

Running a real factory on WebSockets

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What is a real factory?

What is a real factory?

Hardware

Scales

Silos

Conveyor Belts

Mixers

Boilers

Coffee Makers

Pipes

What is a real factory?

Tambours

Cranes

Hardware

Engines

I/O Units

PLCs

Winders

Lathes

What is a real factory?

Hardware

I/O Units PLCs

Software

What is a real factory?

Hardware

I/O Units

PLCs



Manage orders

List orders, Add order, Cancel order

- 
- 1
 - 2

Manage orders

List orders, Add order, Cancel order

Produce stuff

Controlling the factory and monitor its state

- 
- 1
 - 2
 - 3

Manage orders

List orders, Add order, Cancel order

Produce stuff

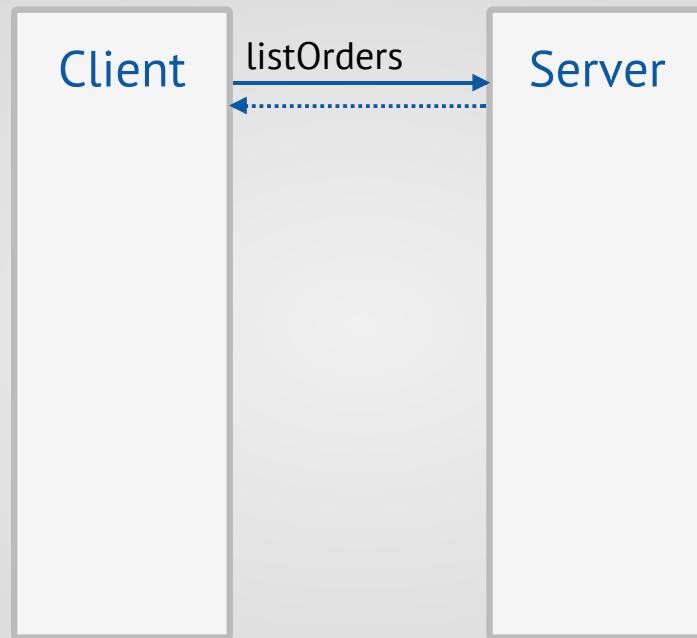
Controlling the factory and monitor its state

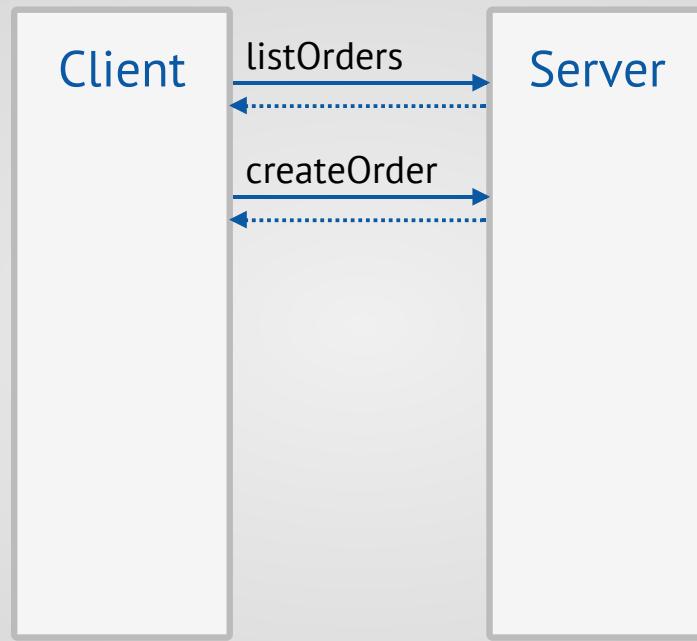
Create a UI

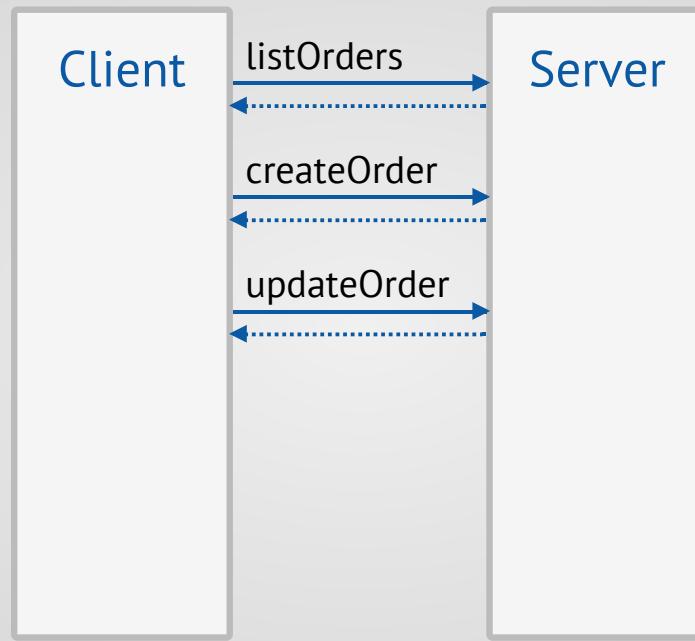
Shouldn't be that hard

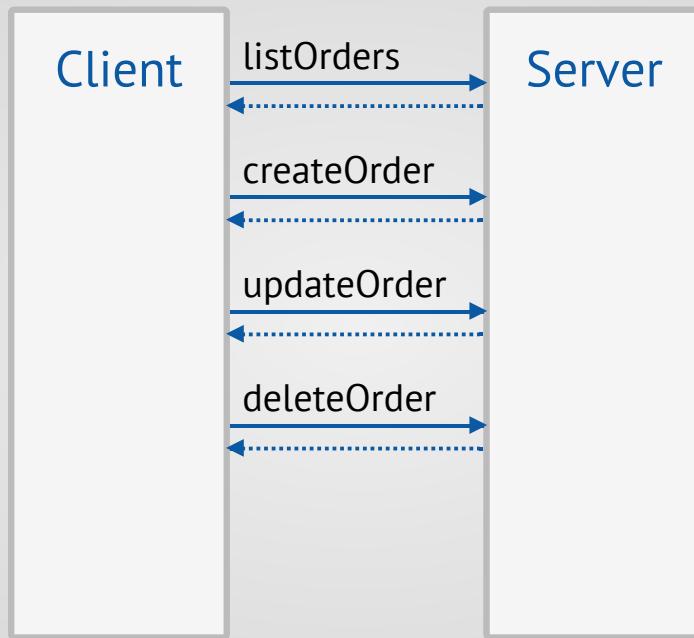
Client

Server









Spring MVC

```
@Controller
@RequestMapping(produces = "application/json")
public class OrderController {

    @ResponseBody
    @RequestMapping(value = "/api/order",
                    method = RequestMethod.GET)
    public List<Order> listOrders() { ... }

    @ResponseBody
    @RequestMapping(value = "/api/order",
                    method = RequestMethod.POST,
                    consumes = "application/json")
    public Order createOrder(@RequestBody Order order) { ... }

    @ResponseBody
    @RequestMapping(value = "/api/order/{id}",
                    method = RequestMethod.PUT,
                    consumes = "application/json")
    public Order updateOrder(@PathVariable Integer id,
```

```
        method = RequestMethod.POST,
        consumes = "application/json")
    public Order createOrder(@RequestBody Order order) { ... }

    @ResponseBody
    @RequestMapping(value = "/api/order/{id}",
                    method = RequestMethod.PUT,
                    consumes = "application/json")
    public Order updateOrder(@PathVariable Integer id,
                            @RequestBody Order order) { ... }

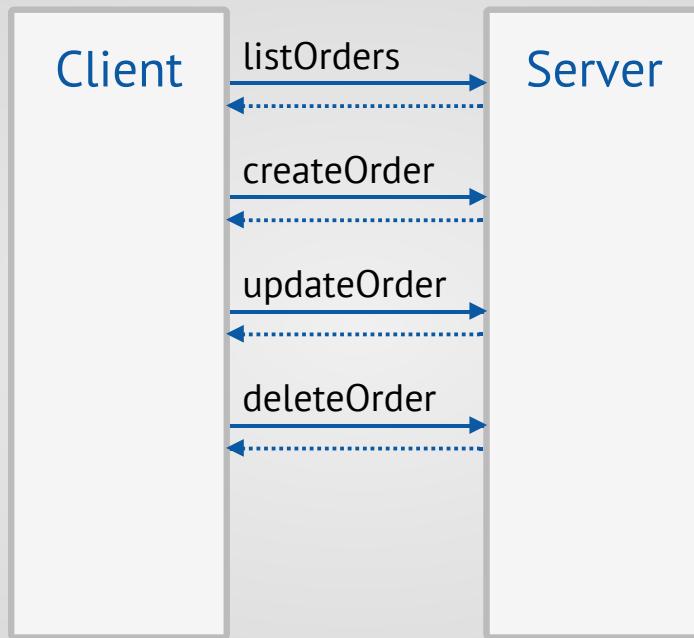
    @ResponseBody
    @RequestMapping(value = "/api/order/{id}",
                    method = RequestMethod.DELETE)
    public void deleteOrder(@PathVariable Integer id) { ... }
}
```

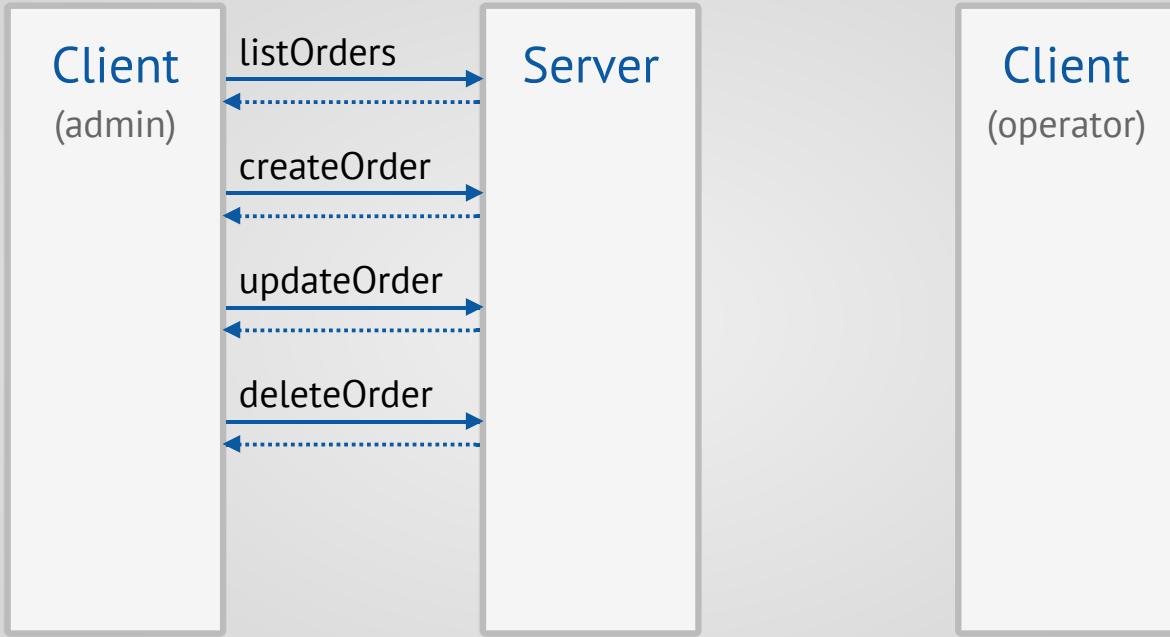
Orders

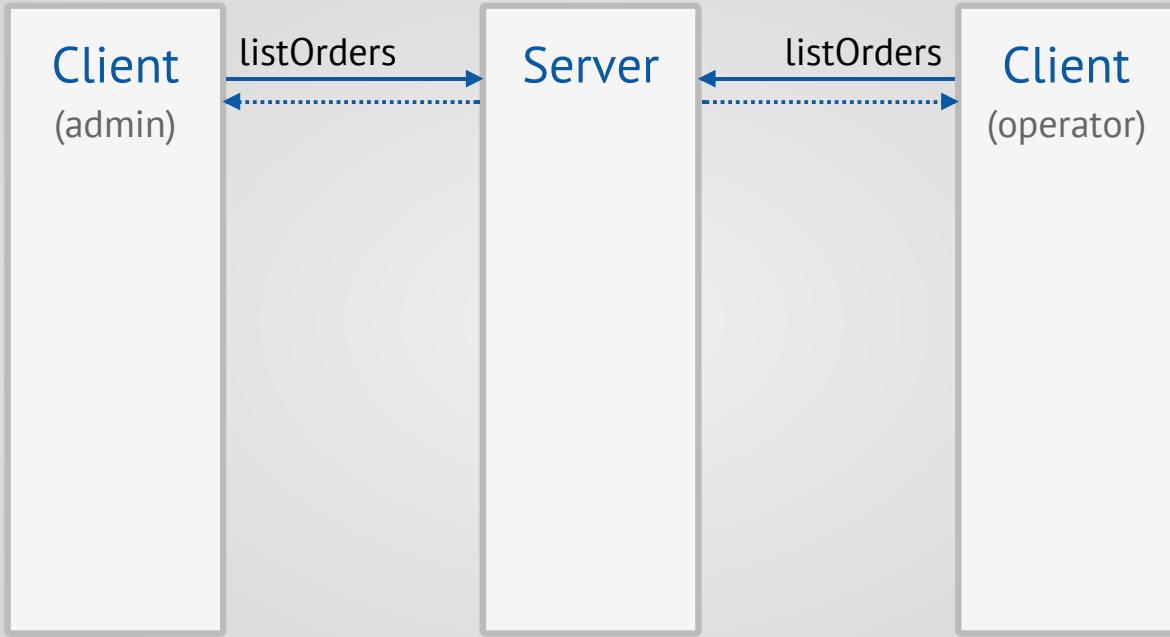


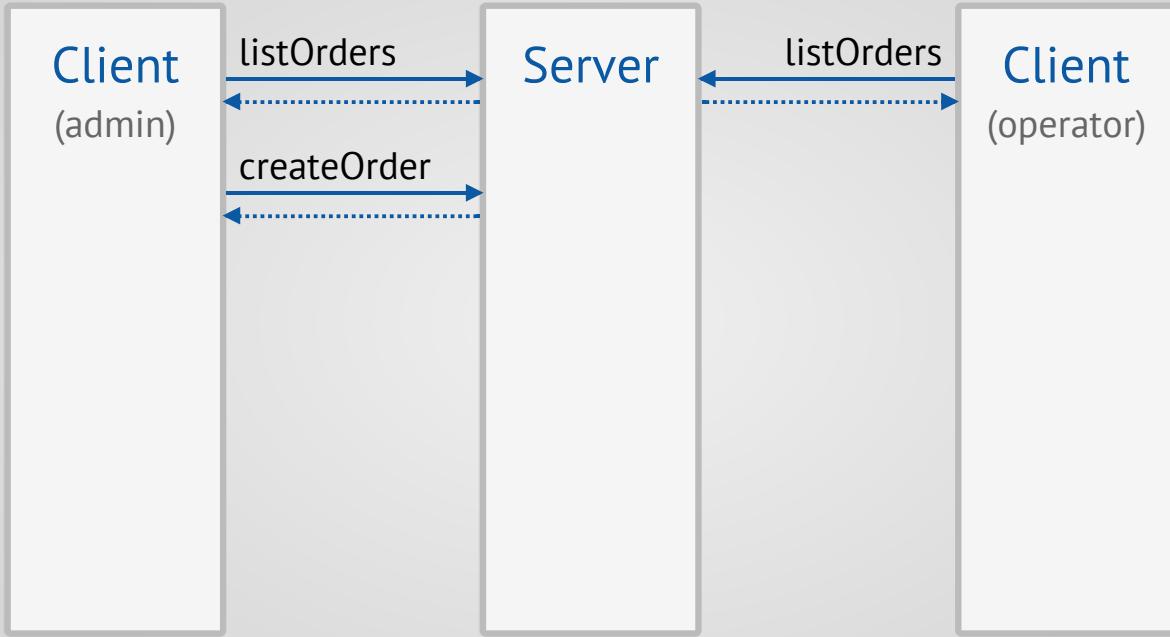
+ New

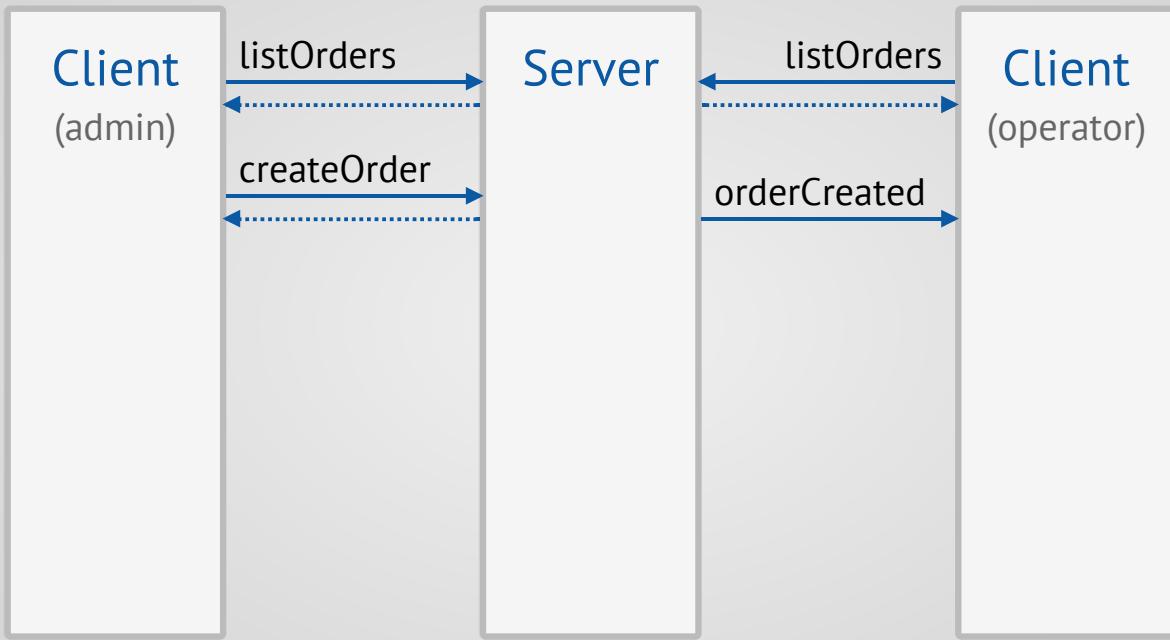
Customer	Quantity	Status	
Anna Svensson	100 kg	Received	
Jonas Karlsson	150 kg	Received	

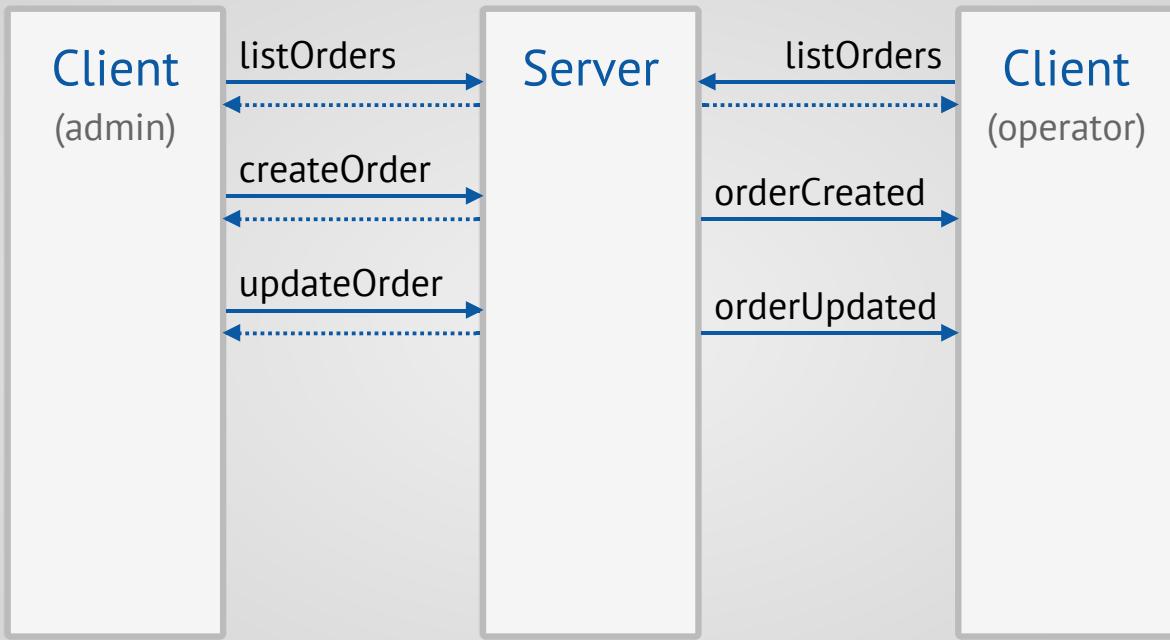


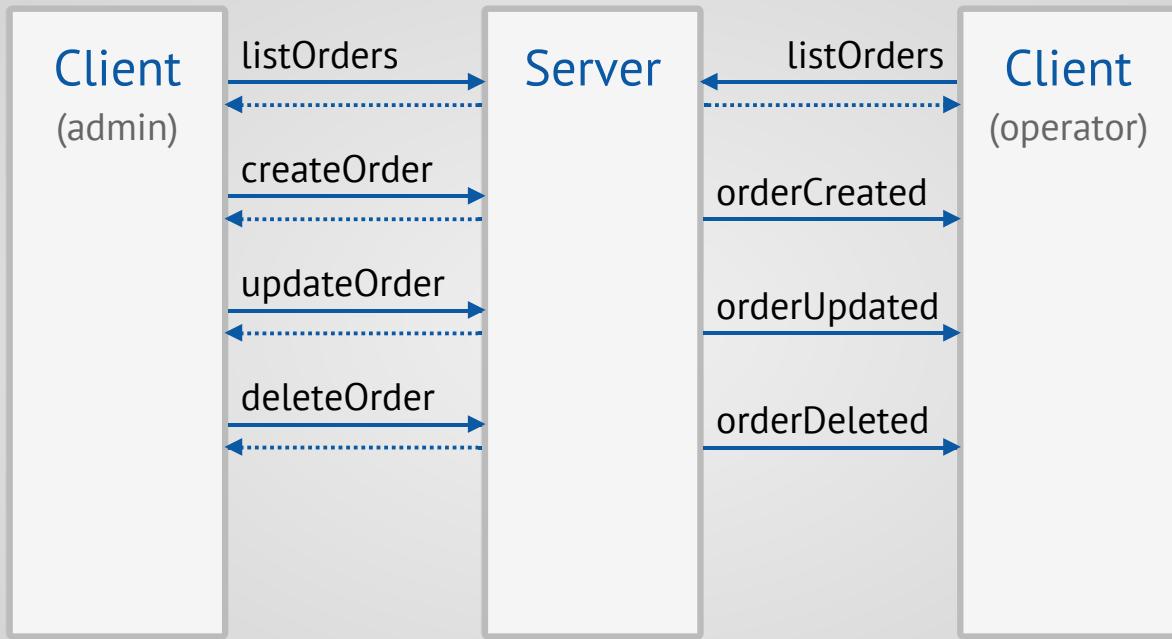


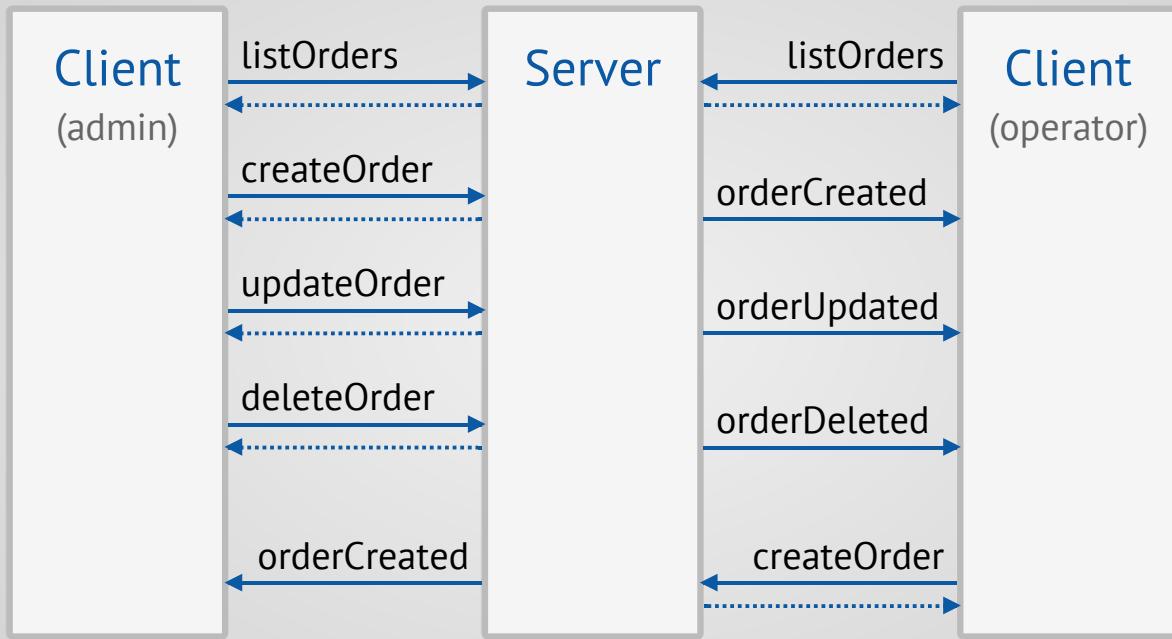












What is WebSockets?

HTML5

What is WebSockets?

Firewall friendly

Full duplex

What is WebSockets?

2 bytes overhead

WebSocketServlet (Jetty)

```
public class WebSocketHandlerServlet extends WebSocketServlet {  
  
    private WebSocketManager webSocketManager;  
  
    ...  
  
    public WebSocket doWebSocketConnect(  
        HttpServletRequest request, String protocol) {  
  
        return new WebSocketClient(webSocketManager);  
    }  
}
```

WebSocketClient (Jetty)

```
public class WebSocketClient implements WebSocket.OnTextMessage {

    private WebSocketManager webSocketManager;
    private Connection connection;

    public WebSocketClient(WebSocketManager webSocketManager) {
        this.webSocketManager = webSocketManager;
    }

    public void onOpen(Connection connection) {
        this.connection = connection;
        webSocketManager.registerClient(this);
    }

    public void onClose(int closeCode, String message) {
        webSocketManager.deregisterClient(this);
    }

    public void onMessage(String message) {
        webSocketManager.onCommand(message, this);
    }
}
```

```
        webSocketManager.registerClient(this);  
    }  
  
    public void onClose(int closeCode, String message) {  
        webSocketManager.deregisterClient(this);  
    }  
  
    public void onMessage(String message) {  
        webSocketManager.onCommand(message, this);  
    }  
  
    public void sendMessage(String message) throws IOException {  
        if (connection != null) {  
            connection.sendMessage(message);  
        }  
    }  
}
```

Protocol

```
{  
  protocol : "order",  
  command : "created",  
  data : {  
    id : 1,  
    customer : "Anna Svensson",  
    quantity : 100,  
    status : "Received"  
  }  
}
```

```
        method = RequestMethod.GET)
    public List<Order> listOrders() { ... }

    @Autowired
    private WebSocketManager webSocketManager;

    @ResponseBody
    @RequestMapping(value = "/api/order",
                    method = RequestMethod.POST,
                    consumes = "application/json")
    public Order createOrder(@RequestBody Order order) {
        ...
        webSocketManager.broadcast("order", "created", order);
    }

    ...
}

}
```

Get the code at github.com/joakimkemeny

WebSockets (Spring MVC)

```
@WebSocketController("order")
@Controller
@RequestMapping(produces = "application/json")
public class OrderController {

    @ResponseBody
    @WebSocketMapping("list")
    @RequestMapping(value = "/api/order",
                    method = RequestMethod.GET)
    public List<Order> listOrders() { ... }

    @Autowired
    private WebSocketManager webSocketManager;

    @ResponseBody
    @RequestMapping(value = "/api/order",
                    method = RequestMethod.POST,
                    consumes = "application/json")
    public Order createOrder(@RequestBody Order order) {
        ...
    }
}
```

Orders



+ New

Customer	Quantity	Status	
Anna Svensson	100 kg	Received	
Jonas Karlsson	150 kg	Received	

Backbone.js

MV* library

Backbone.js

Backbone.js

Models / Collections

Views

Backbone.js

Models / Collections

Views

Routers

Backbone.js

Models / Collections

Read more about Backbone at backbonejs.org

Backbone Models / Collections

```
var Order = {};  
  
Order.Model = Backbone.Model.extend({  
    urlRoot : "/api/order",  
  
    defaults : {  
        customer : null,  
        quantity : 100  
    }  
});  
  
Order.Collection = Backbone.Collection.extend({  
    model : Order.Model,  
    url : "/api/order"  
});  
  
var orders = new Order.Collection();  
orders.fetch();  
  
var order = new Order.Model({
```

```
        quantity : 100
    }
});

Order.Collection = Backbone.Collection.extend( {
    model : Order.Model,
    url : "/api/order"
});
```

```
var orders = new Order.Collection();
orders.fetch();
```

```
var order = new Order.Model({
    customer : "Bo Gren",
    quantity : 100
});
order.save()
```

```
order.set("quantity", 200);
order.save();
```

```
order.destroy();
```

```
Order.Collection = Backbone.Collection.extend({  
  model : Order.Model,  
  url : "/api/order"  
});
```

```
var orders = new Order.Collection();  
orders.fetch();
```

```
var order = new Order.Model({  
  customer : "Bo Gren",  
  quantity : 100  
});  
order.save()
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order.set("quantity", 200);  
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var orders = new Order.Collection();
orders.fetch();

var order = new Order.Model({
    customer : "Bo Gren",
    quantity : 100
});
order.save()
```

```
order.set("quantity", 200);
order.save();
```

```
order.destroy();
```

```
var order = new OrderModel({
    customer : "Bo Gren",
    quantity : 100
});
order.save()

order.set("quantity", 200);
order.save();

order.destroy();
```

WebSockets (JavaScript)

```
var webSocket = new WebSocket("ws://localhost:8080/ws");

webSocket.onopen = function () { ... };

webSocket.onclose = function () { ... };

webSocket.onmessage = function (e) {
    var command = JSON.parse(e.data);

    console.log(command.protocol);
    console.log(command.command);
    console.log(command.data);
};

webSocket.send(JSON.stringify(command));
```

WebSockets (Backbone)

```
Order.Collection = Backbone.Collection.extend({  
  model : Order.Model,  
  url : "/api/order",  
  
  initialize : function () {  
    this.listenTo(webSocket, "order:created", this.update);  
    this.listenTo(webSocket, "order:updated", this.update);  
  },  
  
  update : function (data) { ... }  
});
```

```
model : Order.Model,  
url : "/api/order",  
  
initialize : function () {  
    this.listenTo(webSocket, "order:created", this.update);  
    this.listenTo(webSocket, "order:updated", this.update);  
},  
  
update : function (data) { ... }  
});
```

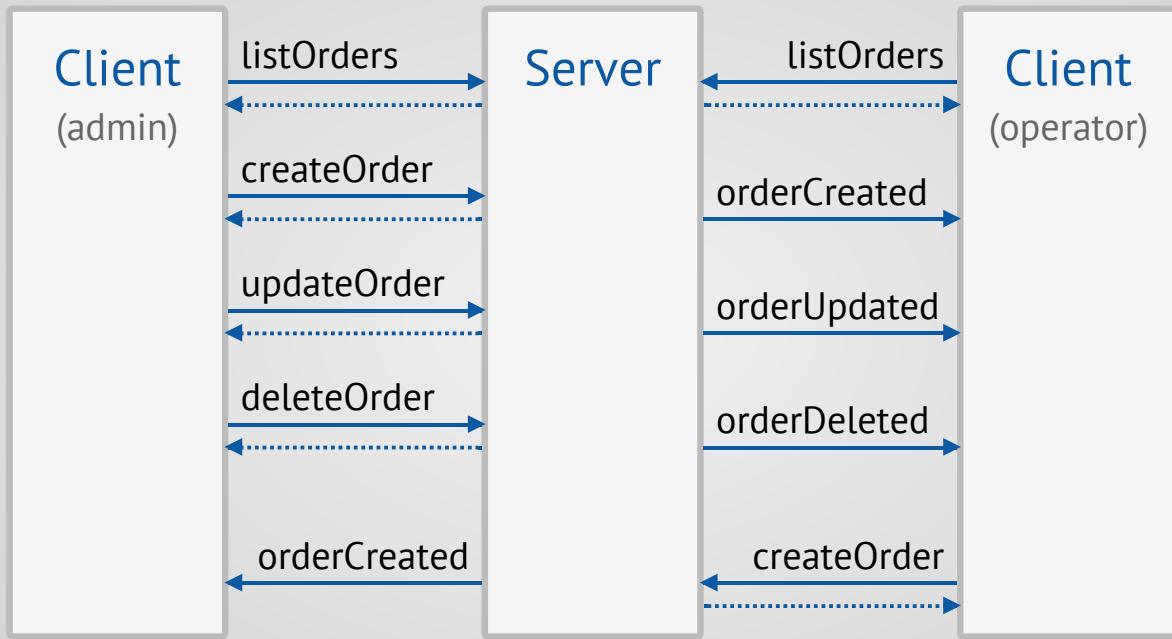


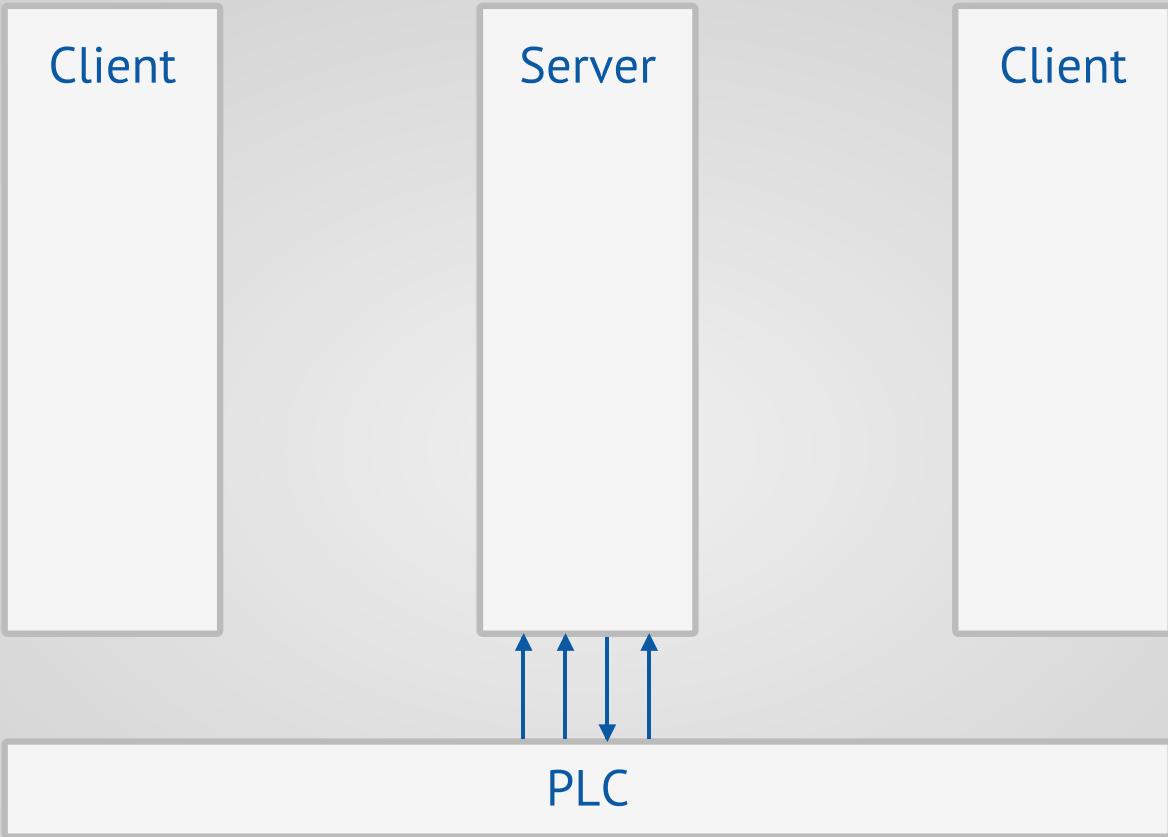
Orders

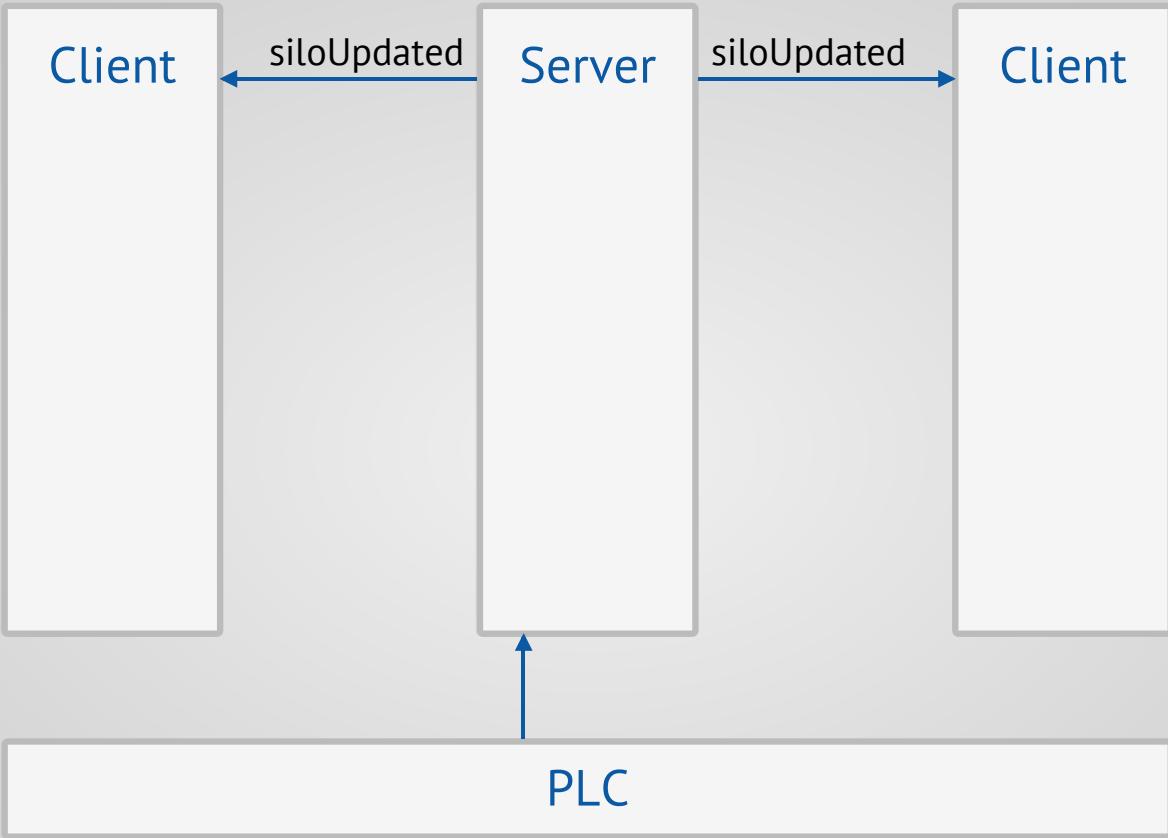
New

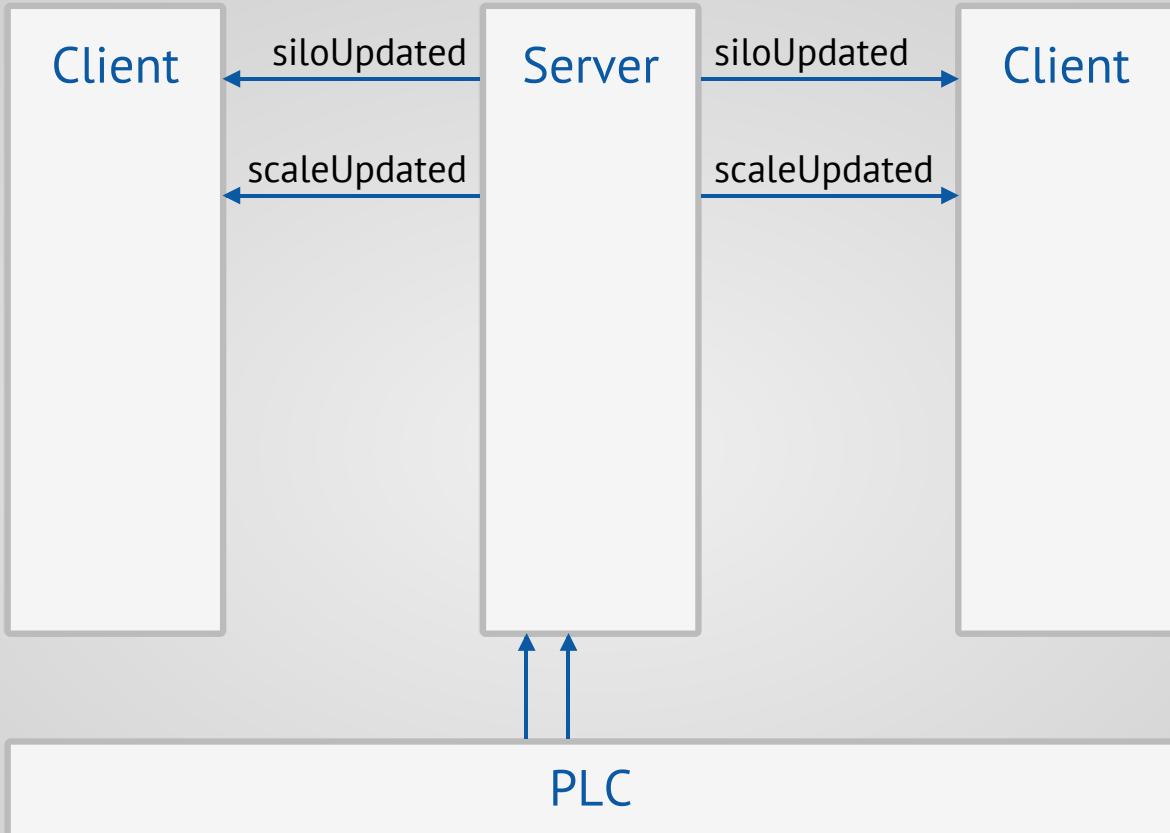
Customer	Quantity	Status
Anna Svensson	100 kg	Producing
Jonas Karlsson	150 kg	Queued
Joakim Kemeny	120 kg	Received

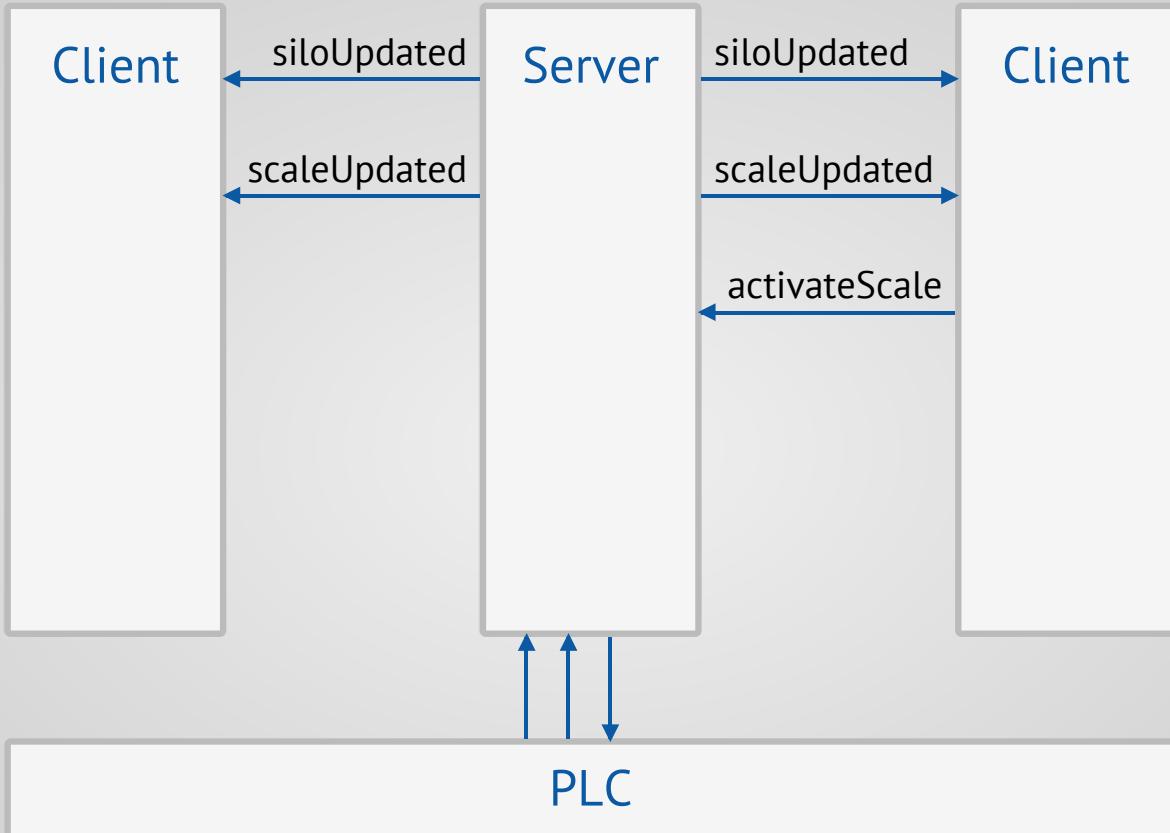












Knockout.js

Declarative Bindings

Knockout.js

Declarative Bindings

Knockout.js

Automatic UI Refresh

Read more about Knockout at knockoutjs.com

Can work with Backbone...



Knockout.js

Can work with Backbone...

Knockout.js

...using Knockback

Read more about Knockback at kmalakoff.github.com/knockback

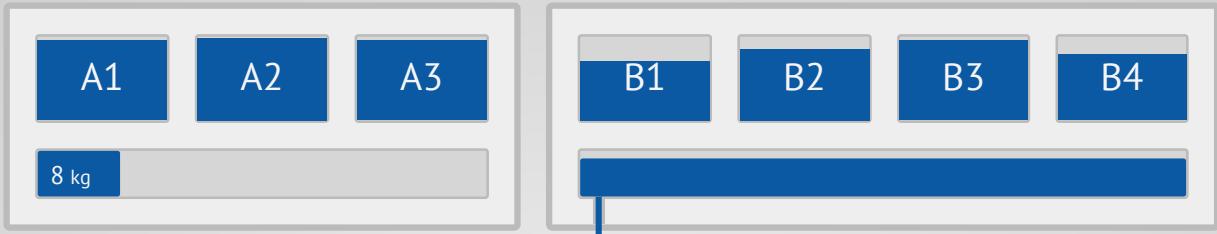
Knockout HTML

```
<tbody data-bind="foreach: orders">
  <tr>
    <td data-bind="text: customer"></td>
    <td data-bind="text: quantity"></td>
    <td data-bind="text: status"></td>

    <td data-bind="css: {readonly : status() !== 'Received'}">
      <button data-bind="click: $parent.queue"> ...
      <button data-bind="click: $parent.edit"> ...
      <button data-bind="click: $parent.delete"> ...
    </td>
  </tr>
</tbody>
```

Knockout HTML

```
<div data-bind="foreach: collection, visibleSlide: !hidden()">  
    ...  
    <div class="scale">  
        <div data-bind="visible: !emptying(), style: {width: w}"  
            class="filling">  
            <span data-bind="text: current"></span>  
        </div>  
        ...  
    </div>  
</div>
```



Orders

New

Customer	Quantity	Status
Anna Svensson	100 kg	Producing
Jonas Karlsson	150 kg	Queued
Joakim Kemeny	120 kg	Received



Conclusions

It takes some hard work

Conclusions

Frameworks need to catch up

JavaScript has its limitations

Conclusions

It works great...

Conclusions

...and it make other UIs feel old

Thank you for coming

WebSockets



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