



PHOTOSHOP

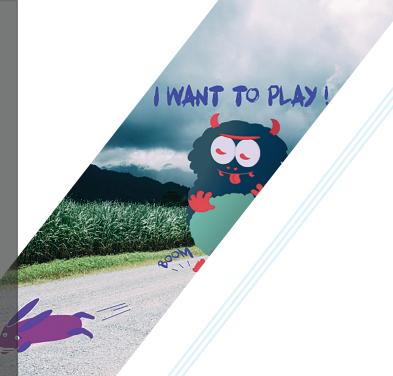
For my raster project. I was aiming towards a fantasy dream like composition. I had three ideas that were all very different conceptually but were all under the same theme. I ended up combining two ideas together that created an image that consists of the clouds and the sky and a person to bring the idea of someone daydreaming. This image came together using mainly different blending modes and overlays to create the background and stars in the hair. Along with a simple layer mask to keep the galaxies inside the person's hair.

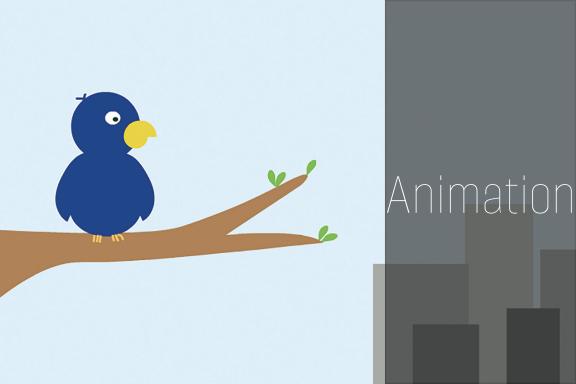




Illustrator

The illustrator project was an interesting one since I never really "drew" or created visuals using anything like the pen tool. It took some time getting used to the angles and bezier handles to get the right outcome but in the end I eventually got the essential idea that I wanted. In this piece I wanted to create a playful monster that had a youthful personality.





Animate

Adobe animate was definitely the most time consuming project out of all of them for such little outcome in perspective of the time put in. Regardless, I love the motion and sound aspect that these projects can bring to the table. I created an animation about a bird that grabs a worm and flies into a building. I could definitely see myself working on something like this again.

