Log

# Day 1

We have discussed the various problems we have encountered throughout our time at the school. (See Ideas.txt [github] file for list of all problems we found).

After a brief talk about it, we concluded that the Project Booking System would be a great one to work with, since it affects a lot of people around the school, and would be used every day.

# Day 2

Today, we created and sent out a survey with various questions, regarding the usage of project rooms.

We hope that by tomorrow, enough responses have come thru, that it can help our brainstorm narrow down potential ideas.

# Day 3

## Discussion: How we want to experiment

* Interface: Multiple prototypes, which would mainly differ in user-interface, to decide on most appropriate approach.
* Working Practice: Multiple approaches, using a booking system and not using a booking system.
* Business Process: Try charging people to use the rooms.

### Purposes we want to have fulfilled with our project

* More convenient to book/use project rooms.
* To have better organisation with the project rooms.
* To get a better understanding, on how people use the project rooms.
* How satisfied people will be about booking/using project rooms.

### Variables for our experiments:

* Multiple User Interfaces:
  + Using a map for booking
  + Using a list for booking
* Multiple approaches
  + Using a booking system
  + Not using a booking system
* Charging people
  + Price amount

### Common list for criteria for a good experiment:

* Only 1 changing variable
* Necessary documentation for the experiment
* Easily measurable results
* Have a purpose (or even multiple)
* Problem Description
* Expected Results
* What we want / don’t want to investigate

### Plan for Experiments

**Problem description:**  
People are booking rooms and forgetting, or using for non-school activities.