COMS 4721: Machine Learning for Data Science Lecture 4, 1/26/2017

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REGRESSION WITH/WITHOUT REGULARIZATION

Given:

A data set $(x_1, y_1), \ldots, (x_n, y_n)$, where $x \in \mathbb{R}^d$ and $y \in \mathbb{R}$. We standardize such that each dimension of x is zero mean unit variance, and y is zero mean.

Model:

We define a model of the form

$$y \approx f(x; w)$$
.

We particularly focus on the case where $f(x; w) = x^T w$.

Learning:

We can learn the model by minimizing the objective (aka, "loss") function

$$\mathcal{L} = \sum_{i=1}^{n} (y_i - x_i^T w)^2 + \lambda w^T w \quad \Leftrightarrow \quad \mathcal{L} = \|y - Xw\|^2 + \lambda \|w\|^2$$

We've focused on $\lambda = 0$ (least squares) and $\lambda > 0$ (ridge regression).

BIAS-VARIANCE TRADE-OFF

We can go further and hypothesize a *generative* model $y \sim N(Xw, \sigma^2 I)$ and some true (but unknown) underlying value for the parameter vector w.

▶ We saw how the least squares solution, $w_{LS} = (X^T X)^{-1} X^T y$, is unbiased but potentially has high variance:

$$\mathbb{E}[w_{LS}] = w, \quad \text{Var}[w_{LS}] = \sigma^2 (X^T X)^{-1}.$$

▶ By contrast, the ridge regression solution is $w_{RR} = (\lambda I + X^T X)^{-1} X^T y$. Using the same procedure as for least squares, we can show that

$$\mathbb{E}[w_{RR}] = (\lambda I + X^T X)^{-1} X^T X w, \quad \text{Var}[w_{RR}] = \sigma^2 Z (X^T X)^{-1} Z^T,$$
 where $Z = (I + \lambda (X^T X)^{-1})^{-1}$.

The expectation and covariance of w_{LS} and w_{RR} gives insight into how well we can hope to learn w in the case where our model assumption is correct.

- ▶ Least squares solution: unbiased, but potentially high variance
- ▶ Ridge regression solution: biased, but lower variance than LS

So which is preferable?

Ultimately, we really care about how well our solution for w generalizes to new data. Let (x_0, y_0) be future data for which we have x_0 , but not y_0 .

- Least squares predicts $y_0 = x_0^T w_{LS}$
- Ridge regression predicts $y_0 = x_0^T w_{RR}$

In keeping with the square error measure of performance, we could calculate the expected squared error of our prediction:

$$\mathbb{E}\left[(y_0 - x_0^T \hat{w})^2 | X, x_0\right] = \int_{\mathbb{R}} \int_{\mathbb{R}^n} (y_0 - x_0^T \hat{w})^2 p(y | X, w) p(y_0 | x_0, w) \, dy \, dy_0.$$

- ▶ The estimate \hat{w} is either w_{LS} or w_{RR} .
- \blacktriangleright The distributions on y, y₀ are Gaussian with the true (but unknown) w.
- We condition on knowing x_0, x_1, \ldots, x_n .

In words this is saying:

- ▶ Imagine I know X, x_0 and assume some true underlying w.
- ▶ I generate $y \sim N(Xw, \sigma^2 I)$ and approximate w with $\hat{w} = w_{LS}$ or w_{RR} .
- ► I then predict $y_0 \sim N(x_0^T w, \sigma^2)$ using $y_0 \approx x_0^T \hat{w}$.

What is the expected squared error of my prediction?

We can calculate this as follows (assume conditioning on x_0 and X),

$$\mathbb{E}[(y_0 - x_0^T \hat{w})^2] = \mathbb{E}[y_0^2] - 2\mathbb{E}[y_0] x_0^T \mathbb{E}[\hat{w}] + x_0^T \mathbb{E}[\hat{w} \hat{w}^T] x_0$$

- ► Since y_0 and \hat{w} are independent, $\mathbb{E}[y_0\hat{w}] = \mathbb{E}[y_0]\mathbb{E}[\hat{w}]$.
- ► Remember: $\mathbb{E}[\hat{w}\hat{w}^T] = \text{Var}[\hat{w}] + \mathbb{E}[\hat{w}]\mathbb{E}[\hat{w}]^T$ $\mathbb{E}[y_0^2] = \sigma^2 + (x_0^T w)^2$

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Plugging these values in:

$$\mathbb{E}[(y_0 - x_0^T \hat{w})^2] = \sigma^2 + (x_0^T w)^2 - 2(x_0^T w)(x_0^T \mathbb{E}[\hat{w}]) + (x_0^T \mathbb{E}[\hat{w}])^2 + x_0^T \text{Var}[\hat{w}]x_0$$

$$= \sigma^2 + x_0^T (w - \mathbb{E}[\hat{w}])(w - \mathbb{E}[\hat{w}])^T x_0 + x_0^T \text{Var}[\hat{w}]x_0$$

We have shown that if

- 1. $y \sim N(Xw, \sigma^2)$ and $y_0 \sim N(x_0^T w, \sigma^2)$, and
- 2. we approximate w with \hat{w} according to some algorithm, then

$$\mathbb{E}[(y_0 - x_0^T \hat{w})^2 | X, x_0] = \underbrace{\sigma^2}_{noise} + \underbrace{x_0^T (w - \mathbb{E}[\hat{w}])(w - \mathbb{E}[\hat{w}])^T x_0}_{squared\ bias} + \underbrace{x_0^T \text{Var}[\hat{w}] x_0}_{variance}$$

We see that the *generalization error* is a combination of three factors:

- 1. Measurement noise we can't control this given the model.
- 2. Model bias how close to the solution we expect to be on average.
- 3. Model variance how sensitive our solution is to the data.

We saw how we can find $\mathbb{E}[\hat{w}]$ and $Var[\hat{w}]$ for the LS and RR solutions.

BIAS-VARIANCE TRADE-OFF

This idea is more general:

- ▶ Imagine we have a model: $y = f(x; w) + \epsilon$, $\mathbb{E}(\epsilon) = 0$, $Var(\epsilon) = \sigma^2$
- We approximate f by minimizing a loss function: $\hat{f} = \arg \min_{f} \mathcal{L}_{f}$.
- We apply \hat{f} to new data, $y_0 \approx \hat{f}(x_0) \equiv \hat{f}_0$.

Then integrating everything out (y, X, y_0, x_0) :

$$\mathbb{E}[(y_0 - \hat{f}_0)^2] = \mathbb{E}[y_0^2] - 2\mathbb{E}[y_0\hat{f}_0] + \mathbb{E}[\hat{f}_0^2]$$

$$= \sigma^2 + f_0^2 - 2f_0\mathbb{E}[\hat{f}_0] + \mathbb{E}[\hat{f}_0]^2 + \operatorname{Var}[\hat{f}_0]$$

$$= \underbrace{\sigma^2}_{noise} + \underbrace{(f_0 - \mathbb{E}[\hat{f}_0])^2}_{squared \ bias} + \underbrace{\operatorname{Var}[\hat{f}_0]}_{variance}$$

This is interesting in principle, but is deliberately vague (What is f?) and usually can't be calculated (What is the distribution on the data?)

CROSS-VALIDATION

An easier way to evaluate the model is to use cross-validation.

The procedure for *K*-fold cross-validation is very simple:

- 1. Randomly split the data into *K* roughly equal groups.
- 2. Learn the model on K-1 groups and predict the held-out Kth group.
- 3. Do this *K* times, holding out each group once.
- 4. Evaluate performance using the cumulative set of predictions.

For the case of the regularization parameter λ , the above sequence can be run for several values with the best-performing value of λ chosen.

The data you test the model on should never be used to train the model!

1	2	3	4	5
Train	Train	Validation	Train	Train



PRIOR INFORMATION/BELIEF

Motivation

We've discussed the ridge regression objective function

$$\mathcal{L} = \sum_{i=1}^{n} (y_i - x_i^T w)^2 + \lambda w^T w.$$

The regularization term $\lambda w^T w$ was imposed to penalize values in w that are large. This reduced potential high-variance predictions from least squares.

In a sense, we are imposing a "prior belief" about what values of w we consider to be good.

Question: Is there a mathematical way to formalize this?

Answer: Using probability we can frame this via Bayes rule.

REVIEW: PROBABILITY STATEMENTS

Imagine we have two events, A and B, that may or may not be related, e.g.,

- ightharpoonup A ="It is raining"
- ► B = "The ground is wet"

We can talk about probabilities of these events,

- ightharpoonup P(A) = Probability it is raining
- ▶ P(B) = Probability the ground is wet

We can also talk about their conditional probabilities,

- ▶ P(A|B) = Probability it is raining *given* that the ground is wet
- ▶ P(B|A) = Probability the ground is wet *given* that it is raining

We can also talk about their *joint* probabilities,

▶ P(A, B) = Probability it is raining *and* the ground is wet

CALCULUS OF PROBABILITY

There are simple rules from moving from one probability to another

1.
$$P(A,B) = P(A|B)P(B) = P(B|A)P(A)$$

2.
$$P(A) = \sum_{b} P(A, B = b)$$

3.
$$P(B) = \sum_{a} P(A = a, B)$$

Using these three equalities, we automatically can say

$$P(A|B) = \frac{P(B|A)P(A)}{P(B)} = \frac{P(B|A)P(A)}{\sum_{a} P(B|A = a)P(A = a)}$$

$$P(B|A) = \frac{P(A|B)P(B)}{P(A)} = \frac{P(A|B)P(B)}{\sum_{b} P(A|B = b)P(B = b)}$$

This is known as "Bayes rule."

BAYES RULE

Bayes rule lets us quantify what we don't know. Imagine we want to say something about the probability of *B* given that *A* happened.

Bayes rule says that the probability of *B* after knowing *A* is:

$$\underbrace{P(B|A)}_{posterior} = \underbrace{P(A|B)}_{likelihood} \underbrace{P(B)}_{prior} / \underbrace{P(A)}_{marginal}$$

Notice that with this perspective, these probabilities take on new meanings.

That is, P(B|A) and P(A|B) are both "conditional probabilities," but they have different significance.

BAYES RULE WITH CONTINUOUS VARIABLES

Bayes rule generalizes to continuous-valued random variables as follows. However, instead of *probabilities* we work with *densities*.

- Let θ be a continuous-valued model parameter.
- ▶ Let *X* be data we possess. Then by Bayes rule,

$$p(\theta|X) = \frac{p(X|\theta)p(\theta)}{\int p(X|\theta)p(\theta)d\theta} = \frac{p(X|\theta)p(\theta)}{p(X)}$$

In this equation,

- $ightharpoonup p(X|\theta)$ is the likelihood, known from the model definition.
- $p(\theta)$ is a prior distribution that we define.
- Given these two, we can (in principle) calculate $p(\theta|X)$.

EXAMPLE: COIN BIAS

We have a coin with bias π towards "heads". (Encode: heads = 1, tails = 0)

We flip the coin many times and get a sequence of n numbers (x_1, \ldots, x_n) . Assume the flips are independent, meaning

$$p(x_1,\ldots,x_n|\pi) = \prod_{i=1}^n p(x_i|\pi) = \prod_{i=1}^n \pi^{x_i} (1-\pi)^{1-x_i}.$$

We choose a prior for π which we define to be a beta distribution,

$$p(\pi) = Beta(\pi|a,b) = \frac{\Gamma(a+b)}{\Gamma(a)\Gamma(b)} \pi^{a-1} (1-\pi)^{b-1}.$$

What is the posterior distribution of π given x_1, \ldots, x_n ?

EXAMPLE: COIN BIAS

From Bayes rule,

$$p(\pi|x_1,\ldots,x_n)=\frac{p(x_1,\ldots,x_n|\pi)p(\pi)}{\int_0^1 p(x_1,\ldots,x_n|\pi)p(\pi)d\pi}.$$

There is a trick that is often useful:

- ▶ The denominator only normalizes the numerator, doesn't depend on π .
- ▶ We can write $p(\pi|x) \propto p(x|\pi)p(\pi)$. (" \propto " \rightarrow "proportional to")
- ▶ Multiply the two and see if we recognize anything:

$$p(\pi|x_1,...,x_n) \propto \left[\prod_{i=1}^n \pi^{x_i} (1-\pi)^{1-x_i}\right] \left[\frac{\Gamma(a+b)}{\Gamma(a)\Gamma(b)} \pi^{a-1} (1-\pi)^{b-1}\right]$$
$$\propto \pi^{\sum_{i=1}^n x_i + a - 1} (1-\pi)^{\sum_{i=1}^n (1-x_i) + b - 1}$$

We recognize this as $p(\pi|x_1,...,x_n) = Beta(\sum_{i=1}^n x_i + a, \sum_{i=1}^n (1-x_i) + b)$.

MAXIMUM A POSTERIORI

LIKELIHOOD MODEL

Least squares and maximum likelihood

When we modeled data pairs (x_i, y_i) with a linear model, $y_i \approx x_i^T w$, we saw that the least squares solution,

$$w_{LS} = \arg\min_{w} (y - Xw)^{T} (y - Xw),$$

was equivalent to the maximum likelihood solution when $y \sim N(Xw, \sigma^2 I)$.

The question now is whether a similar probabilistic connection can be made for the ridge regression problem.

PRIOR MODEL

Ridge regression and Bayesian modeling

The likelihood model is $y \sim N(Xw, \sigma^2 I)$. What about a prior for w?

Let us assume that the prior for w is Gaussian, $w \sim N(0, \lambda^{-1}I)$. Then

$$p(w) = \left(\frac{\lambda}{2\pi}\right)^{\frac{d}{2}} e^{-\frac{\lambda}{2}w^T w}.$$

We can now try to find a w that satisfies both the data likelihood, and our prior conditions about w.

MAXIMUM A POSERIORI ESTIMATION

Maximum *a poseriori* (MAP) estimation seeks the most probable value *w* under the posterior:

$$\begin{array}{lcl} w_{\text{MAP}} & = & \arg\max_{w} & \ln p(w|y,X) \\ \\ & = & \arg\max_{w} & \ln \frac{p(y|w,X)p(w)}{p(y|X)} \\ \\ & = & \arg\max_{w} & \ln p(y|w,X) + \ln p(w) - \ln p(y|X) \end{array}$$

- ▶ Contrast this with ML, which only focuses on the likelihood.
- ▶ The normalizing constant term $\ln p(y|X)$ doesn't involve w. Therefore, we can maximize the first two terms alone.
- ▶ In many models we don't know $\ln p(y|X)$, so this fact is useful.

MAP FOR LINEAR REGRESSION

MAP using our defined prior gives:

$$\begin{array}{lll} w_{\text{MAP}} & = & \arg\max_{w} & \ln p(y|w,X) + \ln p(w) \\ \\ & = & \arg\max_{w} & -\frac{1}{2\sigma^2}(y-Xw)^T(y-Xw) - \frac{\lambda}{2}w^Tw + \text{const.} \end{array}$$

Calling this objective \mathcal{L} , then as before we find w such that

$$\nabla_{w} \mathcal{L} = \frac{1}{\sigma^{2}} X^{T} y - \frac{1}{\sigma^{2}} X^{T} X w - \lambda w = 0$$

- ► The solution is $w_{\text{MAP}} = (\lambda \sigma^2 I + X^T X)^{-1} X^T y$.
- ▶ Notice that $w_{\text{MAP}} = w_{\text{RR}}$ (modulo a switch from λ to $\lambda \sigma^2$)
- ▶ RR maximizes the posterior, while LS maximizes the likelihood.