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%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%% MATLAB Brush Up Course: Session 1 %%%%%%%%%
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% INTRODUCTION TO MATLAB: ENVIRONMENT & MATRICES

```
% This session is designed to introduce fundamental concepts
% in MATLAB. It covers the basics of MATLAB desktop elements, including the
% workspace, command window, and editor. The practical exercises focus on
% basic mathematical operations, string concatenation, script creation, and
% advanced matrix operations. Through these problems, learners will gain a
% solid understanding of MATLAB's capabilities in numerical computation,
% matrix manipulation, and script writing.
```

%% 0. Matlab Desktop: Explained

```
% Current Folder: working directory
```

```
% Workspace: keep track of the variables
```

```
% Command Window: execute commands
```

```
    % 1. Command prompt (>>): is the beginning of the command line.
```

```
    % 2. To execute a command by pressing ENTER.
```

```
    % 3. variable = expression: assigns to a variable.
```

```
% Editor: to edit a "Script"
```

```
% Let's close the editor to understand the other elements...
```

```
% RUN:
```

```
2 + 3 % The most recent statement that was not assigned stored ans.
```

```
a = 50 % Assign a name to the var: no need to define the variable type
```

```
A = 55 % Case Sensitive
```

```
a = 100 % Previous Value get's replaced
```

```
b = a^2; % Create new variables from other ones
```

```
c = a + b; % Semicolon suppresses output
```

```
disp(c) % Display value, also can be seen by clicking in Workspace
```

```
message='I use MATLAB!'; % String var between single quotes
```

```
disp(message)
```

%% Practice 0

```
% 1. Assigning Numerical Values
```

```
% a. Create a variable 'x' and assign the value 10 to it.
```

```
% b. Create another variable 'y' and assign the value 20 to it.
```

```
% 2. Performing Mathematical Operations
```

```
% a. Create a variable 'sum' that stores the sum of 'x' and 'y'.
```

```
% b. Create a variable 'product' that stores the product of 'x' and 'y'.
```

```
% c. Display the results of both using the disp() function.
```

```
% 3. LEARN HOW TO CONCATENATE STRING VARs. Create two string variables
```

```
% 'name' and 'surname' (using yours) and execute
```

```
% full_name = [name surname];
```

```
% 4. Display the content of `full_name` using the disp() function.
```

%% 1. What is a Script? Some Algebra

% Command Window: Evaluates single expressions.
% Editor: Script stores a sequence of instructions in M-files (*.m).
% Running a script: MATLAB executes commands in the M-file.

% IMPORTANT:

% Before running it might be required to save the script
% Name of the script can't have spaces and weird symbols
% Using double comment (%%) it creates sections that can be run separately

% USEFUL COMMANDS

clear; % Clear Workspace
clc; % Clear Command Window

% It is common practice to remove everything from the workspace and
% command window before running a new script.
% This is done to avoid potentially conflicting variable names and
% function definitions

% Other ones

pwd % Print the current directory.
ls % List all of the files in the current directory.
lookfor disp % Search help for keywords.
help disp % Provide information of a function

%% Practice 1

% 1. Create a script and save a file "yourname.m" in the working directory.

% 2. Type three commented lines: your name, current date, and a short
% description of the file.

% 3. Put 'clear' and 'clc' on top.

% 4. Create a Section.

% - Calculate the square root of 16 using sqrt()
% - Compute the exponential of 3 using exp()
% - Calculates the natural logarithm of 10 log()
% - Round value of 2.65 using round()

% 5. Create another section

% - Execute in command window "pi" (predetermined assigned)
% - Calculate sinus of "2*pi" using sin()
% - Calculate cosinus of "2/3*pi" using cos()

% 6. Run sections separately and together

%% 2. Matrices

```
clc;  
clear;
```

% Creating a Row Vector

```
r = [1 2 3];  
r = [1, 2, 3];
```

% Creating a Column Vector

```
c = [1; 2; 3];
```

% Transpose

```
r  
r'  
c  
c'
```

% Creating Vector as a Sequence

```
seq=[0:0.5:5]
```

```
linspace(0,5) % Row vector of 100 linearly equally spaced  
linspace(0,10,3) % Row vector of n linearly equally spaced
```

% Creating a Matrix

```
M = [1 2 3; 4 5 6; 7 8 9];
```

% Zeros, Ones, and Identity Matrices

```
z= zeros(1, 2) % Creates an n-by-m matrix of zeros.  
o= ones(2, 3) % Creates an n-by-m matrix of ones.  
e= eye(4,5) % Creates an n-by-n identity matrix.  
nanmat= NaN(3,3) % NaN stands for Not a Number (0/0 or No data)
```

% Manipulating Matrices and Vectors

% Create 2x2 matrices A and B

```
A = [1 1; 1 1]  
B = [2 1; 1 1]
```

% Transpose of A and B

```
A'  
B'
```

% Inverse

```
A^(-1)  
inv(A)
```

% Matrix Addition

```
A + B
```

% Matrix Subtraction

```
A - B
```

% Matrix Multiplication

```
A * B % Matrix product of A and B  
A .* B % Element-wise multiplication of A and B
```

% Concatenation

```
[A B] % Horizontal concatenation of A and B  
[A; B] % Vertical concatenation of A and B
```

```
% Concatenation by repetition
repmat(B,1,2) % 1 Vertical 2 Hor
repmat(B,2,1) % 2 Vertical 1 Hor
repmat(B,2,2) % 2 Vertical 2 Hor
```

```
A(1, 1) % Access first element of A
B(2, :) % Access second row of B (":" means ALL)
A(:, 1) % Access first column of A
diag(A) % Returns diagonal as a vector
A(1,1)=5
A
a=B(2,2)
```

```
C=eye(5)
C(5,3:end) % Access elements of row 5, columns 3 till end
C(1,[1,3]) % Access first row, first and third element
```

```
%% Practice 2
```

```
% 1. Create a vector from 1 to 100 in steps of 2.
```

```
% 2. Create a 3x2 matrix with first row all being 1, second 2,
% and third 3
```

```
% 3. Create a 4x5 matrix 'A' with all elements being 7.
```

```
% 4. Take the first (top-left) 3x3 Matrix from 'A' and rename it
% as 'A'.
```

```
% 5. Create a 3x3 identity matrix 'B'. Give its inverse.
```

```
% 6. Concatenate matrix 'A' and 'B' horizontally
```

```
% 7. Sum, subtract, multiply, and multiple elementwise A and B.
```

%% 3. Matrix Properties

```
b=[1 4 1];
```

```
% Sorting Elements
```

```
sort(b)
```

```
B=[1 2 3 ; 6 5 4 ; 8 7 9];
```

```
% Size of Matrix B
```

```
size(B) % Returns the size of matrix B as a two-element row vector.
```

```
size(B,1) % Returns the number of rows in matrix B (First Dimension).
```

```
size(B,2) % Returns the number of columns in matrix B (Second Dimension).
```

```
% Reshaping Matrix B into a 1x9 matrix
```

```
reshape(B, 1, 9) % Reshapes matrix B into a 1x9 matrix.
```

```
% Summing Elements
```

```
sum(b)
```

```
sum(B) %Sum by Column
```

```
sum(B,1) %Sum by Column
```

```
sum(B, 2) %Sum by Row
```

```
% Cumulative Sum
```

```
cumsum(B, 1) % Returns the cumulative sum of elements along column
```

```
cumsum(B, 2) % Returns the cumulative sum of elements along rows
```

```
% Minimum and Maximum Values
```

```
min(B) % Returns a row vector containing the minimum element of each column
```

```
max(B) % Returns a row vector containing the maximum element of each column
```

```
% Determinant
```

```
det(B)
```

```
% Trace (sum of diagonal elements).
```

```
trace(B)
```

```
% Finds the eigenvalues
```

```
eig(B)
```

```
% Rank
```

```
rank(B)
```

```
% Extracts the lower triangular
```

```
tril(B)
```

```
% Extracts the upper triangular
```

```
triu(B) %
```

%% Practice 3

```
% 1. Create a 'X' as [4 7; 2 6], calculate its determinant.
```

```
% 2. Create a 'Y' as [3 1 4; 1 5 9; 2 6 5]. Find eigenvalues
```

```
% and the trace.
```

```
% 3. Using matrix 'B' ([1 2 3; 6 5 4; 8 7 9]), find the maximum value in
```

```
% each row.
```

```
% 4. Create a 4x4 matrix 'Z' as [10 9 8 7; 6 5 4 3; 2 1 0 -1; -2 -3 -4 -5],
```

```
% extract its upper triangular part, and then find the rank.
```