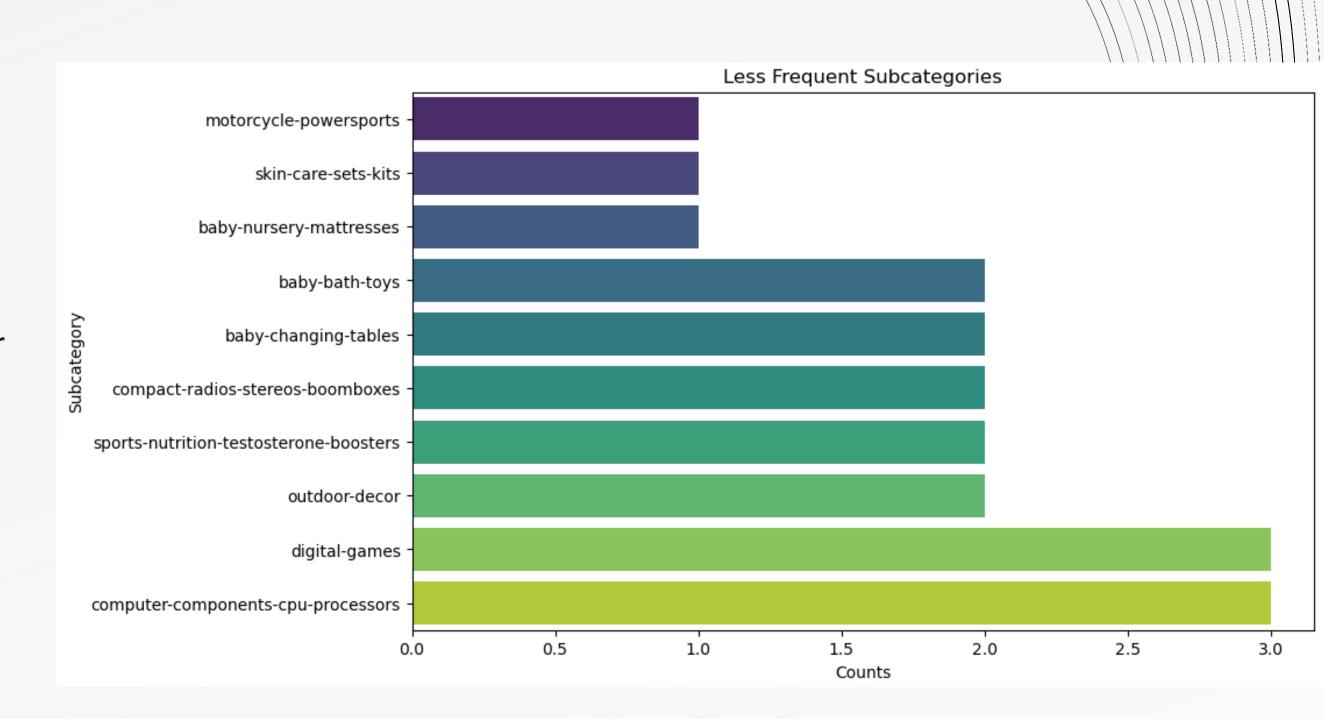
### SUBCATEGORIES

The top subcategories represent popular product types, high customer demand, or a focus on certain items.



### SUBCATEGORIES

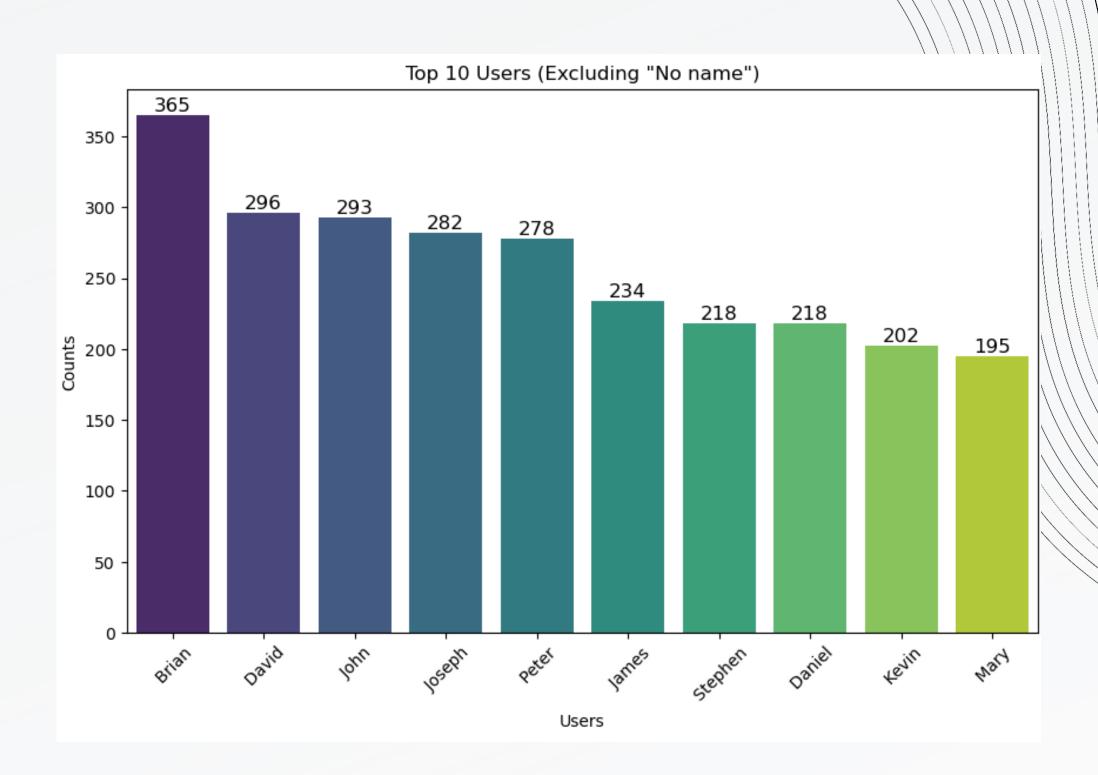
The plot shows less frequent sub-categories potentially indicating lower popularity or inventory for these items.



### USERS

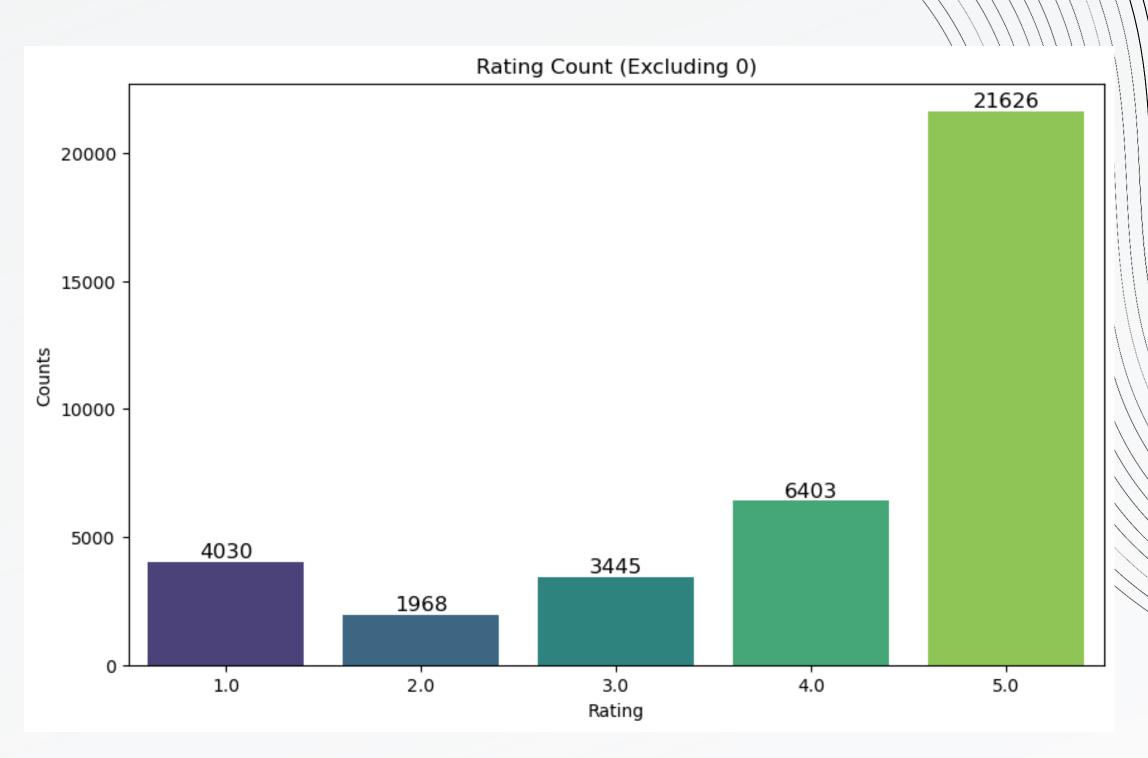
This distribution suggests that a few users are significantly more engaged than others in providing feedback.

These top users are repeat customers or highly active reviewers who frequently purchase and leave feedback on products.



### RATING COUNT

From the rating count plot, we can see that 5 is the most rating used by the website users followed by 4 which is a clear indication majority of the products are satisfying and pleasing to the buyers.



### PRICE VS RATING

#### The scatter plot shows that:

- Products have a broad range of prices for each rating level.
- Higher ratings (3 to 5) are more frequent than lower ratings (1 or 2).
- There's no direct correlation between price and rating based on this visual.



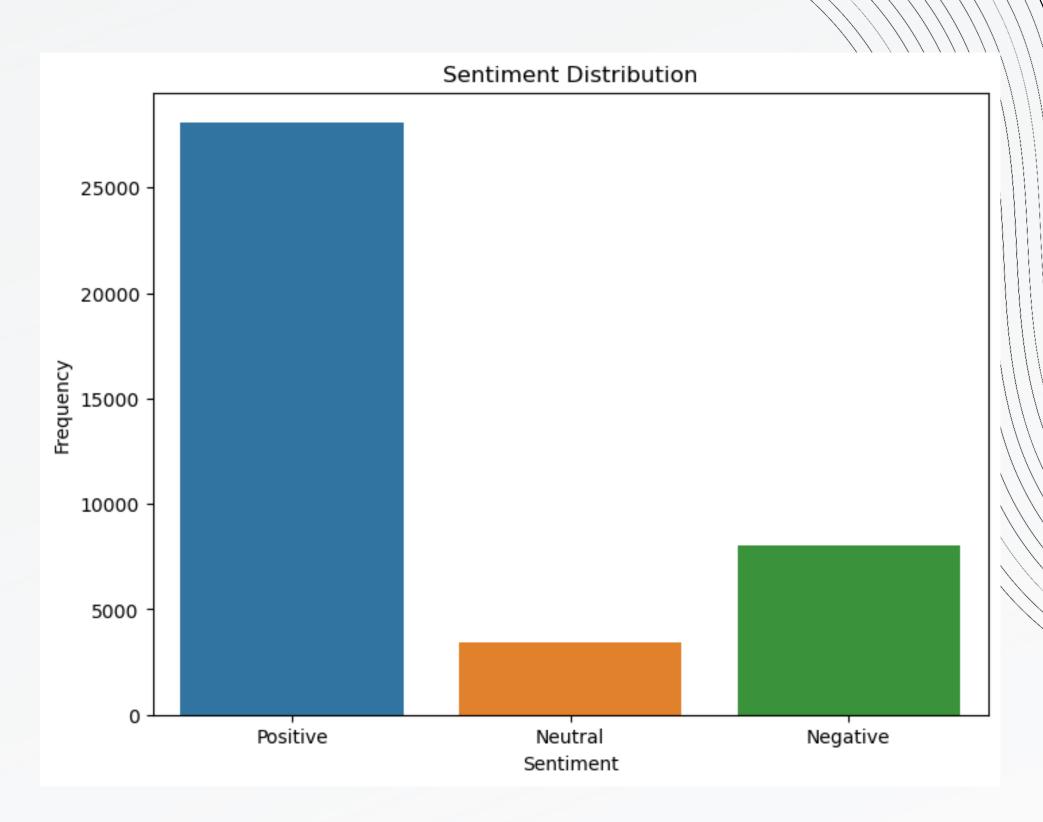


# SENTIMENT ANALYSIS



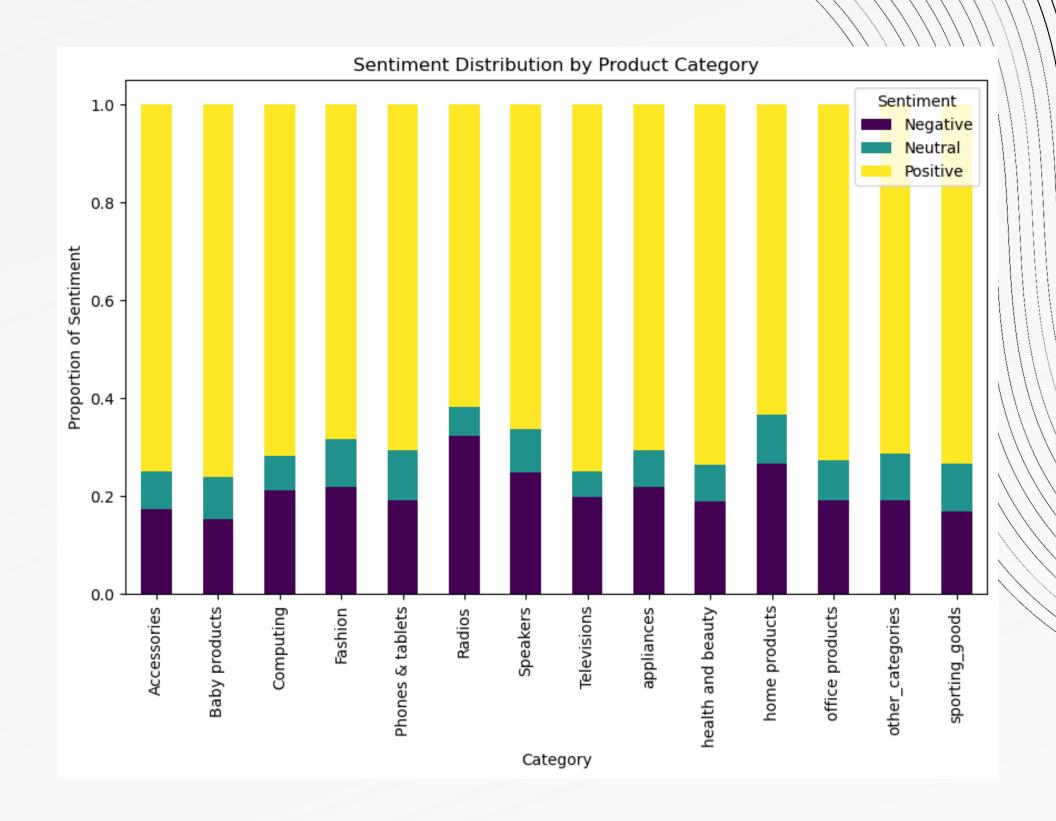
### SENTIMENT DISTRIBUTION

 The distribution reveals that positive sentiments are dominant, with a significantly higher frequency compared to neutral and negative sentiments.



### SENTIMENT BY CATEGORY

- Positive sentiment dominates across all product categories.
- Neutral and negative sentiments have smaller shares, with slight variations between categories.
- Some categories (e.g., Phones & Tablets and Televisions) seem to have a slightly higher proportion of neutral or negative sentiments compared to others.



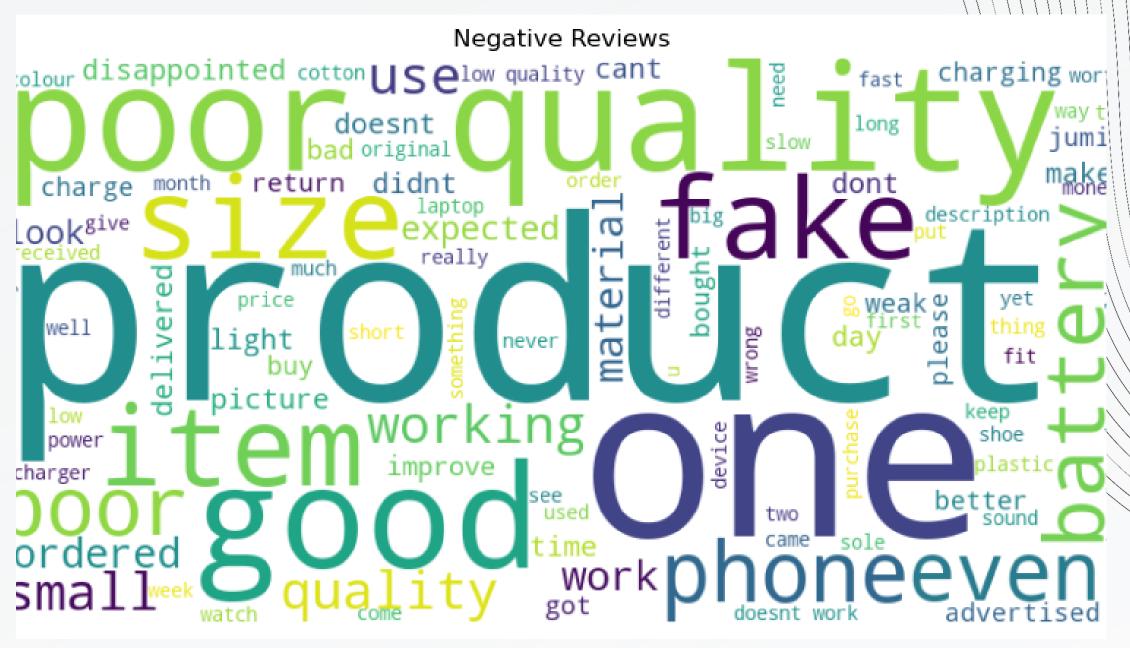
### POSITIVE REVIEWS

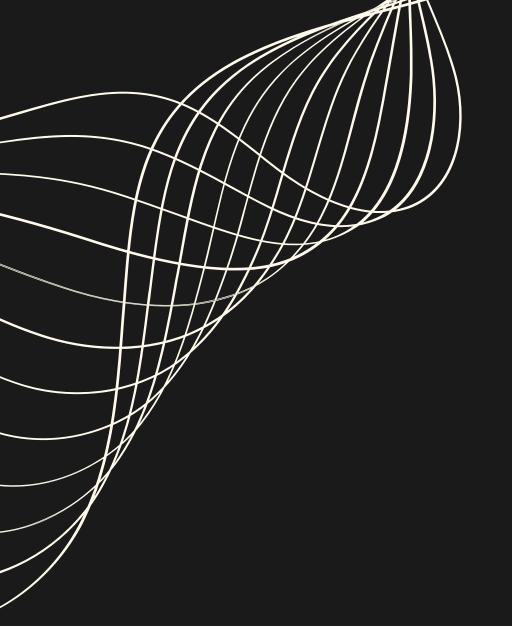
The following words represented satisfaction and high ratings from users



### NEGATIVE REVIEWS

The following words represented poor ratings and dissatisfaction from users.





### MODELLING











#### **BOW**

The model performs well on Positive sentiment but struggles with Neutral sentiment, evident from the accuracy of 0.77.

#### TF-IDF

Both 'Positive' and 'Negative' sentiment scores are slightly lower than the BOW model with an accuracy of 0.75.

#### NAIVE BAYES

Naive Bayes achieves a higher accuracy, 0.82, compared to earlier models (0.75–0.77). This model assumes feature independence, which works well for distinct patterns (e.g., clear Positive and Negative keywords).

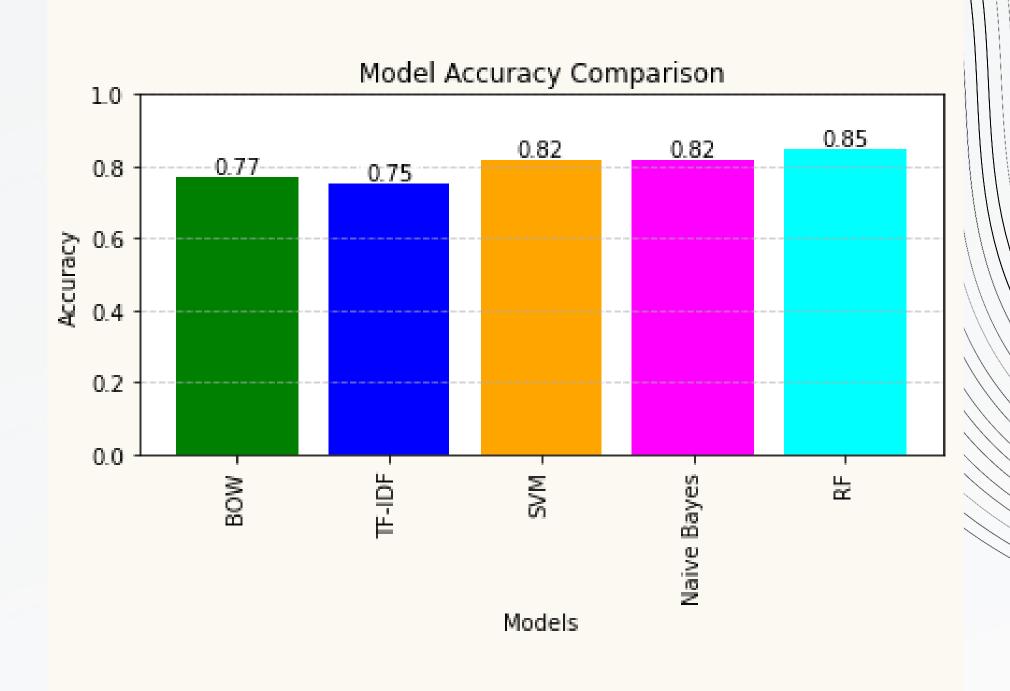
#### RANDOM

#### **FOREST**

The random forest classifier performs well for "Positive" and "Negative" sentiments with an accuracy of 0.85.

### MODEL COMPARISON

- \* More sophisticated models (RF, SVM, Naive Bayes) outperform simpler approaches (BOW, TF-IDF)
- \* Random Forest leads with 85% accuracy, suggesting it's best at capturing complex sentiment patterns
- \* The performance difference between SVM and Naive Bayes is negligible (both 82%)
- \* All models achieve above 75% accuracy, indicating good baseline performance for sentiment analysis





### Unpersonalized Recommendation

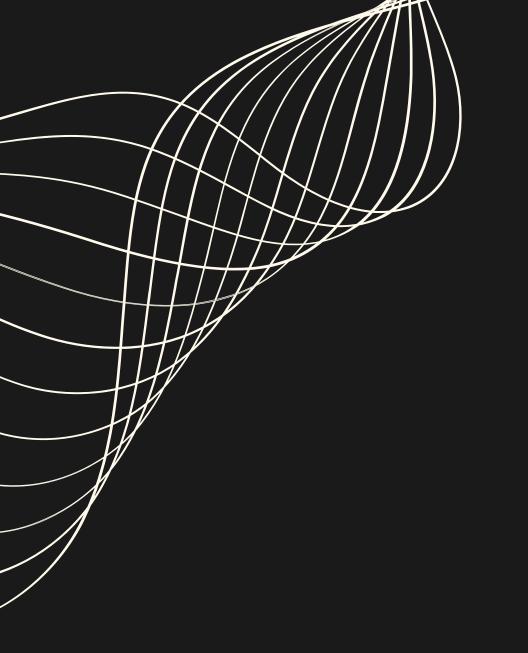
#### Item-Based Recommendation

#### Content-Based Filtering

For this, we recommended items and categories with the highest weighted ratings.

Recommends items similar to those the user has liked in the past.

Uses item metadata
(e.g., product
descriptions, tags) to
recommend similar
items to those the
user has previously
liked.



### RESULTS



#### 1. Sentiment Analysis:

• Best Model: Random Forest achieved the highest performance across evaluation metrics, showcasing its effectiveness in classifying customer sentiments.

#### 2. Recommendation Systems:

- Unpersonalized System: Delivered general recommendations based on popular and highly rated items, effective for broad user bases.
- Content-Based Filtering: Accurately provided personalized recommendations by analyzing product attributes and user preferences.



### CHALLENGES



- 1. Dataset Limitations: Scraping the dataset revealed a restriction of 10 reviews per item, limiting the depth of data available for analysis.
- 2.User Identification Issues: The user\_name field primarily contained first names, making it challenging to build a robust user-based recommendation system due to the lack of unique identifiers.
- Impact: These challenges required adapting our approach, such as focusing on item-based and content-based recommendation systems and leveraging available data effectively.

### DEPLOYMENT

#### TRENDSENSE



### CONCLUSION

This project successfully developed and evaluated a dual-purpose system integrating product recommendation and sentiment analysis to address key challenges in Kenya's e-commerce landscape. By focusing on user interaction data and review analysis, the system provides actionable insights that enhance user satisfaction and retailer efficiency.



### NEXT STEPS



- 1. Improving Sentiment Analysis:
- Use more advanced transformer models like BERT for higher accuracy.
- 2. Expanding Data Scope:
- Collect more diverse datasets, including competitor data.
- Analyze data trends over a longer time horizon for better forecasting.
- 3. Web Application:
- Link with other major E-Commerce platforms to improve user experience and capture as much dataset as possible