Statistics for Data Science Unit 4 Homework: Random Variables

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1. Best Game in the Casino

You flip a fair coin 3 times, and get a different amount of money depending on how many heads you get. For 0 heads, you get \$0. For 1 head, you get \$2. For 2 heads, you get \$4. Your expected winnings from the game are \$6.

- (a) How much do you get paid if the coin comes up heads 3 times?
- (b) Write down a complete expression for the cumulative probability function for your winnings from the game.

2. Processing Pasta

A certain manufacturing process creates pieces of pasta that vary by length. Suppose that the length of a particular piece, L, is a continuous random variable with the following probability density function.

$$f(l) = \begin{cases} 0, & l \le 0 \\ l/2, & 0 < l \le 2 \\ 0, & 2 < l \end{cases}$$

- (a) Write down a complete expression for the cumulative probability function of L.
- (b) Using the definition of expectation for a continuous random variable, compute the expected length of the pasta, E(L).

3. The Warranty is Worth It

Suppose the life span of a particular (shoddy) server is a continuous random variable, T, with a uniform probability distribution between 0 and 1 year. The server comes with a contract that guarantees you money if the server lasts less than 1 year. In particular, if the server lasts t years, the manufacturer will pay you $g(t) = \$100(1-t)^{1/2}$. Let X = g(T) be the random variable representing the payout from the contract.

- (a) Compute the expected payout from the contract, E(X) = E(g(T)), using the expression for the expectation of a function of a random variable.
- (b) Next, compute E(X) another way, by first characterizing the random variable X. Follow these steps:

- i. First, suppose that you are given a specific value for the payoff, X = x, where $0 \le x \le 100$. What is the value for T that results in this payoff?
- ii. Next, suppose that all you know is that the payoff is less than or equal to some value, $X \leq x$, where again $0 \leq x \leq 100$. What does this tell you about the life span of the server? Specifically, write down the condition for T that is equivalent to $X \leq x$.
- iii. Using the condition you just wrote down, what is the probability that $X \leq x$? Write down a complete expression for the cumulative probability function of X.
- iv. Take a derivative to compute the probability density function for X.
- v. Use the pdf of X to compute E(X). If you did everything right, your answer should match what you got in part (a).

4. The Baseline for Measuring Deviations

Given any random variable X and a real number t, we can define another random variable $Y = (X - t)^2$. In other words, for any random variable X, we can choose a real number, t, as a baseline and calculate the squared deviation of X away from t.

You might wonder why we often square deviations (instead of taking an absolute value, or cubing them, etc.). This exercise will shed some light on why this is a natural choice.

- (a) Write down an expression for E(Y) and use properties of expectation to simplify it as much as you can.
- (b) Taking a partial derivative with respect to t, compute the value of t that minimizes E(Y). (Hint: Your answer should be a very familiar value)
- (c) What is the value of E(Y) for this choice of t?

5. Optional Advanced Exercise: Characterizing a Function of a Random Variable

Let X be a continuous random variable with probability density function f(x), and let h be an invertible function where h^{-1} is differentiable. Recall that Y = h(X) is itself a continuous random variable. Prove that the probability density function of Y is

$$g(y) = f(h^{-1}(y)) \cdot \left| \frac{d}{dy} h^{-1}(y) \right|$$