# App Creation Strategy

Use this form to help you compile the various types of information you need to design an effective, comprehensive, and user-friendly application.

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**Prepared By:** Joanne Buenaventura          **Date:** 4/10/18

**App Name:** Ready Player (v2)

**App Type:** Gaming ☐     E-Commerce ☐     Entertainment ☐     Other ☒

**Enter a general description of the application below:**

This application helps users plan a Board Game Event! Users can select which board game to play, set a date for the event, and even indicate who the first player should be, the scorekeeper, or even play background music!

**List major functionality of application:**

- Select which board game to play and set a date
- Indicate who the first player should be or the scorekeeper
- Play background music!

**Target Audience:** Who is the target audience for the application?

This application is for people in board game clubs, or people who regularly meet to play board games.

**Application Map:** Describe how pages will interconnect with each other (navigation). Attach an image if needed.

The first screen will be initial event set-up: game selection and date selection. A second button will take them to the next screen where users will perform "game setup" actions like identifying turn order or play ambient music.

**Estimated Hours and Budget:** Estimate the number of hours each principle participant will need and the total cost of the application.

Estimated development time: 6 hours for one developer at rate of $30 per hour. $180 total.